

Title: HILBERT curve.

Problem statement: write a c++ program to generate Hilbert curve using concept of Fractals

Objective: To implement the concept of Hilbert curve in c++ program.

Outcome: student will learn how to implement Hilbert curve in c++ program using concept of fractals.

Theory: fractals:

- 1) They are complex pictures generated by a computer from a single formula.
- 2) They're created using recursion, meaning one formula is repeated with slightly different values over and over again taking into account the results from previous fractals

Hilbert curve:

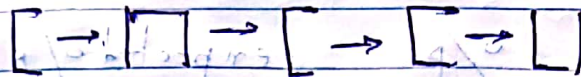
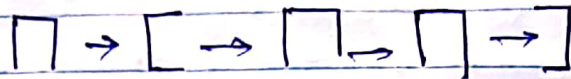
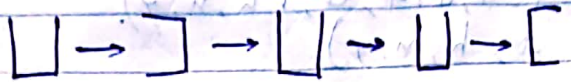
continuous fractal space filling curve first described by German mathematician Hilbert.

The basic model for Hilbert curve is



The Hilbert curve is also a special version of quadtree, any image processing function that benefits from the use of quadtree may also use Hilbert curve

cup subdivision rules:



Algorithm:

1.) MOVE

void move (int j, int h, int x, int y).

{

if (j == 1)

y -= h

else if (j == 2)

x += h

else if (j == 3)

y += h

else if (j == 4)

x -= h

}

2.) Hilbert.

void Hilbert (int x, int d, int t, int u, int i, int h)

{

if (i > 0)

i--

Hilbert (d, x, u, t, i, h, x, y)

Hilbert (

move (x, h, ny)

Hilbert (x, d, t, u, i, h, x, y):

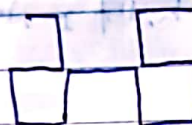
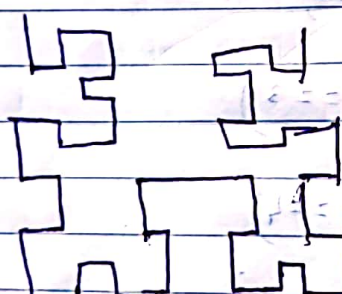


```

move(d, h, n, y)
hilbert(n, d, t, u, i, h, n, y)
move(d, h, n, y)
hilbert(n-d, d, r, i, h, n, y):

```

Test cases:

i/p	o/p	expected o/p	status
1st order	W	same	pass
2nd order		same	pass
3rd order		same	pass

conclusion: we have successfully implemented and studied Hilbert curve.