

Bluetooth Low Energy

Crash course in the Bluetooth Low Energy protocol

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Bluetooth Low Energy

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- Wireless Personal Area Network technology
- Operates in the 2.4GHz ISM (Industrial, Scientific and Medical) band
- Specification defined by the Bluetooth SIG (Special Interest Group)
- Optimized for low-power consumption
 - Racing to idle
 - Low range
 - Low bandwidth

Bluetooth modes

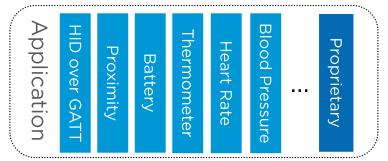
Term	Introduced	Means
BR	1.1 (2002)	Basic Rate (1 Mbit/s)
EDR	2.0 (2004)	Enhanced Data Rate (2 and 3 Mbit/s)
HS	3.0 (2009)	High Speed (up to 24 Mbit/s)
LE	4.0 (2010)	Low Energy (1 Mbit/s ultra low power)

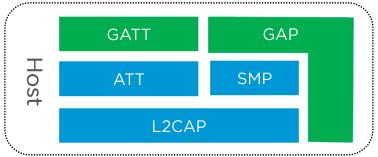
Bluetooth modes

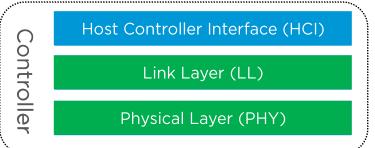
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	4.1 (2013)	L2CAP CoC, Low Duty Cycle directed adv., multi role, Privacy 1.1, ++				
	4.2 (2014)	LESC, DLE, Privacy 1.2, ++				
5.0 (2016)		High Speed(2 Mbit/s), Long Range, LE Adv. Extensions, LE Channel Selection Algorithm #2, Increased max power, ++				

Bluetooth LE Architecture

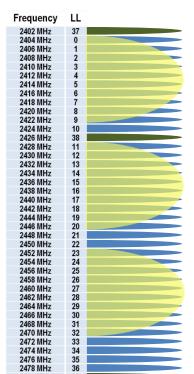
- Split into three main building blocks
 - Application
 - User application interfacing with the Bluetooth protocol stack
 - Host
 - Upper layers of the Bluetooth protocol stack
 - Controller
 - Low layers of the Bluetooth protocol stack, including the radio







Physical Layer(PHY)



Controller Interface
Link Layer (LL)
Physical Layer (PHY)

- 2.4 GHz ISM band
- Divided into 40 channels from 2.400GHz to 2.4835GHz
- Frequency Hopping Spread Spectrum(FHSS)
- Channel 37, 38 and 39 are used for advertising
- Remaining channels used during connections

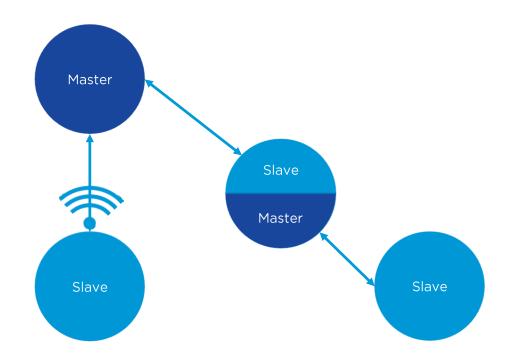
Link Layer (LL)

Host Controller Interface
Link Layer (LL)
Physical Layer (PHY)

- Combination of hardware and software.
- Interfaces directly with the PHY layer and responsible for:
 - Framing the data from the upper layers in a link layer packet(BLE packet).
 - Meeting the timing requirements of the BLE specification.
 - Encryption of the link
 - CRC generation and verification
- Defines the following roles:
 - Advertiser: A device sending advertisement packets
 - Scanner: A device scanning for advertisement packets
 - Master: A device that initiates a connection and manages it later
 - Slave: A device that accepts a connection request and follows the master's timing

Network topology

Controller Interface
Link Layer (LL)
Physical Layer (PHY)



BLE Packet

Controller Interface
Link Layer (LL)
Physical Layer (PHY)

BLE has one packet structure and two packet types:

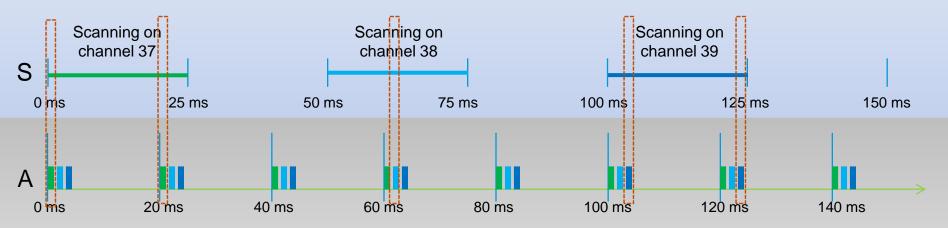
- Advertisement packets
 - BT 4.0: (31 byte payload + optional 31 byte in scan response packet)
 - BT 5.0: (255 byte payload with advertising extensions)
- Data packets
 - BT 4.0: (27 byte payload, only 20 byte available for user data)
 - BT 4.2: (251 byte payload, 244 byte available for user data)

Preamble	Access Address	Protocol Data Unit(PDU)						
1 byte	4 bytes	2-257 bytes						
		Advertisment Channel PDU						
		Link Layer Header	MAC address		Advertisment Payload			
		2 bytes	6 bytes	31 bytes				
		Data Channel PDU						
		Link Layer Header	L2CAP Header	ATT Header	ATT Payload	MIC		
		2 bytes	4 bytes	3 bytes	0 - 244 bytes	(4 bytes)		

Advertising & Scanning

Host Controller Interface
Link Layer (LL)
Physical Layer (PHY)

Scanner scan interval = 50 ms Scanner scan window = 25 ms



Advertising on 37, 38 and 39

Advertiser advertising, interval = 20 ms

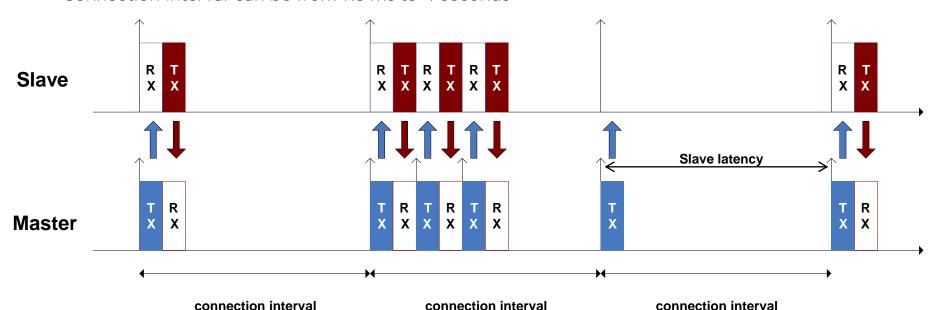
Connection Establishment

Host Controller Interface
Link Layer (LL)
Physical Layer (PHY)

- Master starts scanning for advertising devices that are connectable
- Master initiates the connection process based on data in advertisment packet
- When a suitable advertising device is found, the master sends a connection request packet containing the following:
 - Frequency hop increment: Which channel that should be used for the next connection event
 - Connection interval: The time between two consecutive connection events
 - Slave latency: The number of connection events that a slave can choose to skip with out risking disconnecting
 - Connection supervision timeout: Length of time the master will wait for a response from the slave before the connection is terminated.

Connection

- Master sends first, slave responds
- Multiple data packets can be sent per connection event occurring at each connection interval
- Connection interval can be from 7.5 ms to 4 seconds.



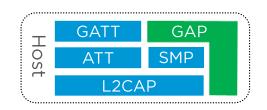
Host Controller Interface

Link Layer (LL)

Physical Layer (PHY)

Controller

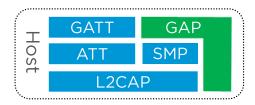
Generic Access Profile(GAP)



- Defines procedures on how devices discover, connect and present information to each other.
- Roles
 - Peripheral (Link Layer Slave)
 - Central (Link Layer Master)
 - Broadcaster (Link Layer advertiser)
 - Observer (Link Layer scanner)
- Security
 - Pairing and creating bonds with peer devices
 - Attribute access security requirements
 - Privacy and address control

GAP Operations

- Set advertisement data
- Start/stop advertising
- Start/stop scanning
- Connect/disconnect to a device
- Update Connection Parameters
- Encrypt link

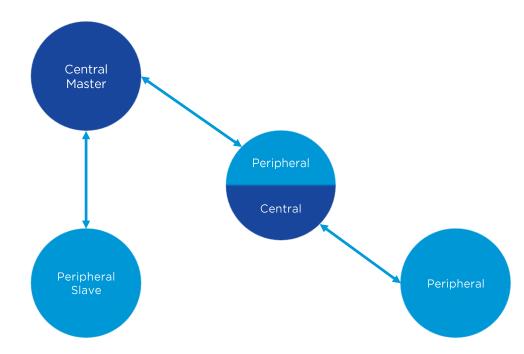


Network topology

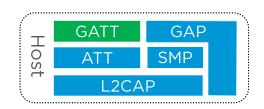








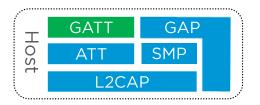
Generic Attribute Profile (GATT)

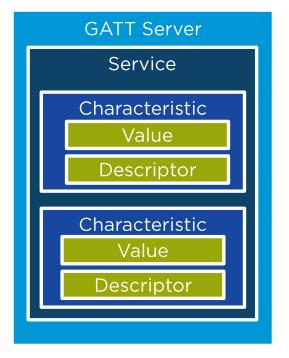


- Defines procedures on how to exchange data over a BLE connection
- Uses the Attribute Protocol(ATT) as its transport layer
- Uses a client-server architecture, like the Attribute Protocol(ATT)
- Attributes organized hierarchically
 - Services
 - Characteristics
 - Descriptors

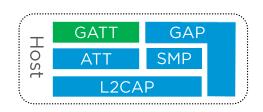
Services, Characteristics and Descriptors

- Services
 - Group of characteristics
- Characteristic
 - Data containers, e.g. temperature, battery voltage
- Descriptor
 - Additional meta-data of the characteristic, e.g. "Celcius" or "Volts"





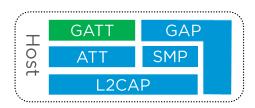
Services, Characteristics and Descriptors cont'd



Services, characteristics and descriptors all have an UUID

- UUID Universal Unique Identifier
 - 16-bit short UUID using Bluetooth Base 0000XXXX-0000-1000-8000-00805F9B34FB
 - 128-bit UUID
- In addition Characteristics and Descriptors have
 - Permissions Read, Write.
 - Value data that can be read/written by client

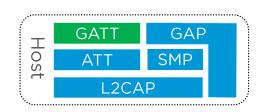
GATT Operations

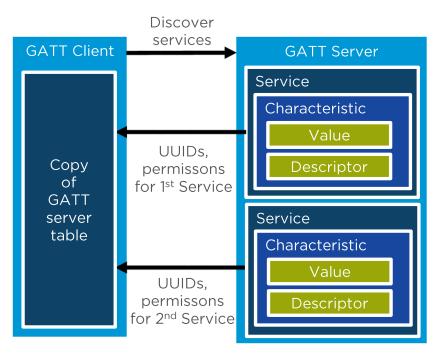


- Service and Characteristic Discovery
- Writing to Characteristics and Descriptors
- Reading from Characteristics and Descriptors
- Server initiated updates
 - Characteristic Value Notification:
 - Characteristic Value Indication:

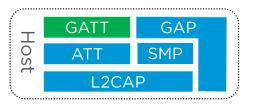
Service Discovery

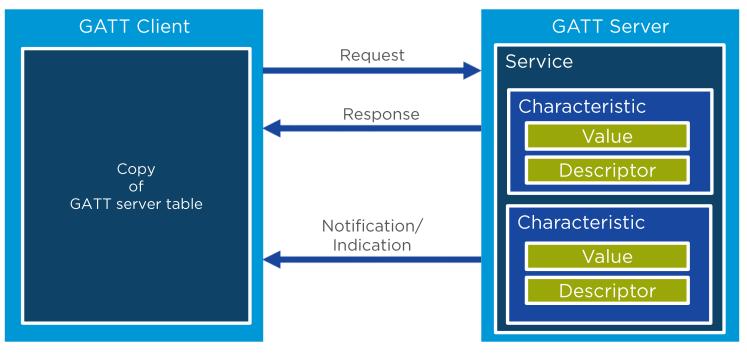
- Client does not know which services/characteristics/descriptors the server has implemented.
- Performs Service discovery and stores copy of the GATT server structure.
- Uses copy as a lookup table when reading/writing to characteristics or descriptors





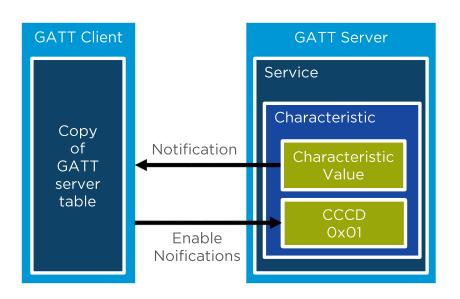
GATT Transaction





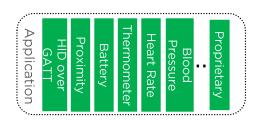
Client Characteristic Configuration Descriptor (CCCD)





- Notification and indication switch
- Two-bit field value
 - 0x01: Enables Notifications
 - 0x02: Enables Indications
- Client can turn on/off
 Notifications/Indications by writing to the CCCD.

Application



- Profile:
 - Collection of services
 - Selects required features from GAP and GATT
- Use-case specific profiles
 - Bluetooth SIG defined, e.g. Heart Rate Profile (Heart Rate Service + Device Information Service)
 - Vendor-specific (proprietary), Apple iBeacon, Google Eddystone
- Key to interoperability

Application







Bluetooth Low Energy

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Bjørn Spockeli NTNU Kalvskinnet February 2018