Desmond Lobo

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EDUCATION

• Rutgers University - New Brunswick | Master of Science in Computer Science | GPA: 4.00 May 2024

• Mumbai University - India | Bachelor's in Computer Engineering | CGPA: 9.32/10.00

Oct 2020

PROGRAMMING SKILLS

- Languages: Python, Java, Javascript, SQL, HTML5, CSS3
- Libraries/Frameworks/Utilities: Spring Boot, ReactJs, NodeJs, RabbitMQ, FastAPI, Flask, Tensorflow, Pytorch, Matplotlib, Numpy, Pandas, BeautifulSoup, Spacy, NLTK, Docker, git, SVN, Apache Tomcat, Excel.
- Databases: MySQL, MongoDB, Redis

EXPERIENCE

Part-time Lecturer - CS170 (Computer Applications for Business)

Sept 2022 - May 2023

Rutgers University

New Brunswick, NJ

• Taught 100+ undergraduate students Microsoft Excel (Data analysis using Excel functions, VLOOKUP and Pivot tables) and the fundamentals of web design using HTML/CSS, JavaScript and SQL Database.

Software Engineer (AI)

Dec 2020 - Mar 2022

Cere Labs Pvt. Ltd.

Mumbai, India

- Spearheaded the end-to-end development of a Loan monitoring bot for fraud detection, with Docker deployment, resulting in **3 new client onboardings**.
- Boosted Analytics bot performance by 80% by improving data flow, enhancing knowledge base and implementing parallel data persistence techniques.
- Added user authentication and control level authorization in the platform using **Spring security architecture**.
- Formulated a generalized human consultation framework using Spring Boot, which **reduced system error rate** by 30% through an error correction protocol triggered by uncertain bot inferences.
- Single-handedly built a Knowledge Management Tool with React.js and FastAPI for knowledge-data creation, curation and visualization with JSON-Graphs.

Intern - Software Engineer (AI)

Jun 2020 - Dec 2020

Cere Labs Pvt. Ltd.

Mumbai, India

- Designed Inter-Bot communication endpoints using RabbitMQ and composed database schema, SQL scripts and **RESTful APIs** in Java for request life-cycle tracing.
- Programmed a web-scraper for company name extraction and classification using BeautifulSoup and Bayesian Probabilistic Models.
- Took initiative to develop a Bounding-Box web application which halved the data annotation time.

Projects

- DashAnalytics: Created a MERN Stack Admin Analytics Dashboard, utilizing React.js (Material UI, Data Grids, Nivo Charts) and Redux Toolkit for the frontend, and MongoDB, Express.js, Node.js and Mongoose for the backend.
- DigiFace: Implemented Face classification using Naive Bayes, Neural Network and Support Vector Machine (SVM) algorithms with following accuracy. Naive Bayes: 88%, Neural Network: 85%, SVM: 89.6%.
- FastTrajectoryReplanning: Developed a maze-traversing agent using Repeated Forward A* (RFA) and Adaptive A* algorithms with output path animated using Matplotlib. The Adaptive A* expands 20% fewer nodes than RFA.
- Chopsticks: Coded a computer vision and AI based game of sticks, implemented using PyGame library. The game uses ResNet Models for hand detection and finger classification and MiniMax algorithm for CPU decisions.
- ListenUp: Built a counseling website developed using HTML, CSS, Javascript, PHP and MySQL that provides an appointment scheduling portal and features a mental-health blog.