Pedro Baiocchi de Sant'Anna



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https://designpbs.github.io/portfolio/

About

A young design student and freelancer, with a broad and up-to-date view on digital art, computer graphics, front-end development and prototyping. Always looking for career growth opportunities and interesting challenges that can further develop my skills. Currently enrolled in university (Unisul - Universidade do Sul de Santa Catarina).

Main interests: Front-end Development, UI/UX Design, Game Design, Motion Graphics and Digital Illustration.

Experience



Worked with: Video and image editing, motion Graphics, graphic design e digital Art (illustrations and vector art)

Education

unisul - Universidade do Sul de Santa Catarina

Bacharelado em Design

2019 - 2023 (expected graduation on July 2023)

Licenses & Certifications



START Course

SAGA - School of Art, Game and Animation

May 2019 - Apr 2022

The course includes 9 modules that supply knowledge about digital design, game design, prototyping and immersive technologies. Aligned with the world's largest computer graphics and game software makers such as Adobe, Autodesk, Pixologic and Epic Games.

Skills

Photoshop • Illustrator • After Effects • Premiere Pro • Adobe XD • FIGMA • Maya • Sketchup • HTML • CSS • JavaScript

Languages

Português (Native language) • English (Professional working proficiency) •

Espanhol (Limited working proficiency)