Materials, Processes and Drawing Assessment Rubric

Common	Learning Outcomes	Excellent	Very Good	Good	Satisfactory	Poor	Very Poor
Basic Framework	_						
People	LO1 Translation Recognise the value of material relating to an audience and translate ideas and content across multiple physical and digital instances. Construct knowledge of the specific instance for a niche viable audience. Demonstrate a basic understanding of the key principles and methods of research within art, design and the humanities.	The student has an exceptional range of qualities and strengths and only very minor weaknesses. The student clearly recognises their own strengths and weaknesses and is highly motivated to continue this development. They are fully capable of managing their own development effectively with a high degree of independence. The student has an exceptionally high level of potential to succeed in professional and/or academic practice and make a significant and innovative contribution to at the forefront of their discipline and profession after graduation.	The student has an impressive range of qualities and strengths and few weaknesses. They clearly recognises their own strengths and weaknesses and have the motivation to continue this development. The student is capable of managing their own development effectively with a high degree of independence. The student has a high level of potential to succeed in professional and/or academic practice and make a significant and innovative contribution at the forefront of their discipline and profession after graduation.	The student has some particular and important areas of strength but there is also plenty of room for development in some areas. In general, they recognise their own strengths and weaknesses and have the motivation to develop during the remainder of their studies. The student is capable of managing their own development effectively with little support and guidance. The student has the potential to succeed in professional and/or academic practice and make a significant and innovative contribution to their discipline and profession after graduation.	The student has some particular areas of strength but also some distinct areas of weakness, which need attention. In general, they recognize their own strengths and weaknesses and have the motivation to develop during the remainder of their studies. The student is capable of managing their own development effectively with some support and guidance. The student has the potential to succeed in professional and/or academic practice and to make a significant and innovative contribution to their discipline and profession after graduation.	The student has some areas of strength but also a number of important weaknesses. So far, they have not adequately recognised their own weaknesses and/or been motivated enough to address them. The student has not demonstrated the ability to manage their own development effectively without active support and guidance. However, if the student is prepared to invest the thought, time and energy required, they have the potential to retrieve the situation and achieve a pass. The student has to complete an agreed task in an agreed period of time and then be re-examined. If the student demonstrates enough improvement in the areas of concern, they should be permitted to graduate.	The student has few areas of strength and a range of highly important weaknesses. They have not adequately recognised their own weaknesses and/or been motivated enough to address them. The student have not demonstrated the ability to manage their own development effectively even with active support and guidance. The student has not demonstrated the potential to retrieve the situation and so should not proceed to graduation.
Technology	LO2 Creation Produce work at a foundation level ie, which is at or near UK level 4 diploma IB Years 12-13, (Matthayom 5 and 6) of your discipline and demonstrates your ability to make a creative, imaginative, innovative and individual response to a challenging self-set or external brief. Prototyping, ideation, making and iteration. Structured, procedural processes and positive reinforcement for prolific ideation (rather than validation for a single winning idea or crafted form) leads to more experimentation and time spent in both digital and physical making.						
Organisation	LO3 Articulation Effectively communicate using visual, written, and verbal rhetoric to a nondesign, non-technical literate audience. Externalise and express the design for the user within the context of an organisation's strategy, business and capability context using leadership and negotiation.						

