

DESTINY BRIGHT

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EDUCATION

B.S. in Computer Science

Oregon State University

Expected Dec 2025

Corvallis, OR

B.S. in Biology

Pepperdine University

May 2021

Malibu, CA

EXPERIENCE

Software Engineering AI Intern

Pixelogic Media

Jan 2025 – Present

Burbank, CA

- Design and develop full-stack, AI-powered tools and automation workflows that streamlined internal content processing systems and improved user-facing media experiences for millions of end users.
- Build and deploy an AI-driven issue categorization system using Python, Llama, DeepSeek-R1, and OpenAI APIs, tripling classification accuracy and reducing manual review time by 75%.
- Design and implement a cross-platform CLI ETL tool in Python, C#, and .NET to extract and load timecode and metadata from CSV and Excel sources, reducing manual reporting and data preparation time by 80%.
- Build and fine-tune an on-prem AI audio watermarking tool using AudioCraft, Dora, HuggingFace, and PyTorch to embed watermarks without quality loss and protect 1,000+ high-profile film and television assets, eliminating reliance on costly external software and ensuring 100% data security.
- Engineer scalable Python automation for subtitle and media processing, including format conversion, compliance verification, and exception handling, improving turnaround time for delivery by 50%.
- Act as a bridge between technical and non-technical teams to drive alignment project goals and workflows, while mentoring 10+ interns on internal technologies to foster collaboration and knowledge sharing.
- Present technical designs and progress to 20+ senior stakeholders through Jira, Confluence, and LucidChart, ensuring alignment and visibility across distributed teams in 24 time zones.

Academic Support Leader

Oregon State University

Mar 2024 – Sep 2024

Corvallis, OR

- Supported 200+ students in a fully remote learning environment, adapting and coordinating resources across multiple time zones to improve learning material retention and boost overall course success rates.
- Facilitated collaborative problem-solving by organizing and guiding 25 virtual study meetings, enabling students to break down complex development problems and adopt systematic problem-solving strategies.
- Evaluated 1000+ code submissions and provided structured feedback to maintain quality standards and align deliverables with course objectives.

PROJECTS

TerraQuest | Kotlin, Jetpack Compose, Android Studio

August 2025

- Built an interactive location-based Android app that guides users through real-world locations using GPS and geofencing, featuring a multi-screen Jetpack Compose UI with state management, Navigation, custom animations, and background location handling, fully tested on the Android Emulator with spoofed locations.

XDice | Swift, SwiftUI, Xcode

November 2024

- Developed a sleek iOS app that simulates customizable dice rolls using SwiftUI, implementing dynamic animations, state-driven logic, and responsive layouts to support various device sizes and orientations.

TECHNICAL SKILLS

Languages: Python · Kotlin · JavaScript · Swift · C# · JavaScript · SQL

Development: Jetpack Compose · Android Studio · Xcode · REST APIs · Full-Stack Development · Unit Testing

Tools & Platforms: Git · Jira · Confluence · AWS · GCP · Docker · Kubernetes