304: XCTest In Practice

Part 1: Overview

Misconceptions About Automated Testing

- Takes a lot of time for little reward.
- You have to test every last line of code.
- ♣ It is a replacement for human testing.



Truths About Automated Testing

- Takes time to set up, but saves way more in the long run.
- You can be judicious about what you're testing.



How To Write A Useless Test

```
Class prefixes have been changed to CLT (for Client) to protect the guilty. All
else is from the original.
*/
- (void)testShouldLogResponseOnSuccess
{
   id<CLTServerDirectRequest> request = mockProtocol(@protocol(CLTServerDirectRequest));
   id<CLTServerDirectResponse> response = mockProtocol(@protocol(CLTServerDirectResponse));
   [given(request.debug) willReturnBool:YES]; // improve test coverage (logging line)
   completion_block_t completionHandler = [self.dispatcher completionHandler:request];
   completionHandler(response, nil);
   // so yeah, we don't actually assert anything
   // this is just to hit the sucess branch where we log the response for code coverage reports
}
```

Truths About Automated Testing

- Takes time to set up, but saves way more in the long run.
- You can be judicious about what you're testing.
- ♣ Unit tests catch certain things much faster than humans. Humans catch things unit tests will *never* catch.



4 Types Of Automated Testing

- Unit Testing
 - "I want to test this thing completely in isolation."
- Integration Testing
 - "I want to test this thing that depends on something else."



4 Types Of Automated Testing

Asynchronous Testing

"I want to test this thing that depends on something else, and that may take a random amount of time to respond."

Ul Testing

"I want to make my computer be a robot that goes through my UI for me and tells me what broke while I go do something else."



4 Types Of Automated Testing

- Unit Testing
- Integration Testing
- Asynchronous Testing
- UI Testing (not covered here <a>(e))



Testing Strategy Abbreviations You've Heard

- TDD (Test-Driven Development)
 - Write a failing test first
 - ♣ Write code to pass that test
- BDD (Behavior-Driven Development)
 - Write real-world requirements
 - Test against those requirements

The Demo: Cats!

- This is the internet. You knew there had to be cats.
- Application that grabs the latest photos on Flickr tagged with "cats".
- ♣ Uses Core Data to facilitate saving favorites.



(my cat, Chaplin, aka Jerkface Kittah)

The Demo: What Will You Learn?

- Async Testing: How does it work?
- Testing Core Data In Isolation
- How To See If The Problem is You Or Your API



Demo: Let's Break Some Stuff!



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