

Music Generation in ArtToMusic

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So far I have been able to incorporate the RGB analysis and the edge detection algorithms in the graphical analysis part of the program. The color analysis determines the chord progression (see file `musicGeneration.pdf`) and the edge detection determines the tempo in which the chords are played.

Now I'm working on getting the right entropy value of an image so I can use this to determine how busy or how calm the music will be.