# **Nicolas Kaplan**

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## **Software Developer**

### **Software Requirements Engineering | Customer Service | C# Programming**

- Intermediate proficiency in C#, Java, OOP, HTML/CSS, JavaScript, and Python
- Intermediate training in Unity and Unreal Engine 5, 3D and 2D design and game programming
- Basic experience in software requirements engineering, high confidence in navigation and quick operation of Windows and Linux OS
- Excellency in customer service with an open-minded approach
- Quick hands-on learner, great at collaborative work and independent work

#### **Education**

Game - Programming ODL Advanced Diploma

Sept. 2022 - Present

Centennial College, Toronto ON

Related Courses Include:

Programming I, II Web Interface Design Game Programming I

Java Programming Software Systems Design Software Requirements Eng.

Related Projects / Assignments Include:

- Created an interactive game with a group working remote
- Created my own 2D and 3D assets and animations for video games using GIMP and Blender
- Worked with a group to create a Software Requirements Document for an automated school grading system

#### **Work Experience**

Coat Check Attendant

Oct. 2021 – Present

Babushka Club, Toronto, ON

- Exceptional customer service to guests from all backgrounds, ages
- Handling of expensive items such as coats, purses, and bags with care and respect
- Driven to improve work quality by learning to exchange items with customers in an orderly, and timely manner

•	Diffusing potentially dangerous situations within the club environment as quickly and respectfully as possible with no escalation