
Business Networking and Mentorship

Project Plan

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Introduction

The aim of this project is to create an application for professionals to be able to contact each other, reserve dates to communicate valuable information and for seasoned veterans from all types of work fields to exchange life experience with people beginning their journey in the vast jungle known as the business world.

1. Project Scope

- Develop a platform for business professionals to network, find mentors, and participate in industry events.

2. Client & Team

Team:

- Desislav Hristov, email: 457570@student.fontys.nl

Assessors & Client:

- The client and OOD assessor for this individual task is Mieke van Vucht.
- The Workshop assessor is Sachin Bhardwaj.
- The WAD assessor is Olga Makoveeva.

3. Problem Description

- The task at hand is to create an application of our choice for an individual assignment that will be graded by the assessors.
- In the vast landscape of the modern business world, professionals often find it challenging to identify and connect with suitable mentors who can provide invaluable guidance. Furthermore, there's an observed gap in the availability of platforms that can also provide event management and messaging features tailored for business professionals.

4. Project Goal

Develop an intuitive platform that:

1. Simplifies the process of finding and connecting with potential mentors in one's field.
2. Facilitates the creation, management, and discovery of industry-specific events.
3. Provides a seamless communication tool for professionals to network, share, and collaborate.

5. Deliverables

5.1 Documentation

- Project Plan
- Ideation Document
- URS Document
- Test Plan
- Test Report
- UML Class Diagram

5.2 Desktop Application

- Oversee all registered users; activate or deactivate accounts.
- Approve or delete user-uploaded content.
- Monitor and manage mentorship bookings.
- Send platform-wide announcements.

5.3 Website

- Set up and edit profiles; choose roles (mentor or mentee).
- Upload/change profile picture.
- Search for mentors based on criteria like industry or skills.
- Browse and book available time slots of mentors.
- Direct messaging between mentors and mentees.
- Rate sessions and view received feedback.

6. Non-Deliverables

What will not be delivered:

- Integration with third-party job portals.
- Maintenance of the website and application after delivery.
- User manual for the website & application.

7. Constraints

- Time: The project must be completed and launched within 16 weeks.
- Technical: The app should run its database on a Hera server and the website should run on a Luna server.
- Structure: App should be written in C#, Website should be designed using HTML & CSS and the Database should be created using MSSQL.

8. Phasing

