Technology Arts Sciences

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Software

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In cooperation with:

Sponsored by:





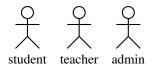


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A general system overview can be seen in figure ??.

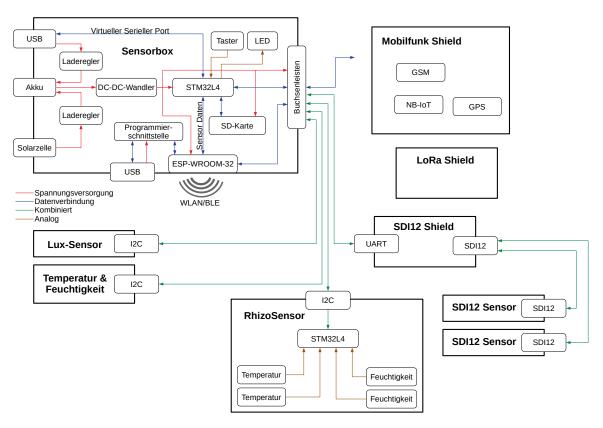


Figure 2.1: System structure

An overview of the communication channels can be found in figure ??.

CHAPTER 2. GENERAL OVERVIEW

Figure 2.2: Communication overview

3 Development environment

3.1 Software Tools

The development was done under the newest versions of Ubuntu during the project. The latest used version is: 20.04. The following development software is needed for the development of this project:

- VSCode (Visual Studio Code) Manual Install
- System Workbench for STM32 Manual Install
- STM32CubeMX Manual Install
- STM32CubeProgrammer Manual Install
- ESP-IDF Manual Install
- Inkscape
- Dia
- TexLive
- Valgrind
- Python3
- KiCad
- LibreOffice
- gcc
- make
- Doxygen
- Graphviz
- LibreCAD
- Gi
- Mosquitto
- SQLiteBrowser
- MQTTfx Manual Install
- Powershell Core
- OpenSSL
- Go

The most tools can be installed with the following commands

The required python packages can be install with, while being in the Webservice/install directory:

```
pip3 install -r requirements.txt
pip3 install pytest
pip3 install pylint
```

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For Visual Studio Code exists a Workspace definition RhizoTech.code-workspace which can be opened via File->Open Workspace. After opening the workspace you will be asked to about workspace recommendations. All the recommended extensions should be installed.

If the packets should be installed with an activated conda environment (conda activate <EnvName>), the required python packages can be install with the following commands, while being in the Webservice/install directory:

```
conda install --file requirements_conda.txt
```

3.1.1 Install Software tools on MacOS systems

To install the software tools on a MacOS system the open-source software package management system homebrew have to be installed on the system. To install homebrew execute the following command in the terminal.

```
/bin/bash -c "$(curl -fsSL https://raw.githubusercontent.com/
   → Homebrew/install/master/install.sh)"
```

With the following brew commands the necessary software tools would be installed.

```
brew install --cask visual-studio-code
brew install --cask powershell
brew install --cask inkscape
brew install --cask libreoffice
brew install --cask db-browser-for-sqlite
brew install --cask mactex-no-gui
brew install gcc
brew install --cask doxygen
brew install --cask miniconda
brew install graphviz
brew install --cask librecad
brew install mosquitto
brew install --cask mqttfx
```

3.2 Flashing of MCUs

3.2.1 STM32L4 micro controller

The first step is to Flash the Motherboard STM32L4 micro controller. On the first flashing of the micro controller you need to execute some additional steps.

- 1. Open Visual Studio Code Workspace
- 2. Press *Crtl+P*
- 3. Type task Erase Flash
- 4. Press Enter
- 5. Wait for completion of the command which should be shown at the bottom in the terminal. This command will erase the hole micro controllers flash memory.
- 6. Press *Ctrl+P*
- 7. Type task Disable IWDG during standby
- 8. Press Enter

9. Wait for completion of the command which should be shown at the bottom in the terminal. This command will set the option byte, which disables the **IWDG!** (**IWDG!**) in the standby mode.

After these steps use *System Workbench for STM32* for the final flashing of the micro controller and the development of the STM32L4.

3.2.2 ESP32 micro controller

The ESP32 micro controller is flash via the UART to USB adapter on the board. To flash the ESP micro controller the simples way is to configured all intervals to the same value and enable **WLAN!** (**WLAN!**) sending. The a measurement can be started and then the command the following command can be executed:

```
make flash
```

Which will then wait until the ESP is started for sending data via **WLAN!** and then the Flash process will start. The command needs to executed in the *Motherboard/Motherboard_ESP* directory. Maybe prior to the above command the device name needs to be set. This can be done via the command:

```
make menuconfig
```

After executing this command a graphical user interface will be shown in the command line which can be navigated with the keyboard. In the menu *Serial flasher config* is the setting *Default serial port*, which needs to set according to your specific value.

3.3 Simulated sensor data transmission

The C/C++ project Motherboard_Testing allows to construct messages which can be transmitted to the MQTT-Broker. The script Motherboard/Motherboard_Testing/SendScript.py executes the compiled version of the Motherboard_Testing software. The script SendScript.py can be configured to send messages to a local broker without Username, Password and TLS encryption or it can send messages which will be stored in the Webservice. The C/C++ project Motherboard_Testing can be compiled with *System Workbench for STM32*.

Commandline arguments of Motherboard_Testing:

• -message

Generate a message as output and do not execute tests.

• -serialnumber <high> <mid> <low> Serial number split into three 32-bit numbers which should be the source of the message.

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• -airtemp <value>

Add an air temperature value to the message. This parameter can be specified multiple times.

• -airhumidity <value>

Add an air humidity value to the message. This parameter can be specified multiple times.

• -soiltemp <value>

Add a soil temperature value to the message. This parameter can be specified multiple times.

• -soilmoisture <value>

Add a soil moisture value to the message. This parameter can be specified multiple times.

• -illuminance <value>

Add an illuminance value to the message. This parameter can be specified multiple times.

• -battery <value>

Add a battery voltage to the message. This parameter can be specified multiple times.

• -ph <value>

Add a pH value voltage to the message. This parameter can be specified multiple times.

-datenow

The timestamp in the message should be the time of execution.

• -test

Use a randomly generated message.

The order of the parameters which can be specified multiple times, is the order in which they will occur in the message. This is than also the oder of the sensors in the webservice.

3.4 Webservice Real-Deployment Testing

The webservice in a real deployment is different from a local deployment. Normally locally only the Python web application is executed and on the real server also the mqtt broker is instantiated. How a virtual machine can be setup for testing the installation scripts of the webservice is outline below. The installation of the webservice is covered in a separate document about the webserver. In this document all necessary steps for an initial deployment of the webservice are outlined.

- 1. Install Virtual Box
- 2. Download new Ubuntu Server image
- 3. Create new Virtual Box Virtual Machine with New button



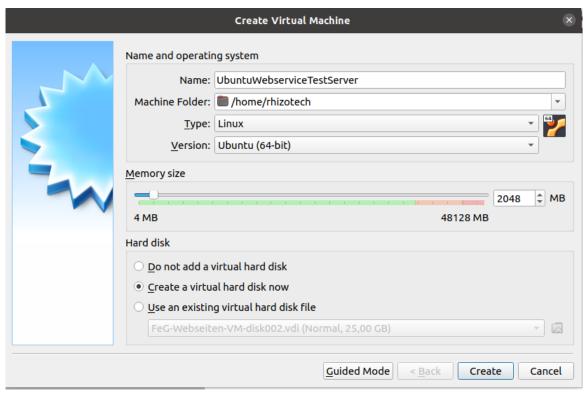




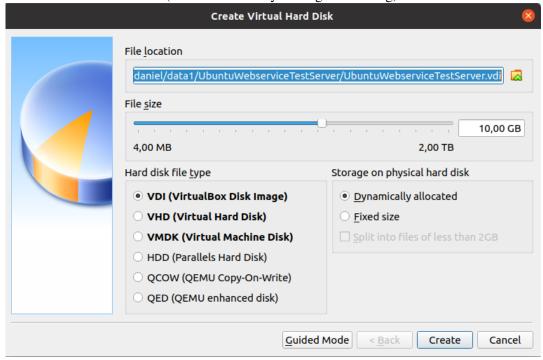




4. Set a Name, Type and Version of operating system. If possible give 2 GB. Then click Create



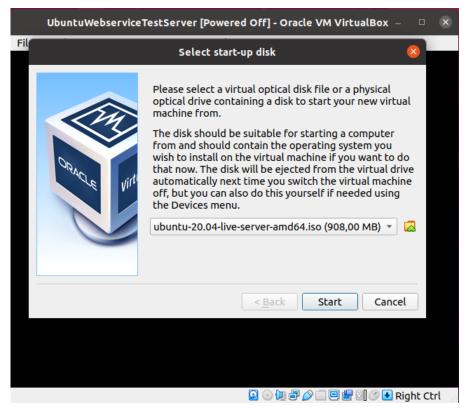
5. Create a Virtual Hard Disk (Default was always enough for testing) and click Create



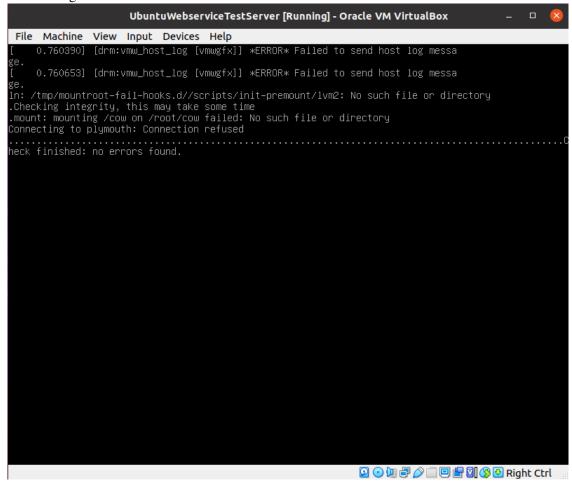
6. Double Click the created Virtual Machine



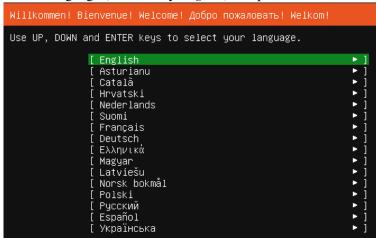
7. Select the Virtual Disk Image of Ubuntu which was previously download. Then click Start



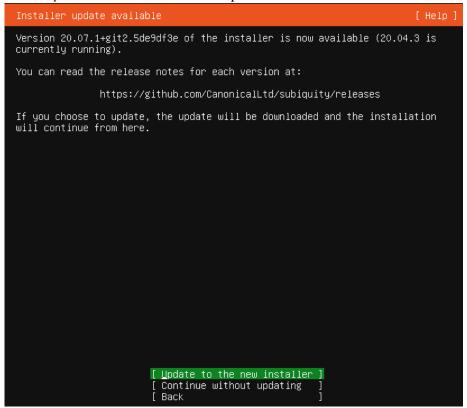
8. Wait during boot...



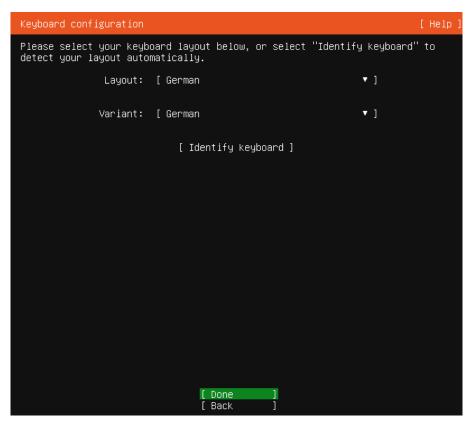
9. Select Language (Tested only English) and press Enter



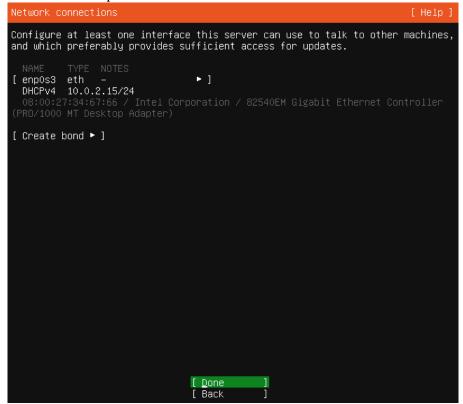
10. Select *Update to the new installer* and press *Enter*



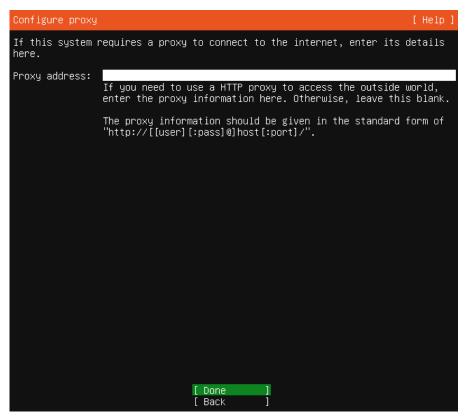
11. Select Keyboard Layout and Keyboard Variant. Then select Done and press Enter



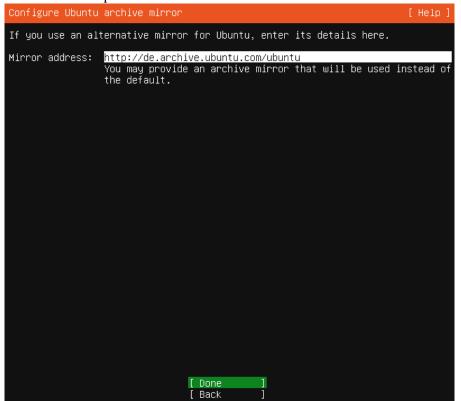
12. Select *Done* and press *Enter*



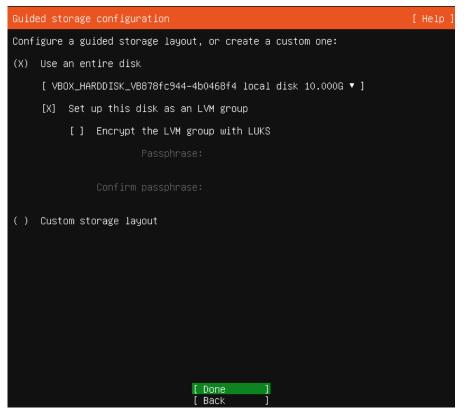
13. Select *Done* and press *Enter*



14. Select *Done* and press *Enter*



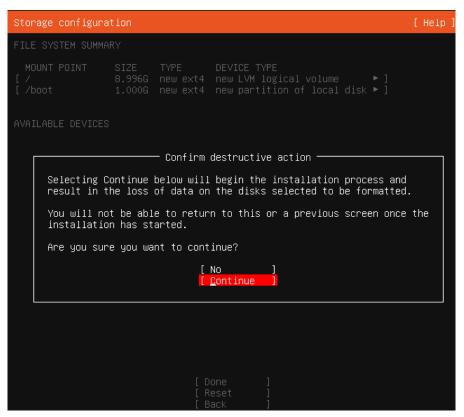
15. Select *Done* and press *Enter*



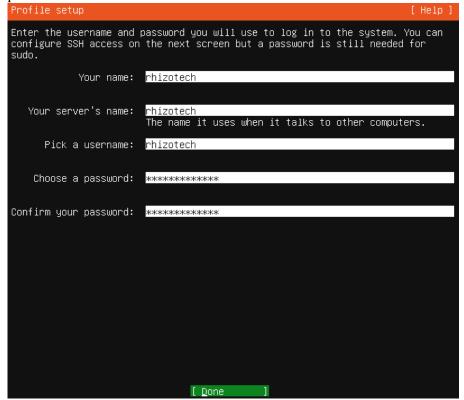
16. Select *Done* and press *Enter*

```
Storage configuration
FILE SYSTEM SUMMARY
                          8.996G new ext4 new LVM logical volume 
1.000G new ext4 new partition of local disk 
1.000G
[ /boot
AVAILABLE DEVICES
USED DEVICES
                                                                   LVM volume group
                                                                                                  8.996G ►]
[ ubuntu-vg (new)
  ubuntu-1v
                     new, to be formatted as ext4, mounted at /
                                                                                                  8.996G
[ VBOX_HARDDISK_VB878fc944-4b0468f4 local disk
partition 1 new, bios_grub
partition 2 new, to be formatted as ext4, mounted at /boot
partition 3 new, PV of LVM volume group ubuntu-vg
                                                                                                 10.000G ►]
                                                                                                  1.000M
                                                                                                  1.000G
                                                                                                  8.997G
                                                [ Done
                                                  Reset
                                                  Back
```

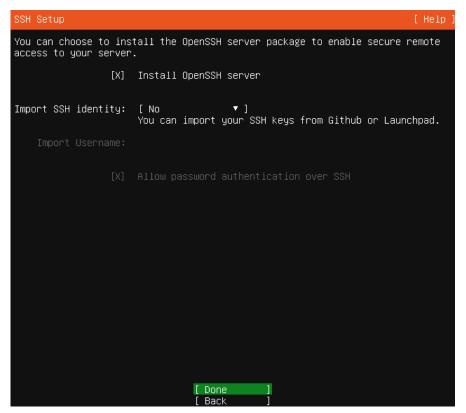
17. Select Continue and press Enter



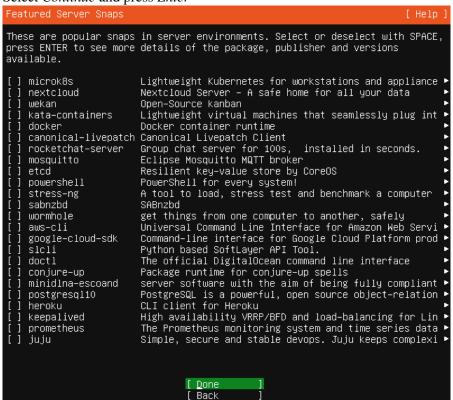
18. Set a *Name*, the *Hostname* of the Server, the *Username* and the *Password*. Then select *Done* and press *Enter*



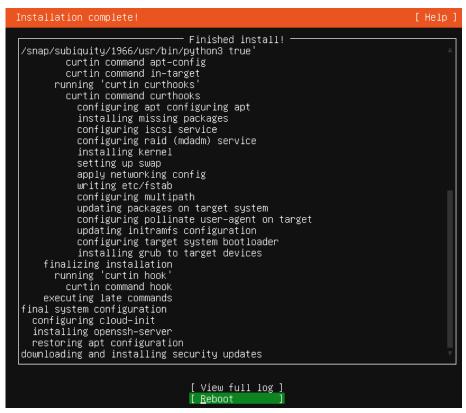
19. Select to install *OpenSSH server* and then select *Done* and press *Enter*



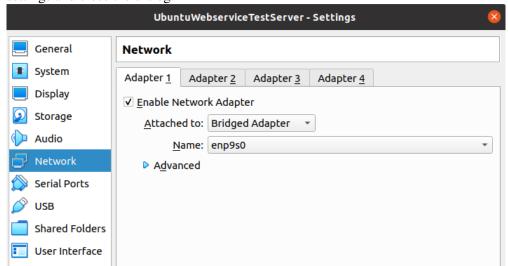
20. Select *Continue* and press *Enter*



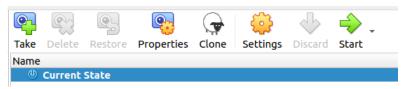
21. Wait for the installation to finished. Then select *Reboot* and press *Enter*. During reboot you might need to press enter if you thing it is stuck.



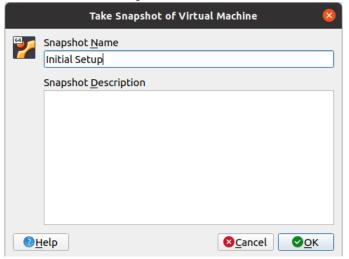
- 22. After reboot you can login with your *Username* and *Passwort*. At this stage you might see message printed on the screen and the login mask is not shown (only text based). You can press *Enter* to show the username input again, or you can type your *username* and press *Enter*. Then you type your *password* and press *Enter* again. Now you are logged in. With ip a you can show the ipaddress of the virtual machine, which is not from your local network. To be able to access the virtual machine via ssh you need to configure the network settings.
- 23. Shut of the Virtual Machine after reboot and go into settings. There you need to set the network adapter to *Bridged Adapter* to access the SSH server and server in the Virtual Machine. Save the settings and close the dialog.



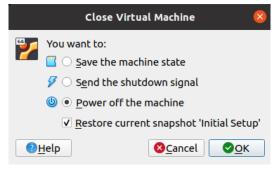
24. Then take a Snapshot of the Virtual Machine with the button *Take*.



25. Set a name for the Snapshot and click OK.



- 26. Then you can boot the VM again an change settings. If you want to go back you can close the window and the following window appears. The option *Restore current snapshot 'Initial Setup'* resets the Virtual Machine after clicking in *OK*. This allows to test with a clean system the installation of the Software and Configuration of the Webservice.
- 27. At this stage you should be able to use ssh to log into the create virtual machine. Use ssh <username>@<hostname> to log into the virtual machine via ssh.



4 Program flow Motherboard STM32

4.1 Wakeup sources

The STM micro controller has multiple event source from which the controller could wakeup. The available sources are:

- Button 1 (WUF3)
- Button 2 (WUF2)
- Button 3 (WUF1)
- USB Power connection (WUF5)
- Timer/RTC event (given period of time has elapsed) (WUTF)
- · Reset button

4.2 Main

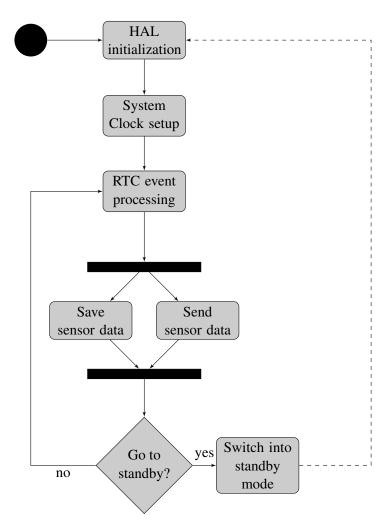


Figure 4.1: Main program flow

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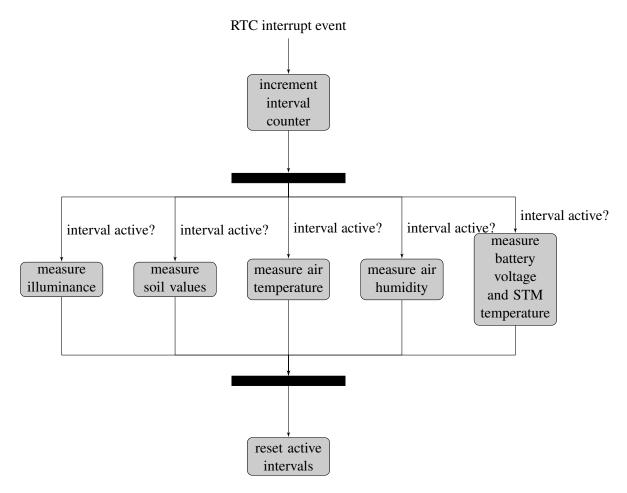


Figure 4.2: Measurement program flow

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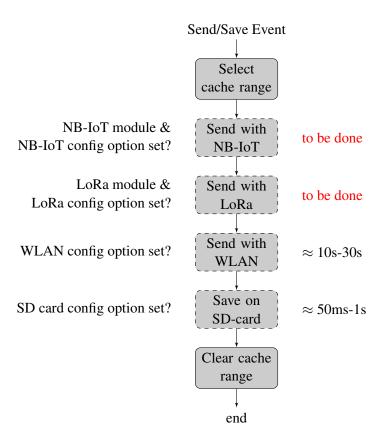


Figure 4.3: Sending/Saving program flow

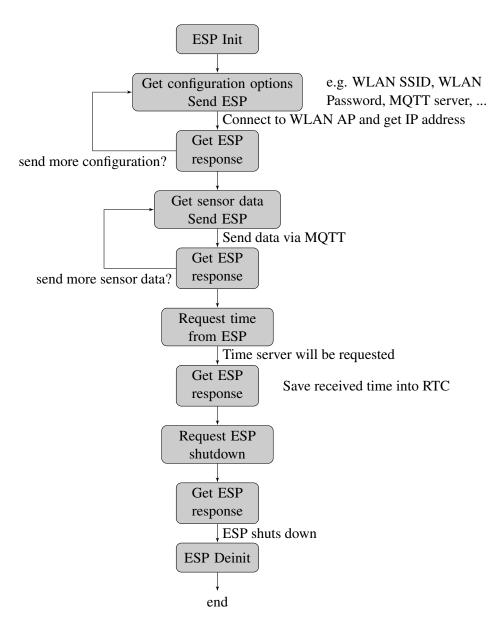


Figure 4.4: ESP communication flow, view from STM

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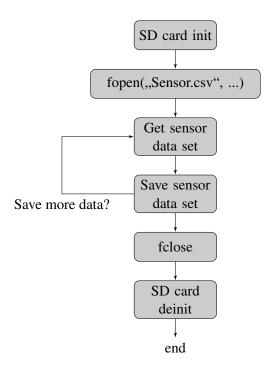


Figure 4.5: Saving onto SD card program flow

4.3 STM-ESP Communication

4.3.1 Packages

A package is a type identifier with data. The identifier is a 16bit number. Through the identifier the type/content of the package is recognized by the receiver. The following types are defined:

| Number | Type | Datatype | Description | | | |
|--------|-------------------------|----------|---|--|--|--|
| 1 | MQTT Server URL | string | URL or IP of the server where the MQTT-Broker | | | |
| | | | is running. | | | |
| 2 | MQTT Topic | string | Name of the topic on the MQTT server. The | | | |
| | | | typical topic name is: | | | |
| | | | rhizotech/ <username>/values.</username> | | | |
| | | | Therefore this option is not mandatory! | | | |
| 3 | MQTT Username | string | Username for authentication at the MQTT server. | | | |
| 4 | MQTT Password | string | Password for authentication at the MQTT server. | | | |
| 5 | MQTT Server Certificate | | Certificate for checking the validity of the | | | |
| | | | certificate of the MQTT server. The required | | | |
| | | | certificate is the root-certificate of the trust chain. | | | |
| 6 | NTP Server URL | string | If not provided NTP Server ntp.pool.org will | | | |
| | | | be used. If an empty string was received no NTP | | | |
| | | | request will be done. | | | |
| 7 | WLAN SSID | string | SSID! (SSID!) (Name) of the WLAN, the | | | |
| | | | connection will be established to. | | | |
| 8 | WLAN Password | string | Password of the WLAN. | | | |
| 9 | Sensor data | bytes | Sensor data message content. | | | |
| 10 | MQTT ClientId | string | ClientID which will be used to connect to the | | | |
| | | | MQTT-Broker this is a combination of a string | | | |
| | | | e.g. with version info and the serial number. | | | |

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| 100 | WLAN/DHCP Ready | empty | Signals that a connection to the WLAN Access Point has been established and an IP address was received via DHCP! (DHCP!). |
|-----|-----------------------------|----------------|---|
| 101 | Turn off | empty | |
| 102 | Timestamp | timestamp | UTC! (UTC!)-Timestamp of the requested time, |
| | | | with maybe additional time which was counted |
| | | | by the ESP. |
| 103 | Configuration | string | Configuration information for the sensor box. |
| | | | (see ?? ??) |
| 104 | Sensor data acknowledgement | array of bytes | Acknowledgements of the sensor data messages |
| | | | whether they have been sent or not |

Table 4.1: Packages between STM and ESP

4.3.1.1 Strings

Strings can be transmitted without string end character, because the length of the data is transmitted and a string end character is added to all data.

4.3.1.2 Timestamp

A timestamp package contains a byte which indicates whether the time synchronization was OK or not. 0x3B is for OK and 0x85 is for not OK. Then a unix timestamp with 64bit will be transmitted in network byte order. After this a CRC code will be used. This is the same code as in the MQTT messages!

4.3.1.3 Sensor data acknowledgement

The sensor data acknowledgement contains for every packet in the last set of packets a byte, in the received order, which indicates the success or failure of sending the sensor data message via MQTT.

| Number | Description | | |
|--------|-----------------|--|--|
| 1 | Success | | |
| 5 | General failure | | |

Table 4.2: Numbers in sensor data acknowledgements

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4.3.2 Communication Flow

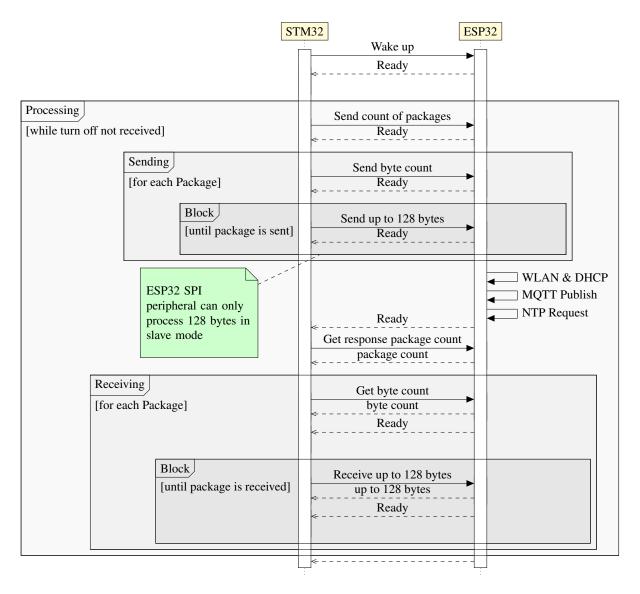


Figure 4.6: Message Sequence Chart STM-ESP communication

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4.4 STM finite state machine

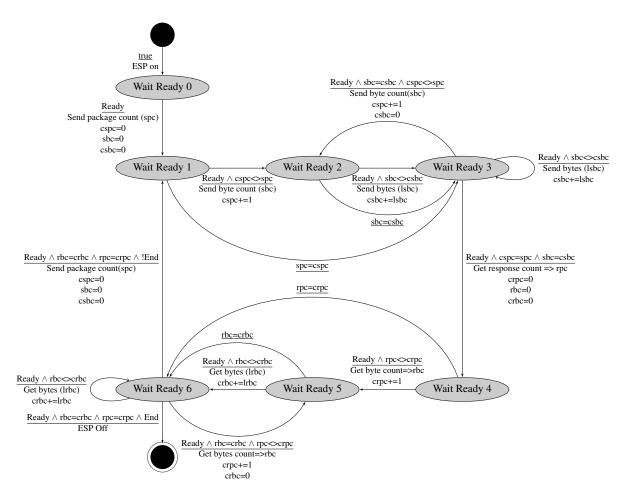


Figure 4.7: STM-ESP communication - STM finite state machine.

| Variable | Long name | Description | | | | |
|----------|------------------------------|---|--|--|--|--|
| spc | send packet count | Count of packets which will be send in the current | | | | |
| | | processing round- | | | | |
| cspc | current send packet count | Count of sent and sending packets | | | | |
| sbc | send byte count | Count of bytes for the current packet | | | | |
| csbc | current send byte count | Send and sending count of bytes for the current packet | | | | |
| lsbc | local send byte count | Count of bytes for current transaction, of a packet. lsbc = | | | | |
| | | sbc - csbc, limited to 128 | | | | |
| rpc | receive packet count | Count of packets to receive. | | | | |
| crpc | current receive packet count | Count of received and receiving packets. | | | | |
| rbc | receive byte count | Count of bytes to receive for the current packet. | | | | |
| crbc | current receive byte count | Count of bytes received and receiving for the current | | | | |
| | | packet. | | | | |
| lrbc | local receive byte count | Count of bytes of current transaction, of the current packet. | | | | |
| | | lrbc = rbc - crbc, limited to 128 | | | | |
| Ready | ESP ready signal | | | | | |
| End | ESP shutdown | The shutdown command was send to the ESP | | | | |

Table 4.3: STM-ESP communication - STM finite state machine - variables

4.5 ESP finite state machine

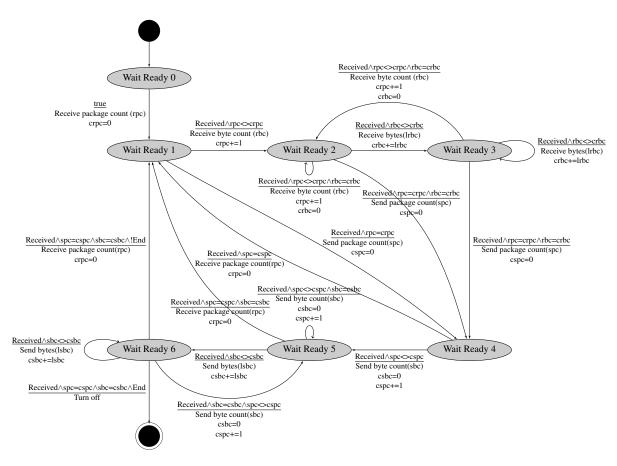


Figure 4.8: STM-ESP communication - ESP finite state machine.

| Variable | Long name | Description | | | | |
|----------|------------------------------|---|--|--|--|--|
| spc | send packet count | Count of packets which will be send in the current | | | | |
| | | processing round. | | | | |
| cspc | current send packet count | Count of sent and sending packets. | | | | |
| sbc | send byte count | Count of bytes for the current packet. | | | | |
| csbc | current send byte count | Send and sending count of bytes for the current packet. | | | | |
| lsbc | local send byte count | Count of bytes for current transaction, of a packet. lsbc = | | | | |
| | | sbc - csbc, limited to 128. | | | | |
| rpc | receive packet count | Count of packets to receive. | | | | |
| crpc | current receive packet count | Count of received and receiving packets. | | | | |
| rbc | receive byte count | Count of bytes to receive for the current packet. | | | | |
| crbc | current receive byte count | Count of bytes received and receiving for the current | | | | |
| | | packet. | | | | |
| lrbc | local receive byte count | Count of bytes of current transaction, of the current packet. | | | | |
| | | lrbc = rbc - crbc, limited to 128. | | | | |

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| Received | received signal | |
|----------|-----------------|--|
| End | ESP shutdown | The shutdown command was send to the ESP |

Table 4.4: STM-ESP communication - ESP finite state machine - variables

4.6 Sensor data storage

If the recording of sensor data values is enabled a file will be created on the SD-Card with the name Sensor.csv which is a CSV! (CSV!)-file which contains the recorded values. The file contains columns for all values which can be recorded with the current configuration. When the configured amount of sensors changes a new line which contains the header for the columns will be added to the csv file. If the file Sensor.csv doesn't exists it will be created and the column header will be added.

4.7 Saving of configurations/settings

4.7.1 Technical solution

Because the used micro controller doesn't have an **EEPROM!** (**EEPROM!**) the flash memory is used as storage. Therefore a space starting at BASEADDRESS is used as configuration storage.

Configuration options with a boolean, integer or floating point value are simple to save, because they have a defined length. When saving strings this gets more complicated, because the length is unknown. Sometimes a maximum length is known like in the case of the *WLAN-SSID*, which can only have up to 32 octets (bytes).

All options in memory will have a fixed memory location which is defined in the Software. For configurations with a dynamic data size on the "well "known" location a pointer is located. This pointer points to a memory location which holds the size of the following data block.

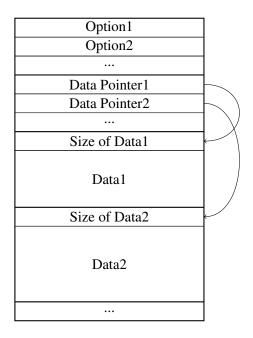


Figure 4.9: Memory mapping for configurations

When saving a block of data bytes they must be combined to blocks(lines) with 64 bits. An example is shown in the following table ??. In the case that a line couldn't be filled the empty space can contain

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anything.

| i = 7 | i = 6 | i = 5 | i = 4 | i = 3 | i = 2 | i = 1 | i = 0 |
|--------|--------|--------|--------|--------|--------|--------|--------|
| i = 15 | i = 14 | i = 13 | i = 12 | i = 11 | i = 10 | i = 9 | i = 8 |
| | | | | | | | |
| | | | | | | i = 41 | i = 40 |

Table 4.5: Memory mapping of block of bytes

How is the initial start handled?

The initial start is handled by a defined configuration option which should a known value, which is not correct at the initial startup. With this mechanism the initial start could be detected. For development this is also good, because when changing the amount of configuration options only the value in this configuration option needs to be changed.

All addresses in the memory are virtual addresses, which are starting at the BASEADDRESS.

4.7.2 Configuration options

4.7.2.1 General options

- WLAN!-Connection
 - SSID
 - Password
 - Certificates?

When connections to WLAN networks other then WPA2-Personal/Preshared Key should be established maybe additional parameters are needed, like certificates in WPA2-Enterprise.

- MQTT! (MQTT!)-Endpoint
 - Server
 - Topic (should be preconfigured)
 - Username
 - Password
 - **–** ...
- · Time reference
 - NTP-Server name/ip address
 - Do time requests to NTP¹-Server
 - Use NB-IoT???
- Go into standby
- · Save data to SD-card
 - Do not save
 - Save directly
 - Cache a short time (Energy saving saving)
- Communication over:
 - None
 - WLAN (WLAN!)

Which possibilit should be available

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¹NTP! - NTP!

- LoRa (LoRa!)
- NB-IoT (**NB-IoT!**)

4.7.2.2 Interval (measurement, sending)

- Wake up (greatest common divisor of other options)
- Wireless transmitting
- Soil moisture & temperature
- Air temperature & humidity
- Illuminance
- Battery voltage
- pH value

4.7.2.3 Calibration

- · Soil moisture
- pH
- Soil (temperature)

The soil sensors may should have some predefined calibrations for different types of soil.

4.7.3 Configuration Fileformat

4.7.3.1 Run requirement file format

basicsetup.conf.txt

Communication: (SD | WLAN | LoRa | NB-IoT | GSM)

The value *SD* is used in the case that the sensor data should be saved onto the SD-Card. The option *WLAN* is used in the case the sensor data should be transmitted via WLAN. If the sensor data should be transmitted via LoRa then option *LoRa* should be used. The option *NB-IoT* will use the standard NB-IoT for data transmission and the option *GSM* will use the GSM standard for data transmission. It is allowed to combine multiple options. The combination is done with a space between the options.

WLAN-SSID: <SSID>

SSID (Name) of the Wifi the sensor box should be connected to

WLAN-Password: <Password>

Password of the Wifi the sensor box should be connected to

MQTT-Broker: <URL>

URL! (URL!) of the MQTT Broker (e.g. iot.nt.th-koeln.de)

MQTT-Username: <Username>
Username for the MQTT Broker
MQTT-Password: <Password>
Password for the MQTT Broker
NB-IoT-APN: <APN-URL>

Name of the APN e.g. iot.1nce.net. This option is only needed if transmission via NB-IoT is enabled.

NB-IoT-NetworkLocationAreaIdentification: <NetworkLocationAreaID>

The network location area identification is only needed if transmission via *NB-IoT* is enabled. An example for this value is 26201 for the 1nce network.

NB-IoT-DestIP: <DestIP>

Destination IP for the sensor data. This is the IP address of the server side **VPN!** (**VPN!**) tunnel interface to the APN. This option is only needed if transmission via *NB-IoT* is enabled.

NB-IoT-DestPort: <DestPort>

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Destination Port for the sensor data. This is the Port number of the server side VPN! tunnel interface to the APN. This option is only needed if transmission via NB-IoT is enabled.

Server-CA-Certificate:

```
---BEGIN CERTIFICATE---
---END CERTIFICATE--
```

List of public server certificates. The certificates must be in PEM² format. A possibility to retrieve this certificate/certificates is to use openssl. In a linux environment the following is possible:

```
openssl s_client -showcerts -connect <BrokerURL>:8883 </dev/null
```

```
Listing 4.1: basicsetup.conf.txt example
Communication: SD WLAN LoRa NB-IoT
WLAN-SSID: ThisIsA_WLAN
WLAN-Password: ThisIsASavePassword
MQTT-Broker: iot.nt.th-koeln.de
{\tt MQTT-Username:\ ThisIsaMQTTBrokerUsername}
MQTT-Password: ThisIsaMQTTBrokerPassword
NB-IoT-APN: iot.1nce.net
NB-IoT-Network: 26201
NB-IoT-DestIP: 10.64.72.81
NB-IoT-DestPort: 10000
Server-CA-Certificate:
----BEGIN CERTIFICATE----
MIIC8DCCAlmgAwIBAgIJA0D63P1XjJi8MA0GCSqGSIb3DQEBBQUAMIGQMQswCQYD
VQQGEwJHQjEXMBUGA1UECAwOVW5pdGVkIEtpbmdkb20xDjAMBgNVBAcMBURlcmJ5
MRIwEAYDVQQKDAlNb3NxdWl0dG8xCzAJBgNVBAsMAkNBMRYwFAYDVQQDDA1tb3Nx
dWlOdG8ub3JnMR8wHQYJKoZIhvcNAQkBFhByb2dlckBhdGNob28ub3JnMB4XDTEy
{\tt MDYyOTIyMTE10VoXDTIyMDYyNzIyMTE10VowgZAxCzAJBgNVBAYTAkdCMRcwFQYD}
VQQIDA5Vbml0ZWQgS2luZ2RvbTE0MAwGA1UEBwwFRGVyYnkxEjAQBgNVBAoMCU1v
c3F1aXR0bzELMAkGA1UECwwCQ0ExFjAUBgNVBAMMDW1vc3F1aXR0by5vcmcxHzAd
BgkqhkiG9w0BCQEWEHJvZ2VyQGF0Y2hvby5vcmcwgZ8wDQYJKoZIhvcNAQEBBQAD
gYOAMIGJAoGBAMYkLmX7SqOT/jJCZoQ1NWdCrr/pq47m3xxyXcI+FLEmwbE3R9vM
rE6sRbP2S89pfrCt7iuITXPKycpUcIU0mtcT10qxGBV2lb6Ra0T2gC5pxyGaFJ+h
A+GIbdYKO3JprPxSBoRponZJvDGEZuM3N7p3S/1Roi7G5wG5mvUmaE5RAgMBAAGj
UDBOMBOGA1UdDgQWBBTad2QneVztIPQzRRGj6ZHKqJTv5jAfBgNVHSMEGDAWgBTa
d2QneVztIPQzRRGj6ZHKqJTv5jAMBgNVHRMEBTADAQH/MAOGCSqGSIb3DQEBBQUA
A4GBAAqw1rK4N1RUCUBLhEFUQasjP7xfFq1VbE2cRy0Rs4o3KS0JwzQVBwG85xge
```

REyPOFdGdhBY2P1FNRyOMDr6xr+D2ZOwxs63dG1nnAnWZg7qwoLgpZ4fESPD3PkA

1ZgKJc2zbSQ9fCPxt2W3mdVav66c6fsb7els2W2Iz7gERJSX

----END CERTIFICATE----

4.7.3.2 Operational settings

settings.conf.txt

[Intervals]

Starts a section in which only intervals will be configured. The order of options in the section has no

²PEM! - PEM!

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relevance. If an option is used more than once the last parsed value will be used. An Interval is given in seconds. The minimal value for all intervals is one second. Depending on the type of interval the minimum might be higher. The maximum value for an interval is 65535 seconds, which is 18 hours, 12 minutes and 15 seconds.

AirTemperature: <Interval>
AirHumidity: <Interval>
SoilTemperature: <Interval>
SoilMoisture: <Interval>
Illuminance: <Interval>
BatteryVoltage: <Interval>
pHValue: <Interval>

Transmisson: (Direct | <Interval>)

[Time]

TimeSource: (None | NTP | GPS)

Source for time synchronisation. The value can be *None* for no time synchronisation. *NTP* for time synchronisation via Wifi. In this case the option TimeURL must be given. The options *GPS* specifies the time synchronisation via **GPS!** (**GPS!**).

TimeURL: <URL>

Optional URL of NTP time server.

The typical time server is: pool.ntp.org.

Inside a company/campus network a dedicated time server might be needed. Inside the TH-Köln this is *time.th-koeln.de*

TimeSynchronisationInterval: <Interval>

Interval in which a time synchronisation will be executed. This value should indicate a time synchronisation a few times a day. More often is not required and slower may increase the time difference between real and local time of the sensor box.

Listing 4.2: settings.conf.txt example

[Intervals]
AirTemperature: 5
AirHumidity: 5
SoilTemperature: 5
SoilMoisture: 5
Illuminance: 5
BatteryVoltage: 100

pHValue: 30

[Time]

TimeSource: NTP
TimeURL:pool.ntp.org

TimeSynchronisationInterval: 21600

4.7.3.3 Calibration file format

calibration.txt

Listing 4.3: calibration.txt example

[SoilTemperature]

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All:Linear, 23.23 25.0, 22.64 24.42, 46.34 48.83

[SoilMoisture]

1:Linear: 23.23 24.0, 22.64 24.42

2:Linear: 23.23 24.0, 22.64 24.42, 46.34 48.83

[pHValue]

1:Linear: 1.1242 4.00, 1.5354 10.00

2,3,4,12:Linear: 1.1242 4.00, 1.5354 10.00

The calibration file contains sections for every sensor type. *SoilTemperature*, *SoilMoisture*, *pHValue*, *AirTemperature*, *AirHumidity*, *Illuminance* and *BatteryVoltage*. In each of these sections either the calibration for all sensors or specific sensor could be given. Each line in a section contains the calibration values for a set of sensors. The set of sensors is specified by either the key word *All* which means that this calibration should be applied to all sensors in this list or by specifying the sensor number to which the calibration should be assigned. After the sensor selection a double point comes and the specification of the interpolation is given currently only *Linear* is possible. After a second double point a comma separated list of tupels is given. Each tupel consists of two values the first is the input value and the second is the output value.

4.7.3.4 Information file format

information.txt

Serialnumber: <Serialnumber>

Serial number of the sensor box which identifies the sensor box uniquely.

NB-IoT-Src <Src-IP>:<Src-Port>

Source IP Address and source port of the messages sent via NB-IoT.

Listing 4.4: information.txt example

Serialnumber: 4987589342750923759023750987

Git Hash: 5b642071c363e68a9bfe62dffd69ff261d6b57d8

Git Branch: master

Compile date: Fr 11. Okt 10:58:11 CEST 2019

Build configuration: DEBUG

NB-IoT-Src: XXX.XXX.XXX.XXX:XXXXX

Serialnumber: <Serialnumber>

Serial number of the Sensorbox which is needed in the Webservice to distinguish the sensorbox from each other. **Git Hash:** <Hash>

Git hash of the latest commit on the branch on which this build was generated with. This doesn't mean that there are any additional files changed, which may not have been commited! **Git Branch:** <Branch> Git branch on which this build was created. This is only for a faster checking what feature set may be included during the development time. **Compile date:** <Time and Date>

Time and date on which this build was generated. (This is another time than the time of the commit on which the current build was generated.) **Build configuration:** <Configuration>

This is the build configuration which was used during the build. In the *RELEASE* build e.g. the logging is not available, but in a *DEBUG* build this is available, therefore this information is available.

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4.8 Standby Cache

4.9 Standby Registers

4.10 NB-IoT

Currently from our provider for NB-IoT (1nce) there is no support for chaning the timer values T3412 and T3324. Therefore we can not use the **PSM!** (**PSM!**) and/or **eDRX!** (**eDRX!**) mode of NB-IoT. Therefore an implementation is taken which turns the NB-IoT module only for a short time on, where then the data is transmitted. The data will typically be cached so that a great amount of power can be saved.

4.10.1 Program flow

The NB-IoT sending begins after a measurement, there is then a check whether it is necessary to send data via NB-IoT, which will happen, when NB-IoT is configured and the sending interval has elapsed or the cache is full. The program flow of NB-IoT is depicted in figure ?? ??

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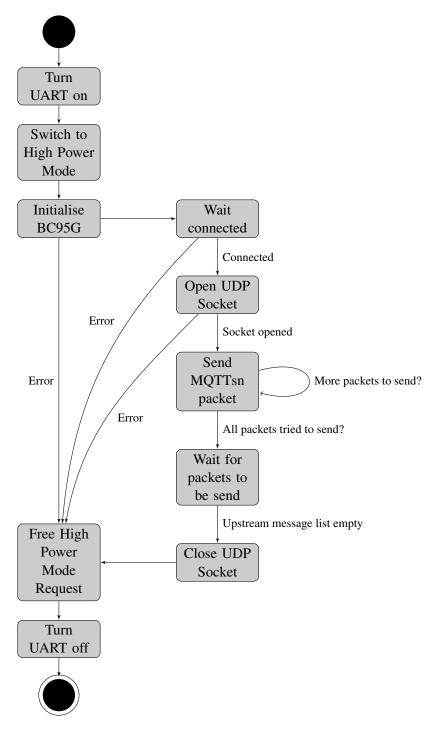


Figure 4.10: NB-IoT sequence

4.10.2 Implementation

The implementation of NB-IoT is based on the UART interface of the BC95G. The module is controlled via the so called AT commands. The AT commands have a defined time in which the module needs to answer the command. If this does not happen a command has timed out, which is interpreted as a failure and in the configuration phase this leads to the termination of the process. An AT command is answered with data and a success information OK or ERROR. A timeout and an error is interpreted the same. Beside the normal request-response model also non-synchronous messages can be received which are called

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URC! (**URC!**). The messages can be send at any time from the module, to signal for example that the registration state of the module has changed. The messages are received via DMA interrupts from the UART peripheral.

The decoding of the messages is most of the time not interpreted after the function AT_Command but rather in the message receiving where the type of message is detected and directly decoded. The decoded information is then saved into the member of the class BC95G to be later accessed. An example for this is the command +CEREG which signals the registration status of the module. The registration status is saved into the member registered. The data is decoded for a request via the AT command AT+CEREG? and also for the URC! of the CEREG command.

The BC95G can store up to 255 queued upstream messages, which are identified by a sequence number. Normally the module acknowledges a send **UDP!** (**UDP!**) message, but this doesn't mean it has been really sent, which can be check by requesting the queue of upstream messages. Therefore at the end, before closing a socket the list of queued upstream message is checked. If a message has been acknowledged it is removed from the message cache.

4.11 MQTT-SN

MQTT-SN! (**MQTT-SN!**)

Note that because MQTT-SN does not support message fragmentation and reassembly, the maximum message length that could be used in a network is governed by the maximum packet size that is supported by that network, and not by the maximum length that could be encoded by MQTT-SN.

4.12 GPS

The **GPS!** (**GPS!**) is used as time source for time synchronization. In case of communication via NB-IoT it is not possible to have a reliable time synchronization via this link, therefore **GPS!** is used, which provides a time stamp, because the **GPS!** is based on a precise time.

To achive the time synchronization the A2235H module is used to received the GPS signal. The GPS module signals via **UART!** (**UART!**) a **NMEA!** (**NMEA!**)-**RMC!** (**RMC!**) which can be decoded to receive a up to date **UTC!** time. This is then set in the micro controllers **RTC!** (**RTC!**) as current time.

4.13 Logging and Debugging

For the development process there are multiple ways to get information about the system. In the following the debugging and logging tools will be explained which can be used in the development phase.

4.13.1 Debugging STM32

The STM32 can be debugged through the **SWD!** (**SWD!**) interface. As development tool *System Workbench for STM32* is used together with an *ST-Link V2*, which uses internally a *gdb* to debug the micro controller.

For the normal operation of the Sensorbox the debugger can not be used, because the debugger increases the standby current dramatically. Without debugger around 25 μA should be drained from the battery. With the debugger the current is at least $800\mu A$. Because special instructions are used in the Debugging builds to improve the debugging experience there exists also a Release build which doesn't execute these instructions, allowing to reach the lowest current consumption. This current consumption can only be reached after the debugger has been detached and the power had been turned off for a few seconds!

Transpar Gateway

Message

4.13.2 Logging STM32

In the Debug build of the STM Motherboard software it is possible to get a textual logging output via a UART. To read the output a 3.3 V USB to UART/TTL/RS232 converter is needed. Only the RX (Receive) channel and ground needs to be connected.

Under linux system the command screen can be used to view the log output. The following can be used to install the tool under debian based systems:

```
sudo apt install screen
/bin/cat <<EOM >~/.screenrc2
# Enable mouse scrolling and scroll bar history scrolling
termcapinfo xterm* ti@:te@
EOM
```

The logging can be started with the command:

```
screen /dev/ttyUSB0
```

Depending on the connection order of other serial devices it might be possible that the device ttyUSB0 has another name. After a restart this name can also change.

To temporarily stop the screen command press Crtl+A and then D. To restart then list the open connection and reopen the connection.

```
screen -ls
screen -r <id>
```

A final closing of a connection is achieved via pressing Ctrl+A and then type :quit

The log output is not only shown via the UART interface. If an SD card is inserted into the Sensorbox the log is written to the SD card into a log file.

The logging is only enabled in the Debug mode, because it uses additional energy and needs a lot more time for some commands to finish.

In the program a log entry can be created with the commands:

- LOGV Verbose
- LOGI Informational
- LOGIS Informational Success
- LOGIW Informational Warning
- LOGIE Informational Error
- LOGW Warning
- LOGE Error

The syntax for the commands is nearly the same as of printf, with the change that every log-message will have a tag, which is the first parameter to the log-function.

```
LOGI("Tag", "Message %d", 2389);
```

4.13.3 Debug/Logging ESP32

The ESP can be debugged with the command make monitor from the ESP-IDF, or the log can also be shown with the command:

```
screen /dev/ttyUSB2 115200
```

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The screen command can be used like described above. The additional parameters gives the baudrate, which is the default configured value in the sdkconfig which can be changed with the command make menuconfig. Note: The devices name depends on the amount and type of USB devices you have connected to your machine.

4.14 Time synchronization/Time source

The sensor box needs to have a correct time to save and send sensor values. The sensor box internal clock, the RTC! (RTC!), should be synchronized with the UTC! (UTC!). The following time sources can be used:

4.14.1 WLAN - NTP

In the case of **WLAN!** access a **NTP!** (**NTP!**) server can be used to synchronize the time. Therefore a time server needs to be configured. The **NTP!** protocol runs over the **UDP!** protocol therefore access trough the network with UDP packets on port 123 must be possible to use NTP time synchronization in the case of **WLAN!** as communication interface.

4.14.2 NB-IoT/WLAN - GPS

In the case of any transmission system it is possible to use **GPS!** (**GPS!**) as time source, because **GPS!** does provide a precise time reference. Therefore for all transmission systems it is possible to use **GPS!**. **GPS!** provides a **UTC!** timestamp. GPS is typically difficult to use in indoor applications because the signal strength of the GPS signal is not sufficient to receive the signals indoor.

4.14.3 Synchronization moments

In case of GPS the time is synchronized when the synchronization interval has elapsed or the time hasn't be synchronized successfully beforehand. In the case of WLAN it is a bit more difficult. There the time synchronization happens, when the time has not been synchronized before, then without sensor data a connection to the wireless network is established and the time is retrieved. Otherwise the time will be synchronized only after the time synchronization interval has elapsed and a data transmission via WLAN has been done. This happens because most of the energy can be saved, while the wireless module is already connected and turned on. In normal operation, no connection to time synchronization is established.

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5 Webservice

5.1 General description

The webservices allows users to the access the sensor data of the SensorBox. The Webservice will also be capable of managing the SensorBox. Like providing examples for the basic configuration and guidance on how to set the configuration values.

A user who is registered on the webservice can view the data of a SensorBox. A user can be assigned to be a management user of a SensorBox. The management user of a SensorBox can change the Intervals/Configuration of the SensorBox. Also the security keys can be regenerated. The relationships a users can have with a SensorBoxes are depicted in the following picture.



Figure 5.1: Webservice user relation ship to SensorBox

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5.2 Data structure ../Shared/WebserviceClassDiagram.pdf

Figure 5.2: Webservice class digram

• User

This data entity represents a user which can login into the system.

• Application

This data entity represents a connection between a user and a sensor box. It allows the user to select a custom name for a sensor box.

Widget

This data entity represents a graph on the dashboard. It sets the properties for the graph.

SensorBox

This data entity represents a sensor box and its settings.

DataPoint

This data entity represents a data value from the sensor box. A data value is only one single value

from one sensor.

Sensor

This data entity represents a sensor e.g. a soil temperature sensor

• SensorType

This data entity represents a type of sensor e.g. the soil temperature

5.3 Battery estimation

The Sensorbox are powered by a Lithium-polymer-akkumulator, to have a better overview about the remaining battery runtime, we implement a battery estimation algorithm. The algorithm used Mathwork Matlab's curve fitting application to calculate a mathematically function for the battery discharging curves. Based on this functions we can calculate the remaining battery runtime. The figure below shows the calculated discharging curve.

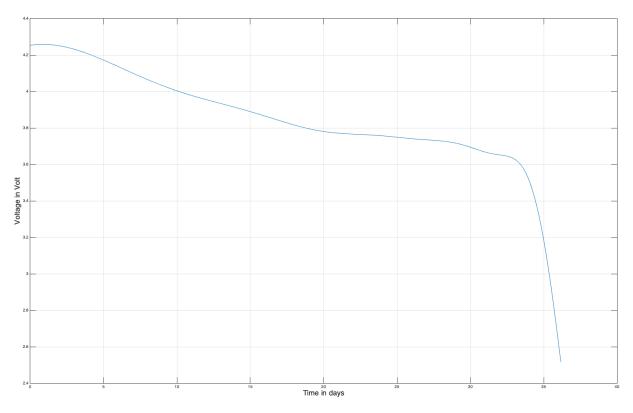


Figure 5.3: Battery discharging curve

$$y = a[0] \cdot e^{-\frac{x-b[0]^2}{c[0]}} + a[1] \cdot e^{-\frac{x-b[1]^2}{c[1]}} + a[2] \cdot e^{-\frac{x-b[2]^2}{c[2]}} + a[3] \cdot e^{-\frac{x-b[3]^2}{c[3]}} + a[4] \cdot e^{-\frac{x-b[4]^2}{c[4]}}$$

$$a = [4.162, 2.222, 2.092, 0.855, 0.634]$$

$$b = [-0.097, 2.576, 3.970, 4.307, 3.120]$$

$$c = [2.388, 1.459, 0.711, 0.340, 0.653]$$

The testbench approved that the accuracy was higher when the battery voltage fall. We have this relationship because the derivation gets higher, this leads to a bigger difference between two measurements and to the higher accuracy of the estimation. The figure below shows the root-mean-squared deviation between the calculated battery runtime and the reference battery runtime.

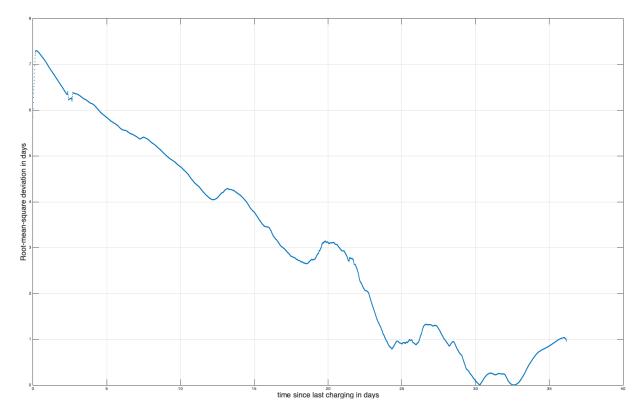


Figure 5.4: Root-mean-squared deviation

5.4 Webcam

To enable a webcam in the webservice an admin needs to add a webcam over the webcam management page, which can be accessed via the account page of the administrator user. After adding a webcam you get a primary and a secondary key for the webcam. You can use either of these as AuthenticationKey. This allows for a rolling key exchange.

To configure a webcam on a Debian/Ubuntu/Raspbian/Linux Mint you need to execute the following steps:

Maybe you need to modify the parameters for fswebcam, depending on your webcam. The pictures size, the delay until the picture recording should start and how many frames the webcam should run before a picture is taken. This is important because some webcams need time before their image is set correctly (exposure is wrong).

The script can then be executed with ./capturePicture.sh to capture a frame of the webcam and send it to the webservice, where it can then be viewed later.

To execute the script periodically use crontab:

```
crontab -e
```

The add a new line to send a picture every hour:

```
0 * * * * <absolute path to the file capturePicture.sh>
```

5.5 Certificate

To guarantee a secure connection to the webservice this server uses SSL certificates. The process of generating and ordering a SSL certificate comprises multiple step where admin rights are needed.

5.5.1 Install openssl and generate a key pair

• install OpenSSL if necessary

```
sudo apt-get install openssl
```

• generate a key pair with

```
openssl genrsa -aes -out key.pem 2048
```

where 2048 is the key length. The file key.pem contains the private and public key. A key file without password protection can be generated by leaving out the option aes256. However, the unprotected key file must be protected by other means, e.g. access restrictions.

5.5.2 Generation of an PKCS 10 Zertifikatrequests(CSR - Certificate Signing Request)

Now generate the PKCS 10 Zertifikatrequests (CSR - Certificate Signing Request) as .pem file by

```
openssl req -batch -sha256 -new -key key.pem -out request.pem -subj '/C=DE/ST=

→ Nordrhein-Westfalen/L=Koeln/0=Technische Hochschule Koeln/0U=Fak7/CN=iot.

→ nt.th-koeln.de/emailAddress=martin.seckler@th-koeln.de'

openssl req -new -key idp.example.org.key.pem -out idp example.org.csr.pem}
```

or

```
openssl req -new -key idp.example.org.key.pem -out idp example.org.csr.pem}
```

Then the parameters are prompted. Parameters are O=Technische Hochschule Koeln,L=Koeln,ST=Nordrhein-Westfalen,C=DE iot.nt.th-koeln.de
Organizational Unit can be left empty. FQDN is the full server name as iot.nt.th-koeln.de ,see https://doku.tid.dfn.de/de:certificates Key is the private key of the server, path may be necessary.

```
user@host:~\$ openssl req -new -key idp.example.org.key.pem -out idp.example.org.csr.pem
# Sie werden Folgendes abgefragt, evtl. befüllt mit Vorgaben aus Ihrer /etc/ssl/openssl.cnf
Country Name (2 letter code) [DE]:
State or Province Name (full name) []: <== Bundesland</pre>
```

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```
Locality Name (eg, city) []:
                                                    <== Stadt
Organization Name (eg, company) []:
                                                    <== Einrichtung
Organizational Unit Name (eg, section) []:
                                                    <== ggf. Abteilung o.ä.
Common Name (eg, YOUR name) []:SERVERNAME
                                                    <== HIER DEN FQDN EINSETZEN!</pre>
A challenge password []:
An optional company name []:
Check the generated request file by:
\texttt{openssl req -in idp.example.org.pem -text -noout}
```

The result should look like:

Certificate Request:

Data:

Version: 0 (0x0)

Subject: C=DE, ST=Nordrhein-Westfalen, L=Koeln, O=Technische Hochschule Koeln, CN=iot.nt.th

5.5.3 Uploading the request.pem at the CampusIT

Load up the request.pem file at https://pki.pca.dfn.de/dfn-ca-global-g2/cgi-bin/pub /pki?cmd=pkcs10_req;id=1;menu_item=2;XSEC=4f1fd046ff159defb4966e0d495959da555adc 929503f44a813c1151c47940c1&RA_ID=1520, fill in the form and print out the generated .pdf file. Then sign this application and load it up at the Campus IT address: https://selfservice.th-koeln .de/tas/public/ssp/content/serviceflow?unid=9cac894a866544dfbcb0a858ad4a8a7f&fro m=8c3e5b66-1a76-4165-ade5-584fc7ddc1bc&openedFromService=true

5.5.4 Receiving the server certificate and further steps

After processing the request an email is sent by the CAmpus IT containing the server certificate as a .pem file.

According to the manual of DFN to generate a PKCS#12 Datei with the private and public key, the corresponding server certificate and the CA Chain the following fiels must be present:

- 1. the RSA key strored in key.pem
- 2. the server certificate received from DFN (e.g. certificate.pem)
- 3. The CA-key chain from https://pki.pca.dfn.de/<Name Ihrer CA>/pub/cacert/chain.txt (file name: ca-chain.txt)

Use the following openssl command to generate a PKCS#12 file named pkcs12-file.p12

```
openssl pkcs12 -export -inkey key.pem -in certificate.pem certfile ca_chain.txt
   → out pkcs12-file.p12
```

In the following the alternative way is described that we used to generate the PKCS#12 file that is used on our iot.nt.th-koeln.de web server.

5.5.5 Edit certificates

At this point we have the chain of certificates and our servercertificate. The next step is to edit the certificates in case of put the servercertificate at the top of the chain of certificates. To edit the certificates they can be opened with any texteditor and put together. The result is one file which contains four different certificates. This output file has to be saved as servercert.pem.

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5.5.6 Push certificate to Webserver

The last step is to push the certificate to the webserver. To push the servercertificate to the webserver we use the scp command. So you have to open an terminal window and navigate to the direction of the 'servercert.pem' file and entering the following command.

scp servercert.pem username@iot.nt.th-koeln.de:/home/username

After typing in your password the file would be transferd to the given direction.

Now we have to move the 'servercert.pem' file to the correct direction on the webserver. To connect to the webserver the following ssh command can be used.

ssh username@iot.nt.th-koeln.de

After entering this command the server asks for a password. When you connected to the webserver successfully you can navigate to your home directory with the following command.

cd /home/username

Moving the 'servercert.pem' file to the correct direction can be done with the following command.

mv servercert.pem /home/dlohmann/RhizoTech/Cert

Just in case that the 'servercert.pem' file already exists in the target direction the file can be renamed with the following command after navigated to the target direction.

mv servercert.pem servercert_old.pem

When all this changes are done successfully the server services apache2 and mosquitto have to be restarted. Because the services can only be restarted with root permissions we have to type in the following command and confirm with your password.

sudo -i

Now you can restart the services with the following commands.

sudo service apache2 restart
sudo service mosquitto restart

6 Lizenzen

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6.3 SystemWorkbench for STM32

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6.10 Webservice

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- Python
- Flask
 - flask
 - flask-login
 - flask-sqlalchemy
 - flask-bcrypt
 - flask-wtf
- paho-mqtt
- pandas
- numpy
- SQLite
- Bootstrap
- · chart.js
- popper.js
- moment.js
- jquery.js
- tail.DateTime
- EventSource Polyfill
- Vis
- ffmpeg
- x264
- · opency-python

6.10.1 Python

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6.10.2 Flask

6.10.2.1 Flask

Die Lizenz ist unter folgendem Link zu finden: http://flask.pocoo.org/docs/1.0/license/#flask-license

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6.10.2.2 Flask-Login

Die Lizenz ist unter folgendem Link zu finden: https://github.com/maxcountryman/flask-log in/blob/master/LICENSE

6.10.2.3 Flask-SQLAlchemy

Nutzt die selbe Lizenz wir Flask: ?? ??

6.10.2.4 Flask-Bcrypt

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6.10.2.5 Flask-Wtf

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6.10.3 paho-mqtt

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6.10.16 x264

https://www.videolan.org/developers/x264.html In addition to being free to use under the GNU GPL, x264 is also available under a commercial license. Contact x264licensing@videolan.org for more details.

6.10.17 opency-python

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7 Acronyms

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