## **"What, How, Why"** methodology for University favors/errands application.

What?	How?	Why?	Who?
Difficulty in Asking for Favors	The interviewee usually asks for favors through WhatsApp but feels hesitant unless it's an urgent situation. They also get frustrated when the person they ask is unavailable.	They feel uncomfortable because they don't want to bother others. The reliance on personal networks limits their ability to get help efficiently. The lack of a structured way to request favors makes the process inconsistent and unreliable.	A university student who occasionally needs help but prefers to ask only close friends, feeling awkward about asking others.
Accepting Favors Based on Availability	The interviewee is open to doing favors for close friends but will decline if they are busy. They also mention being comfortable running errands for strangers, depending on the situation.	They are motivated by a sense of community and friendship rather than obligation. However, they value their time and will only help if it doesn't interfere with their schedule.	A reliable and helpful student who prioritizes friendships but is selective about when they offer help.
Willingness to Do Favors for Money	The interviewee states that they would be more inclined to help if they were paid, especially for people they don't know.	Money provides an objective reason to complete a task and removes hesitation about doing unpaid favors for strangers. A reward system would increase participation.	A practical student who values their time and sees financial compensation as an incentive to help outside their social circle.
Inefficient Use of Free Time Between Classes	The interviewee admits they often waste time between classes, mostly socializing or relaxing instead of engaging in productive activities.	They lack structured opportunities to use their free time efficiently. If there were an easy way to take on small, quick tasks, they might be more inclined to do so.	A student with gaps in their schedule who might be open to doing quick favors if they had an easy way to find them.