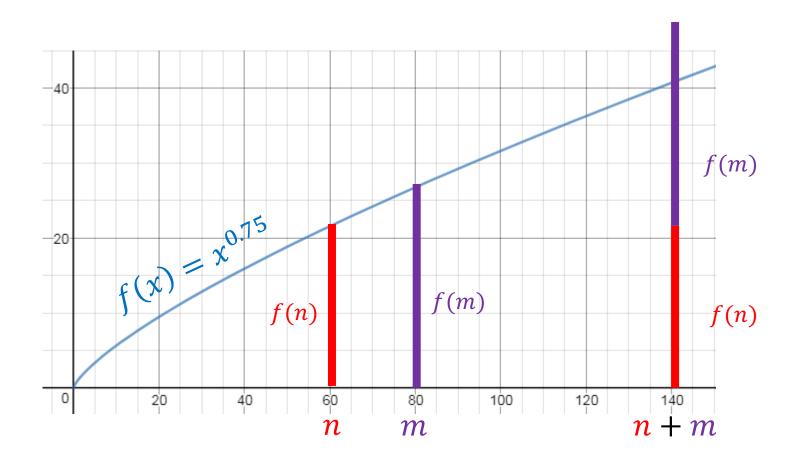
# CS4102 Algorithms Spring 2020

#### Warm up

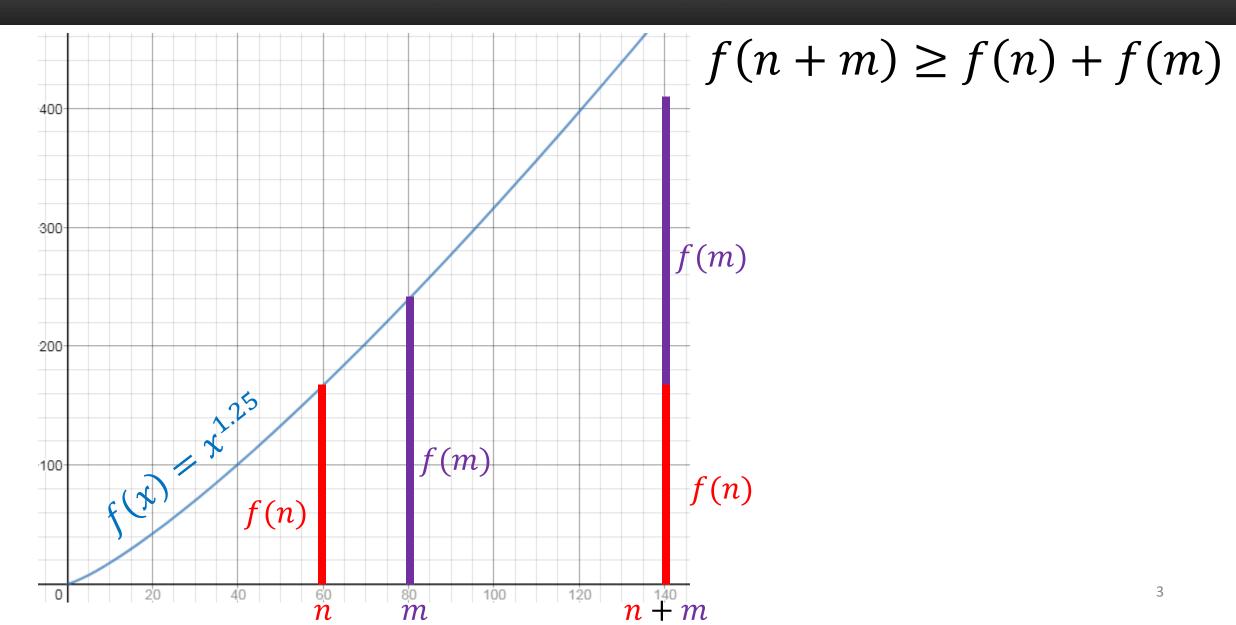
Compare 
$$f(n+m)$$
 with  $f(n)+f(m)$   
When  $f(n)=O(n)$   
When  $f(n)=\Omega(n)$ 

# $f(n) \in O(n)$

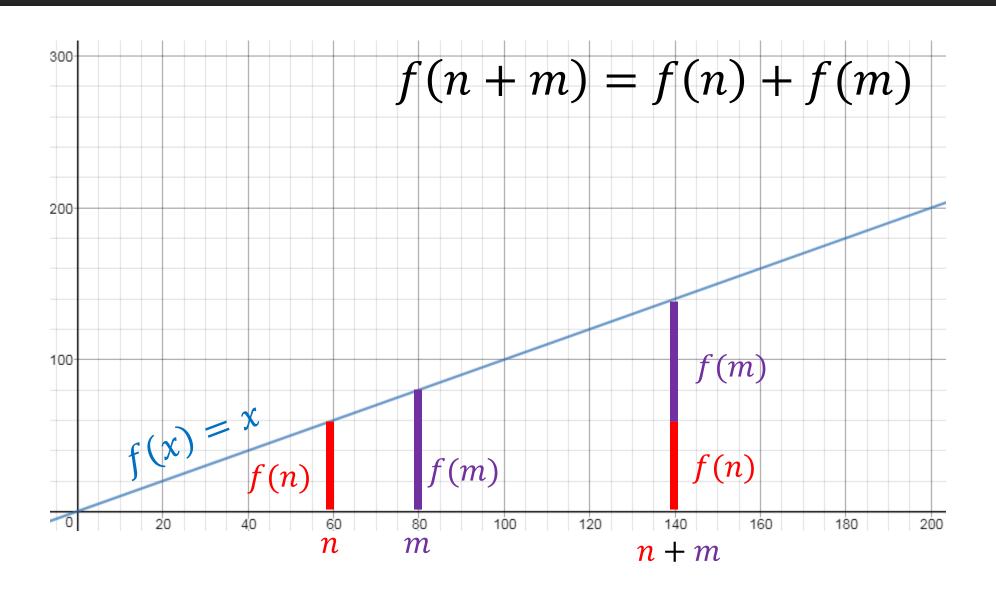


$$f(n+m) \le f(n) + f(m)$$

# $\overline{f(n)} \in \Omega(n)$



# $f(n) = \Theta(n)$



## Today's Keywords

- Divide and Conquer
- Strassen's Algorithm
- Sorting
- Quicksort

# CLRS Readings

- Chapter 4
- Chapter 7

#### Homeworks

- HW3 due 11pm Thursday!
  - Programming (use Python or Java!)
  - Divide and conquer
  - Closest pair of points
  - Note: you will need to write a recursive function in:
    - closest\_pair.py or
    - ClosestPair.java

### Matrix Multiplication

$$n\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \times \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \\ 14 & 16 & 18 \end{bmatrix}$$

$$= \begin{bmatrix} 2+16+42 & 4+20+48 & 6+24+54 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}$$

$$= \begin{bmatrix} 60 & 72 & 84 \\ 132 & 162 & 192 \\ 204 & 252 & 300 \end{bmatrix}$$

Run time?  $O(n^3)$  Lower Bound?  $O(n^2)$ 

### Matrix Multiplication D&C

#### Multiply $n \times n$ matrices (A and B)

#### Divide:

$$A = \begin{bmatrix} a_1 & a_2 & a_3 & a_4 \\ a_5 & a_6 & a_7 & a_8 \\ a_9 & a_{10} & a_{11} & a_{12} \\ a_{13} & a_{14} & a_{15} & a_{16} \end{bmatrix} \qquad B = \begin{bmatrix} b_1 & b_2 & b_3 & b_4 \\ b_5 & b_6 & b_7 & b_8 \\ b_9 & b_{10} & b_{11} & b_{12} \\ b_{13} & b_{14} & b_{15} & b_{16} \end{bmatrix}$$

### Matrix Multiplication D&C

#### Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \qquad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

#### Combine:

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Run time? 
$$T(n) = 8T(\frac{n}{2}) + 4(\frac{n}{2})^2$$
 Case 1!  $T(n) = \Theta(n^3)_{10}$ 

### Matrix Multiplication D&C

#### Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \qquad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Idea: Use a Karatsuba-like technique on this

# Strassen's Algorithm

#### Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

#### Calculate:

$$Q_{1} = (A_{1,1} + A_{2,2})(B_{1,1} + B_{2,2})$$

$$Q_{2} = (A_{2,1} + A_{2,2})B_{1,1}$$

$$Q_{3} = A_{1,1}(B_{1,2} - B_{2,2})$$

$$Q_{4} = A_{2,2}(B_{2,1} - B_{1,1})$$

$$Q_{5} = (A_{1,1} + A_{1,2})B_{2,2}$$

$$Q_{6} = (A_{2,1} - A_{1,1})(B_{1,1} + B_{1,2})$$

$$Q_{7} = (A_{1,2} - A_{2,2})(B_{2,1} + B_{2,2})$$

#### Find *AB*:

$$\begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix} = \begin{bmatrix} Q_1 + Q_4 - Q_5 + Q_7 & Q_3 + Q_5 \\ Q_2 + Q_4 & Q_1 - Q_2 + Q_3 + Q_6 \end{bmatrix}$$
Number Mults.: 7 Number Adds.: 18
$$T(n) = 7T\left(\frac{n}{2}\right) + 18\left(\frac{n}{2}\right)^2$$

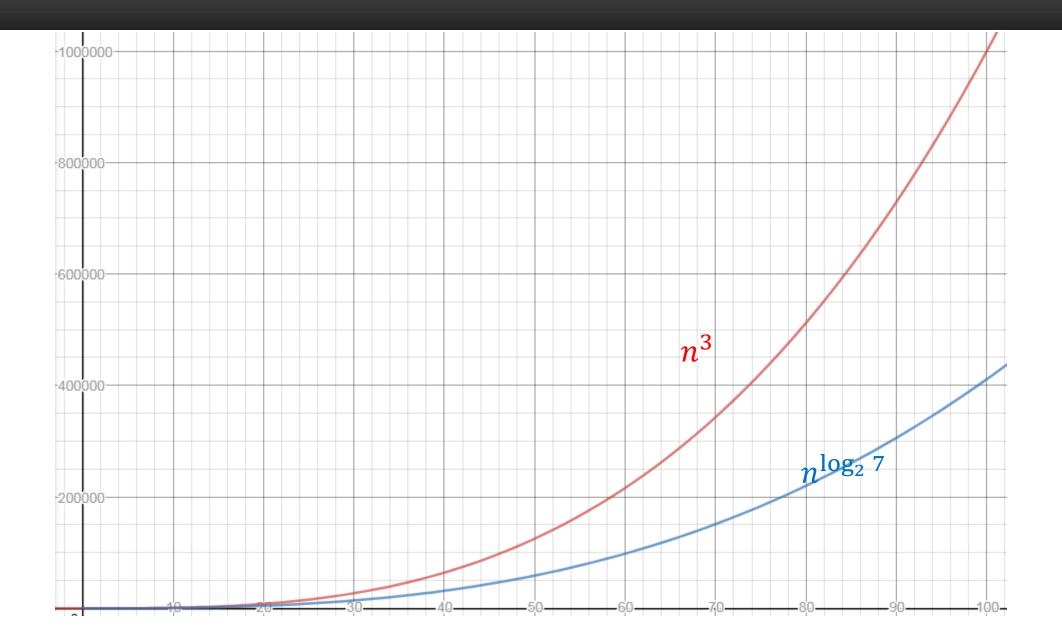
## Strassen's Algorithm

$$T(n) = 7T\left(\frac{n}{2}\right) + \frac{9}{2}n^2$$

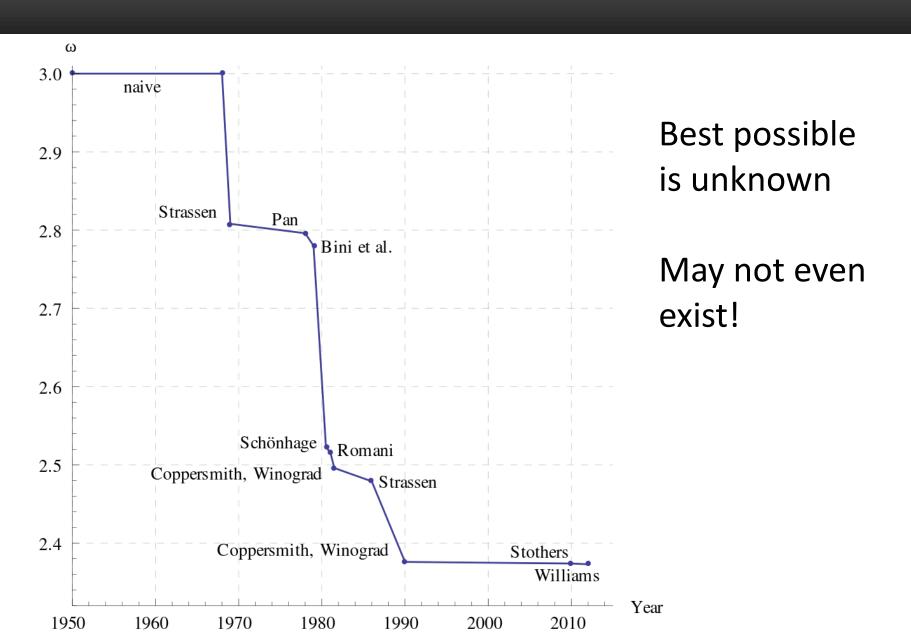
$$a = 7, b = 2, f(n) = \frac{9}{2}n^2$$

$$n^{\log_b a} = n^{\log_2 7} \approx n^{2.807}$$
 Case 1!

$$T(n) = \Theta(n^{\log_2 7}) \approx \Theta(n^{2.807})$$



### Is this the fastest?



### Divide and Conquer, so far

- Mergesort
- Naïve Multiplication
- Karatsuba
- Closest Pair of Points
- Naïve Matrix-Matrix Multiplication
- Strassen's

What do they have in common?

Divide: Very easy (i.e. O(1))

Combine: Hard work  $(\Omega(n))$ 

### Quicksort

- Like Mergesort:
  - Divide and conquer
  - $-O(n \log n)$  run time (kind of...)
- Unlike Mergesort:
  - Divide step is the hard part
  - Typically faster than Mergesort

### Quicksort

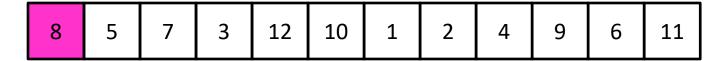
Idea: pick a pivot element, recursively sort two sublists around that element

- Divide: select pivot element p, Partition(p)
- Conquer: recursively sort left and right sublists
- Combine: Nothing!

### Partition (Divide step)

Given: a list, a pivot p

Start: unordered list



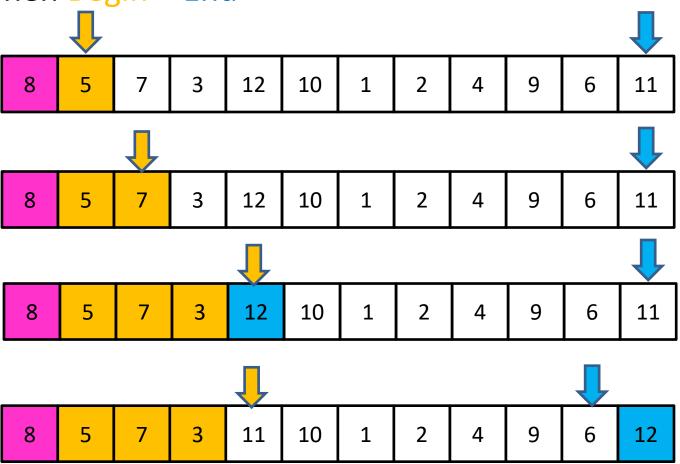
Goal: All elements < p on left, all > p on right

5	7	3	1	2	4	6	8	12	10	9	11
---	---	---	---	---	---	---	---	----	----	---	----

If Begin value < p, move Begin right

Else swap Begin value with End value, move End Left

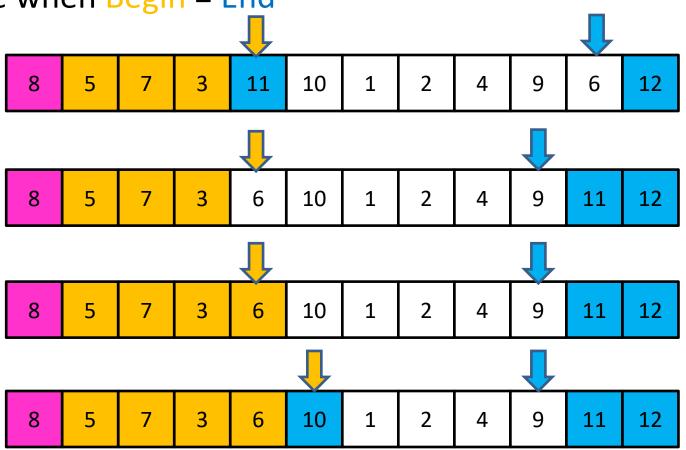
Done when Begin = End



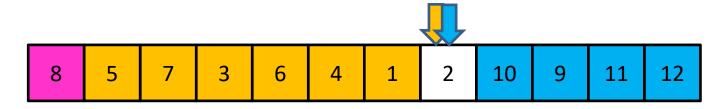
If Begin value < p, move Begin right

Else swap Begin value with End value, move End Left

Done when Begin = End

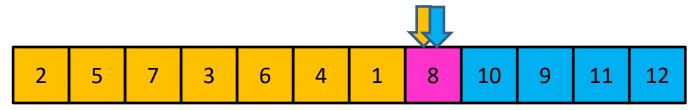


If Begin value < p, move Begin right Else swap Begin value with End value, move End Left Done when Begin = End

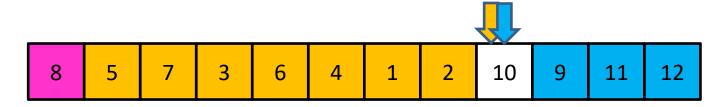


Case 1: meet at element < p

Swap p with pointer position (2 in this case)

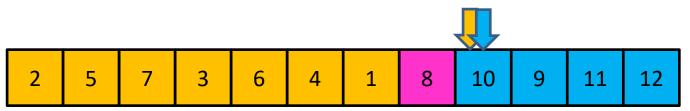


If Begin value < p, move Begin right Else swap Begin value with End value, move End Left Done when Begin = End



Case 2: meet at element > p

Swap p with value to the left (2 in this case)

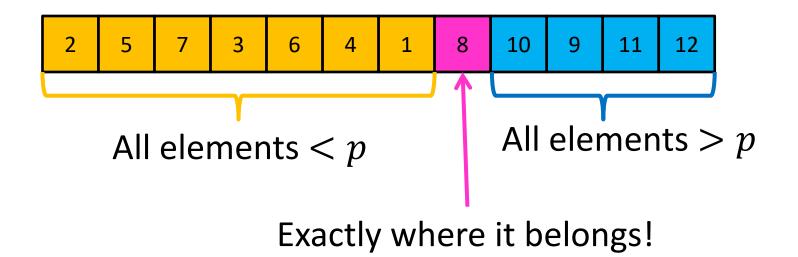


### Partition Summary

- 1. Put p at beginning of list
- 2. Put a pointer (Begin) just after p, and a pointer (End) at the end of the list
- 3. While Begin < End:
  - 1. If Begin value < p, move Begin right
  - 2. Else swap Begin value with End value, move End Left
- 4. If pointers meet at element < p: Swap p with pointer position
- 5. Else If pointers meet at element > p: Swap p with value to the left

Run time? O(n)

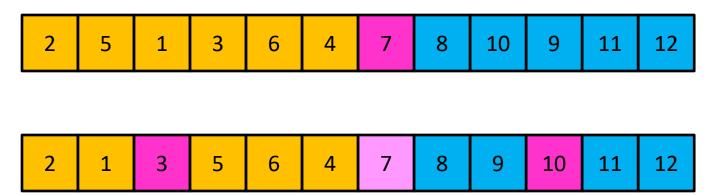
## Conquer



Recursively sort Left and Right sublists

### Quicksort Run Time (Best)

If the pivot is always the median:

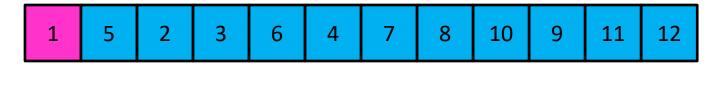


Then we divide in half each time

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$
$$T(n) = O(n\log n)$$

## Quicksort Run Time (Worst)

If the pivot is always at the extreme:



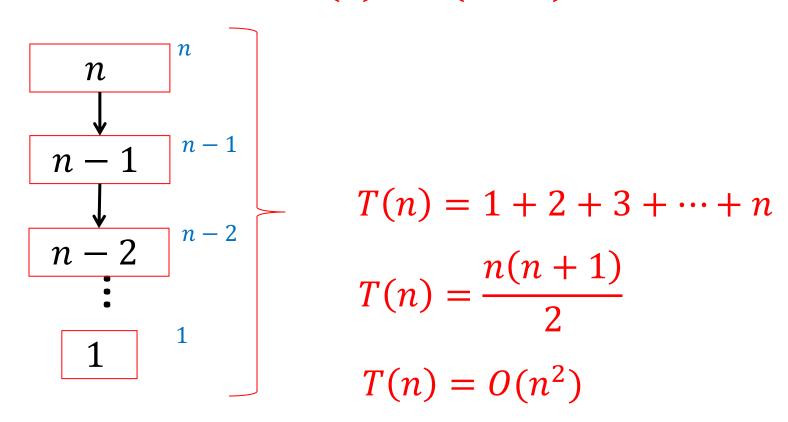
Then we shorten by 1 each time

$$T(n) = T(n-1) + n$$

$$T(n) = O(n^2)$$

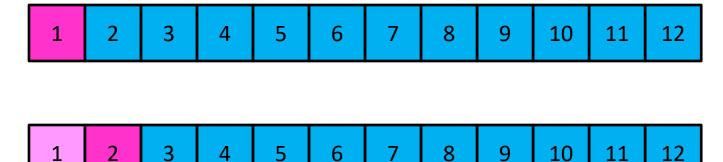
# Quicksort Run Time (Worst)

$$T(n) = T(n-1) + n$$



## Quicksort on a (nearly) Sorted List

First element always yields unbalanced pivot



So we shorten by 1 each time

$$T(n) = T(n-1) + n$$

$$T(n) = O(n^2)$$

# How to pick the pivot?

### Good Pivot

- What makes a good Pivot?
  - Roughly even split between left and right
  - Ideally: median
- Can we find median in linear time?
  - Yes!
  - Quickselect

### Quickselect

- Finds  $i^{th}$  order statistic
  - $-i^{th}$  smallest element in the list
  - 1<sup>st</sup> order statistic: minimum
  - $-n^{\text{th}}$  order statistic: maximum
  - $-\frac{n_{\rm th}}{2}$  order statistic: median

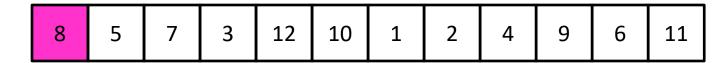
### Quickselect

- Finds  $i^{th}$  order statistic
- Idea: pick a pivot element, partition, then recurse on sublist containing index i
- Divide: select an element p, Partition(p)
- Conquer: if i = index of p, done!
  - if i < index of p recurse left. Else recurse right
- Combine: Nothing!

## Partition (Divide step)

Given: a list, a pivot value p

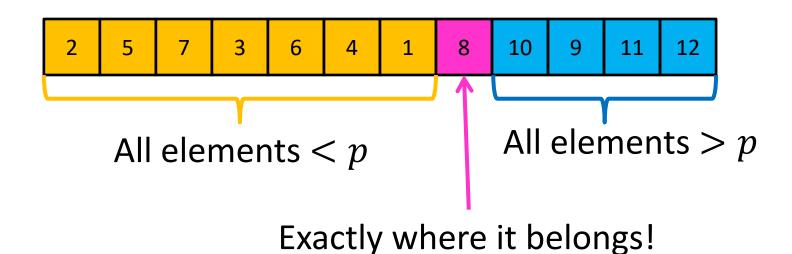
Start: unordered list



Goal: All elements < p on left, all > p on right



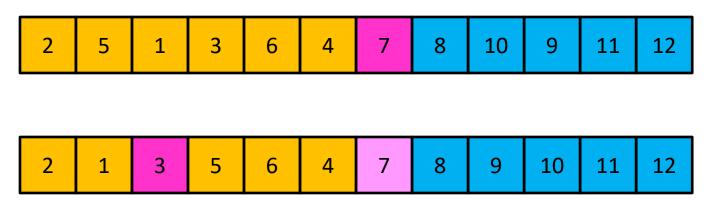
## Conquer



Recurse on sublist that contains index *i* (adjust *i* accordingly if recursing right)

### Quickselect Run Time

If the pivot is always the median:

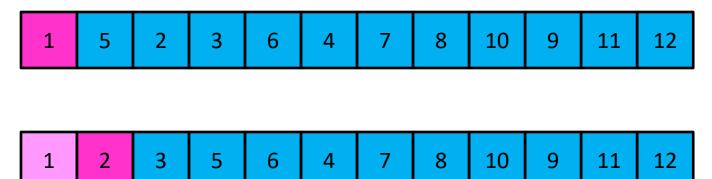


Then we divide in half each time

$$S(n) = S\left(\frac{n}{2}\right) + n$$
$$S(n) = O(n)$$

### Quickselect Run Time

If the partition is always unbalanced:



Then we shorten by 1 each time

$$S(n) = S(n-1) + n$$

$$S(n) = O(n^2)$$

### Good Pivot

- What makes a good Pivot?
  - Roughly even split between left and right
  - Ideally: median

- Here's what's next:
  - An algorithm for finding a "rough" split (Median of Medians)
  - This algorithm uses Quickselect as a subroutine