Assignment - 1

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Q1.

```
#include <iostream>
using namespace std;
int A[100];
void create(int len){
    cout << "Enter elemet at: " << endl;
   for(int i = 0; i < len; i++){
        cout << i << ": ";
        cin >> A[i];
void display(int len){
    for(int i = 0; i < len; i++){
        cout << A[i] << ", ";
   //cout << endl;
int insert(int elem, int pos, int len){
    for(int i = len-1; i >= pos; i--){
        A[i+1] = A[i];
    A[pos] = elem;
    return len+1;
```

```
int delete_elem(int pos, int len){
   for(int i = pos; i < len; i++){
        A[i] = A[i+1];
    return len-1;
int linear_search(int len, int elem){
   for(int i = 0; i < len; i++){
        if(A[i] == elem){
             return i;
   return -1;
int binary_search(int len, int elem){
   int low = 0;
   int high = len-1;
    while(low <= high){</pre>
        int mid = (low+high)/2;
        if(A[mid] == elem){
             return mid;
        }else if(elem > A[mid]){
             low = mid + 1;
        }else if(elem < A[mid]){</pre>
             high = mid-1;
    return -1;
int main(){
   int len = 10;
   bool terminate = false;
```

```
while(!terminate){
  cout << "Enter\n1. Create\n2. Display\n3. Insert\n4. Delete\n5. Search\n6. Exit\n";</pre>
  int ch;
   cin >> ch;
  int pos, elem;
  switch(ch){
      case 1:
         create(len);
         break;
      case 2:
         display(len);
         cout << endl;
         break:
      case 3:
         cout << "Enter element to insert and position to insert in" << endl;
         cin >> elem >> pos;
         len = insert(elem, pos, len);
         cout << "The new array is:" << endl;</pre>
         display(len);
         cout << endl;
         break;
      case 4:
         cout << "Enter the element pos to delete: ";</pre>
         cin >> pos;
         if(pos >= len || pos < 0){
             cout << "Operation Not allowed!" << endl;</pre>
              break;
         len = delete_elem(pos, len);
         cout << "New array is:";</pre>
         display(len);
         cout << endl;
         break;
      case 5:
         cout << "Enter element to search" << endl;</pre>
```

OUTPUT-

```
→ labl git:(master) X ./a.out
Enter
1. Create
2. Display
3. Insert
4. Delete
5. Search
6. Exit
1
Enter elemet at:
0: 1
1: 2
2: 3
3: 4
4: 5
5: 6
```

```
6: 7
7: 8
8:
8
9:9
Enter
1. Create
2. Display
3. Insert
4. Delete
5. Search
6. Exit
2
1, 2, 3, 4, 5, 6, 7, 8, 8, 9,
Enter
1. Create
2. Display
3. Insert
4. Delete
5. Search
6. Exit
Enter element to insert and position to insert in
5
The new array is:
1, 2, 3, 4, 5, 4, 6, 7, 8, 8, 9,
Enter
1. Create
2. Display
3. Insert
4. Delete
5. Search
6. Exit
Enter the element pos to delete: 2
New array is: 1, 2, 4, 5, 4, 6, 7, 8, 8, 9,
Enter
1. Create
2. Display
3. Insert
4. Delete
```

```
5. Search
6. Exit
5
Enter element to search
2
Element found at 1
1, [2]
Enter
1. Create
2. Display
3. Insert
4. Delete
5. Search
6. Exit
6
Thanks for using
```

Q2

```
#include <iostream>
using namespace std;

int len = 6;
int A[6];

void delete_elem(int pos){
    for(int i = pos; i < len; i++){
        A[i] = A[i+1];
    }
    len--;
}

void check_and_remove_duplicate(int index){
    if(index == len-1){
        return;
    }
    for(int i = 0; i < len; i++){</pre>
```

```
if(A[i] == A[index] && i!=index){
             delete_elem(i);
void display(){
   for(int i = 0; i < len; i++){
        cout << A[i] << endl;
int main(){
   cout << "Enter elements" << endl;</pre>
   for(int i = 0; i < len; i++){
        cin >> A[i];
   for(int i = 0; i < len; i++){
        check_and_remove_duplicate(i);
   cout << "Final Array: " << endl;</pre>
   display();
```

```
→ lab1 git:(master) / ./a.out
Enter elements

1

2

3

3

4

Final Array:

1

2
```

Q3.

Ans:1 (Any garbage value) (Any garbage value) (Any garbage value) (Any garbage value)

```
Q4
(i)
```

```
#include <iostream>
using namespace std;

int A[10];
int len = 10;

int main(){
    for(int i = 0; i < len; i++){
        cin >> A[i];
    }
    for(int i = len-1; i >= 0; i--){
        cout << A[i] << ",";
    }
    cout << endl;
}</pre>
```

(ii)

#include <iostream>

```
using namespace std;
int** createMatrix(int rows, int cols){
   int** matrix = new int*[rows];
   for(int i = 0; i < rows; i++){
        matrix[i] = new int[cols];
    return matrix;
void feedMatrix(int** matrix, int rows, int cols){
   for(int i = 0; i < rows; i++){
        for(int j = 0; j < cols; j++){
             cout << "[" << i << "-" << j << "] : ";
             cin >> matrix[i][j];
void displayMatrix(int** matrix, int rows, int cols){
    for(int i = 0; i < rows; i++){
        cout << "| ";
        for(int j = 0; j < cols; j++){
             cout << matrix[i][j] << " ";
        cout << "|" << endl;
    cout << endl;</pre>
```

```
int main(){
   int rows1, cols1, rows2, cols2;
   cout << "Enter rows and cols for first matrix" << endl;</pre>
   cout << "Enter rows and cols for second matrix" << endl;</pre>
    cin >> rows2 >> cols2;
   if(!rows2 == cols1){}
        cout << "Operation not permitted!" << endl;</pre>
        return -1;
   int** matrix1 = createMatrix(rows1, cols1);
   int** matrix2 = createMatrix(rows2, cols2);
   cout << "Enter elements for Matrix 1" << endl;</pre>
   feedMatrix(matrix1, rows1, cols1);
   cout << "Enter elements for Matrix 2" << endl;</pre>
   feedMatrix(matrix2, rows2, cols2);
   int** matrix3 = createMatrix(rows1, cols2);
   for(int i = 0; i < rows1; i++){
        for(int j = 0; j < cols2; j++){
             for(int k = 0; k < cols1; k++){
                  matrix3[i][j] += matrix1[i][k] * matrix2[k][j];
                  cout << matrix1[i][k] << " " << matrix2[k][j] << " " << matrix3[i][j] << endl;
   displayMatrix(matrix3, rows1, cols2);
```

```
delete[] matrix3;
delete[] matrix1;
delete[] matrix1;
return 0;
}
```

```
→ lab1 git:(master) × ./a.out
Enter rows and cols for first matrix
3
3
Enter rows and cols for second matrix
3
3
Enter elements for Matrix 1
[0-0]:4
[0-1]:5
[0-2]:6
[1-0]:7
[1-1]:8
[1-2]:9
[2-0]:10
[2-1]:11
[2-2]:12
Enter elements for Matrix 2
[0-0]:13
[0-1]:14
[0-2]:15
[1-0]:16
[1-1]:17
[1-2]:18
[2-0]:19
[2-1]:20
[2-2]:21
| 246 261 276 |
```

(ili)

```
#include <iostream>
using namespace std;
void display(int** matrix, int rows, int cols){
    for(int i = 0; i < rows; i++){
        cout << "| ";
        for(int j = 0; j < cols; j++){
             cout << matrix[i][j] << " ";
        cout << " |" << endl;
void feedMatrix(int** matrix, int rows, int cols){
    for(int i = 0; i < rows; i++){
        for(int j = 0; j < cols; j++){
             cout << "[" << i << "-" << j << "]: ";
             cin >> matrix[i][j];
int main(){
    int rows, cols;
    cout << "Enter the number of rows and columns" << endl;</pre>
   //int matrix[rows][cols];
   int** matrix = new int*[rows];
```

```
for(int i = 0; i < rows; i++){
    matrix[i] = new int[cols];
//feedMatrix(matrix, rows, cols);
for(int i = 0; i < rows; i++){
    for(int j = 0; j < cols; j++){}
         matrix[i][j] = i;
cout << "=====Original Matrix======" << endl;</pre>
display(matrix, rows, cols);
for(int i = 0; i < rows; i++){
    for(int j = i; j < cols; j++){
         int temp = matrix[i][j];
         matrix[i][j] = matrix[j][i];
         matrix[j][i] = temp;
cout << "=====Transposed Matrix======" << endl;</pre>
display(matrix, cols, rows);
return 0;
```

```
    → labl git:(master) X ./a.out
    Enter the number of rows and columns
    3
    =====Original Matrix=====
    | 0 0 0 |
```

```
|111 |
|222 |
=====Transposed Matrix=====
|012 |
|012 |
|012 |
```

```
#include <iostream>
#include "utils.h"
using namespace std;
int main(){
   int len;
   cout << "Enter the number of elements" << endl;</pre>
   int* arr = new int[len];
   feedArray(arr, len);
   int elem;
   cout << "Enter element to search for: ";</pre>
   int low = 0;
   int high = len - 1;
   bool flag = true;
   while(low < high){</pre>
        int mid = (low+high)/2;
        if(arr[mid] == elem){
             cout << "Foudn at " << mid << endl;</pre>
             flag = false;
             break;
        }else if(elem > arr[mid]){
        }else if(elem < arr[mid]){</pre>
             high = mid-1;
   if(flag){
```

```
cout << "Element not found" << endl;
}</pre>
```

```
→ lab1 git:(master) X ./a.out
Enter the number of rows and columns

3

=====Original Matrix=====
| 0 0 0 |
| 1111 |
| 2 2 2 |
=====Transposed Matrix=====
| 0 1 2 |
| 0 1 2 |
| 0 1 2 |
```

utils.h:

```
#include <iostream>
#include <ctime>
using namespace std;
void feedArray(int* arr, int len){
    for(int i = 0; i < len; i++){
        cin >> arr[i];
void randomData(int* arr, int len){
    srand((unsigned)time(0));
    for(int i = 0; i < len; i++){
        arr[i] = 1+(rand() % 100);
void display(int* arr, int len){
    for(int i = 0; i < len-1; i++){
        cout << arr[i] << ", ";
    cout << arr[len-1] << endl;</pre>
```

main.cpp:

```
#include <iostream>
#include "utils.h"
```

```
using namespace std;
int main(){
   int len = 10;
   int arr[len];
   randomData(arr, len);
   cout << "=====Original Data======" << endl;
    display(arr, len);
    for(int i = 0; i < len - 1; i++){}
        for(int j = 0; j < len - i - 1; j++){
             if(arr[j] > arr[j+1]){
                  int temp = arr[j];
                  arr[j] = arr[j+1];
                 arr[j+1] = temp;
    cout << "=====Sorted Data======" << endl;</pre>
   display(arr, len);
    return 0;
```

```
→ lab1 git:(master) X ./a.out

=====Original Data=====

52, 32, 46, 12, 94, 23, 80, 64, 13, 79

=====Sorted Data=====

12, 13, 23, 32, 46, 52, 64, 79, 80, 94
```