

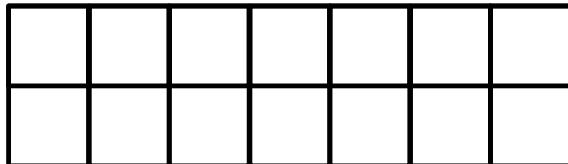
CS4102 Algorithms

Spring 2020 – Horton’s Slides

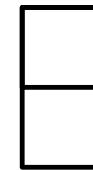
Warm Up

How many ways are there to tile a $2 \times n$ board with dominoes?

How many ways to
tile this:

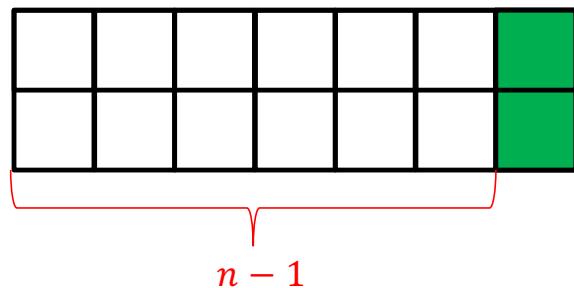


With these?



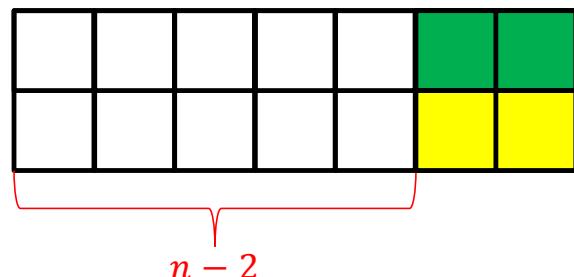
How many ways are there to tile a $2 \times n$ board with dominoes?

Two ways to fill the final column:



$$\text{Tile}(n) = \text{Tile}(n - 1) + \text{Tile}(n - 2)$$

$$\text{Tile}(0) = \text{Tile}(1) = 1$$



Homeworks

- HW4 due 11pm Thursday, February 27, 2020
 - Divide and Conquer and Sorting
 - Written (use LaTeX!)
 - Submit BOTH a pdf and a zip file (2 separate attachments)
- Midterm: March 4
- Regrade Office Hours
 - Fridays 2:30pm-3:30pm (Rice 210)

Today's Keywords

- Maximum Sum Continuous Subarray
- Domino Tiling
- Dynamic Programming
- Log Cutting

CLRS Readings

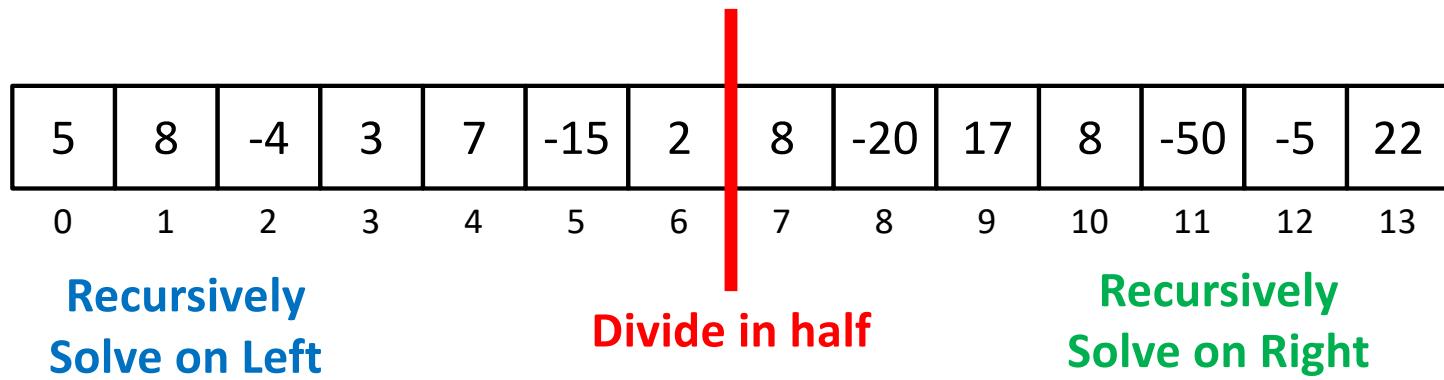
- Chapter 15
 - Section 15.1, Log/Rod cutting, optimal substructure property
 - Note: r_i in book is called Cut() or $C[]$ in our slides. We use their example.
 - Section 15.3, More on elements of DP, including optimal substructure property
 - Section 15.2, matrix-chain multiplication (later example)
 - Section 15.4, longest common subsequence (even later example)

Maximum Sum Contiguous Subarray Problem

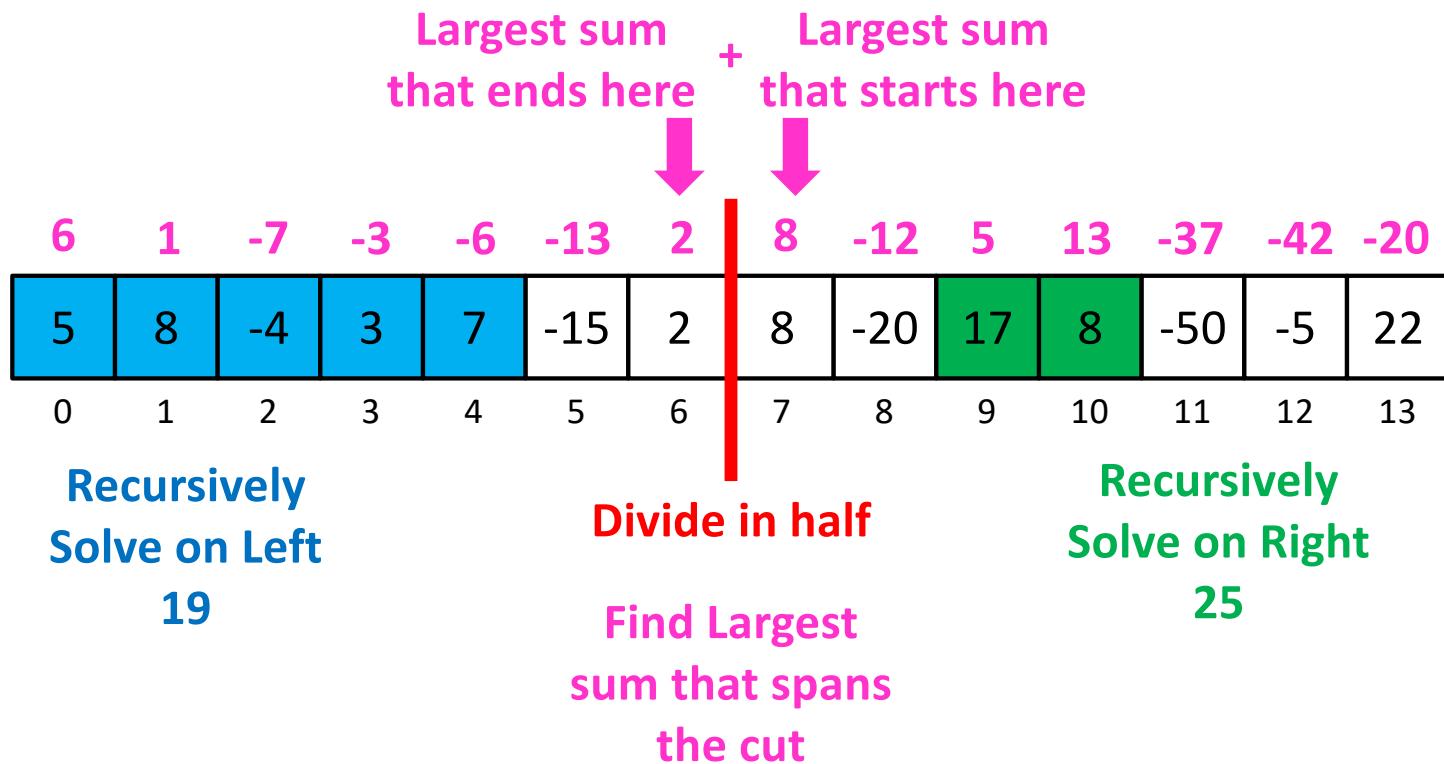
The maximum-sum subarray of a given array of integers A is the interval $[a, b]$ such that the sum of all values in the array between a and b inclusive is maximal.

Given an array of n integers (may include both positive and negative values), give a $O(n \log n)$ algorithm for finding the maximum-sum subarray.

Divide and Conquer $\Theta(n \log n)$

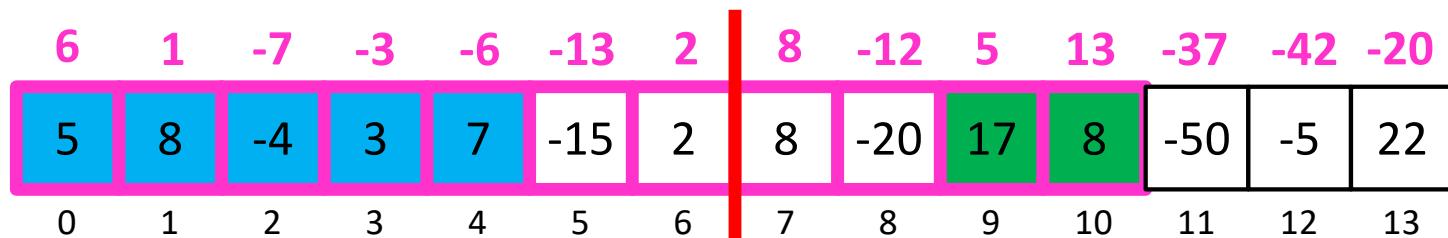


Divide and Conquer $\Theta(n \log n)$



Divide and Conquer $\Theta(n \log n)$

Return the Max of
Left, Right, Center



Divide in half

Find Largest
sum that spans
the cut
19

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

Divide and Conquer Summary

- **Divide**
 - Break the list in half
 - **Conquer**
 - Find the best subarrays on the left and right
 - **Combine**
 - Find the best subarray that “spans the divide”
 - I.e. the best subarray that ends at the divide concatenated with the best that starts at the divide
- Typically multiple subproblems.
Typically all roughly the same size.

Generic Divide and Conquer Solution

```
def myDCalgo(problem):
    if baseCase(problem):
        solution = solve(problem) #brute force if necessary
        return solution
    subproblems = Divide(problem)
    for sub in subproblems:
        subsolutions.append(myDCalgo(sub))
    solution = Combine(subsolutions)
    return solution
```

MSCS Divide and Conquer $\Theta(n \log n)$

```
def MSCS(list):
    if list.length < 2:
        return list[0]      #list of size 1 the sum is maximal
    {listL, listR} = Divide (list)
    for list in {listL, listR}:
        subSolutions.append(MSCS(list))
    solution = max(solnL, solnR, span(listL, listR))
    return solution
```

Types of “Divide and Conquer”

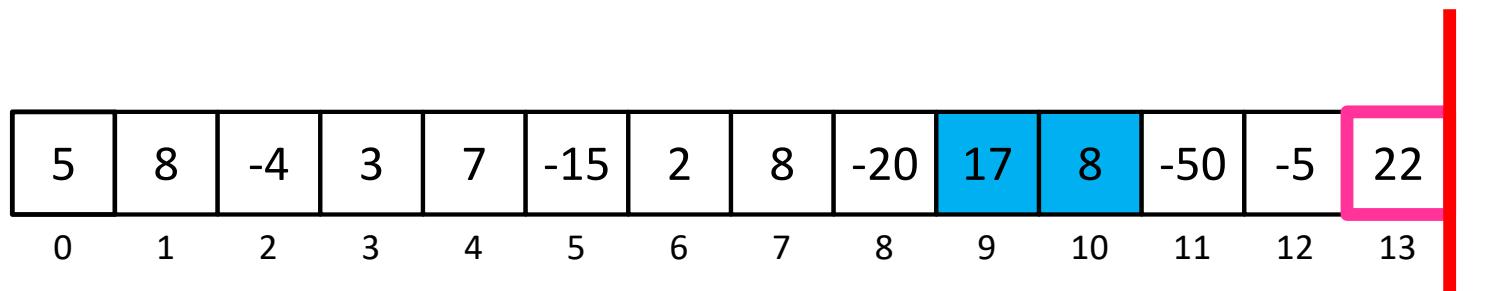
- Divide and Conquer
 - Break the problem up into several subproblems of roughly equal size, recursively solve
 - E.g. Karatsuba, Closest Pair of Points, Mergesort...
- Decrease and Conquer
 - Break the problem into a single smaller subproblem, recursively solve
 - E.g. Impossible Missions Force (Double Agents), Quickselect, Binary Search

Pattern So Far

- Typically looking to divide the problem by some fraction ($\frac{1}{2}$, $\frac{1}{4}$ the size)
- Not necessarily always the best!
 - Sometimes, we can write faster algorithms by finding **unbalanced** divides.
 - Chip and Conquer

Chip (Unbalanced Divide) and Conquer

- **Divide**
 - Make a subproblem of all but the last element
- **Conquer**
 - Find **Best Subarray (sum) on the Left** ($BSL(n - 1)$)
 - Find the **Best subarray Ending at the Divide** ($BED(n - 1)$)
- **Combine**
 - New **Best Ending at the Divide**:
 - $BED(n) = \max(BED(n - 1) + arr[n], 0)$
 - New **Best Subarray (sum) on the Left**:
 - $BSL(n) = \max(BSL(n - 1), BED(n))$



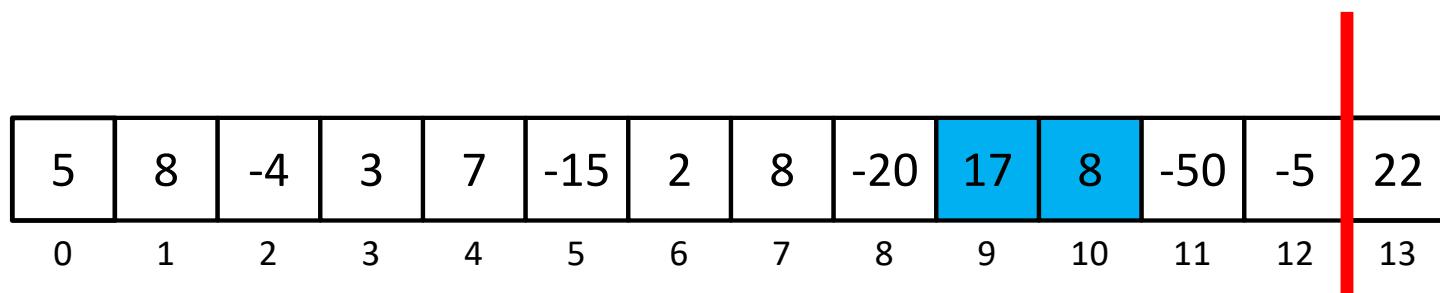
Recursively
Solve on Left

25

Find Largest
sum ending at
the divide

22

Divide



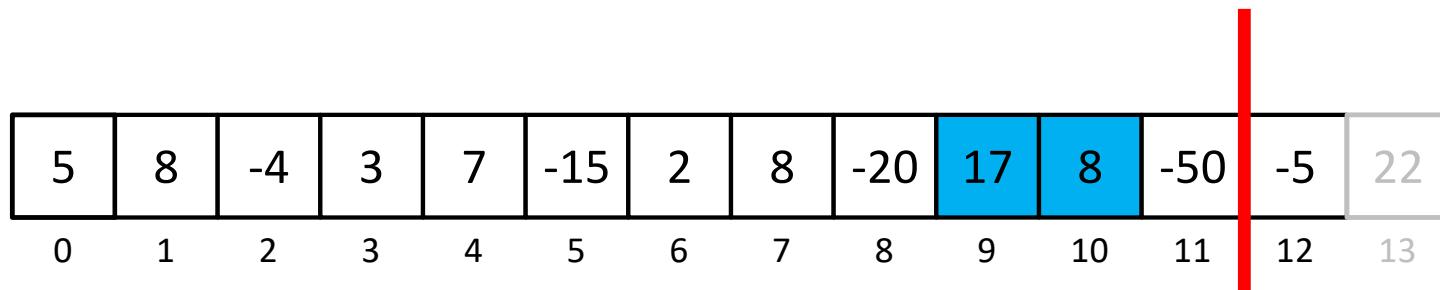
Recursively
Solve on Left

25

Divide

Find Largest
sum ending at
the divide

0



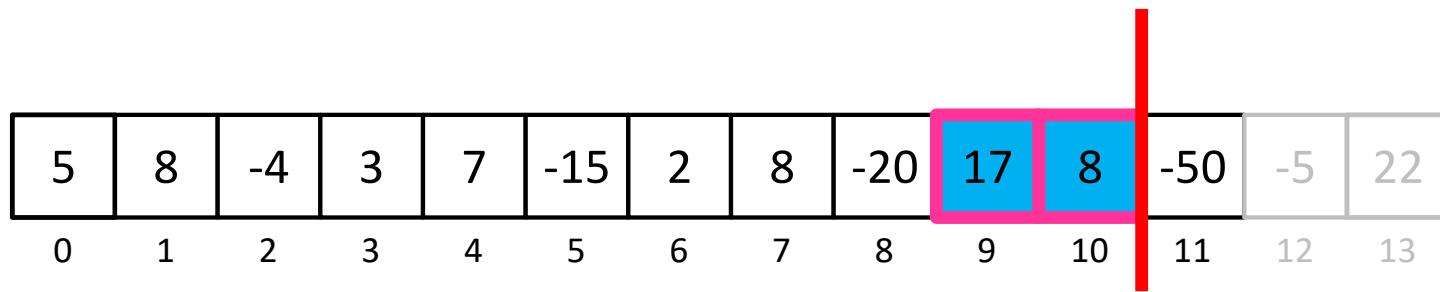
Recursively
Solve on Left

25

Divide

Find Largest
sum ending at
the divide

0



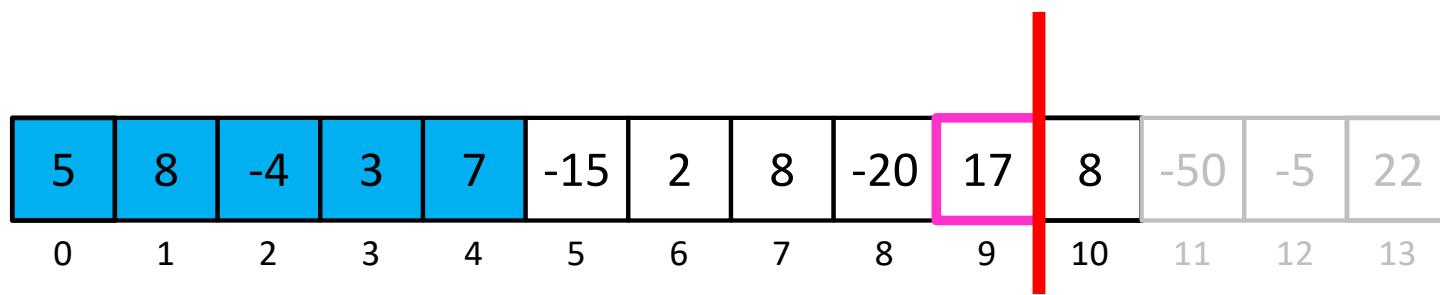
Recursively
Solve on Left

25

Divide

Find Largest
sum ending at
the divide

25



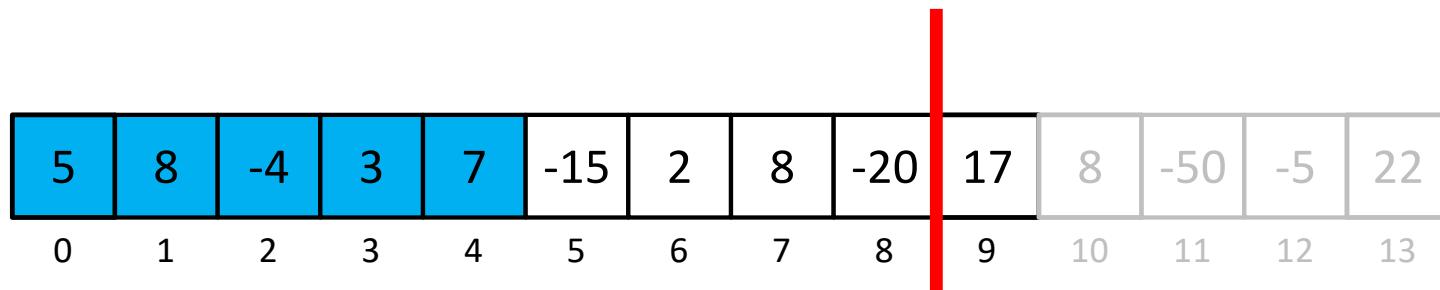
Recursively
Solve on Left

19

Divide

Find Largest
sum ending at
the divide

17



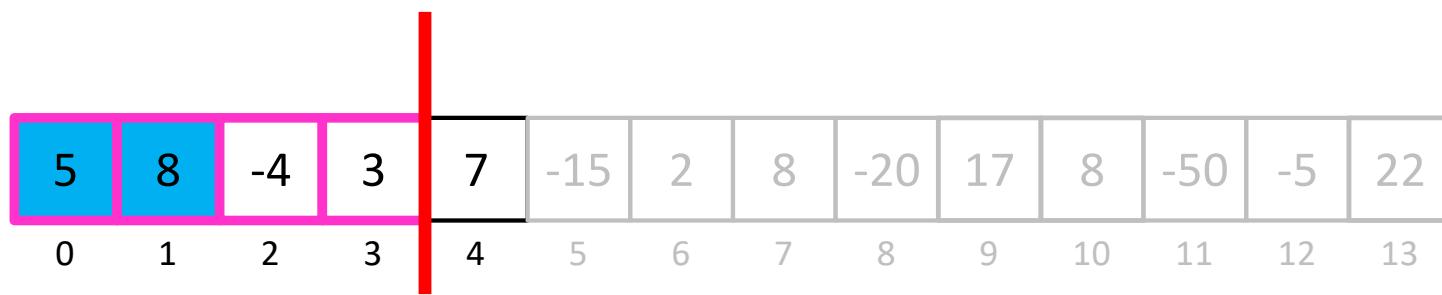
Recursively
Solve on Left

19

Divide

Find Largest
sum ending at
the divide

0



Recursively Divide
Solve on Left

13

Find Largest
sum ending at
the divide

12

Chip (Unbalanced Divide) and Conquer

- **Divide**
 - Make a subproblem of all but the last element
- **Conquer**
 - Find **Best Subarray (sum) on the Left** ($BSL(n - 1)$)
 - Find the **Best subarray Ending at the Divide** ($BED(n - 1)$)
- **Combine**
 - New **Best Ending at the Divide**:
 - $BED(n) = \max(BED(n - 1) + arr[n], 0)$
 - New **Best Subarray (sum) on the Left**:
 - $BSL(n) = \max(BSL(n - 1), BED(n))$

Was unbalanced better? YES

- Old:

- We divided in Half
 - We solved 2 different problems:
 - Find the best overall on BOTH the left/right
 - Find the best which end/start on BOTH the left/right respectively
 - Linear time combine

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

$$T(n) = \Theta(n \log n)$$

- New:

- We divide by 1, n-1
 - We solve 2 different problems:
 - Find the best overall on the left ONLY
 - Find the best which ends on the left ONLY
 - Constant time combine

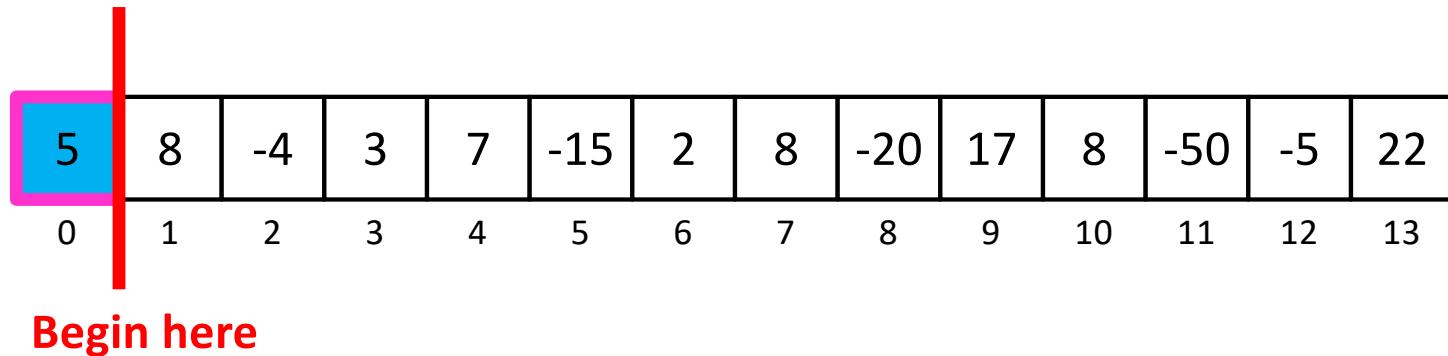
$$T(n) = 1T(n-1) + 1$$

$$T(n) = \Theta(n)$$

MSCS Problem - Redux

- Solve in $O(n)$ by increasing the problem size by 1 each time.
- Idea: Only include negative values if the positives on both sides of it are “worth it”

$\Theta(n)$ Solution



Remember two values:

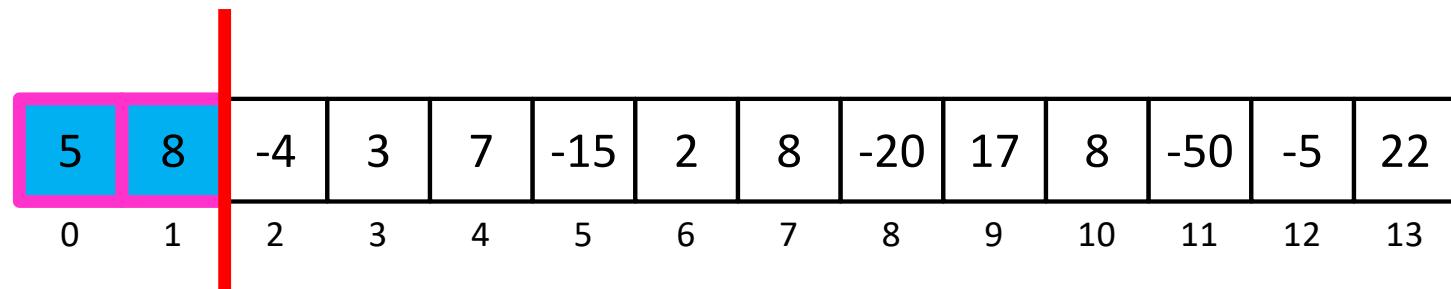
Best So Far

5

Best ending here

5

$\Theta(n)$ Solution



Remember two values:

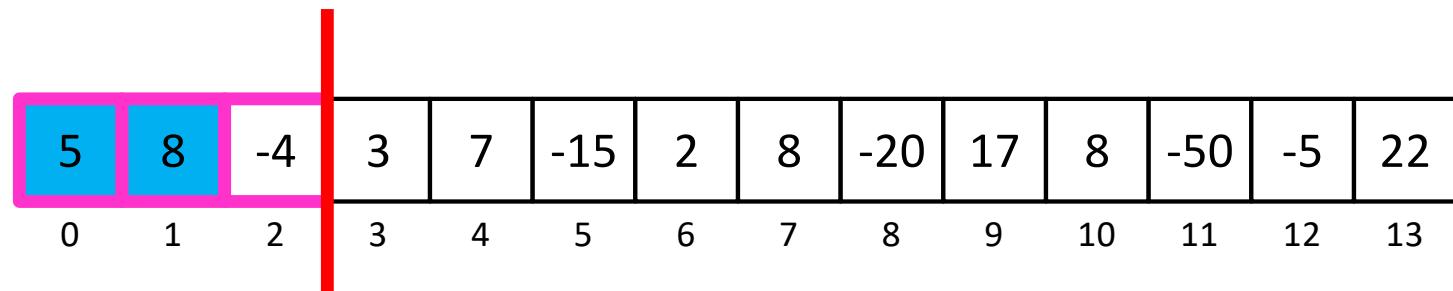
Best So Far

13

Best ending here

13

$\Theta(n)$ Solution



Remember two values:

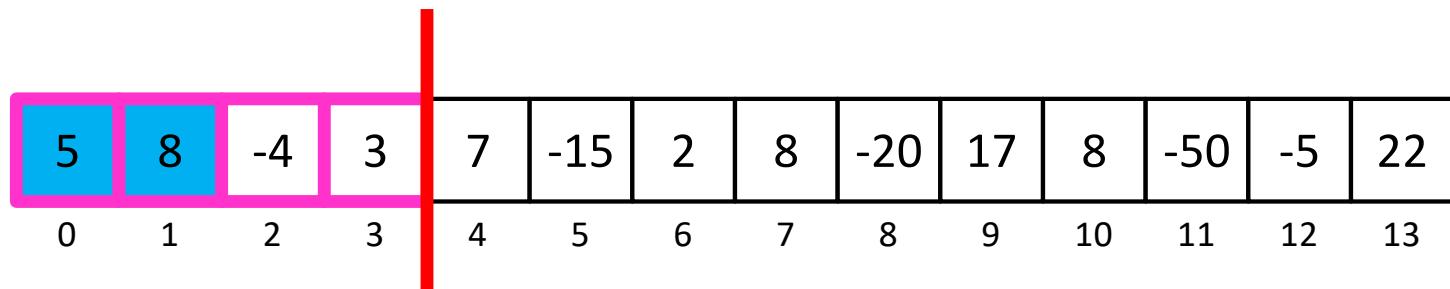
Best So Far

13

Best ending here

9

$\Theta(n)$ Solution



Remember two values:

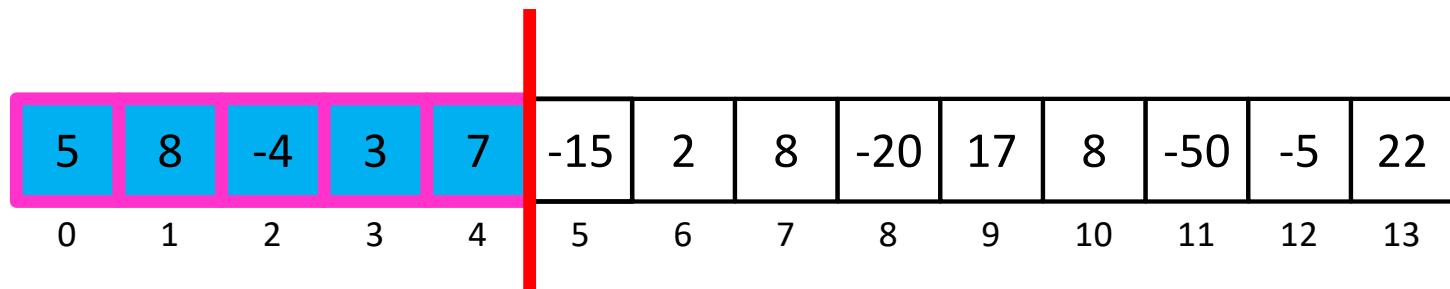
Best So Far

13

Best ending here

12

$\Theta(n)$ Solution



Remember two values:

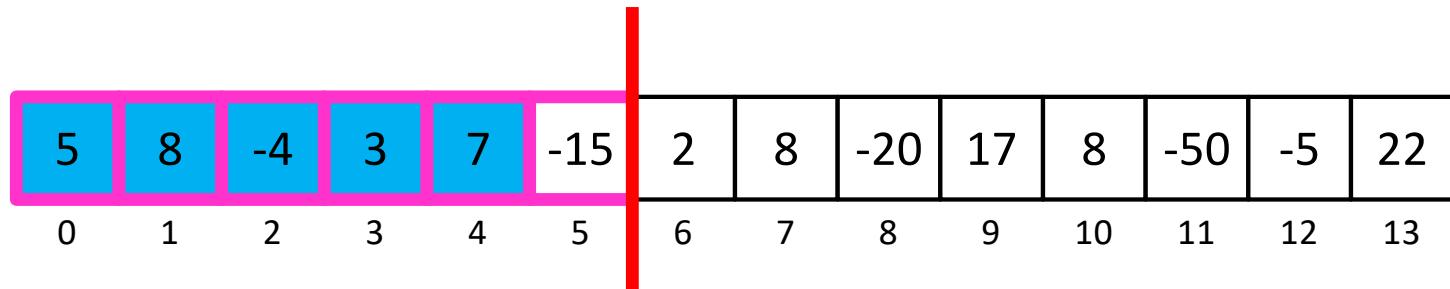
Best So Far

19

Best ending here

19

$\Theta(n)$ Solution



Remember two values:

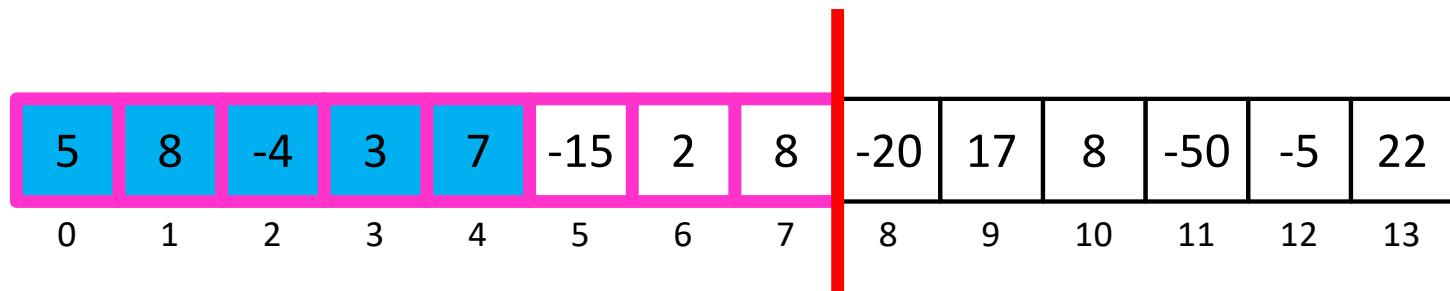
Best So Far

19

Best ending here

4

$\Theta(n)$ Solution



Remember two values:

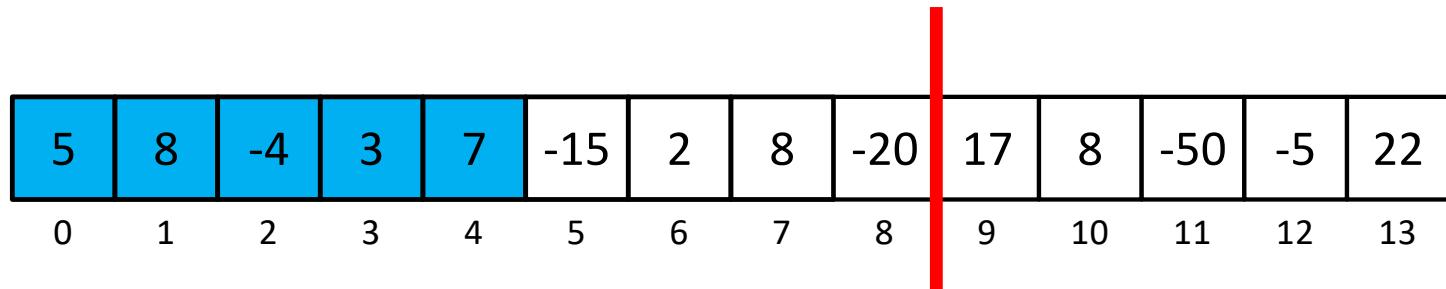
Best So Far

19

Best ending here

14

$\Theta(n)$ Solution



Remember two values:

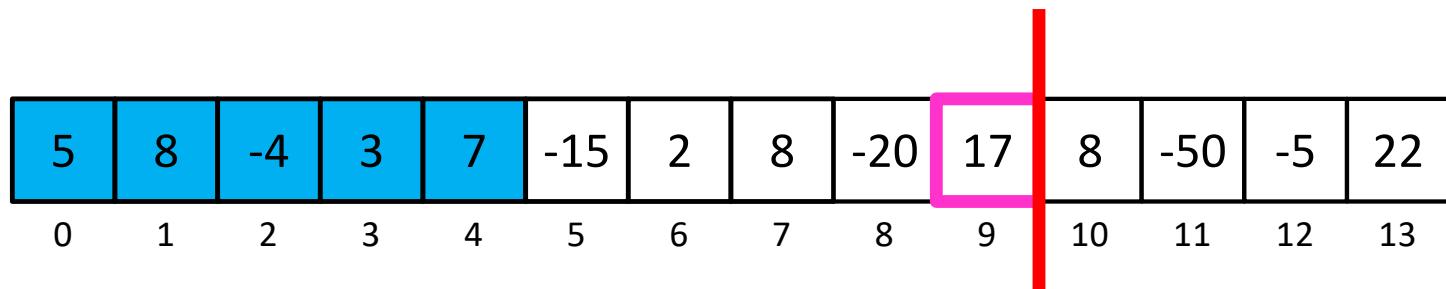
Best So Far

19

Best ending here

0

$\Theta(n)$ Solution



Remember two values:

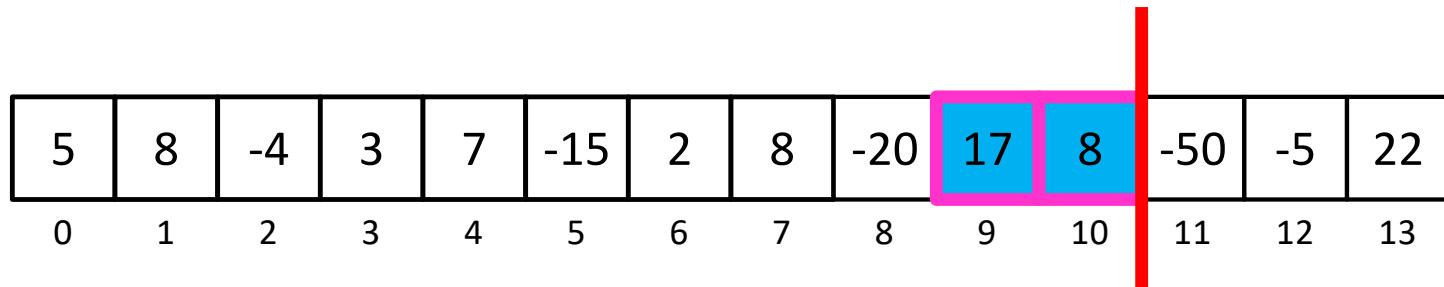
Best So Far

19

Best ending here

17

$\Theta(n)$ Solution



Remember two values:

Best So Far

25

Best ending here

25

End of Midterm Exam Materials!

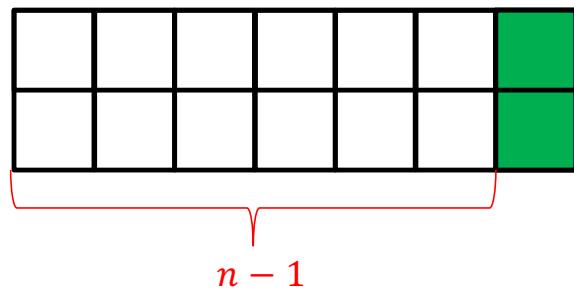


"Mr. Osborne, may I be excused? My brain is full."

Back to Tiling

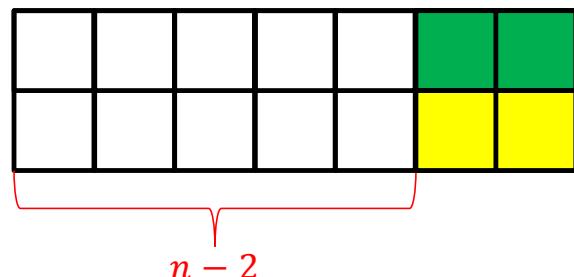
How many ways are there to tile a $2 \times n$ board with dominoes?

Two ways to fill the final column:



$$\text{Tile}(n) = \text{Tile}(n - 1) + \text{Tile}(n - 2)$$

$$\text{Tile}(0) = \text{Tile}(1) = 1$$



How to compute $\text{Tile}(n)$?

$\text{Tile}(n)$:

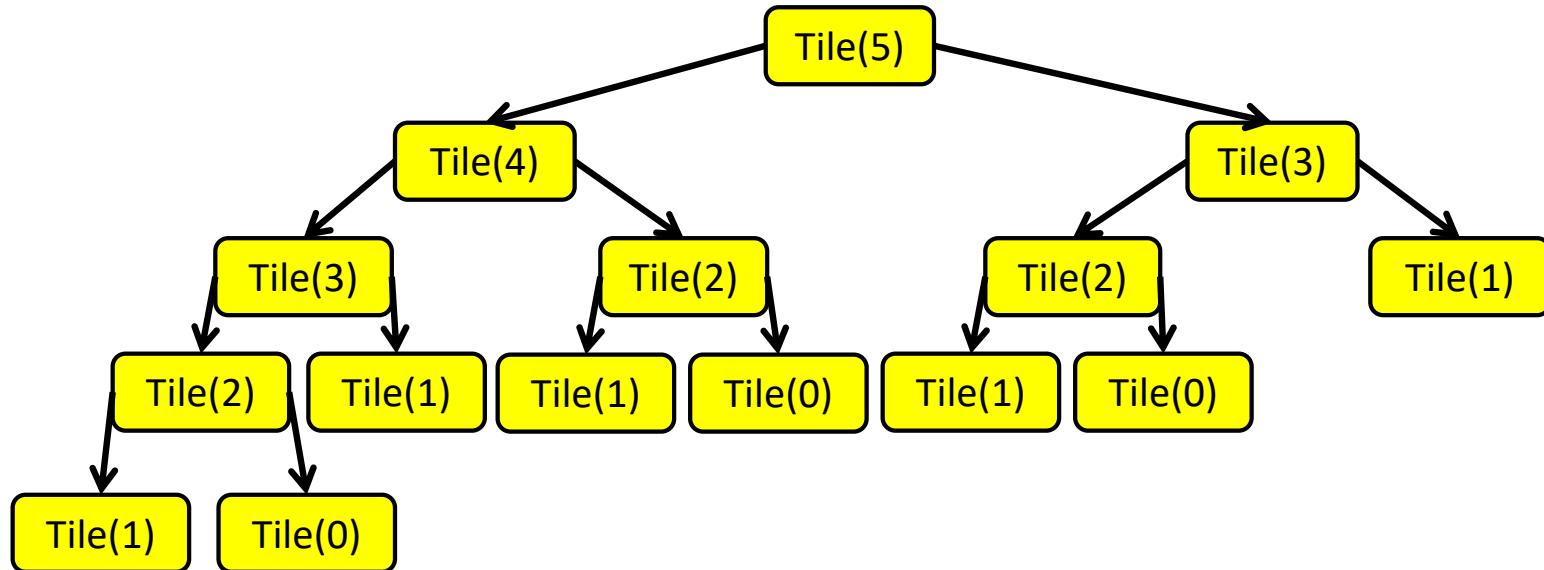
```
if n < 2:
```

```
    return 1
```

```
return Tile(n-1)+Tile(n-2)
```

Problem?

Recursion Tree



Many redundant calls!

Run time: $\Omega(2^n)$

Better way: Use Memory!

Computing $\text{Tile}(n)$ with Memory

Initialize Memory M

$\text{Tile}(n)$:

 if $n < 2$:

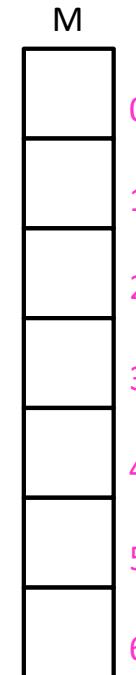
 return 1

 if $M[n]$ is filled:

 return $M[n]$

$M[n] = \text{Tile}(n-1) + \text{Tile}(n-2)$

 return $M[n]$



Technique: “memoization” (note no “r”)

Computing $\text{Tile}(n)$ with Memory - “Top Down”

Initialize Memory M

$\text{Tile}(n)$:

 if $n < 2$:

 return 1

 if $M[n]$ is filled:

 return $M[n]$

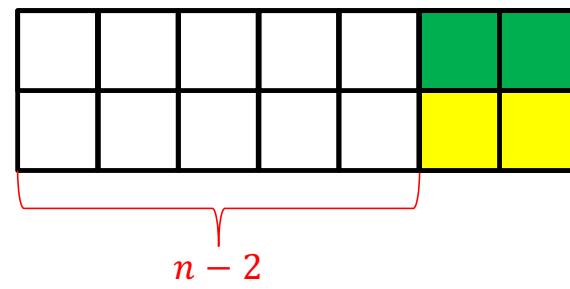
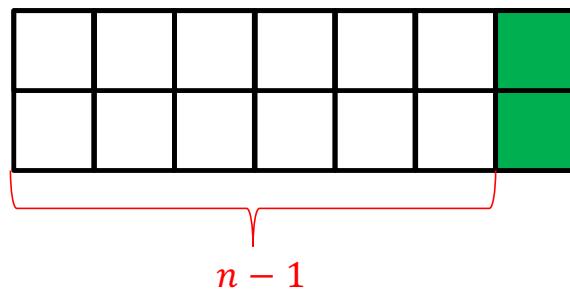
$M[n] = \text{Tile}(n-1) + \text{Tile}(n-2)$

 return $M[n]$

M	
1	0
1	1
2	2
3	3
5	4
8	5
13	6

Dynamic Programming

- Requires Optimal Substructure
 - Solution to larger problem contains the solutions to smaller ones
- Idea:
 1. Identify recursive structure of the problem
 - What is the “last thing” done?



Generic Divide and Conquer Solution

```
def myDCalgo(problem):  
  
    if baseCase(problem):  
        solution = solve(problem)  
  
        return solution  
    for subproblem of problem: # After dividing  
        subsolutions.append(myDCalgo(subproblem))  
    solution = Combine(subsolutions)  
  
    return solution
```

Generic Top-Down Dynamic Programming Soln

```
mem = {}
def myDPalgo(problem):
    if mem[problem] not blank:
        return mem[problem]
    if baseCase(problem):
        solution = solve(problem)
        mem[problem] = solution
        return solution
    for subproblem of problem:
        subsolutions.append(myDPalgo(subproblem))
    solution = OptimalSubstructure(subsolutions)
    mem[problem] = solution
    return solution
```

Computing $Tile(n)$ with Memory - “Top Down”

Initialize Memory M

$Tile(n)$:

 if $n < 2$:

 return 1

 if $M[n]$ is filled:

 return $M[n]$

$M[n] = Tile(n-1) + Tile(n-2)$

 return $M[n]$

M	
1	0
1	1
2	2
3	3
5	4
8	5
13	6

Recursive calls happen in a predictable order

Better $\text{Tile}(n)$ with Memory - “Bottom Up”

$\text{Tile}(n)$:

Initialize Memory M

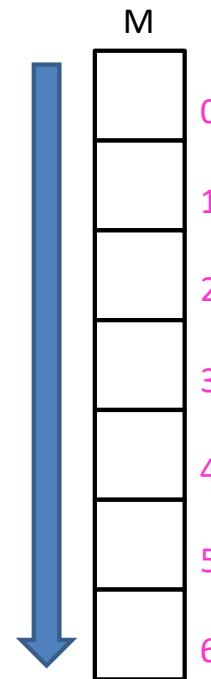
$M[0] = 1$

$M[1] = 1$

for $i = 2$ to n :

$M[i] = M[i-1] + M[i-2]$

return $M[n]$



Dynamic Programming

- Requires **Optimal Substructure**
 - Solution to larger problem contains the solutions to smaller ones
 - Keep in mind that “solution” here means “optimal solution”
- Idea:
 1. Identify the recursive structure of the problem
 - What is the “last thing” done?
 2. Save the solution to each subproblem in memory
 3. Select a good order for solving subproblems
 - “Top Down”: Solve each recursively
 - “Bottom Up”: Iteratively solve smallest to largest

More on Optimal Substructure Property

- Detailed discussion on CLRS p. 379
 - If A is an optimal solution to a problem, then the components of A are optimal solutions to subproblems
- Examples:
 - True for coin-changing
 - Why? Let's discuss
 - True for single-source shortest path (see textbook, p. 381-382)
 - Not true for longest-simple-path (p. 382)
 - True for knapsack

Real World Problems, Real Solutions!

- If 7-year old Tommy bought this at the movies for \$1.40
 - Could he sell pieces of it to his young friends and make money?
 - Not if he charges \$0.10 per piece
 - Maybe a more complex pricing structure? \$0.20 for 1, \$0.80 for 7, ...

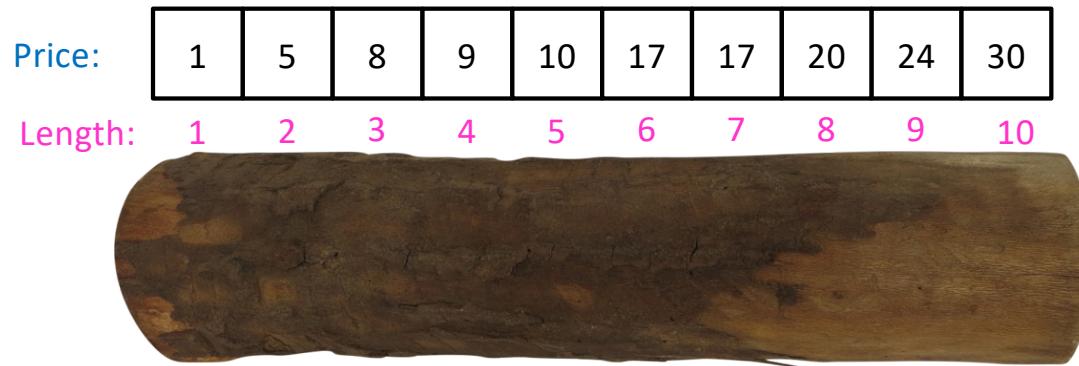


Log Cutting

Given a log of length n

A list (of length n) of prices P ($P[i]$ is the price of a cut of size i)

Find the best way to cut the log



Select a list of lengths ℓ_1, \dots, ℓ_k such that:

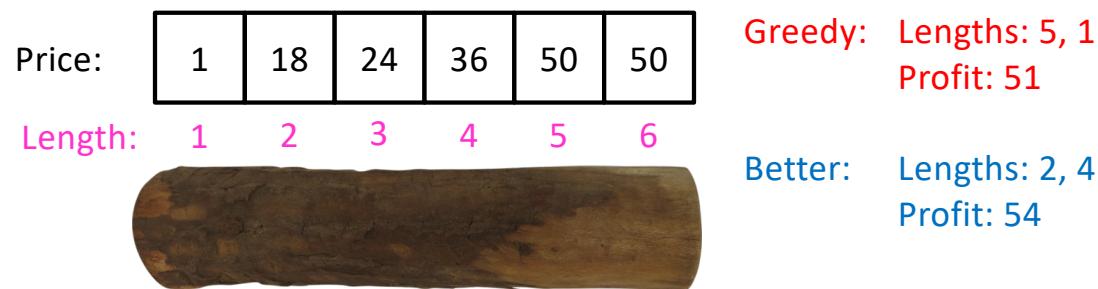
$$\sum \ell_i = n$$

to maximize $\sum P[\ell_i]$

Brute Force: $O(2^n)$

Greedy won't work

- **Greedy algorithms** (next unit) build a solution by picking the best option “right now”
 - Select the most profitable cut first



Greedy won't work

- **Greedy algorithms** (next unit) build a solution by picking the best option “right now”
 - Select the “most bang for your buck”
 - (best price / length ratio)

Price:

1	18	24	36	50	50
---	----	----	----	----	----

Length:

1	2	3	4	5	6
---	---	---	---	---	---



Greedy: Lengths: 5, 1
Profit: 51

Better: Lengths: 2, 4
Profit: 54

Dynamic Programming

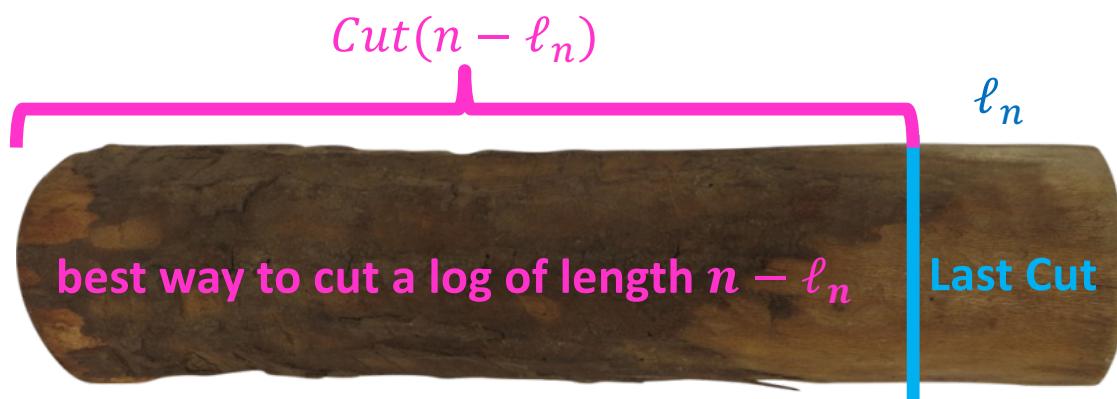
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1. Identify Recursive Structure

$P[i]$ = value of a cut of length i

$Cut(n)$ = value of best way to cut a log of length n

$$Cut(n) = \max \left\{ \begin{array}{l} Cut(n-1) + P[1] \\ Cut(n-2) + P[2] \\ \dots \\ Cut(0) + P[n] \end{array} \right.$$



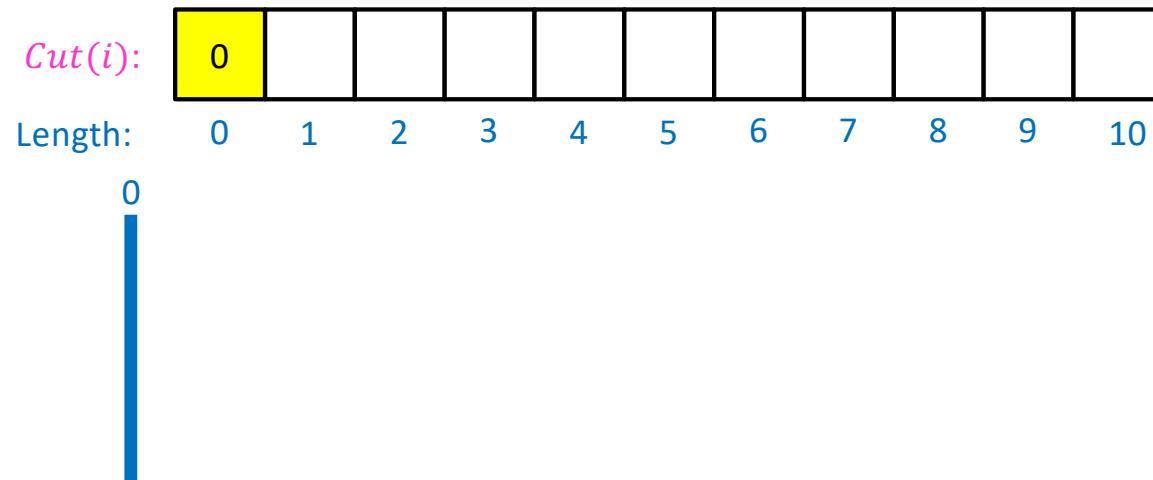
Dynamic Programming

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3. Select a Good Order for Solving Subproblems

Solve Smallest subproblem first

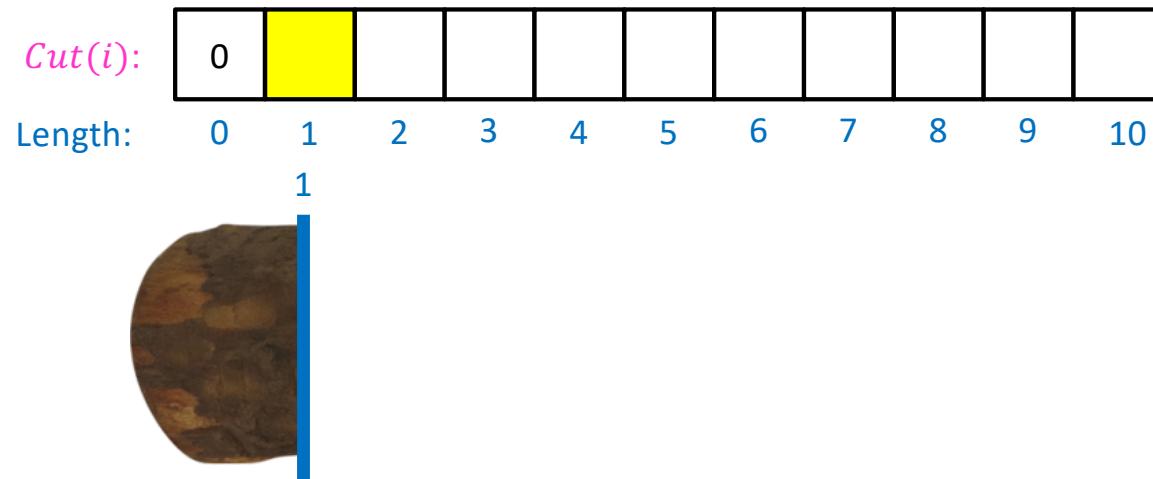
$$Cut(0) = 0$$



3. Select a Good Order for Solving Subproblems

Solve Smallest subproblem first

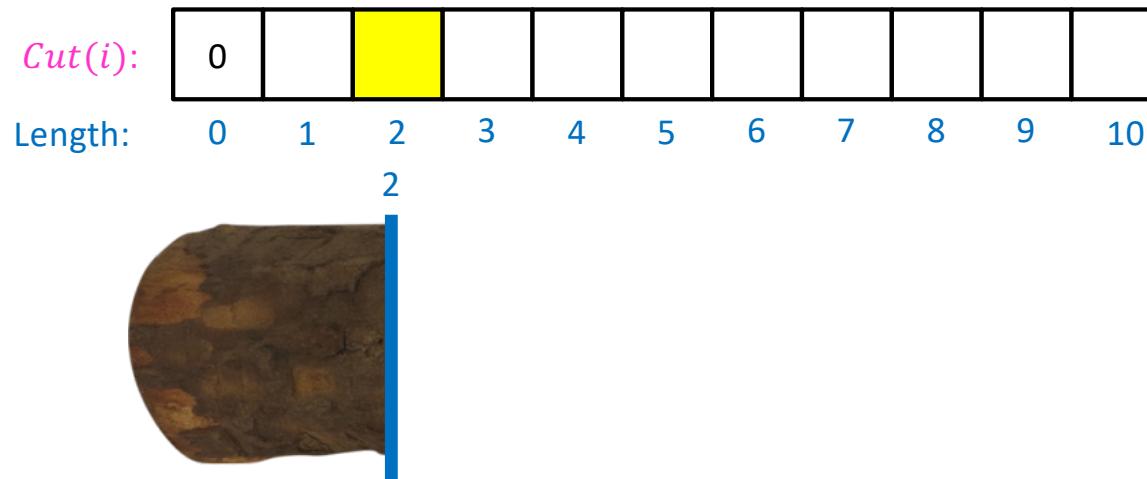
$$Cut(1) = Cut(0) + P[1]$$



3. Select a Good Order for Solving Subproblems

Solve Smallest subproblem first

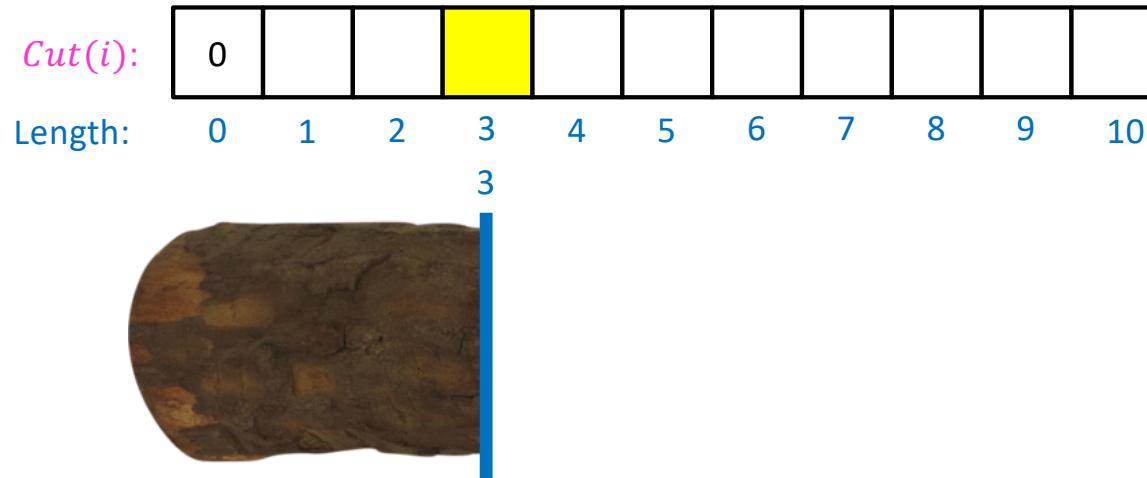
$$Cut(2) = \max \begin{cases} Cut(1) + P[1] \\ Cut(0) + P[2] \end{cases}$$



3. Select a Good Order for Solving Subproblems

Solve Smallest subproblem first

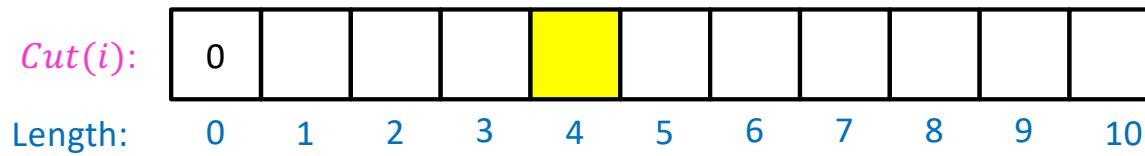
$$Cut(3) = \max \left\{ \begin{array}{l} Cut(2) + P[1] \\ Cut(1) + P[2] \\ Cut(0) + P[3] \end{array} \right.$$



3. Select a Good Order for Solving Subproblems

Solve Smallest subproblem first

$$Cut(4) = \max \left\{ \begin{array}{l} Cut(3) + P[1] \\ Cut(2) + P[2] \\ Cut(1) + P[3] \\ Cut(0) + P[4] \end{array} \right.$$



Log Cutting Pseudocode

Initialize Memory C

Cut(n):

 C[0] = 0

Run Time: $O(n^2)$

 for i=1 to n:

 best = 0

 for j = 1 to i:

 best = max(best, C[i-j] + P[j])

 C[i] = best

 return C[n]

How to find the cuts?

- This procedure told us the profit, but not the cuts themselves
- Idea: **remember** the choice that you made, then **backtrack**

Remember the choice made

Initialize Memory C, Choices

Cut(n):

 C[0] = 0

 for i=1 to n:

 best = 0

 for j = 1 to i:

 if best < C[i-j] + P[j]:

 best = C[i-j] + P[j]

 Choices[i]=j

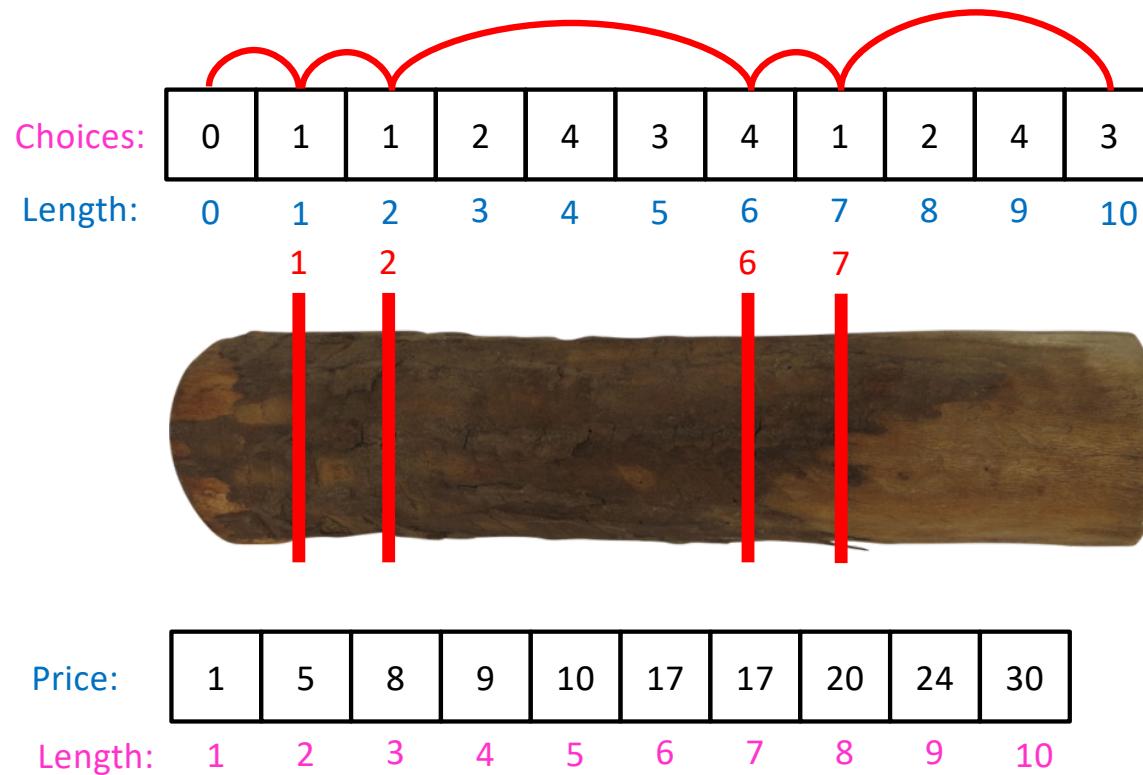
Gives the size
of the last cut

 C[i] = best

 return C[n]

Reconstruct the Cuts

- Backtrack through the choices



Example to demo
Choices[] only.
Profit of 20 is not
optimal!

Backtracking Pseudocode

i = n

while i > 0:

 print Choices[i]

 i = i - Choices[i]

Our Example: Getting Optimal Solution

i	0	1	2	3	4	5	6	7	8	9	10
C[i]	0	1	5	8	10	13	17	18	22	25	30
Choice[i]	0	1	2	3	2	2	6	1	2	3	10

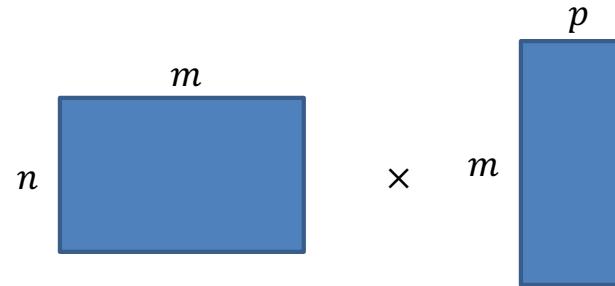
- If n were 5
 - Best score is 13
 - Cut at Choice[n]=2, then cut at
Choice[n-Choice[n]]= Choice[5-2]= Choice[3]=3
- If n were 7
 - Best score is 18
 - Cut at 1, then cut at 6

Dynamic Programming

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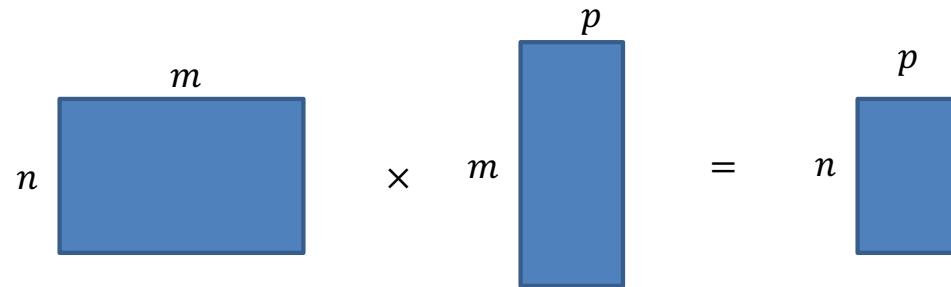
Mental Stretch

How many arithmetic operations are required to multiply a $n \times m$ Matrix with a $m \times p$ Matrix?
(don't overthink this)



Mental Stretch

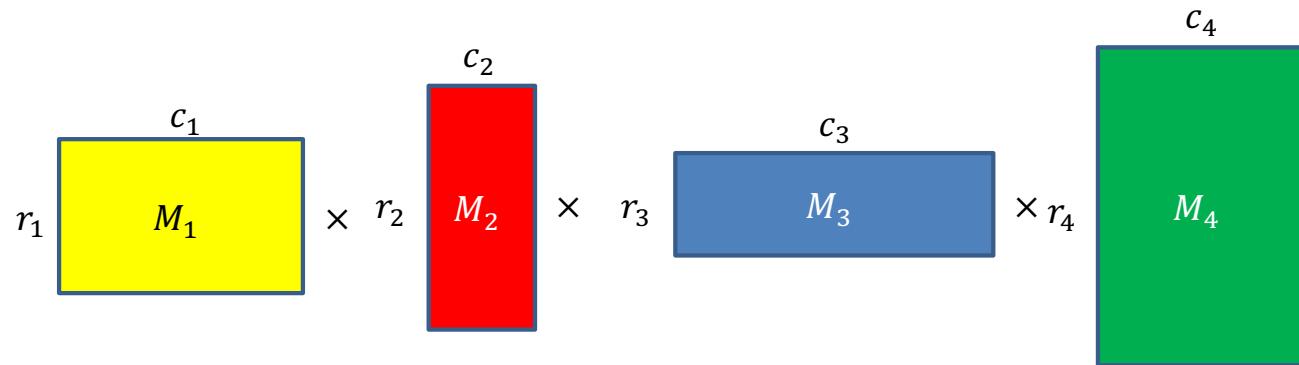
How many arithmetic operations are required to multiply a $n \times m$ Matrix with a $m \times p$ Matrix?
(don't overthink this)



- m multiplications and additions per element
- $n \cdot p$ elements to compute
- Total cost: $m \cdot n \cdot p$

Matrix Chaining

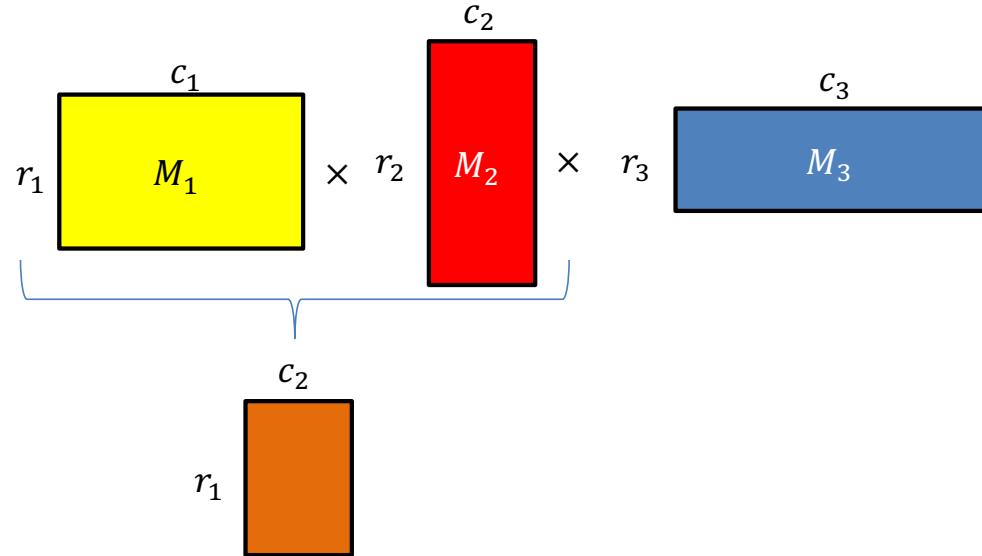
- Given a sequence of Matrices (M_1, \dots, M_n) , what is the most efficient way to multiply them?



Order Matters!

$$c_1 = r_2$$

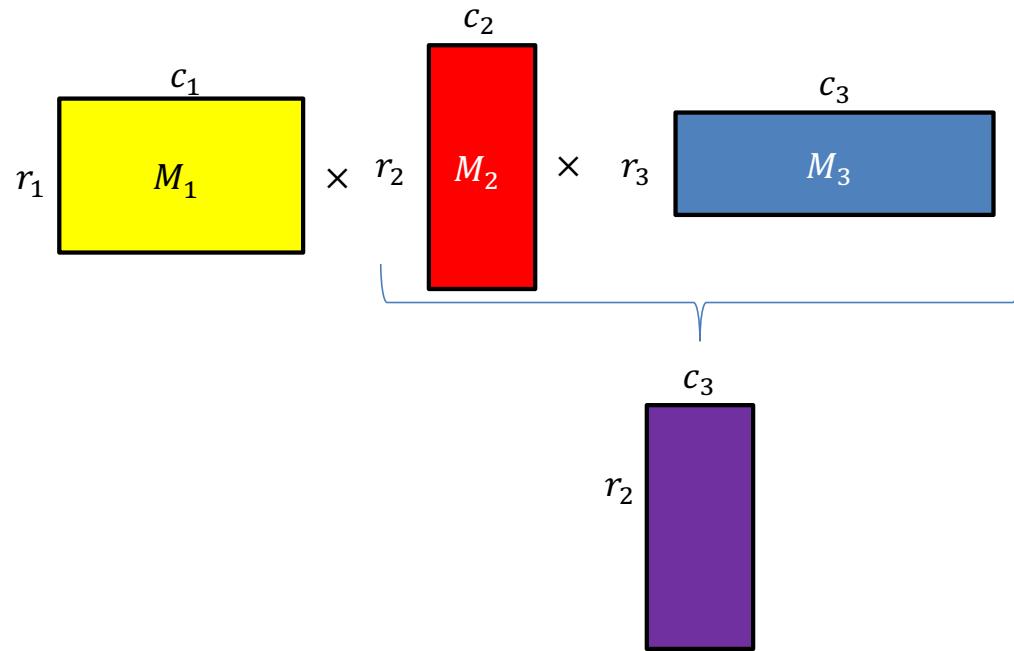
$$c_2 = r_3$$



- $(M_1 \times M_2) \times M_3$
 - uses $(c_1 \cdot r_1 \cdot c_2) + c_2 \cdot r_1 \cdot c_3$ operations

Order Matters!

$$\begin{aligned}c_1 &= r_2 \\c_2 &= r_3\end{aligned}$$



- $M_1 \times (M_2 \times M_3)$
 - uses $c_1 \cdot r_1 \cdot c_3 + (c_2 \cdot r_2 \cdot c_3)$ operations

Order Matters!

$$c_1 = r_2$$

$$c_2 = r_3$$

- $(M_1 \times M_2) \times M_3$

- uses $(c_1 \cdot r_1 \cdot c_2) + c_2 \cdot r_1 \cdot c_3$ operations

- $(10 \cdot 7 \cdot 20) + 20 \cdot 7 \cdot 8 = 2520$

$$M_1 = 7 \times 10$$

$$M_2 = 10 \times 20$$

$$M_3 = 20 \times 8$$

- $M_1 \times (M_2 \times M_3)$

- uses $c_1 \cdot r_1 \cdot c_3 + (c_2 \cdot r_2 \cdot c_3)$ operations

- $10 \cdot 7 \cdot 8 + (20 \cdot 10 \cdot 8) = 2160$

$$c_1 = 10$$

$$c_2 = 20$$

$$c_3 = 8$$

$$r_1 = 7$$

$$r_2 = 10$$

$$r_3 = 20$$

Dynamic Programming

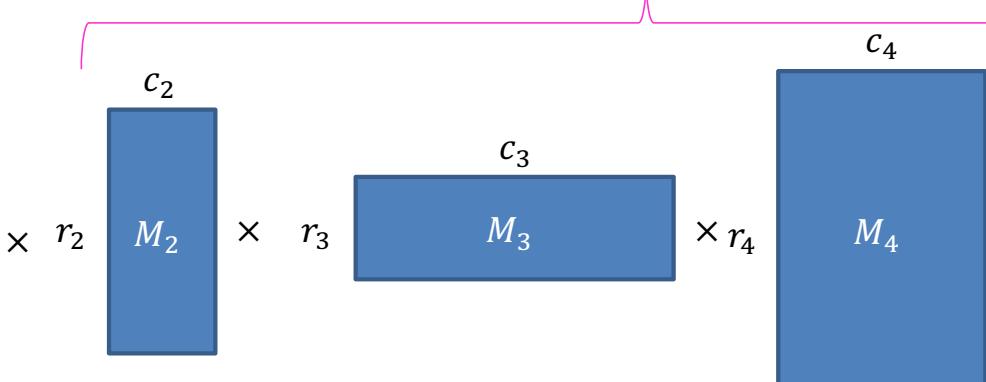
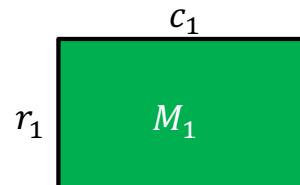
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1. Identify the Recursive Structure of the Problem

$Best(1, n)$ = cheapest way to multiply together M_1 through M_n

$$Best(1,4) = \min$$

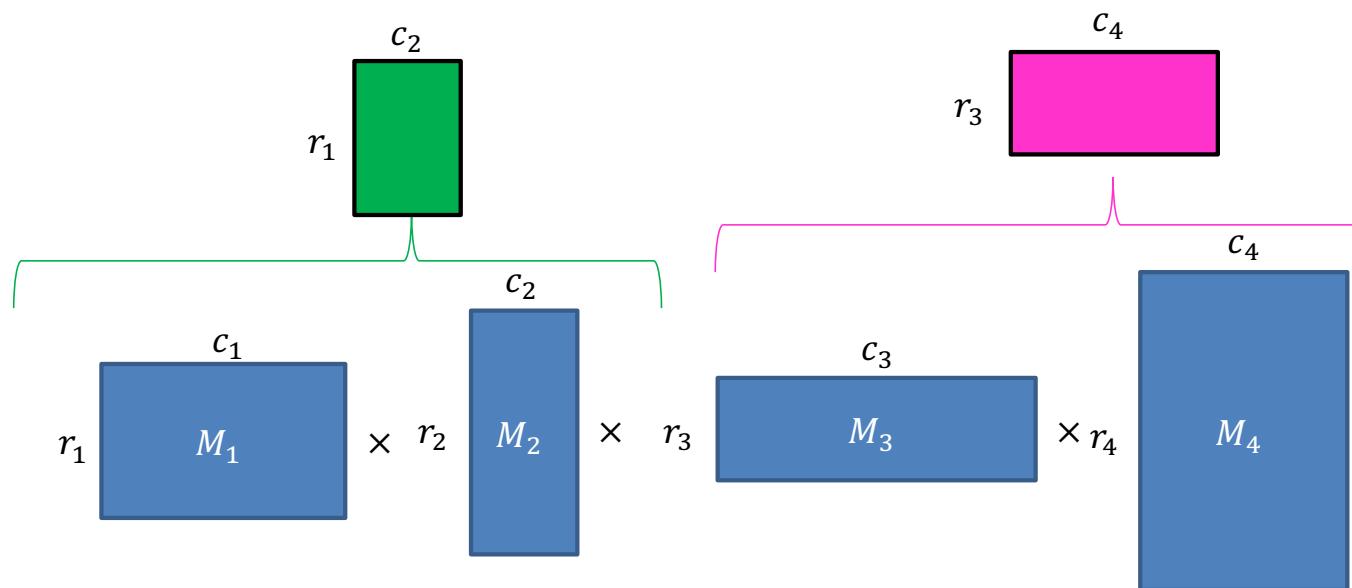
$$Best(2,4) + r_1 r_2 c_4$$



1. Identify the Recursive Structure of the Problem

$Best(1, n)$ = cheapest way to multiply together M_1 through M_n

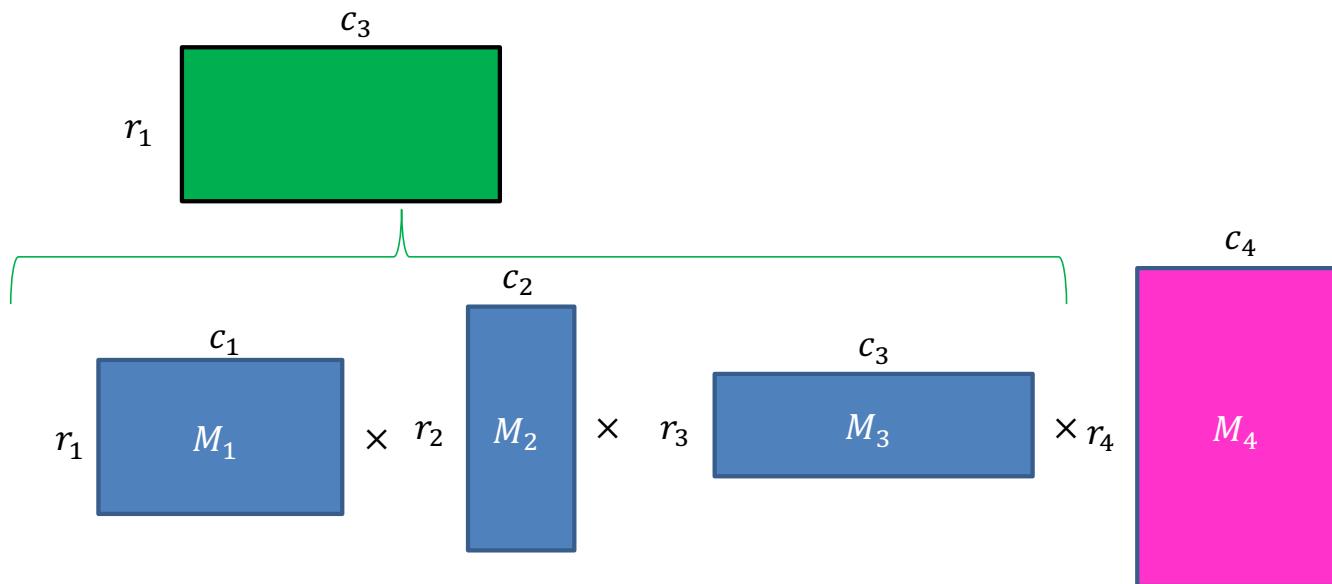
$$Best(1,4) = \min \left\{ \begin{array}{l} Best(2,4) + r_1 r_2 c_4 \\ Best(1,2) + Best(3,4) + r_1 r_3 c_4 \end{array} \right.$$



1. Identify the Recursive Structure of the Problem

$Best(1, n)$ = cheapest way to multiply together M_1 through M_n

$$Best(1,4) = \min \left\{ \begin{array}{l} Best(2,4) + r_1 r_2 c_4 \\ Best(1,2) + Best(3,4) + r_1 r_3 c_4 \\ Best(1,3) + r_1 r_4 c_4 \end{array} \right.$$



1. Identify the Recursive Structure of the Problem

- In general:

$\text{Best}(i, j)$ = cheapest way to multiply together M_i through M_j

$$\text{Best}(i, j) = \min_{k=i}^{j-1} (\text{Best}(i, k) + \text{Best}(k+1, j) + r_i r_{k+1} c_j)$$

$$\text{Best}(i, i) = 0$$

$$\text{Best}(1, n) = \min \left\{ \begin{array}{l} \text{Best}(2, n) + r_1 r_2 c_n \\ \text{Best}(1, 2) + \text{Best}(3, n) + r_1 r_3 c_n \\ \text{Best}(1, 3) + \text{Best}(4, n) + r_1 r_4 c_n \\ \text{Best}(1, 4) + \text{Best}(5, n) + r_1 r_5 c_n \\ \dots \\ \text{Best}(1, n-1) + r_1 r_n c_n \end{array} \right.$$

Dynamic Programming

- Requires Optimal Substructure
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- Idea:
 1. Identify the recursive structure of the problem
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2. Save Subsolutions in Memory

- In general:

$\text{Best}(i, j)$ = cheapest way to multiply together M_i through M_j

$$\text{Best}(i, j) = \min_{k=i}^{j-1} (\text{Best}(i, k) + \text{Best}(k + 1, j) + r_i r_{k+1} c_j)$$

$$\text{Best}(i, i) = 0$$

$$\text{Best}(1, n) = \min$$

Save to $M[n]$

$$\text{Best}(2, n) + r_1 r_2 c_n$$

$$\text{Best}(1, 2) + \text{Best}(3, n) + r_1 r_3 c_n$$

$$\text{Best}(1, 3) + \text{Best}(4, n) + r_1 r_4 c_n$$

$$\text{Best}(1, 4) + \text{Best}(5, n) + r_1 r_5 c_n$$

...

$$\text{Best}(1, n - 1) + r_1 r_n c_n$$

Read from $M[n]$
if present

Dynamic Programming

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- In general:

$\text{Best}(i, j)$ = cheapest way to multiply together M_i through M_j

$$\text{Best}(i, j) = \min_{k=i}^{j-1} (\text{Best}(i, k) + \text{Best}(k + 1, j) + r_i r_{k+1} c_j)$$

$$\text{Best}(i, i) = 0$$

$$\text{Best}(1, n) = \min$$

Save to $M[n]$

$$\text{Best}(2, n) + r_1 r_2 c_n$$

$$\text{Best}(1, 2) + \text{Best}(3, n) + r_1 r_3 c_n$$

$$\text{Best}(1, 3) + \text{Best}(4, n) + r_1 r_4 c_n$$

$$\text{Best}(1, 4) + \text{Best}(5, n) + r_1 r_5 c_n$$

...

$$\text{Best}(1, n - 1) + r_1 r_n c_n$$

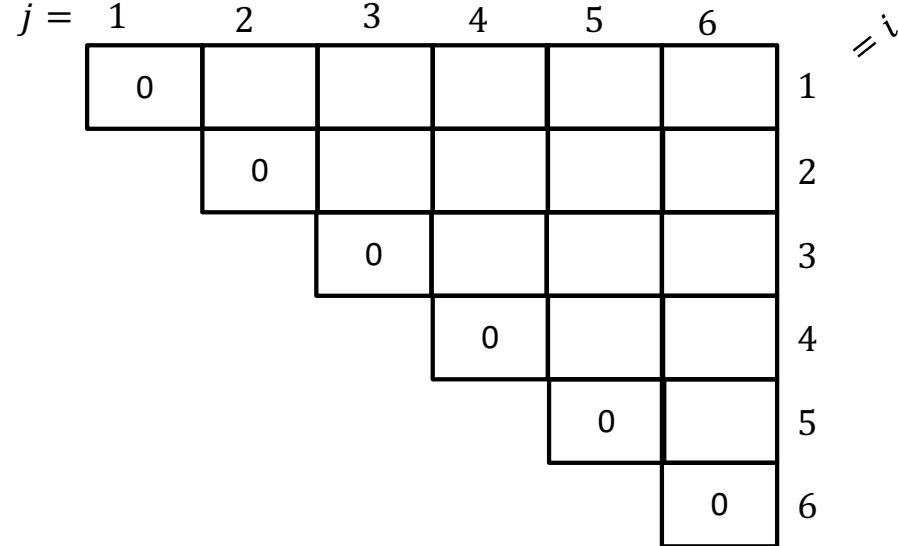
Read from $M[n]$
if present

3. Select a good order for solving subproblems

$$\begin{array}{ccccccccc}
 & 35 & & 15 & & 5 & & 10 & & 20 & & 25 \\
 & M_1 & \times & M_2 & \times & M_3 & \times & M_4 & \times & M_5 & \times & M_6 \\
 30 & & 35 & & 15 & & 5 & & 10 & & 20 & & 25
 \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$



3. Select a good order for solving subproblems

$$\begin{array}{ccccccccc}
 & 35 & & 15 & & 5 & & 10 & & 20 & & 25 \\
 & M_1 & \times & M_2 & \times & M_3 & \times & M_4 & \times & M_5 & \times & M_6 \\
 30 & & 35 & & 15 & & 5 & & 10 & & 20 & & 25
 \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

$$Best(1,2) = \min \left\{ Best(1,1) + Best(2,2) + r_1 r_2 c_2 \right\}$$

	1	2	3	4	5	6
1	0	15750				
2		0				
3			0			
4				0		
5					0	
6						0

= i

3. Select a good order for solving subproblems

$$\begin{array}{ccccccccc}
 & 35 & & 15 & & 5 & & 10 & & 20 & & 25 \\
 & M_1 & \times & M_2 & \times & M_3 & \times & M_4 & \times & M_5 & \times & M_6 \\
 30 & & 35 & & 15 & & 5 & & 10 & & 20 & & 25
 \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

$$Best(2,3) = \min \left\{ Best(2,2) + Best(3,3) + r_2 r_3 c_3 \right\}$$

	1	2	3	4	5	6
1	0	15750				
2		0	2625			
3			0			
4				0		
5					0	
6						0

= i

3. Select a good order for solving subproblems

$$30 \begin{array}{|c|} \hline 35 \\ \hline M_1 \\ \hline \end{array} \times 35 \begin{array}{|c|} \hline 15 \\ \hline M_2 \\ \hline \end{array} \times 15 \begin{array}{|c|} \hline 5 \\ \hline M_3 \\ \hline \end{array} \times 5 \begin{array}{|c|} \hline 10 \\ \hline M_4 \\ \hline \end{array} \times 10 \begin{array}{|c|} \hline 20 \\ \hline M_5 \\ \hline \end{array} \times 20 \begin{array}{|c|} \hline 25 \\ \hline M_6 \\ \hline \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

	1	2	3	4	5	6	$\leq i$
1	0	15750					
2		0	2625				
3			0	750			
4				0	1000		
5					0	5000	
6						0	

3. Select a good order for solving subproblems

$$\begin{array}{ccccccccc}
 & 35 & & 15 & & 5 & & 10 & \\
 30 & M_1 & \times & M_2 & \times & M_3 & \times & M_4 & \times & M_5 & \times & M_6 \\
 & & & & & & & & & & &
 \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

$$r_1 r_2 c_3 = 30 \cdot 35 \cdot 5 = 5250$$

$$r_1 r_3 c_3 = 30 \cdot 15 \cdot 5 = 2250$$

$$Best(1,3) = \min \left\{ \begin{array}{l} 0 \\ Best(1,1) + Best(2,3) + r_1 r_2 c_3 \\ Best(1,2) + Best(3,3) + r_1 r_3 c_3 \\ 15750 \end{array} \right.$$

	1	2	3	4	5	6	$= i$
1	0	15750	7875				
2		0	2625				
3			0	750			
4				0	1000		
5					0	5000	
6						0	

3. Select a good order for solving subproblems

$$\begin{array}{ccccccccc}
 & 35 & & 15 & & 5 & & 10 & \\
 30 & M_1 & \times & 35 & M_2 & \times & 15 & M_3 & \times & 5 & M_4 & \times & 10 & M_5 & \times & 20 & M_6 & \times & 20
 \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

To find $Best(i, j)$: Need all preceding terms of row i and column j

Conclusion: solve in order of diagonal

	1	2	3	4	5	6	\Rightarrow
1	0	15750	7875				
2	0	2625					
3	0	750					
4	0	1000					
5	0	5000					
6	0						

Matrix Chaining

$$30 \begin{array}{|c|} \hline 35 \\ \hline M_1 \\ \hline \end{array} \times 35 \begin{array}{|c|} \hline 15 \\ \hline M_2 \\ \hline \end{array} \times 15 \begin{array}{|c|} \hline 5 \\ \hline M_3 \\ \hline \end{array} \times 5 \begin{array}{|c|} \hline 10 \\ \hline M_4 \\ \hline \end{array} \times 10 \begin{array}{|c|} \hline 20 \\ \hline M_5 \\ \hline \end{array} \times 20 \begin{array}{|c|} \hline 25 \\ \hline M_6 \\ \hline \end{array}$$

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k + 1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

$$Best(1,6) = \min \left\{ \begin{array}{l} Best(1,1) + Best(2,6) + r_1 r_2 c_6 \\ Best(1,2) + Best(3,6) + r_1 r_3 c_6 \\ Best(1,3) + Best(4,6) + r_1 r_4 c_6 \\ Best(1,4) + Best(5,6) + r_1 r_5 c_6 \\ Best(1,5) + Best(6,6) + r_1 r_6 c_6 \end{array} \right.$$

	1	2	3	4	5	6	\Rightarrow
1	0	15750	7875	9375	11875	15125	
2		0	2625	4375	7125	10500	
3			0	750	2500	5375	
4				0	1000	3500	
5					0	5000	
6						0	

Run Time

1. Initialize $\text{Best}[i, i]$ to be all 0s $\Theta(n^2)$ cells in the Array
2. Starting at the main diagonal, working to the upper-right, fill in each cell using:

$$1. \text{ } \text{Best}[i, i] = 0$$

$\Theta(n)$ options for each cell

Each "call" to Best() is a
 $O(1)$ memory lookup

$$2. \text{ } \text{Best}[i, j] = \min_{k=i}^{j-1} (\text{Best}(i, k) + \text{Best}(k + 1, j) + r_i r_{k+1} c_j)$$

$\Theta(n^3)$ overall run time

Backtrack to find the best order

“remember” which choice of k was the minimum at each cell

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k + 1, j) + r_i r_{k+1} c_j)$$

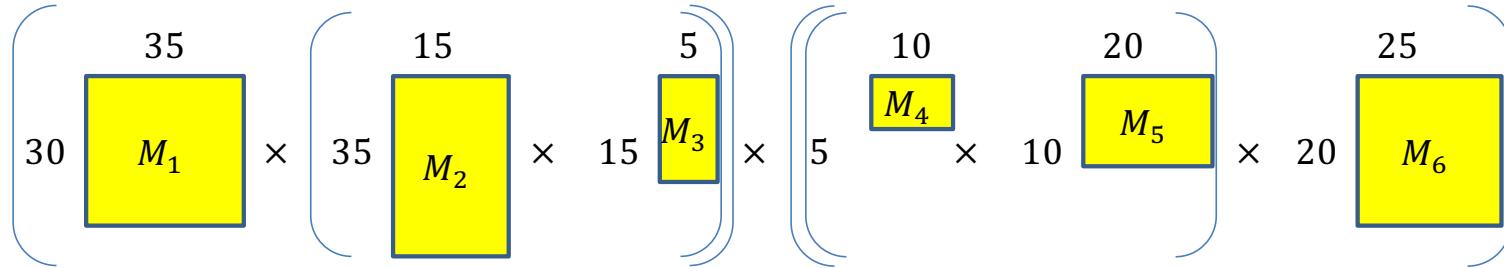
$$Best(i, i) = 0$$

$$Best(1,6) = \min$$

$$\begin{aligned}
 & Best(1,1) + Best(2,6) + r_1 r_2 c_6 \\
 & Best(1,2) + Best(3,6) + r_1 r_3 c_6 \\
 & \boxed{Best(1,3) + Best(4,6) + r_1 r_4 c_6} \\
 & Best(1,4) + Best(5,6) + r_1 r_5 c_6 \\
 & Best(1,5) + Best(6,6) + r_1 r_6 c_6
 \end{aligned}$$

	1	2	3	4	5	6	$\Rightarrow i$
1	0	15750	7875	1	9375	11875	15125
2	0	2625	4375	7125	10500		
3		0	750	2500	5375		
4			0	1000	3500	5	
5				0	5000		
6					0		

Matrix Chaining



$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k + 1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

$$Best(1, 6) = \min$$

$$\begin{aligned} & Best(1,1) + Best(2,6) + r_1 r_2 c_6 \\ & Best(1,2) + Best(3,6) + r_1 r_3 c_6 \\ & \boxed{Best(1,3) + Best(4,6) + r_1 r_4 c_6} \\ & Best(1,4) + Best(5,6) + r_1 r_5 c_6 \\ & Best(1,5) + Best(6,6) + r_1 r_6 c_6 \end{aligned}$$

	1	2	3	4	5	6	\Rightarrow
1	0	15750	7875	1	9375	11875	15125
2		0	2625	4375	7125	10500	
3			0	750	2500	5375	
4				0	1000	3500	5
5					0	5000	
6						0	

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Movie Time!

In Season 9 Episode 7 “The Slicer” of the hit 90s TV show *Seinfeld*, George discovers that, years prior, he had a heated argument with his new boss, Mr. Kruger. This argument ended in George throwing Mr. Kruger’s boombox into the ocean. How did George make this discovery?

<https://www.youtube.com/watch?v=pSB3HdmLcY4>





Seam Carving

- Method for image resizing that doesn't scale/crop the image

Seam Carving

- Method for image resizing that doesn't scale/crop the image



Seam Carving

- Method for image resizing that doesn't scale/crop the image

Cropped



Scaled



Carved

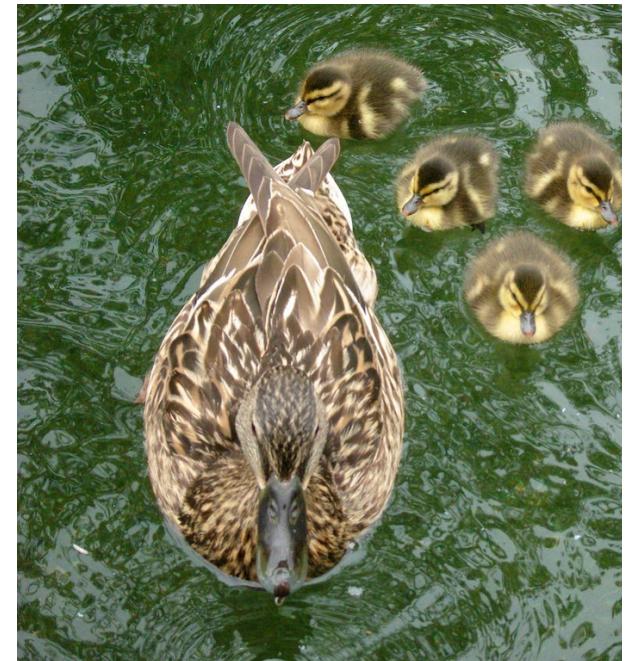


Cropping

- Removes a “block” of pixels



Cropped
→



Scaling

- Removes “stripes” of pixels

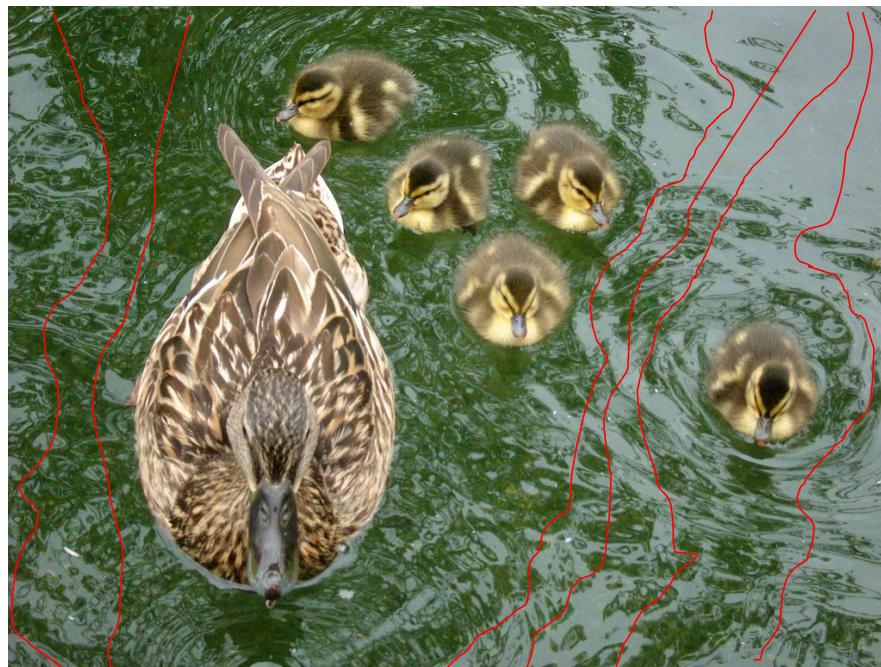


Scaled
→



Seam Carving

- Removes “least energy seam” of pixels
- <http://rsizr.com/>



Carved
→



Seattle Skyline

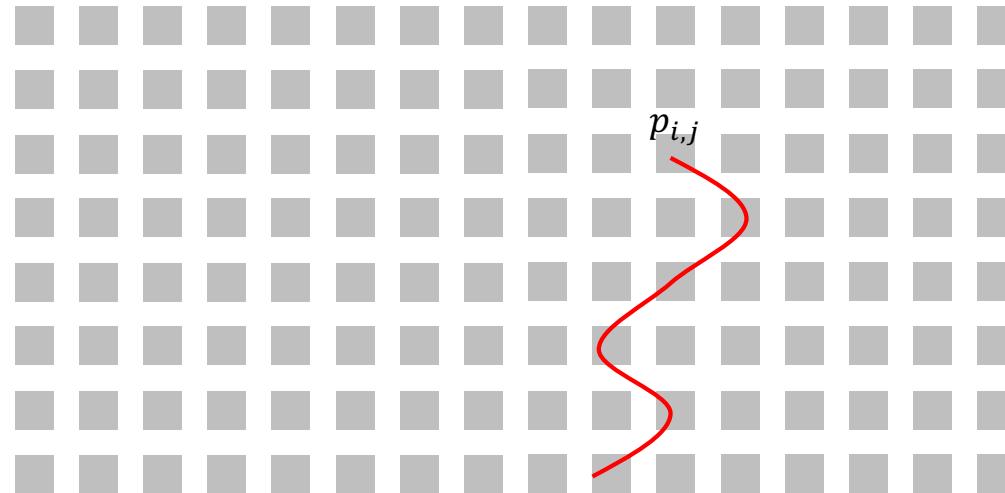


Energy of a Seam

- Sum of the energies of each pixel
 - $e(p)$ = energy of pixel p
- Many choices
 - E.g.: change of gradient (how much the color of this pixel differs from its neighbors)
 - Particular choice doesn't matter, we use it as a “black box”

Identify Recursive Structure

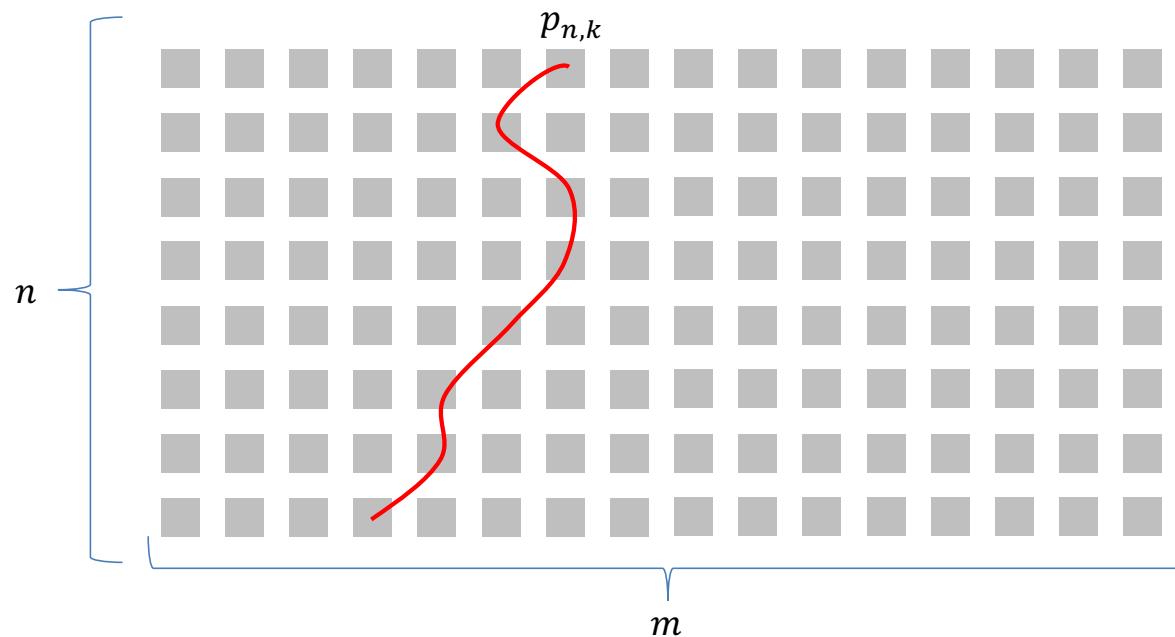
Let $S(i, j)$ = least energy seam from the bottom of the image up to pixel $p_{i,j}$



Finding the Least Energy Seam

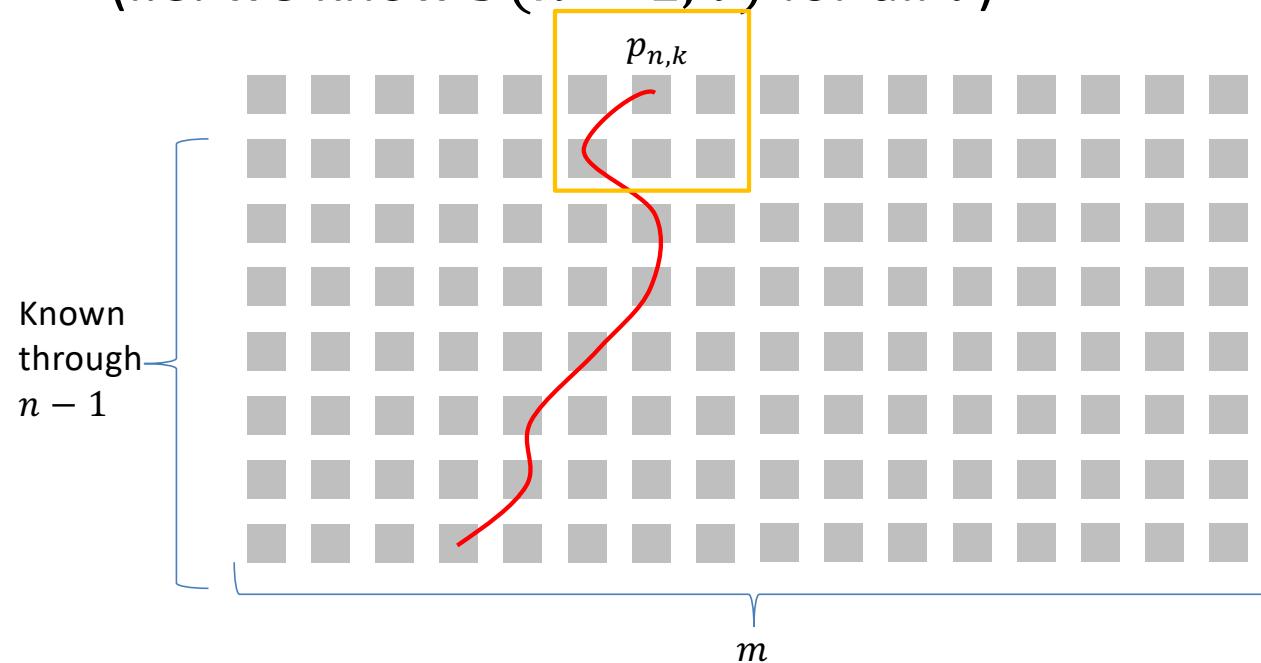
Want the least energy seam going from bottom to top, so delete:

$$\min_{k=1}^m (S(n, k))$$



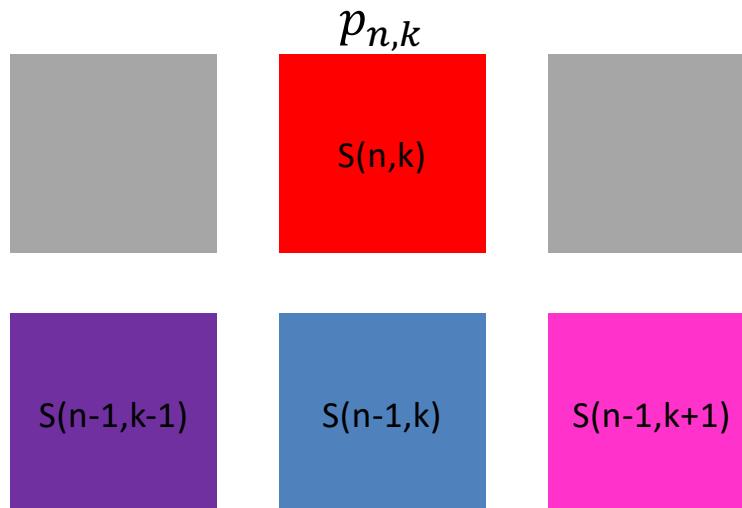
Computing $S(n, k)$

Assume we know the least energy seams for all of row $n - 1$
(i.e. we know $S(n - 1, \ell)$ for all ℓ)



Computing $S(n, k)$

Assume we know the least energy seams for all of row $n - 1$ (i.e. we know $S(n - 1, \ell)$ for all ℓ)



Computing $S(n, k)$

Assume we know the least energy seams for all of row $n - 1$ (i.e. we know $S(n - 1, \ell)$ for all ℓ)

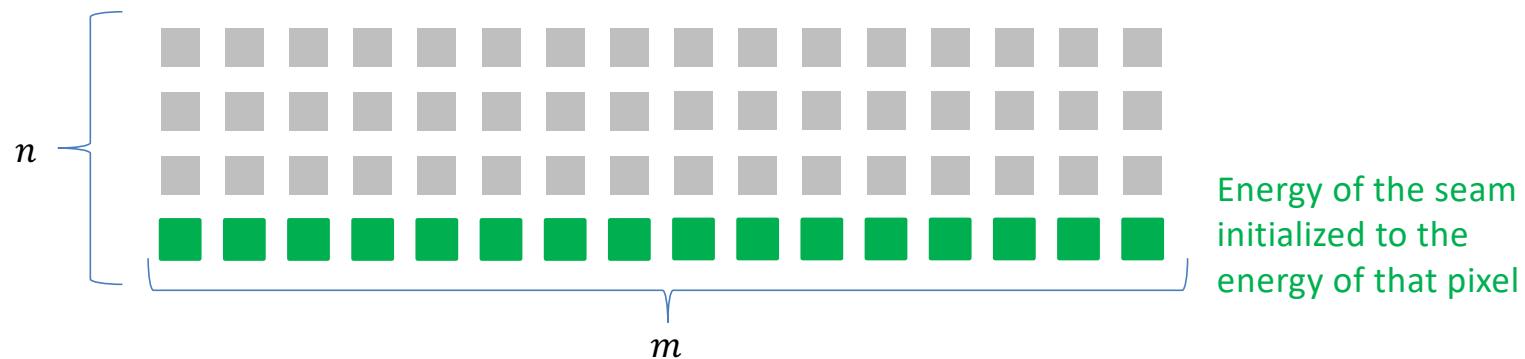
$$S(n, k) = \min \left\{ \begin{array}{l} S(n - 1, k - 1) + e(p_{n,k}) \\ S(n - 1, k) + e(p_{n,k}) \\ S(n - 1, k + 1) + e(p_{n,k}) \end{array} \right.$$

The diagram illustrates the computation of $S(n, k)$. A central red square is labeled $S(n, k)$ and is positioned between two gray squares, with $p_{n,k}$ written above it. Below this row, there are three colored squares: a purple square on the left labeled $S(n-1, k-1)$, a blue square in the middle labeled $S(n-1, k)$, and a pink square on the right labeled $S(n-1, k+1)$.

Bring It All Together

Start from bottom of image (row 1), solve up to top

Initialize $S(1, k) = e(p_{1,k})$ for each pixel in row 1

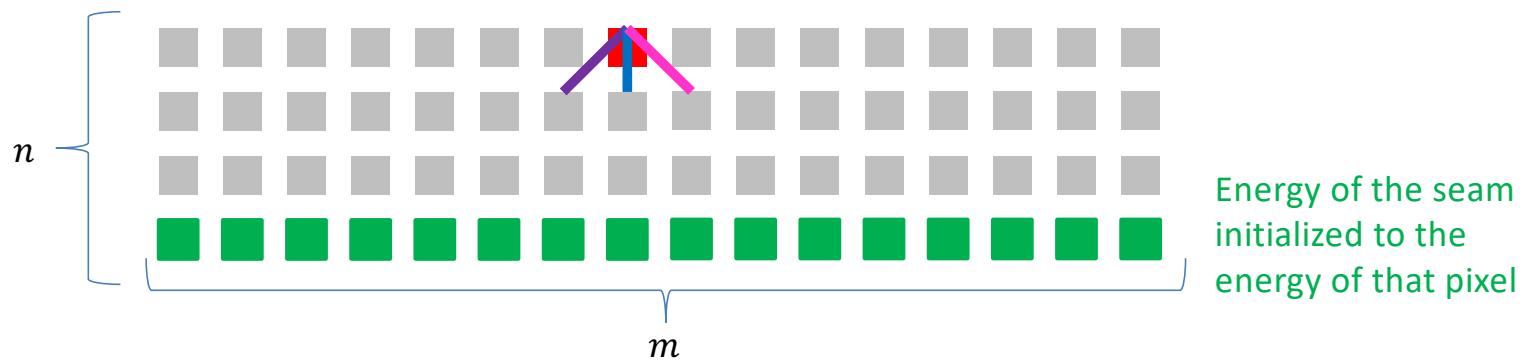


Bring It All Together

Start from bottom of image (row 1), solve up to top

Initialize $S(1, k) = e(p_{1,k})$ for each pixel $p_{1,k}$

For $i > 2$ find $S(i, k) = \min \begin{cases} S(n - 1, k - 1) + e(p_{n,k}) \\ S(n - 1, k) + e(p_{n,k}) \\ S(n - 1, k + 1) + e(p_{n,k}) \end{cases}$



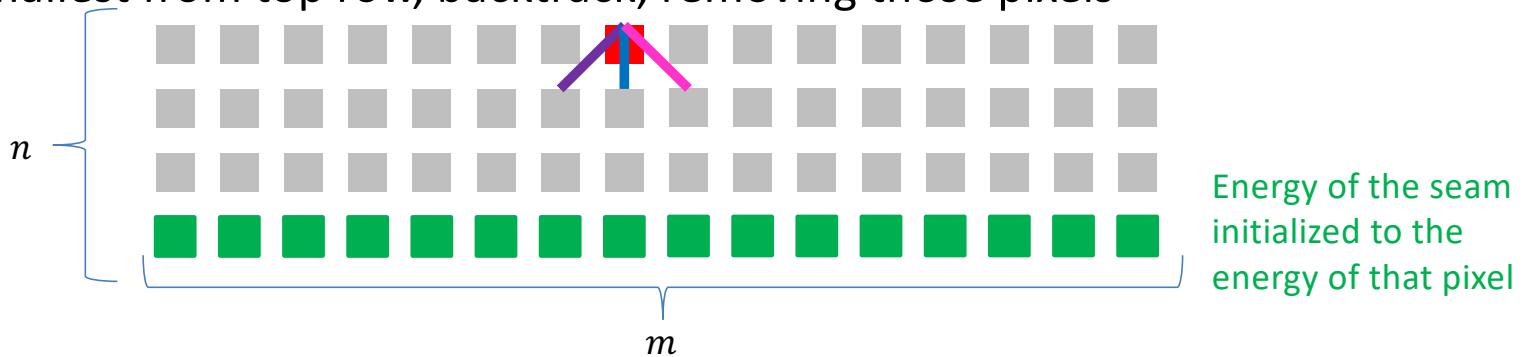
Bring It All Together

Start from bottom of image (row 1), solve up to top

Initialize $S(1, k) = e(p_{1,k})$ for each pixel $p_{1,k}$

For $i > 2$ find $S(i, k) = \min \begin{cases} S(n - 1, k - 1) + e(p_{n,k}) \\ S(n - 1, k) + e(p_{n,k}) \\ S(n - 1, k + 1) + e(p_{n,k}) \end{cases}$

Pick smallest from top row, backtrack, removing those pixels



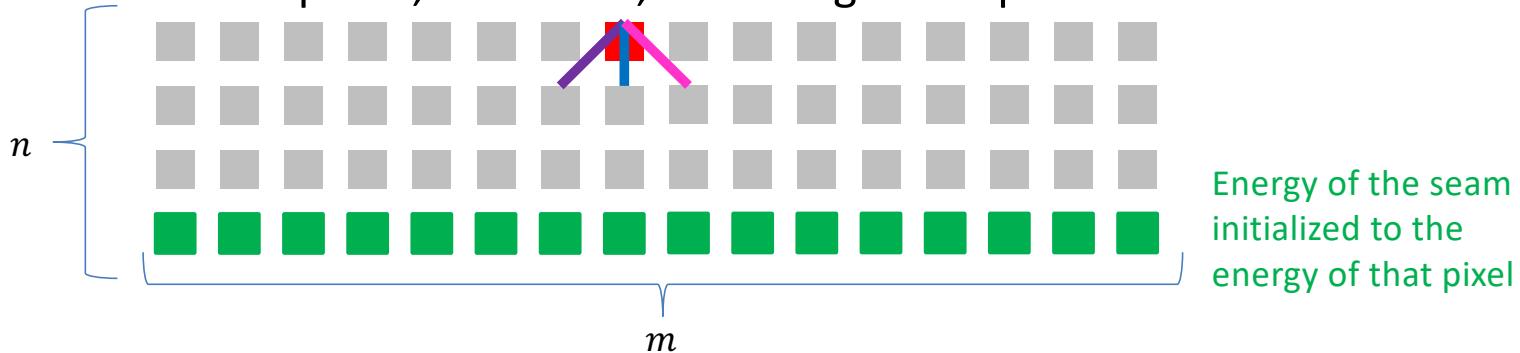
Run Time?

Start from bottom of image (row 1), solve up to top

Initialize $S(1, k) = e(p_{1,k})$ for each pixel $p_{1,k}$ $\Theta(m)$

For $i \geq 2$ find $S(i, k) = \min \begin{cases} S(n - 1, k - 1) + e(p_{i,k}) \\ S(n - 1, k) + e(p_{i,k}) \\ S(n - 1, k + 1) + e(p_{i,k}) \end{cases}$ $\Theta(n \cdot m)$

Pick smallest from top row, backtrack, removing those pixels $\Theta(n + m)$



Repeated Seam Removal

Only need to update pixels dependent on the removed seam

$2n$ pixels change

$\Theta(2n)$ time to update pixels

$\Theta(n + m)$ time to find min+backtrack

