



# DUDIN OLEKSANDR

Designer with more than 5 years of experience in analyzing various types of interactions and designing interfaces for web graphics, web and applications.

I develop complex projects (websites, landing pages, applications). I also have more than 10 years of experience in graphic, industrial, and interior design. I have a good understanding of the basics of printing, document layout, infographics, and illustrations.

## CONTACTS:

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## LANGUAGES:

- Ukraine (Native)
- English (Intermediate)

## SOFT SKILLS:

- Communicability & Collaboration
- Weighing the pros and cons of decisions
- Time management and flexibility
- Sell the solution
- Appropriateness, stable perception
- Critical thinking
- Self-creativity
- Responsibility
- Feedback
- Argumentation
- Analytical thinking and logic
- Creating new things
- Empathy
- Helping and mentoring

## HARD SKILLS:

- Academic drawing (by hand + graph.tablet)
- Coloring and typography
- Polygraphy (product from "0" to production)
- Technologies of interaction processes
- Soft Pack (Figma, Sketch, Adobe Pack)
- Guides and creation of design system
- Video making
- Presentation
- Structuring
- Sense of taste
- Creativity

## EXPERIENCE:

### Product designer (UI/UX)

#### Blackshield Capital

Jul 2019 - Present

- Communication with operational resources and project stakeholders
- Good understanding of UX/UI fundamentals & best practices (research, prototyping, accessibility)
- In-depth analysis, hypothesis development, information architecture development
- Testing and prototyping (cooperation with QA)
- Communication with developers, development of technical specifications
- Process tracking (step-by-step support)
- Creation of system design and guidelines for the company
- Continuous learning, keeping up with current trends and mentoring

### Designer (web & graphic)

#### Firelink

Jan 2019 - Jun 2019

- Create design documentation (branding, documents)
- Interface rendering in graphics software
- Work and Collaborate closely with project managers, product team
- Design complex projects (web sites, landings, app)
- Develop new Design Guidelines for work, making workshops for web team
- Experience in analysis, interaction, and interface design for web and mobile app
- Create prototypes or low-fidelity wireframes
- Style design, creating guides to fonts, colors, and sizes
- Manage communication with clients

### Lead designer (web & graphic)

#### Kreston GCG

Jun 2016 - Nov 2018

- Create design documentation (branding, documents)
- Design complex projects (web sites, landings, app)
- Style design, creating guides to fonts, colors, and sizes
- Interface rendering in graphics software
- Work and collaborate closely with design department and outsourcing
- Manage communication with clients

### Designer (web & graphic)

#### SA-BO-NA

Aug 2014 - May 2016

- Creating concepts and generating new design solutions
- Collection of data on the project and audience
- Style design, creating guides to fonts, colors, and sizes
- Interface rendering in graphics software

## EDUCATION:

### 2008 NAU (National Aviation University) - Faculty of Architecture & Design

Sep 2008 - Feb 2014

- Bachelor`s degree in design interior & constructing
- Master`s degree in design interior & constructing

## COURSES:

### PROJECTOR — CREATIVE & TECH ONLINE INSTITUTE

- Mobile Apps Design
- Product Design
- UX Design. Basic

## SKILL UP

- 2d Art