User Requirements Specifications Business Networking and Mentorship Platform

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Contents

1. Introduction:	3
2. Functional Requirements:	3
2.1 User Profile Management:	3
2.2 Connection & Messaging:	3
2.3 Booking System:	3
2.4 Admin Oversight:	3
3. Non-Functional Requirements:	4
3.1 Performance:	4
3.2 Maintainability:	4
3.3 Security:	4
3.4 Scalability:	4
4. Use Cases:	4
4.1 Use Case: Book a Mentor Session	4
4.2 Use Case: Send a Message	5
4.3 Use Case: Admin Event Creation	5

1. Introduction:

The Business Networking and Mentorship Platform is envisioned to be a hub for professionals. By bridging the gap between neophytes and experts, it promotes knowledge transfer, networking, and professional growth.

2. Functional Requirements:

2.1 User Profile Management:

- Profile Creation: Allow users to set up their accounts, specifying skills, experience, and goals.
- Profile Editing: Users can update their profiles, changing details or adding new credentials.

2.2 Connection & Messaging:

- Search and Connect: Users can search for others based on specified criteria and send connection requests.
- Chat Interface: Once connected, users can send/receive messages in real-time.

2.3 Booking System:

- Search Mentors: Mentees can search mentors based on industry, skills, or reviews.
- Schedule Sessions: Allows mentees to see a mentor's availability and book sessions.

2.4 Admin Oversight:

- Monitoring: Admins can oversee platform activities, ensuring a positive environment.
- User Management: Admins have the power to modify or remove user accounts if required.

3. Non-Functional Requirements:

3.1 Performance:

- Response Time: The system should respond quickly to user requests, avoiding long load times.
- Efficient Data Retrieval: Browsing, searching, or any database-reliant task should be seamless.

3.2 Maintainability:

 Modular Design: The system's design should be modular, enabling easier updates or feature additions.

3.3 Security:

 Authentication: Robust authentication mechanisms to prevent unauthorized access.

3.4 Scalability:

• Load Balancing: As the platform grows, it should distribute traffic efficiently.

4. Use Cases:

4.1 Use Case: Book a Mentor Session

Actor: Mentee

Main Success Scenario:

- 1. Actor selects a mentor to book a session.
- 2. System displays mentor's time slots.
- 3. Actor chooses a desired time slot.
- 4. System confirms the booking, notifying both mentee and mentor.

Extensions:

3a: Time slot not available for the selected mentor.

- .1: System suggests checking back later or choosing another mentor.
- .2: End of use case.

4.2 Use Case: Send a Message

Actor: User (Mentee/Mentor)

Main Success Scenario:

- 1. Actor selects another user to send a message.
- 2. System presents a messaging interface.
- 3. Actor types and sends the message.
- 4. System delivers the message to the recipient.

Extensions:

2a: The selected user has disabled direct messaging.

- .1: System informs the actor that the user can't receive direct messages.
- .2: End of use case.

4.3 Use Case: Admin Event Creation

Actor: Admin

Main Success Scenario:

- 1. Actor accesses the "Create Event" section.
- 2. System provides an event creation form.
- 3. Actor enters the event details and submits.
- 4. System validates, creates the event, and lists it for users.

Extensions:

3a: Some essential event details are missing.

- .1: System prompts admin to provide the missing information.
- .2: Return to MSS step 3.