

Lab – using android toolchain

1. Using gedit write a simple hello.c file
2. Update the path to include:
`~/aosp/prebuilt/linux-x86/toolchain/arm-eabi-4.4.3/bin`
3. Update and add agcc tool to the above directory
4. Compile using the command:
`agcc test.c -o app1`
5. Push to the emulator and run
`adb push ./app1 [destination in target]`

Lab – building android kernel

1. Change directory to ~/kernel/goldfish
2. Edit the kernel Makefile and add
ARCH ?= arm
CROSS_COMPILE ?= arm-eabi-
3. Load the default configuration for the board (emulator)
make goldfish_armv7_defconfig
4. Configure the kernel – add/remove printk times (kernel hacking)
make menuconfig
5. Build the kernel
make
6. test the new kernel with the emulator
cd [aosp]/
./out/host/linux-x86/bin/emulator -kernel ~/kernel/goldfish/arch/arm/boot/zImage &
7. Open adb shell and run dmesg

Lab – customizing the target – installing busybox

1. copy and extract busybox package
`tar -xvf ./busybox-1.20.2.tar.bz2`
2. copy and install linux toolchain
`./arm-2011.03-41-arm-none-linux-gnueabi.bin`
3. configure busybox:
 1. make menuconfig
 2. under build options – set as static binary
 3. set the toolchain prefix to arm-none-linux-gnueabi-
 4. under general configuration set “do not use /usr”
 5. exit and save
 6. run make
 7. run make install
 8. copy bin folder to target /system/bin
 9. copy sbin folder to target /system/sbin
 10. overwrite ash with busybox (`cp ./busybox ./ash`)
4. build android and test the shell