

Computational Space Theory: A Unified Framework with Emergent Forces

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1 Foundations of CST

1.1 Evolution of Computational Nodes

$$\sigma_i(t + \delta t) = F(\sigma_i(t), \sigma_j(t), \dots)$$

- Units: σ_i - dimensionless node state, t - seconds [s]

1.2 Local Computational Rate

$$\begin{aligned} R(x) &= \frac{c^3}{8\pi G \rho(x) \ell^3} \quad (\text{Units: } s^{-1}) \\ [c^3] &= m^3/s^3 \\ [G] &= m^3/(kg \cdot s^2) \\ [\rho] &= kg/m^3 \\ [\ell^3] &= m^3 \\ \left[\frac{c^3}{G \rho \ell^3} \right] &= \frac{m^3/s^3}{(m^3/(kg \cdot s^2))(kg/m^3)(m^3)} = \frac{m^3/s^3}{m^3/s^2} = s^{-1} \end{aligned}$$

1.3 Time Dilation

$$d\tau = \frac{dt}{\sqrt{1 - \frac{\rho(x)}{\rho_0}}}$$

where ρ_0 is a reference density with units $[kg/m^3]$.

2 Energy and Gravitation

2.1 Total Energy Formulation

$$E = \hbar R(x) S + \frac{1}{2} m \ell^2 \left(\frac{dS}{dt} \right)^2 - \frac{Gm}{\ell} \int \rho(x) dV$$

Term	Expression	Units
Computational	$\hbar R(x)S$	$J \cdot s \cdot s^{-1} \cdot 1 = J$
Kinetic	$\frac{1}{2}m\ell^2 \left(\frac{dS}{dt}\right)^2$	$kg \cdot m^2 \cdot (s^{-1})^2 = J$
Gravitational	$-\frac{Gm}{\ell} \int \rho(x) dV$	$\frac{m^3}{kg \cdot s^2} \cdot kg \cdot \frac{kg}{m} \cdot m^3 = J$

Description of Gravitational Energy Derivation: The gravitational energy term in Computational Space Theory (CST) is designed to represent the interaction energy within the computational framework, ensuring consistency with physical units of energy (joules, $J = kg \cdot m^2/s^2$). The original formulation, $G \int \rho R c^2 dV$, resulted in incorrect units (m^5/s^5) due to the inclusion of the local computational rate $R(x) = \frac{c^3}{8\pi G \rho(x)}$ with units s^{-1} , which disrupted dimensional balance. To correct this, we reconsidered the gravitational energy in the context of CST's spatially distributed density $\rho(x)$.

The revised term, $-\frac{Gm}{\ell} \int \rho(x) dV$, integrates the density $\rho(x)$ over volume to yield total mass ($\int \rho dV = kg$), scaled by the gravitational constant $G = m^3/(kg \cdot s^2)$, a reference mass $m = kg$, and a characteristic length scale $\ell = m$ intrinsic to the computational nodes (as hinted in the kinetic term). Unit analysis confirms: $\frac{m^3}{kg \cdot s^2} \cdot kg \cdot m^{-1} \cdot kg = kg \cdot m^2/s^2 = J$. The negative sign aligns with gravitational potential energy conventions, indicating an attractive interaction.

This formulation eliminates $R(x)$ from the gravitational term, reserving it for the computational energy $\hbar RS$, where it appropriately modulates frequency-like behavior. The length scale ℓ introduces a spatial dependency, reflecting CST's node-based structure, while m serves as a mass parameter (e.g., a test mass or system mass), ensuring the term contributes to the total energy E as a physically meaningful quantity in joules.

3 Unification of Fundamental Forces

3.1 Electromagnetism (U(1))

$$\mathcal{L}_{\text{EM}} = -\frac{1}{4}F_{\mu\nu}F^{\mu\nu} \quad [F_{\mu\nu}] = T = kg/(s^2 \cdot A)$$

3.2 Weak Force (SU(2))

$$\mathcal{L}_{\text{weak}} = -\frac{1}{4}W_{\mu\nu}^i W^{i\mu\nu} \quad [W_{\mu\nu}^i] = GeV/c = 1.78 \times 10^{-27} kg \cdot m/s$$

3.3 Strong Force (SU(3))

$$\mathcal{L}_{\text{QCD}} = -\frac{1}{4}G_{\mu\nu}^a G^{a\mu\nu} \quad [G_{\mu\nu}^a] = GeV^2 = 3.16 \times 10^{-35} kg^2 \cdot m^2/s^4$$

4 Mass Generation Mechanism

4.1 Computational Higgs Analogy

$$R(x) = \frac{R_0}{1 + \alpha\rho(x)} \quad \alpha = \frac{8\pi G}{c^4} \quad [\alpha] = s^2/(kg \cdot m)$$
$$[1 + \alpha\rho] = 1 + \frac{s^2}{kg \cdot m} \cdot \frac{kg}{m^3} = 1 + \frac{s^2}{m^4} \quad (\text{Inconsistent!})$$

5 Quantum Uncertainty Framework

5.1 Heisenberg Principle

$$\Delta x \Delta p \geq \frac{\hbar}{2} \quad (\text{Units: } m \cdot kg \cdot m/s = J \cdot s = [\hbar])$$

5.2 Entanglement

$$F = \langle \psi | \rho_{\text{CST}} | \psi \rangle \quad [F] = \text{Dimensionless (0-1)}$$

6 Physical Constants Derivation

6.1 Gravitational Constant

$$G = \frac{\hbar c^3}{\ell_p^2} \quad \left[\frac{\hbar c^3}{\ell_p^2} \right] = \frac{J \cdot s \cdot m^3/s^3}{m^2} = m^3/(kg \cdot s^2)$$

7 Hypothetical Mechanism of Space and Density Emergence

In this framework, space and density emerge from a discrete computational network devoid of predefined spatial structure. The fundamental entities are computational nodes interconnected by relational edges, forming a graph where emergent properties arise from local interactions. This section outlines a hypothetical mechanism by which geometry and density manifest, driven solely by the connectivity of the network.

The emergent density, denoted as ρ , is hypothesized to stem from the local connectivity density within the network. Specifically, ρ at a given node is proportional to the ratio of edges to nodes in its neighborhood, reflecting the intensity of computational interactions. Concurrently, space emerges as a geometric construct defined by the minimal path lengths between nodes, quantified as an effective distance. This distance establishes an emergent metric, transforming the abstract network into a spatially interpretable domain.

Mathematically, the local computational density at node i is defined as:

$$\rho_i = \frac{E_i}{N_i}$$

where E_i represents the number of edges connecting node i to its neighbors, and N_i is the number of neighboring nodes within a specified radius.

The emergent distance between nodes i and j , denoted d_{ij} , is given by:

$$d_{ij} = \min(\text{number of edges in shortest path from } i \text{ to } j)$$

This distance metric induces an effective geometry, allowing the mapping of the network into a continuous spatial representation.

The computational rate R at each node, reflecting the processing frequency, is inversely proportional to the emergent density:

$$R_i = \frac{R_0}{\rho_i}$$

where R_0 is a reference rate intrinsic to the network's baseline configuration.

Gravitational energy, emerging from the collective interactions, is posited as:

$$E_{\text{grav}} = -\frac{M^2}{d_{\text{eff}}}$$

where M is the total emergent mass, proportional to the sum of local densities over the network, and d_{eff} is the effective distance derived from averaged path lengths.

This mechanism suggests that spacetime and mass-energy distributions are not primitive but arise from the relational structure of computational units, offering a pathway to unify geometry and physical properties within a purely computational paradigm.