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Bit Hack #1. Check if the integer is even or odd.
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y = x & (-x)

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if ((x & 1) == 0) {
 x is even
else {
 x is odd
Bit Hack #2. Test if the n-th bit is set = 1
if (x & (1<<n)) {
 n-th bit is set
else {
 n-th bit is not set
Bit Hack #3. Set the n-th bit.
y = x | (1 << n)
Bit Hack #4. Unset the n-th bit.
y = x & \sim (1 < < n)
Bit Hack #5. Toggle the n-th bit. (if n = 1 \implies n = 0 else if n = 0 \implies n = 1)
y = x \wedge (1 << n)
Bit Hack #6. Turn off the rightmost 1-bit. (000011- > 000010)
y = x & (x-1)
Bit Hack #7. Isolate the rightmost 1-bit. // 10111100 (x)
                                           & 01000100 (-x)
                                               00000100
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Bit Hack #8. Right propagate the rightmost 1-bit. // 10111100 (x)
                                                        10111011 (x-1)
                                                        10111111
y = x | (x-1)
Bit Hack #9. Isolate the rightmost 0-bit. // 10111100 (x)
                                              01000011 (\sim x)
                                          & 101111101 (x+1)
                                              00000001
y = -x \& (x+1)
Bit Hack #10. Turn on the rightmost 0-bit. //
                                                   101111100 (x)
                                                   101111101 (x+1)
                                                   10111101
y = x | (x+1)
Bit Hack #11. Multiply/ devide by power of 2
0000\ 0111 << 3 = 0011\ 1000 \longrightarrow 7*(2^3) = 56
0000\ 1001 << 4 = 1001\ 0000 \longrightarrow 9*(2^4) = 144
0001\ 0100 >> 2 = 0000\ 0101 \longrightarrow 20\ /\ (2^2) = 5
1111\ 0111 << 2 = 1101\ 1100 \longrightarrow -9 * (2^2) = -36
//right -> x * 2
//left - > x / 2
Bit Hack #12. Is number a power of 2?
if ((x & (x-1) = 0) // true)
else // false
Bit Hack #13. Are numbers opposed?
int x, y;
if ((x \wedge y) < 0) // true
else // false
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