CHARACTER NAME	PLAYER				1 UNGEONS						
						T)RAGONS					
CLASS	RACE	ALIGNMENT		DEITY							
LEVEL SIZE	AGE GENDER	HEIGHT	WEIGHT	EYES	HAIR CH	ARACTER	RECOR	D SHE	E I		
						NONLETHAL		CDEED			
	ABILITY TEMPORARY TEMPORARY MODIFIER SCORE MODIFIER	TOTAL WOUNDS/CURRENT HP				NONLETHAL DAMAGE	AGE SPEED				
STR STRENGTH		HP POINTS						4474			
DEX DEXTERITY	ARM	AC OR CLASS	= 10+	+	+ + +	+	+	DAMAGE	REDUCTION		
CON	199	TOTAL	AR BC	MOR SHIELD ONUS BONUS	DEX SIZE MODIFIER MODIFIER	NATURAL DEFLECT	TION MISC IER MODIFI	ER			
	- 86 TO	DUCH	FLAT-FOC	TED	<u> </u>	SKIL	S	MAX RANKS	/		
INT	ARM	OUCH OR CLASS	ARMOR CL	ASS	S SKIL	KEY	- (CLAS	BILITY BANKS	MISC		
WIS WISDOM	IN	IITIATIVE			SKILL NAME	ABILITY	MODIFIER M	ODIFIER RANKS	MODIFIER		
CHA CHARISMA		MODIFIER	TOTAL MOD	EX MISC	☐ Appraise ■	INT	=_	+	+		
	TOTAL BASE ABILITY M	AGIC MISC. T	EMPORARY —	OFFIER MODIFIER	☐ BALANCE ■	DEX*	=-	+	_+		
FORTITUDE	TOTAL BASE ABILITY MODIFIER MO	DIFIER MODIFIER	MODIFIER	TIONAL MODIFIERS	□ BLUFF ■	СНА	==	+	_+		
(constitution)	= + + +	+ +	2 /1		☐ CLIMB ■ ☐ CONCENTRATION ■	STR*		+	+		
REFLEX (DEXTERITY)	= (+ +	+ +	-//	100	☐ CRAFT ■ () INT	300	+	+		
WILL	- + + + 7	7		THE	☐ CRAFT ■ () INT	=_	+	+		
(WISDOM)					☐ CRAFT ■ () INT	=_	+	_+		
RASE ATTA	CK BONUS	SP	ELL I	-	DECIPHER SCRIPT	INT	===	++	_+		
DASE ATTA	ICK BONOS	RESIS	TANCE	200	☐ DIPLOMACY ■ ☐ DISABLE DEVICE	CHA		+	+		
GRAPPLI		A A	17.70		☐ DISGUISE ■	СНА		+	_+		
MODIFIER		STRENGTH	SIZE M	ISC	☐ ESCAPE ARTIST ■	DEX*	=_	+	+		
	TOTAL BASE ATTACK	MODIFIER N	ODIFIER MOE	DIFIER	☐ FORGERY ■	INT	=-	++	_+		
ATTAC	K ATTACK BOL	IIIS D	AMAGE	CRITICAL	☐ GATHER INFORMAT ☐ HANDLE ANIMAL	ION ■ CHA		+	+		
Notice of the last	ATTACK BOI	103	AMAGE	CRITICAL	☐ HEAL ■	WIS	-	+	_+		
DANCE TYPE	\$100 m	NOTES		MELE	☐ HIDE ■	DEX*	=	+	_+		
RANGE TYPE	557	NOTES	18 mg/ 15	W10.00	☐ ÎNTIMIDATE ■	CHA		+	+		
BESSELECT CONTRACTOR	10.352	17 13	rd and p	THE PERSON	☐ JUMP ■ ☐ KNOWLEDGE (STR*		+	+		
	711			-	KNOWLEDGE () INT		+	_+		
ATTAC	K ATTACK BOI	VIIS D	AMAGE	CRITICAL	☐ KNOWLEDGE () INT	=-	+	_+		
E SAME AND	Editor AFA			N.	KNOWLEDGE () INT	-	+	+		
RANGE TYPE		NOTES		111111111111111111111111111111111111111	☐ KNOWLEDGE (WIS		+	+		
		S. V. V.	STANIA N	ALL HER	☐ MOVE SILENTLY ■	DEX*		+	_+		
			P SUPPLIES	AND LOSS	☐ OPEN LOCK	DEX	=_	+	+		
AMMUNITION					PERFORM () CHA	=	+	_+		
ATTAC	K ATTACK BOI	NUS DA	AMAGE	CRITICAL	PERFORM () CHA		+	+		
2000	105 14			1300	□ PROFESSION () wis		+	+		
RANGE TYPE		NOTES			PROFESSION () wis	100000 = 1	+	_+		
	15/12	A V	HITTO		□ RIDE ■	DEX		+	_+		
AMMUNITION					☐ SEARCH ■ ☐ SENSE MOTIVE ■	INT WIS		+	+		
AMMONITION					SLEIGHT OF HAND	DEX*		+	+		
ATTAC	K ATTACK BOI	NUS D	AMAGE	CRITICAL	☐ SPELLCRAFT	INT	-	+	_+		
	建址		11 11 11	0 183 V	☐ SPOT ■	WIS	-	+	_+		
RANGE TYPE	124 5000	NOTES			□ SURVIVAL ■ □ SWIM ■	WIS STR*	Name of the last	+	+		
		1 1		1110	☐ TUMBLE	DEX*	THE PART OF	+	+		
AMMUNITION					☐ USE MAGIC DEVICE			+	+		
1000000	9733			B. A. S.	☐ USE ROPE ■	DEX	=-	+	+		
ATTAC	K ATTACK BOI	NUS D	AMAGE	CRITICAL		R	=	+	+ 19		
Contract of the second			1800	M. B. S.		S.		+	+		
RANGE TYPE		NOTES			The state of the s						
The same of	The state of	200	A STATE OF THE PARTY OF THE PAR		■ Denotes a skill that can be u ☐ Mark this box with an X if t	he skill is a class skill fo	or the character.				
AMMUNITION				00000	* Armor check penalty, if any, o	ipplies. (Double penali	y for Swim.)				

					FEATS			SPELLS	5	
CAMPAIGN				No.	PG.		DOMAIN	IS/SPECIALTY	SCHOOL:	
(5)						0:				
EXPERIENCE POINTS		N								
		GEAR								
ARMOR/PROTECTIVE I	ТЕМ	TYPE	AC BONUS	MAX DEX		1sт:				
			11/2							
CHECK PENALTY SPELL FAILL	JRE SPEE	D WEIGH	T SPECIAL P	ROPERTIES	OF ANDREW AND					
	12	WE S	1 180/	100						
SHIELD/PROTECTIVE IT	EM AC	BONUS	WEIGHT CHE	CK PENALTY		2ND:				
	1-21			16						
SPELL FAILURE	D. Start Co.	SPECIAL PRO	OPERTIES	11						
		100		1		3 RD:				
PROTECTIVE ITEM	AC DO	NUS WEIGH	T SPECIAL DI	ROPERTIES	SPECIAL ABILITIES					
17	AC BO	NOS WEIGH	I SPECIAL PI	ROPERTIES	PG.					
16	THE .	(61)				4тн:				
PROTECTIVE ITEM	AC BO	NUS WEIGH	T SPECIAL PI	ROPERTIES	11/1					
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1000000		15/	INN	100	10000000000000000000000000000000000000	CONDITIO	NAL MODIFIERS	1000		
Diet. Cold	10/1	HIII		6/7/						
1000	1130	767		1111		SPELLS	SPELL	LEVEL	SPELLS	BONUS
	311	3 18/	VALUE OF		A SEE	KNOWN	SAVE DC		PER DAY	SPELLS
	103	TO	FAL WEIGHT CARR	10	1777			0		0
	17	10	TAL WEIGHT CARR	IED				1ST	Maria	
	Mail			300				2ND		
LIGHT MEDIUM	HEAVY	LIFT OVE		PUSH OR	LANGUAGES			3RD		
LOAD LOAD	LOAD	HEAD EQUALS MAX LOAD	GROUND 2 × MAX LOAD	DRAG 5 x MAX LOAD	Initial languages = Common + racial languages + one per point of Int bonus	THE RES		4TH	N Time	
	M	ONEY	207.0		W / E / (B) (B)			5TH		
			1 11 22	W/7 18	A Land			6ТН		
CP — SP —		1 9 1						7TH	Yes	
GP—					7			8TH		
PP —	100	Carry I								
- A STATE OF THE PARTY OF THE P	1903	Miles .		THE REAL PROPERTY.	The second second		0 99	9TH		17-16