

Sheep Computer Card

This card was originally styled after the Landscape Human-Controlled Tape-Transport (HC-TT) that allows you to manually move tape play heads by turning a crank. In this case the idea was that the audio would only play one sample at a time when you sent it a fast enough clock.

...Then I got a bit carried away and realized that if I played more than one sample at a time I could get into granular territory. The result is a weird take on a clouds-style granular delay. Incoming audio is sliced up in real-time and while the limited maximum number of grains (5) limits its ability to get as textural as Emilie's work on Clouds/Beads, this one has a unique focus on time stretching and digital degradation. It's 8-bit, 24 kHz sample rate, and has about 5.2 seconds of stereo audio in it's freezable, always listening buffer.

A big thank you to Tom Whitwell & Chris Johnson for the Workshop System and the ComputerCard platform.

Inspiration for this card also came from Shabazz Palaces excellent record Black Up that uses lo-fi time-stretching to great effect.

