

# Git & Github

Tópicos de Informática para Automação

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## A Practical Guide to Version Control and Collaboration

# The Chaos Before Version Control

Imagine you're writing a large essay or coding project. Your folder probably looks like this:

- Project\_v1.c
- Project\_v2\_fixed.c
- Project\_final.c
- Project\_final\_REALLY.c
- Project\_final\_APPROVED\_v3.c

This is confusing, error-prone, and impossible to scale. You have no clear record of *what* changed, *why* it changed, or *when*.

# The Collaboration Problem

- 1. Method 1: Shared Folders (e.g., Dropbox, Google Drive)**
  - These are **file synchronization** tools, not version control tools.
  - **Problem:** *File locking*. If two people edit the same file, you get MyFile (Conflict Copy).doc. The last person to save *wins*, and work is lost. It only syncs the *latest* version.

## 2. Method 2: Emailing Files

- Project\_v5\_Marios\_changes.zip
- Project\_v5\_Anas\_feedback.zip
- **Problem:** How do you merge these changes? This is a manual, chaotic process that guarantees failure.

# The Solution: A Version Control System (VCS)

A VCS is a system that records changes to a file or set of files over time. It's a **time machine** for your project.

It allows you to:

- See who changed what, and when.
- Revert to any previous version.
- Compare changes over time.
- Safely merge work from multiple people.

# Types of VCS: Centralized vs. Distributed

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## 1. Centralized (CVCS) - e.g., Subversion (SVN)

- There is **one single central server** that holds the entire project history.
- Developers “check out” the latest version, work, and “check in” their changes.
- **Weakness:** It’s a single point of failure. If the server goes down, no one can collaborate or save their history.

## 2. Distributed (DVCS) - e.g., Git, Mercurial

- **Every developer** has a full, local copy (a “clone”) of the **entire repository**, including its full history.
- The “server” is just another repository that everyone agrees to sync with.
- **Strength:** You can work offline, and the history is safe on dozens of machines.

# The Origin of Git

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- **Who:** Linus Torvalds (the creator of the Linux Kernel).
- **When:** 2005.
- **Why:** The Linux Kernel team was using a proprietary DVCS called BitKeeper. A licensing change forced them to stop.
- **The Problem:** No other VCS could handle the sheer scale (speed, size, and number of contributors) of the Linux Kernel project.
- **The Solution:** Linus created **Git** in about a week. It was designed from the ground up to be distributed, fast, and to ensure data integrity.

## How Git “Thinks”: Snapshots, Not Diffs

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Many older VCS tools (like SVN) store changes as *deltas* or *diffs* (a list of what changed, line by line).

Git does not. Git “thinks” of its history as a **stream of snapshots**.

When you **commit** (save a version), Git takes a “picture” of what all your files look like at that moment and stores a reference to that snapshot. If a file hasn’t changed, Git just links to the previous version of that file.

## The Core Concept: The 3 States

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This is the most crucial, and sometimes confusing, part of Git.  
Your files exist in one of three states:

1. **Working Directory:** All your files and folders on your computer's filesystem. This is your "messy desk."
2. **Staging Area (Index):** A "drafting" area. This is where you assemble your snapshot. You use `git add` to move files *from* the Working Directory *to* here.
3. **Repository (.git):** The permanent, immutable database of all your project's snapshots (commits). This is the "file cabinet."

## Creating a Repository: git init

There are two ways to start a project with Git:

1. `git clone`: (We'll see this later) Copy an *existing* repository from a server.
2. `git init`: Create a *new* repository from scratch.

`git init` is the command you run inside a project folder to turn it into a Git repository.

```
$ mkdir my-new-project  
$ cd my-new-project  
$ git init  
Initialized empty Git repository in /path/to/my-new-project/.git/
```

This command creates a hidden sub-directory named `.git`. This `.git` folder is the “brain” of your repository—it contains all the snapshots, branches, and history.

## The Core Workflow: add & commit

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1. You modify files in your **Working Directory**.
2. You run `git status` to see what has changed.
3. You use `git add <filename>` to move your desired changes from the Working Directory to the **Staging Area**.
4. You use `git commit -m "My message"` to take everything in the Staging Area, create a permanent **snapshot** (a commit), and save it to your **Repository**.

The commit message is vital. It should explain *why* you made the change, not *what* you changed (the code shows what).

# What Makes a *Good* Commit Message?

A commit message is a log for your future self and your teammates. A good message provides context and answers *why* a change was made. The community standard follows a 50/72 rule:

- **Subject:** A short summary, 50 characters or less.
- (Leave one blank line)
- **Body:** A detailed explanation, wrapping lines at 72 characters.

# The 7 Rules of a Great Commit Message

- 1. Use the imperative mood in the subject.**
  - **Good:** Add login page
  - **Bad:** Added login page or Adding login page  
(Think of it as a command: "This commit will...")
- 2. Separate the subject from the body with a blank line.**
- 3. Limit the subject line to 50 characters.**
- 4. Do not end the subject line with a period.**
- 5. Capitalize the subject line.**
- 6. Wrap the body at 72 characters.**
- 7. Use the body to explain *what* and *why* vs. *how*.** The code shows *how*.

## Example: Good vs. Bad

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**Bad Commit:** `git commit -m "fix stuff"`

**Good Commit:**

```
git commit -m "Fix: Correct user authentication logic" -m "
```

The previous login function failed to hash the password before comparing it to the database, resulting in a critical security vulnerability.

This commit applies the SHA-256 hashing function to the user's input before the database query. This resolves the security flaw."

## The Power of Git: branch

A **branch** is simply a lightweight, movable pointer to one of your commits. The main branch is typically called **main** or **master** (depracated as of late).

**Why use branches?** To work on new features or fix bugs in **isolation** without breaking the stable code on the **main** branch.

- `git branch <name>`: Creates a new branch.
- `git checkout <name>`: Switches your Working Directory to that branch.
- `git checkout -b <name>`: A shortcut that creates and switches in one step.

# Visualizing Branches & Merging

This diagram shows the relationship between different branches.

- Work starts on the **Main branch** (rectangles).
- A new branch is created to work on a feature (circles).
- When the feature is complete, it is merged back into the main branch.

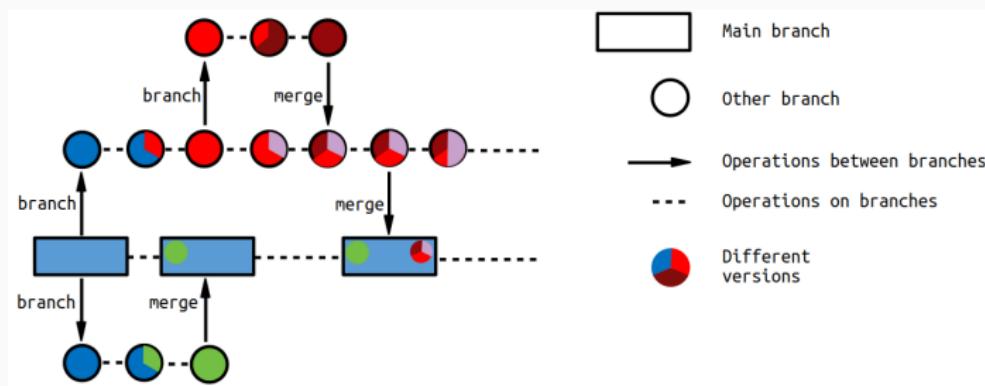


Figure 1: Branching visualization

## Viewing History: git log

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Once you have commits, you need to see them.

- `git log`: Shows the full commit history, with authors, dates, and messages.
- `git log --oneline`: Shows a compact, one-line view of the history.
- `git log --graph --oneline`: Shows the history with ASCII art representing the branches and merges.

## Combining Work: merge

After you finish your work on a feature branch (e.g., `feature/login`), you need to integrate it back into `main`.

A merge joins the histories of two branches.

1. Switch to the branch you want to update: `git checkout main`
2. Run the merge: `git merge feature/login`

Git will create a new “merge commit” that ties the two histories together.

# The Inevitable: Merge Conflicts!

A merge conflict happens when you try to merge two branches that have **edited the same line in the same file**. Git doesn't know which change is correct, so it stops and asks you to fix it manually.

1. Git will mark the file with <<<<< and >>>>> to show you both conflicting versions.
2. You must open the file, delete the markers, and edit the code to be correct.
3. You then `git add` the fixed file and run `git commit` to finalize the merge.

## Alternative to Merging: rebase

A rebase is a way of “rewriting history” to keep it clean and linear.

Instead of a “merge commit,” rebase takes all the commits from your feature branch and **re-applies them, one by one**, on top of the latest version of the main branch.

- **Result:** A clean, single-file-line history.
- **Warning:** This is a powerful, history-altering command.  
**NEVER** rebase public branches that other people are using.

## Collaboration - Git & GitHub: remote & origin

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So far, everything has been local. How do you share?

- A `remote` is a named connection to a Git repository in another location (e.g., on a server).
- `origin` is the default, conventional name for your main `remote` (the server you cloned from or want to push to).

# The Main Collaboration Commands

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- `git clone [url]`: Downloads a full copy (a clone) of a remote repository to your machine and sets up the `origin` connection.
- `git pull`: (“Pulls”) Fetches changes from `origin` and merges them into your local branch. It’s `git fetch + git merge`.
- `git push`: (“Pushes”) Uploads your local commits (that the remote doesn’t have) to `origin`.

# Git vs. GitHub

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This is a critical distinction.

- **Git** is the **tool**. It's the distributed, command-line VCS you install on your computer.
- **GitHub** is a **service**. It's a web-based company (founded in 2008, now owned by Microsoft) that **hosts** Git repositories.

GitHub provides a “social layer” on top of Git, adding features like issue tracking, wikis, and Pull Requests.

## The Open-Source Workflow: fork

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You can't just push your changes to a project you don't own (like the official Python repository).

A **fork** is a **personal, server-side copy** of someone else's repository. It lives in your GitHub account, and you have full control over it. This is the first step to contributing.

## The Heart of Collaboration: pull request

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A **Pull Request (PR)** is a formal request for a project owner to “pull” (merge) your changes from your branch (or fork) into their main branch.

A PR is the start of a **conversation**. It is *not* just a command. It's a web page on GitHub where:

- \* You describe *why* you made the changes.
- \* Your team can **review your code** line by line.
- \* You can discuss improvements.
- \* Automated tests can be run.
- \* The project owner can approve and merge your code.

# A Typical Git Workflow (Summary)

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1. `git clone [url]`: Get the project from a remote server (like GitHub).
2. `git checkout -b new-feature`: Create a new branch to work in isolation.
3. *... Write your code, make your changes ...*
4. `git add .`: Stage your changed files.
5. `git commit -m "Add login functionality"`: Save a snapshot of your work.

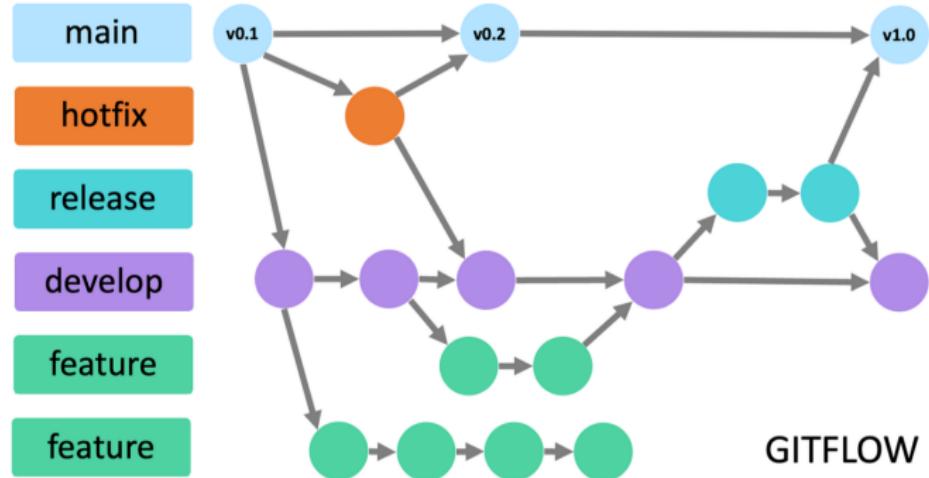
6. `git push origin new-feature`: Upload your branch to the remote server.
7. **Go to GitHub**: Open a **Pull Request** to propose your changes.
8. **Discuss / Review**: Your team reviews your code.
9. **Merge**: A project maintainer merges your PR into the **main** branch.
10. `git checkout main`: Switch back to your local **main** branch.
11. `git pull origin main`: Update your local **main** with the newly merged code.

## Advanced Workflow: "GitFlow"

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While your typical workflow is great for small projects, larger projects often use a more structured, formal model like **GitFlow**.

- **main**: Only contains official, tagged releases. You never commit here directly.
- **develop**: The main integration branch for all new features.
- **feature branches**: Created from **develop** and merged back into **develop**.
- **release branches**: Created from **develop** to prepare a new release (final bug fixes).
- **hotfix branches**: Created from **main** to patch urgent production bugs.



**Figure 2:** GitFlow

## Marking Versions: tag & release

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When your project reaches a stable point (e.g., v1.0.0), you want to mark it.

- `git tag v1.0.0`: A “tag” is a permanent pointer that points to a specific commit. Unlike a branch, a tag is not meant to move. It’s an anchor in your history.
- **GitHub Releases:** A “Release” is a feature on GitHub that is built on top of a tag. It’s a formal web page for your release that lets you:
  - Write a “changelog” (what’s new).
  - Attach binary files (like .exe or .zip installers).
  - Mark it as a “pre-release.”

This is how you officially present a new version to your users.

## Summary: Git vs. GitHub

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- **Git** is the distributed **tool** on your computer for tracking changes (snapshots).
  - init, add, commit, branch, merge, pull, push
- **GitHub** is the social web **service** that hosts your repositories and facilitates collaboration.
  - Fork, Pull Request, Issues, Releases
- **Core Workflow:** Branch → Add → Commit → Push → Pull Request → Merge
- **Golden Rule:** Work in isolation on branches. Only merge clean, finished work into main.

## Further Reading & Resources



- **Pro Git Book:** The definitive guide to Git, available free online.
  - <https://git-scm.com/book/>
- **GitHub Hello World Guide:** A simple, 10-minute tutorial to get started.
  - <https://docs.github.com/en/get-started/quickstart/hello-world>
- **Learn Git Branching (Interactive):** An interactive game-like tutorial to learn branching.
  - <https://learngitbranching.js.org/>
- **Git Cheat Sheet (Atlassian):** A great one-page reference for common commands.
  - <https://www.atlassian.com/git/tutorials/atlassian-git-cheatsheet>