import math

import csv

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def load_csv(filename):
        lines = csv.reader(open(filename, "r"));
        dataset = list(lines)
        headers = dataset.pop(0)
        return dataset, headers
class Node:
def __init__(self, attribute):
  self.attribute = attribute
   self.children = []
   self.answer = "" # NULL indicates children exists.
# Not Null indicates this is a Leaf Node
def subtables(data, col, delete):
   dic = \{\}
   coldata = [ row[col] for row in data]
   attr = list(set(coldata)) # All values of attribute retrived
   for k in attr:
     dic[k] = []
   for y in range(len(data)):
     key = data[y][col]
     if delete:
       del data[y][col]
     dic[key].append(data[y])
```

```
def entropy(S):
   attr = list(set(S))
   if len(attr) == 1: #if all are +ve/-ve then entropy = 0
     return 0
   counts = [0,0] # Only two values possible 'yes' or 'no'
   for i in range(2):
     counts[i] = sum( [1 \text{ for x in S if attr}[i] == x]) / (len(S) * 1.0)
   sums = 0
   for cnt in counts:
     sums += -1 * cnt * math.log(cnt, 2)
     return sums
def compute_gain(data, col):
   attValues, dic = subtables(data, col, delete=False)
   total_entropy = entropy([row[-1] for row in data])
   for x in range(len(attValues)):
     ratio = len(dic[attValues[x]]) / ( len(data) * 1.0)
     entro = entropy([row[-1] for row in dic[attValues[x]]])
     total_entropy -= ratio*entro
   return total_entropy
def build_tree(data, features):
lastcol = [row[-1] for row in data]
if (len(set(lastcol))) == 1: # If all samples have same labels return that label
```

return attr, dic

```
node=Node("")
  node.answer = lastcol[0]
  return node
n = len(data[0])-1
gains = [compute_gain(data, col) for col in range(n) ]
split = gains.index(max(gains)) # Find max gains and returns index
node = Node(features[split]) # 'node' stores attribute selected
#del (features[split])
fea = features[:split]+features[split+1:]
attr, dic = subtables(data, split, delete=True) # Data will be spilt in subtables
for x in range(len(attr)):
  child = build_tree(dic[attr[x]], fea)
  node.children.append((attr[x], child))
return node
def print_tree(node, level):
  if node.answer != "":
     print(" "*level, node.answer) # Displays leaf node yes/no
     return
  print(" "*level, node.attribute) # Displays attribute Name
  for value, n in node.children:
     print(" "*(level+1), value)
     print_tree(n, level + 2)
def classify(node,x_test,features):
  if node.answer != "":
```

```
print(node.answer)
     return
   pos = features.index(node.attribute)
  for value, n in node.children:
     if x_test[pos]==value:
       classify(n,x_test,features)
" Main program"
dataset, features = load_csv("data3.csv") # Read Tennis data
node = build_tree(dataset, features) # Build decision tree
print("The decision tree for the dataset using ID3 algorithm is ")
print_tree(node, 0)
testdata, features = load_csv("data3_test.csv")
for xtest in testdata:
   print("The test instance : ",xtest)
   print("The predicted label : ", end="")
  classify(node,xtest,features)
```