## Git & Github

Introdução Engenharia Informática

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Git & GitHub

A Practical Guide to Version Control and Collaboration

#### The Chaos Before Version Control

Imagine you're writing a large essay or coding project. Your folder probably looks like this:

- Project\_v1.c
- Project\_v2\_fixed.c
- Project\_final.c
- Project\_final\_REALLY.c
- Project\_final\_APPROVED\_v3.c

This is confusing, error-prone, and impossible to scale. You have no clear record of *what* changed, *why* it changed, or *when*.

## **The Collaboration Problem**

## Method 1: Shared Folders (e.g., Dropbox, Google Drive)

- These are file synchronization tools, not version control tools.
- **Problem:** File locking. If two people edit the same file, you get MyFile (Conflict Copy).doc. The last person to save wins, and work is lost. It only syncs the latest version.

## 2. Method 2: Emailing Files

- Project\_v5\_Marios\_changes.zip
- Project\_v5\_Anas\_feedback.zip
- **Problem:** How do you merge these changes? This is a manual, chaotic process that guarantees failure.

## The Solution: A Version Control System (VCS)

A VCS is a system that records changes to a file or set of files over time. It's a **time machine** for your project.

## It allows you to:

- · See who changed what, and when.
- · Revert to any previous version.
- Compare changes over time.
- Safely merge work from multiple people.

## Types of VCS: Centralized vs. Distributed

- 1. Centralized (CVCS) e.g., Subversion (SVN)
  - There is one single central server that holds the entire project history.
  - Developers "check out" the latest version, work, and "check in" their changes.
  - Weakness: It's a single point of failure. If the server goes down, no one can collaborate or save their history.

## 2. Distributed (DVCS) - e.g., Git, Mercurial

- Every developer has a full, local copy (a "clone") of the entire repository, including its full history.
- The "server" is just another repository that everyone agrees to sync with.
- **Strength:** You can work offline, and the history is safe on dozens of machines.

## The Origin of Git

- Who: Linus Torvalds (the creator of the Linux Kernel).
- When: 2005.
- Why: The Linux Kernel team was using a proprietary DVCS called BitKeeper. A licensing change forced them to stop.
- The Problem: No other VCS could handle the sheer scale (speed, size, and number of contributors) of the Linux Kernel project.
- The Solution: Linus created Git in about a week. It was designed from the ground up to be distributed, fast, and to ensure data integrity.

## How Git "Thinks": Snapshots, Not Diffs

Many older VCS tools (like SVN) store changes as *deltas* or *diffs* (a list of what changed, line by line).

Git does not. Git "thinks" of its history as a **stream of snapshots**.

When you **commit** (save a version), Git takes a "picture" of what all your files look like at that moment and stores a reference to that snapshot. If a file hasn't changed, Git just links to the previous version of that file.

## The Core Concept: The 3 States

This is the most crucial, and sometimes confusing, part of Git. Your files exist in one of three states:

- Working Directory: All your files and folders on your computer's filesystem. This is your "messy desk."
- 2. **Staging Area (Index):** A "drafting" area. This is where you assemble your snapshot. You use git add to move files *from* the Working Directory *to* here.
- 3. **Repository (.git):** The permanent, immutable database of all your project's snapshots (commits). This is the "file cabinet."

# Creating a Repository: git init

There are two ways to start a project with Git:

- 1. git clone: (We'll see this later) Copy an *existing* repository from a server.
- 2. git init: Create a *new* repository from scratch.

git init is the command you run inside a project folder to turn it into a Git repository.

```
$ mkdir my-new-project
$ cd my-new-project
$ git init
Initialized empty Git repository in /path/to/my-new-project/.git/
```

This command creates a hidden sub-directory named .git. This .git folder is the "brain" of your repository—it contains all the snapshots, branches, and history.

## The Core Workflow: add & commit

- 1. You modify files in your **Working Directory**.
- 2. You run git status to see what has changed.
- You use git add <filename> to move your desired changes from the Working Directory to the **Staging Area**.
- 4. You use git commit -m "My message" to take everything in the Staging Area, create a permanent snapshot (a commit), and save it to your Repository.

The commit message is vital. It should explain *why* you made the change, not *what* you changed (the code shows what).

## What Makes a *Good* Commit Message?

A commit message is a log for your future self and your teammates. A good message provides context and answers why a change was made. The community standard follows a 50/72 rule:

- **Subject:** A short summary, 50 characters or less.
- (Leave one blank line)
- **Body:** A detailed explanation, wrapping lines at 72 characters.

# The 7 Rules of a Great Commit Message

- 1. Use the imperative mood in the subject.
  - Good: Add login page
  - Bad: Added login page or Adding login page (Think of it as a command: "This commit will...")
- 2. Separate the subject from the body with a blank line.
- 3. Limit the subject line to 50 characters.
- 4. Do not end the subject line with a period.
- 5. Capitalize the subject line.
- 6. Wrap the body at 72 characters.
- 7. **Use the body to explain** *what* and *why* **vs.** *how.* The code shows *how.*

## Example: Good vs. Bad

# Bad Commit: git commit -m "fix stuff" Good Commit:

git commit -m "Fix: Correct user authentication logic" -m "

The previous login function failed to hash the password before comparing it to the database, resulting in a critical security vulnerability.

This commit applies the SHA-256 hashing function to the user's input before the database query. This resolves the security flaw."

#### The Power of Git: branch

A **branch** is simply a lightweight, movable pointer to one of your commits. The main branch is typically called main or master (depracated as of late).

Why use branches? To work on new features or fix bugs in isolation without breaking the stable code on the main branch.

- git branch <name>: Creates a new branch.
- git checkout <name>: Switches your Working Directory to that branch.
- git checkout -b <name>: A shortcut that creates and switches in one step.

# **Visualizing Branches & Merging**

This diagram shows the relationship between different branches.

- Work starts on the Main branch (rectangles).
- A new branch is created to work on a feature (circles).
- When the feature is complete, it is merged back into the main branch.

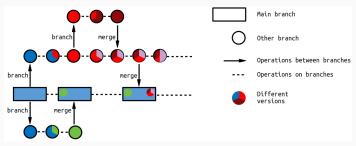


Figure 1: Branching visualization

# Viewing History: git log

Once you have commits, you need to see them.

- git log: Shows the full commit history, with authors, dates, and messages.
- git log --oneline: Shows a compact, one-line view of the history.
- git log --graph --oneline: Shows the history with ASCII art representing the branches and merges.

# Combining Work: merge

After you finish your work on a feature branch (e.g., feature/login), you need to integrate it back into main.

A merge joins the histories of two branches.

- Switch to the branch you want to update: git checkout main
- 2. Run the merge: git merge feature/login

Git will create a new "merge commit" that ties the two histories together.

## The Inevitable: Merge Conflicts!

A merge conflict happens when you try to merge two branches that have **edited the same line in the same file**. Git doesn't know which change is correct, so it stops and asks you to fix it manually.

- Git will mark the file with <<<<< and >>>>> to show you both conflicting versions.
- 2. You must open the file, delete the markers, and edit the code to be correct.
- 3. You then git add the fixed file and run git commit to finalize the merge.

# Alternative to Merging: rebase

A rebase is a way of "rewriting history" to keep it clean and linear.

Instead of a "merge commit," rebase takes all the commits from your feature branch and re-applies them, one by one, on top of the latest version of the main branch.

- **Result:** A clean, single-file-line history.
- Warning: This is a powerful, history-altering command.
   NEVER rebase public branches that other people are using.

# Collaboration - Git & GitHub: remote & origin

So far, everything has been local. How do you share?

- A remote is a named connection to a Git repository in another location (e.g., on a server).
- origin is the default, conventional name for your main remote (the server you cloned from or want to push to).

## The Main Collaboration Commands

- git clone [url]: Downloads a full copy (a clone) of a remote repository to your machine and sets up the origin connection.
- git pull: ("Pulls") Fetches changes from origin and merges them into your local branch. It's git fetch + git merge.
- git push: ("Pushes") Uploads your local commits (that the remote doesn't have) to origin.

#### Git vs. GitHub

This is a critical distinction.

- Git is the tool. It's the distributed, command-line VCS you install on your computer.
- GitHub is a service. It's a web-based company (founded in 2008, now owned by Microsoft) that hosts Git repositories.

GitHub provides a "social layer" on top of Git, adding features like issue tracking, wikis, and Pull Requests.

## The Open-Source Workflow: fork

You can't just push your changes to a project you don't own (like the official Python repository).

A fork is a **personal**, **server-side copy** of someone else's repository. It lives in your GitHub account, and you have full control over it. This is the first step to contributing.

## The Heart of Collaboration: pull request

A **Pull Request (PR)** is a formal request for a project owner to "pull" (merge) your changes from your branch (or fork) into their main branch.

A PR is the start of a **conversation**. It is *not* just a command. It's a web page on GitHub where: \* You describe *why* you made the changes. \* Your team can **review your code** line by line. \* You can discuss improvements. \* Automated tests can be run. \* The project owner can approve and merge your code.

## A Typical Git Workflow (Summary)

- 1. git clone [url]: Get the project from a remote server (like GitHub).
- 2. git checkout -b new-feature: Create a new branch to work in isolation.
- 3. ... Write your code, make your changes ...
- 4. git add .: Stage your changed files.
- 5. git commit -m "Add login functionality": Save a snapshot of your work.

- 6. git push origin new-feature: Upload your branch to the remote server.
- 7. **Go to GitHub:** Open a **Pull Request** to propose your changes.
- 8. **Discuss / Review:** Your team reviews your code.
- 9. **Merge:** A project maintainer merges your PR into the main branch.
- 10. git checkout main: Switch back to your local main branch.
- 11. git pull origin main: Update your local main with the newly merged code.

#### Advanced Workflow: "GitFlow"

While your typical workflow is great for small projects, larger projects often use a more structured, formal model like **GitFlow**.

- main: Only contains official, tagged releases. You never commit here directly.
- develop: The main integration branch for all new features.
- feature branches: Created from develop and merged back into develop.
- release branches: Created from develop to prepare a new release (final bug fixes).
- hotfix branches: Created from main to patch urgent production bugs.

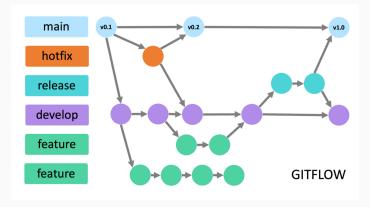


Figure 2: GitFlow

# Marking Versions: tag & release

When your project reaches a stable point (e.g., v1.0.0), you want to mark it.

- git tag v1.0.0: A "tag" is a permanent pointer that points to a specific commit. Unlike a branch, a tag is not meant to move. It's an anchor in your history.
- **GitHub Releases:** A "Release" is a feature on GitHub that is built on top of a tag. It's a formal web page for your release that lets you:
  - Write a "changelog" (what's new).
  - Attach binary files (like .exe or .zip installers).
  - Mark it as a "pre-release."

This is how you officially present a new version to your users.

## Summary: Git vs. GitHub

- Git is the distributed tool on your computer for tracking changes (snapshots).
  - init, add, commit, branch, merge, pull, push
- GitHub is the social web service that hosts your repositories and facilitates collaboration.
  - Fork, Pull Request, Issues, Releases
- Core Workflow: Branch → Add → Commit → Push → Pull Request → Merge
- **Golden Rule:** Work in isolation on branches. Only merge clean, finished work into main.

# Further Reading & Resources 📚

- Pro Git Book: The definitive guide to Git, available free online.
  - https://git-scm.com/book/
- **GitHub Hello World Guide:** A simple, 10-minute tutorial to get started.
  - https://docs.github.com/en/get-started/quickstart/helloworld
- Learn Git Branching (Interactive): An interactive game-like tutorial to learn branching.
  - https://learngitbranching.js.org/
- **Git Cheat Sheet (Atlassian):** A great one-page reference for common commands.
  - https://www.atlassian.com/git/tutorials/atlassian-gitcheatsheet