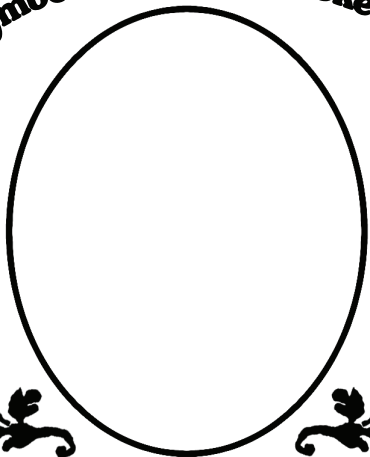


Labyrinth Lord™

CHARACTER RECORD SHEET

Symbol or Character Sketch



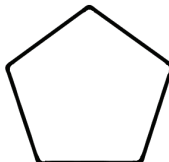
Character Name

Class/Race

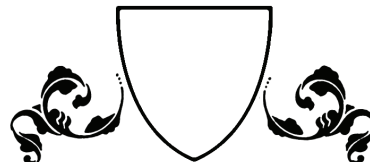
Alignment

Level

AGE



Hit Points



Armor Class

ABILITIES



Strength

Modifier to hit, dmg,
forcing doors



Dexterity

AC/Missile/Initiative



Constitution

hp/Poison/Res/Shock



Intelligence

Lang/Spell Prob/Min/Max



Wisdom

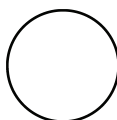
Save/Spell fail/Add spells



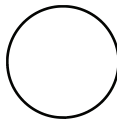
Charisma

Reac Adj/Ret/Ret morale

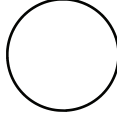
SAVING THROWS



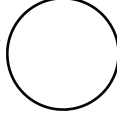
Breath Attacks



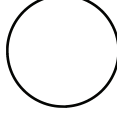
Poison or Death



Petrify or Paralyze



Wands



Spells or Spell-like Devices

Other Abilities: _____

Class Abilities and Spells:

Armor Class:

0 1 2 3 4 5 6 7 8 9

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Roll 1d20
to hit

Labyrinth Lord™

WEAPONS and EQUIPMENT

MAGIC ITEMS



NOTES, areas explored, monsters encountered, other

EXPERIENCE

TREASURE and COINS

Minimum for next level _____

