

# MATHEMATICS AND STATISTICS RESEARCH COMPETITION

## QUESTION 8

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A particle generator is emitting two types of particles (called X and Y) into a long tube. The particles will line up in order after entering the tube. Initially, the tube is empty. At each shot, either an X- or Y-particle is randomly emitted into the tube with equal probability. Different shots are assumed to be independent from each other. Suppose that  $n$  shots have been emitted.

### PROBLEM 1

- What is the probability that no two X-particles are next to each other?

**THEOREM 1.** *The probability that no two X-particles are next to each other after  $n$  shots is given by*

$$\frac{F_{n+2}}{2^n},$$

where  $F_n$  is the  $n$ th Fibonacci number.

*Proof.* The probability we require can be calculated by dividing the total number of ways to arrange the contents of the tube such that there are no consecutive X-particles, by the total number of arrangements of the particles. That is to say:

$$\Pr(\text{No consecutive X-particles}) = \frac{\#\text{Arrangements w/o consecutive X-particles}}{\#\text{Total arrangements}}$$

**CLAIM 1.1.** *The number of arrangements with no consecutive X-particles is*

$$\sum_{k=0}^n \binom{n-k+1}{k}.$$

*Proof.* Consider a tube with  $n$  particles in it. Let the number of X-particles be equal to  $k$ , so that the number of Y-particles is  $n - k$ . Consider the tube without the X-particles, consisting solely of Y-particles in a line:

$$\underbrace{\text{YY} \dots \text{YY}}_{n-k}$$

Now consider the ‘gaps’ between these Y-particles, indicated by a bar (|):

$$|Y|Y|\dots|Y|Y|$$

Notice that there are exactly  $n - k + 1$  ‘gaps’. Clearly, if we were to only place X-particles in the gaps, then there would never be any consecutive X-particles. This can be done in a total of

$$\binom{n-k+1}{k}$$

ways. However, we must consider this for any number of X-particles  $k$ , so we arrive at the sum

$$\# \text{Arrangements with no consecutive X-particles} = \sum_{k=0}^n \binom{n-k+1}{k}. \quad \square$$

CLAIM 1.2.

$$\sum_{k=0}^n \binom{n-k+1}{k} = F_{n+2},$$

where  $F_n$  is the  $n$ th Fibonacci number.

*Proof.* Figure 1 showcases a way to obtain the identity from Pascal's triangle. We will present an algebraic proof below.

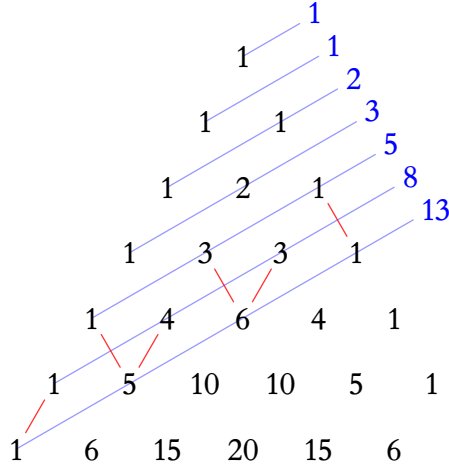


Figure 1: Each number in the row is the sum of the the numbers in the previous two rows.

Recall that the Fibonnaci numbers are defined as follows:

$$\begin{aligned} F_0 &= 0, \\ F_1 &= 1, \\ F_n &= F_{n-1} + F_{n-2}. \end{aligned} \quad (n > 1)$$

We will define a function  $f(n) = \sum_{k=0}^n \binom{n-k+1}{k}$ . It is sufficient to prove that  $f(1) = F_3 = 2$ ,  $f(2) = F_4 = 3$ , and that  $f(n) = f(n-1) + f(n-2)$ , which would then imply the result by definition of the Fibonnaci numbers.

It is obvious that  $f(1) = \binom{2}{0} + \binom{1}{1} = 2$ , which is equal to  $F_3$ . Next,  $f(2) = \binom{3}{0} + \binom{2}{1} + \binom{1}{2} = 3$ . Notice that we define  $\binom{n}{k} = 0$  when  $n < k$ , as it is impossible to choose  $k$  things from a set with elements less than  $k$ .

We proceed to prove that  $f(n) = f(n-1) + f(n-2)$ , where  $n > 2$ . Using the fact that  $\binom{n}{0} = 1$ , we rewrite  $f(n)$  using Pascal's identity and linearity as

$$f(n) = 1 + \sum_{k=1}^n \binom{n-k+1}{k} = 1 + \sum_{k=1}^n \binom{n-k}{k} + \sum_{k=1}^n \binom{n-k}{k-1}.$$

Next, we simplify, getting

$$\begin{aligned} f(n) &= \sum_{k=0}^n \binom{n-k}{k} + \sum_{k=1}^n \binom{n-k}{k-1} \\ &= \sum_{k=0}^{n-1} \binom{n-k}{k} + \binom{n-n}{n} + \sum_{k=1}^n \binom{n-k}{k-1} \\ &= \sum_{k=0}^{n-1} \binom{n-k}{k} + 0 + \sum_{k=0}^{n-1} \binom{n-k-1}{k} \\ &= \sum_{k=0}^{n-1} \binom{n-k}{k} + \sum_{k=0}^{n-2} \binom{n-k-1}{k} + \binom{n-(n-1)-1}{n-1} \\ &= f(n-1) + f(n-2) + 0. \end{aligned}$$

Hence  $f(n)$  must be equivalent to  $F_{n+2}$ . □

**CLAIM 1.3.** *The number of total arrangements of a tube with  $n$  particles is*

$$2^n.$$

*Proof.* Each particle in the tube can be either an X-particle or a Y-particle, meaning there are 2 choices for each of the  $n$  particles. Hence, there are a total of  $2^n$  arrangements. □

Hence by dividing the number of arrangements where there are no consecutive X-particles by the total number of arrangements, we arrive at the formula

$$\frac{F_{n+2}}{2^n}$$

which gives the desired probability. □

## PROBLEM 2

Now, if two X-particles are next to each other, they will immediately collide into one single X-particle.

- Compute the average number of particles for  $n = 2, 3, 4$ .
- Can you find the pattern and establish an explicit formula for general  $n$ ?

We found it most straightforward to proceed directly to finding a general formula. However, it should be noted that it is relatively simple to compute the averages for small  $n$  by considering every possible tube after  $n$  shots.

**THEOREM 2.** *The average number of particles after  $n$  shots is*

$$\frac{3}{4}n + \frac{1}{4}.$$

*Proof.* Let the average number of particles after  $n$  shots be  $T_n$ . Obviously,  $T_1 = 1$ . Next, consider the chance that after firing a shot, the number of particles *doesn't* decrease. This occurs only in the event that the last particle in the tube is an X-particle, and when the particle emitted is also an X-particle. Since both events have a probability  $1/2$ , the probability that both occur is simply  $1/4$ .

$$\begin{aligned} X &\rightarrow X : X \\ Y &\rightarrow X : YX \\ X &\rightarrow Y : XY \\ Y &\rightarrow Y : YY \end{aligned}$$

Hence, the probability that the number of particles *does* increase after firing a shot is  $1 - 1/4 = 3/4$ . Thus the expected number of particles increases by  $3/4$  after each shot, giving us the recursion

$$T_{n+1} = T_n + \frac{3}{4}.$$

Since  $T_1 = 1$ , we arrive at the formula

$$T_n = \frac{3}{4}n + \frac{1}{4}. \quad \square$$

Using this, we can easily compute the average number of particles when  $n = 2, 3, 4$ :

$n$	$T_n$
1	1
2	1.75
3	2.5
4	3.25

### PROBLEM 3

Suppose that at each shot, an X-particle is emitted with probability  $p \in (0, 1)$ .

- Under the same assumption as above, when  $n$  is very large, do you think the proportion of X-particles in the tube will eventually stabilise at a certain number? Why/why not?
- If so, can you compute this number explicitly?

**THEOREM 3.** *Suppose the probability of emitting an X-particle is  $p \in (0, 1)$ . The limiting ratio of X-particles in the tube, as the number of shots approaches infinity, is*

$$\frac{p}{1+p}.$$

*Proof.* We use a similar argument to that which is featured in Theorem 2 to arrive at a formula for the expected number of particles after  $n$  shots when the probability is  $p$ .

**CLAIM 3.1.** *The average number of particles after  $n$  shots when the probability of emitting an X-particle is  $p \in (0, 1)$  is*

$$(1 - p^2)n + p^2.$$

*Proof.* Again, let the average number of particles after  $n$  shots be  $T_n$ . The number of particles *doesn't* increase when the last particle is an X-particle and the particle emitted is also an X-particle, which has a probability of  $p^2$  of occurring. Hence, the probability that the number of particles *does* increase is  $1 - p^2$ , meaning that the expected number of particles increases by  $1 - p^2$  after each shot, and thus we obtain

$$T_{n+1} = T_n + (1 - p^2).$$

Since  $T_1 = 1$ , the formula for  $T_n$  is

$$T_n = (1 - p^2)n + p^2. \quad \square$$

We can now find the expected number of X-particles in the tube. Since the expected number of Y-particles in the tube is simply  $(1 - p)n$ , as the probability of emitting a Y-particle is  $(1 - p)$  at each shot, the expected number of X-particles is

$$\begin{aligned} \#X\text{-particles} &= \# \text{Total particles} - \#Y\text{-particles} \\ &= T_n - (1 - p)n \\ &= (1 - p^2)n + p^2 - (1 - p)n. \end{aligned}$$

We then divide this by the total number of particles to obtain the desired proportion and then take the limit as  $n \rightarrow \infty$ , to obtain

$$\lim_{n \rightarrow \infty} \frac{(1 - p^2)n + p^2 - (1 - p)n}{(1 - p^2)n + p^2} = \lim_{n \rightarrow \infty} \frac{(1 - p^2) + \frac{p^2}{n} - (1 - p)}{(1 - p^2) + \frac{p^2}{n}}.$$

By the algebraic limit theorem, we obtain

$$\begin{aligned} \frac{(1-p^2)+0-(1-p)}{(1-p^2)+0} &= \frac{p-p^2}{1-p^2} \\ &= \frac{p(1-p)}{(1+p)(1-p)} \\ &= \frac{p}{1+p} \end{aligned} \quad \square$$

## GENERALISATION

We were able to produce a generalisation of Problem 2:

- Suppose that if  $m$  X-particles are next to each other, they collapse into  $n$  X-particles.
- Assume that  $k$  particles have been emitted.
- The probability of firing an X-particle is  $p$ .
- Find the average number of particles.
- It is assumed that  $m > n \geq 1$ , otherwise the number of particles would simply blow up infinitely.

**THEOREM 4.** *The average number of particles after  $k$  shots, when  $m$  X-particles collapse into  $n$ , is  $k$  when  $k < m$ , and otherwise is*

$$m - 1 + \sum_{b=m-1}^{k-1} \left( 1 - p \left( \sum_{a=0}^{\lfloor \frac{b-m}{m-n} \rfloor} (1-p)p^{a(m-n)+m-1} + \varepsilon \right) (1 - (n - m + 1)) \right) \quad (1)$$

$$\text{where } k \geq m \text{ and } \varepsilon = \begin{cases} \frac{1}{2^b}, & b - m + 1 = 0 \pmod{m-n} \\ 0, & k - m + 1 \neq 0 \pmod{m-n}. \end{cases}$$

*Proof.* Let the average number of particles after  $k$  shots be denoted by  $T_k$ . It is obvious that  $T_k = k$  when  $k < m$ , as it is impossible for any particles to have collapsed. Thus we must proceed to find a formula for  $T_k$  when  $k \geq m$ . We can achieve this by establishing a recurrence for  $T_k$  in order to find the difference between each term, and from there we may simply sum the difference to obtain the required formula.

We know that  $T_k$  is recursive since there are two events that can occur after each shot:

- Number of particles increases by 1
- Number of particles increases by  $n - m + 1$

This is because if an X-particle were added to  $m - 1$  consecutive X-particles, they would collapse into  $n$  X-particles. Hence, the number of particles ‘increases’ by  $n - m + 1$ , although this number is always negative or 0 (as  $m > n$ ). Thus it remains to determine the probability that there are  $m - 1$  consecutive X-particles at the end of the tube. Letting this probability be  $\vartheta$ , the probability of the particles collapsing on the next shot is simply  $p\vartheta$ . As such, the expected number of particles increases by 1 with a probability of  $1 - p\vartheta$  and increases by  $n - m + 1$  with a probability of  $p\vartheta$ . Hence, the recurrence is:

$$\begin{aligned} T_{k+1} &= T_k + 1 - p\vartheta + p\vartheta(n - m + 1) \\ &= T_k + 1 - p\vartheta(1 - (n - m + 1)). \end{aligned} \quad (2)$$

The remaining step is to calculate  $\vartheta$ .



**CLAIM 4.1.**

$$\vartheta = \sum_{a=0}^{\lfloor \frac{k-m}{m-n} \rfloor} (1-p)p^{a(m-n)+m-1} + \varepsilon,$$

$$\text{where } \varepsilon = \begin{cases} \frac{1}{2^k}, & k-m+1 = 0 \pmod{m-n} \\ 0, & k-m+1 \neq 0 \pmod{m-n}. \end{cases}$$

*Proof.* Recall that  $\vartheta$  is the probability that there are  $m-1$  consecutive X-particles at the end of the tube. In order to ‘count’ the number of consecutive X-particles, there must be some end to the string of X-particles. This ‘end’ can occur in two ways: either there is a Y-particle before last X-particle; or there are no Y-particles at all, and the tube comprises completely of X-particles.

$$\underbrace{\text{X} \dots \text{X}}_{m-1} \text{Y} \tag{A}$$

$$\underbrace{\text{X} \dots \text{X}}_{m-1} \tag{B}$$

Let us first consider the case with a Y-particle at the end (configuration A). The probability of such a configuration occurring is simply  $(1-p)p^{m-1}$ . However, this probability does not account for possible previous collapses. For example, the following sequence of particles may have been emitted which would lead to the same configuration:

$$\underbrace{\text{X} \dots \text{X}}_{m+(m-n)-1} \text{Y} \longrightarrow \underbrace{\text{X} \dots \text{X}}_{n+(m-n)-1} \text{Y} = \underbrace{\text{X} \dots \text{X}}_{m-1} \text{Y}$$

It is clear that adding any multiple of  $m-n$  X-particles to  $m-1$  consecutive X-particles results in the exact same configuration. However, since only  $k$  particles have been fired,  $a(m-n) + m-1 + 1 \leq k$  for some positive integer  $a$ . We solve this inequality for  $a$ , getting

$$\begin{aligned} a(m-n) + m &\leq k \\ a(m-n) &\leq k-m \\ a &\leq \frac{k-m}{m-n}. \end{aligned}$$

Thus the maximum value of  $a$  is  $\left\lfloor \frac{k-m}{m-n} \right\rfloor$ , so the probability of configuration A is

$$\sum_{a=0}^{\lfloor \frac{k-m}{m-n} \rfloor} (1-p)p^{a(m-n)+m-1}.$$

We now consider configuration B, which consists of X-particles only. Again, the configuration can be achieved with  $a(m-n) + m-1$  consecutive X-particles, for

some positive integer  $a$ . However, this time there cannot be any other particles other than these X-particles, meaning that  $k = a(m - n) + m - 1$ . It now becomes obvious that  $k - m + 1$  must be an integer multiple of  $m - n$ , at which point there is a single sequence of particles which results in  $m - 1$  consecutive X-particles. When  $k - m + 1$  is not an integer multiple of  $m - n$ , there is no possible way for configuration B to exist. Thus the probability of configuration B occurring can be expressed by  $\varepsilon$ , where

$$\varepsilon = \begin{cases} \frac{1}{2^k}, & k - m + 1 = 0 \bmod m - n \\ 0, & k - m + 1 \neq 0 \bmod m - n. \end{cases}$$

We then add the probabilities of configurations A and B to get the overall probability of the tube ending in  $m - 1$  consecutive X-particles, which is

$$\vartheta = \sum_{a=0}^{\lfloor \frac{k-m}{m-n} \rfloor} (1-p)p^{a(m-n)+m-1} + \varepsilon,$$

as required.  $\square$

Since we have previously determined a recursive formula for  $T_k$  in terms of  $\vartheta$  and  $\varepsilon$  in Equation 2, we can simply sum the difference between each term to obtain a closed expression for the value of any term. We have

$$T_{k+1} = T_k + 1 - p\vartheta(1 - (n - m + 1)),$$

meaning the difference between terms is  $1 - p\vartheta(1 - (n - m + 1))$ . We then add  $m - 1$  to the sum of this difference from  $m - 1$  to  $k$  (since the formula is only required for  $k \geq m$ ). This yields

$$T_k = m - 1 + \sum_{b=m-1}^{k-1} \left( 1 - p \left( \sum_{a=0}^{\lfloor \frac{b-m}{m-n} \rfloor} (1-p)p^{a(m-n)+m-1} + \varepsilon \right) (1 - (n - m + 1)) \right). \quad \square$$

It should be noted that  $\vartheta$  is the sum of a geometric sequence, although for brevity, the sum is left unexpanded. The expanded sum is

$$\vartheta = \frac{(p-1)p^{m+n-1} \left( p^{(m-n)(\lfloor \frac{k-m}{m-n} \rfloor + 1)} - 1 \right)}{p^n - p^m}.$$

In addition, there also exists a closed form of  $\varepsilon$ , though it is somewhat distasteful. If we define a summation as 0 when its upper bound is less than its lower bound, then we obtain

$$\varepsilon = \sum_{a=0}^{(m-k-1) + \lfloor \frac{k-m+1}{m-n} \rfloor \cdot (m-n)} \frac{1}{2^k}.$$

The upper bound is simply the negative remainder of  $k - m + 1$  when divided by  $m - n$ , which is 0 if and only if  $k - m + 1$  is an integer multiple of  $m - n$ , and negative everywhere else. The lower bound,  $a$  is 0 simply to make the sum 0 whenever the upper bound is negative, and is not used elsewhere.

### NICE SOLUTIONS OF GENERAL FORMULA

The general formula for the average length in Equation 1 is rather unwieldy. However, observe that many of the terms depend on  $m-n$ . If we just set  $m-n = 1 \implies n = m-1$ , then the formula can be reduced dramatically:

$$\begin{aligned} T_k &= m-1 + \sum_{b=m-1}^{k-1} \left( 1 - p \left( \sum_{a=0}^{\lfloor \frac{b-m}{1} \rfloor} (1-p)p^{a(1)+m-1} + \varepsilon \right) (1 - ((m-1) - m + 1)) \right) \\ &= m-1 + \sum_{b=m-1}^{k-1} \left( 1 - p \left( \sum_{a=0}^{b-m} (1-p)p^{a+m-1} + \frac{1}{2^b} \right) \right) \end{aligned} \quad (3)$$

Even  $\varepsilon = \frac{1}{2^k}$  becomes constant, as  $z = 0 \pmod 1$  for any integer  $z$ . Let us now evaluate  $\vartheta$ , which is the sum of a geometric sequence:

$$\begin{aligned} \vartheta &= \sum_{a=0}^{k-m} (1-p)p^{a+m-1} + \frac{1}{2^k} \\ &= \sum_{a=0}^{k-m} (1-p)(p^{m-1})p^a + \frac{1}{2^k} \\ &= (1-p)(p^{m-1}) \left( \frac{1-p^{k-m+1}}{1-p} \right) + \frac{1}{2^k} \\ &= p^{m-1}(1-p^{k-m+1}) + \frac{1}{2^k} \\ &= p^{m-1} - p^k + \frac{1}{2^k} \end{aligned}$$

Now consider when  $p = \frac{1}{2}$ .  $\vartheta$  now becomes

$$\vartheta = \frac{1}{2^{m-1}},$$

which is dependent only on  $m$ , meaning  $\vartheta$  is constant. Hence the difference between the terms of  $T_k$  is constant when  $n = m-1$  and  $p = \frac{1}{2}$ , and so  $T_k$  would be linear. Let us now compute this difference more precisely. Using Equation 3, we see that the difference is

$$1 - p\vartheta = 1 - \frac{1}{2^m}.$$

The formula for  $T_k$  is then simply

$$\begin{aligned} T_k &= m-1 + \sum_{b=m-1}^{k-1} \left( 1 - \frac{1}{2^m} \right) \\ &= m-1 + (k-m+1) \left( 1 - \frac{1}{2^m} \right). \end{aligned} \quad (4)$$

Using Equation 4, we can easily derive the formula for  $T_k$  when  $m = 2$  and  $n = 1$ , which is equivalent to Problem 2:

$$\begin{aligned}T_k &= 2 - 1 + (k - 2 + 1) \left(1 - \frac{1}{4}\right) \\&= 1 + \frac{3}{4}(k - 1) \\&= \frac{3}{4}k + \frac{1}{4}.\end{aligned}$$

## CODE IMPLEMENTATION

```
1  #include <future>
2  #include <iostream>
3  #include <random>
4  #include <string>
5  #include <thread>
6  #include <vector>
7
8  using namespace std;
9
10 random_device rd;
11 mt19937 rng(rd());
12
13 const char particles[] = "XY";
14
15 unsigned int num_threads = thread::hardware_concurrency();
16
17 string gen_tube(int length, double p) {
18     discrete_distribution<int> pick{p, 1 - p};
19     string tube;
20     for (int i = 0; i < length; i++) {
21         tube += particles[pick(rng)];
22     }
23     return tube;
24 }
25
26 string annihilate(string tube) {
27     string output = "";
28     for (int i = 0; i < tube.length() - 1; i++) {
29         if (tube[i] != tube[i + 1] && tube[i] == 'X')
30             output += tube[i];
31         else if (tube[i] != 'X')
32             output += tube[i];
33     }
34     output.push_back(tube.back());
35     return output;
36 }
37
38 bool check_consec_x(string tube) {
39     for (int i = 0; i < tube.length() - 1; i++) {
40         if (tube[i] == tube[i + 1] && tube[i] == 'X')
41             return 0;
42     }
43     return 1;
44 }
45
46 double prob_no_two_consec_after_n(int n, int runs) {
47     int count = 0;
48     for (int i = 0; i < runs; i++) {
49         if (check_consec_x(gen_tube(n, 0.5)))
50             count++;
51     }
52     return double(count) / runs;
53 }
54
55 double average_len_after_n(int n, int runs) {
```

---

```

56     long long count = 0;
57     for (int i = 0; i < runs; i++) {
58         count += annihilate(gen_tube(n, 0.5)).length();
59     }
60     return count / double(runs);
61 }
62
63 double threaded_avg_len_after_n(int n, int runs) {
64     double avg = 0;
65     vector<future<double>> threads;
66     for (int i = 0; i < num_threads; i++) {
67         threads.push_back(
68             async(launch::async, average_len_after_n, n, runs / num_threads));
69     }
70     for (auto &t : threads) {
71         avg += t.get();
72     }
73     return avg / num_threads;
74 }
75
76 double proportion_x(int runs, double p) {
77     string tube = "";
78     vector<future<string>> threads;
79     for (int i = 0; i < num_threads; i++) {
80         string small_tube = gen_tube(runs / num_threads, p);
81         threads.push_back(async(launch::async, annihilate, small_tube));
82     }
83     for (auto &t : threads) {
84         tube += t.get();
85     }
86     int len = tube.length();
87     return (len - (1 - p) * runs) / len;
88 }
89
90 int main() {
91
92     unsigned long long runs = 1000000;
93
94     cout << "q1\n";
95     for (int i = 1; i <= 10; i++) {
96         cout << "n = " << i << " prob = " << prob_no_two_consec_after_n(i, runs)
97             << '\n';
98     }
99     cout << "q2\n";
100    for (int i = 1; i <= 10; i++) {
101        cout << "n = " << i << " avg length = " << threaded_avg_len_after_n(i, runs)
102            << '\n';
103    }
104    cout << "q3\n";
105    for (double p = 0; p <= 10; p++) {
106        cout << "p = " << p / 10 << " proportion = " << proportion_x(runs, p / 10)
107            << '\n';
108    }
109
110    return 0;
111 }

```

---

This code will output something similar (as it uses a random number generator) to:

```
q1
n = 1 prob = 1
n = 2 prob = 0.750097
n = 3 prob = 0.624354
n = 4 prob = 0.500569
n = 5 prob = 0.406112
n = 6 prob = 0.327949
n = 7 prob = 0.265757
n = 8 prob = 0.215079
n = 9 prob = 0.173859
n = 10 prob = 0.141454
q2
n = 1 avg length = 1
n = 2 avg length = 1.7502
n = 3 avg length = 2.49697
n = 4 avg length = 3.24526
n = 5 avg length = 3.99283
n = 6 avg length = 4.74027
n = 7 avg length = 5.49196
n = 8 avg length = 6.24677
n = 9 avg length = 6.99458
n = 10 avg length = 7.74433
q3
p = 0 proportion = 0
p = 0.1 proportion = 0.0908549
p = 0.2 proportion = 0.166695
p = 0.3 proportion = 0.231008
p = 0.4 proportion = 0.285435
p = 0.5 proportion = 0.334107
p = 0.6 proportion = 0.374551
p = 0.7 proportion = 0.412772
p = 0.8 proportion = 0.445532
p = 0.9 proportion = 0.472449
p = 1 proportion = 1
```

This output matches with the theoretical values obtained earlier.