

Spectre Attack

Agenda

Theoretical intro

Processor & memory structure
Speculative execution
Timing attack

- Attack demonstration
- Code explanation
- Outcome

Other attacks
Solution finding and despair

Processor & Memory Structure

Processor

CPU cache

RAM

Disk (HDD, SDD, flash)

Memory Speed

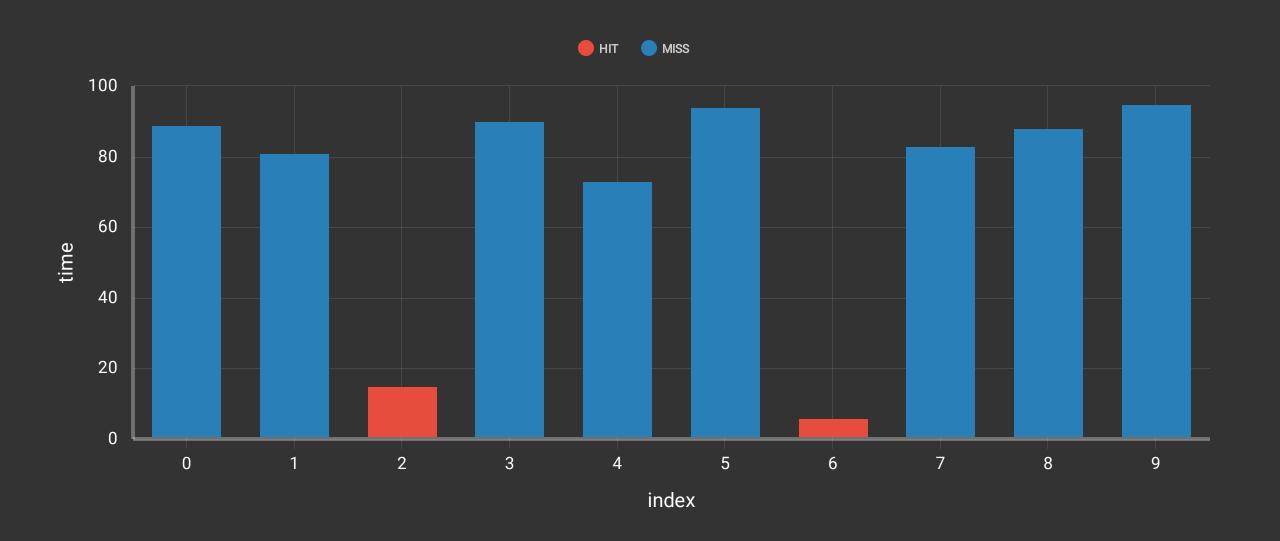
operation	time, ns
execute typical instruction	1.0
fetch from L1 cache memory	0.5
branch misprediction	5
fetch from L2 cache memory	7
mutex lock/unclock	25
fetch from main memory	100
send 2 KB over 1 Gbps network	20,000
read 1 MB sequentially from main memory	250,000
fetch from new disk location (seek)	8,000,000
read 1 MB sequentially from disk	20,000,000
send packet from US to Europe and back	150,000,000

Speculative Execution

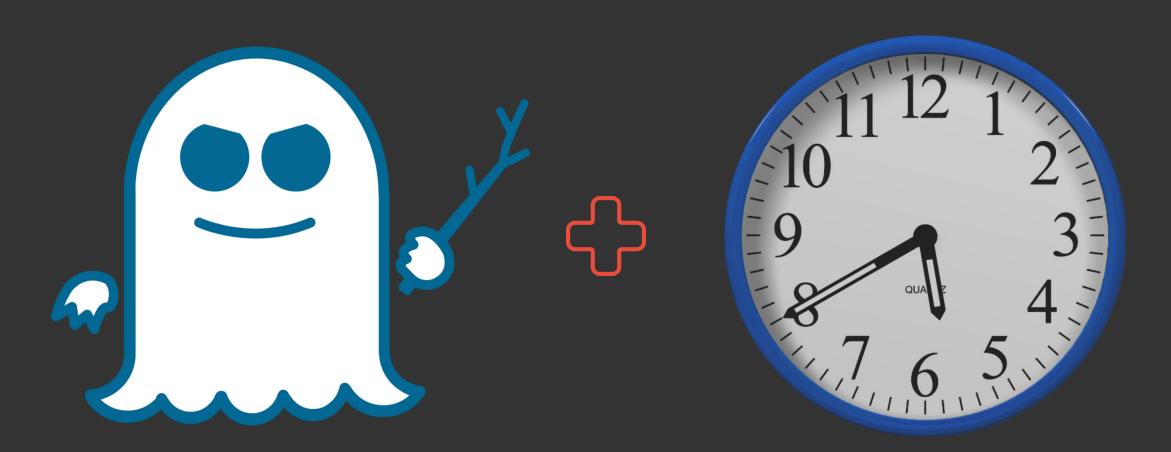
```
if (x < array1_size)</pre>
   y = array2[array1[x] * 256];
```

- Do not wait for condition check
- Execute code out of order
- Save or discard result depending on condition
- Everything is fine, but...

Timing Attack



Attack Basis



If you want a guarantee, buy a toaster

Clint Eastwood