

# Basic Java

## Unit 11 - JDBC

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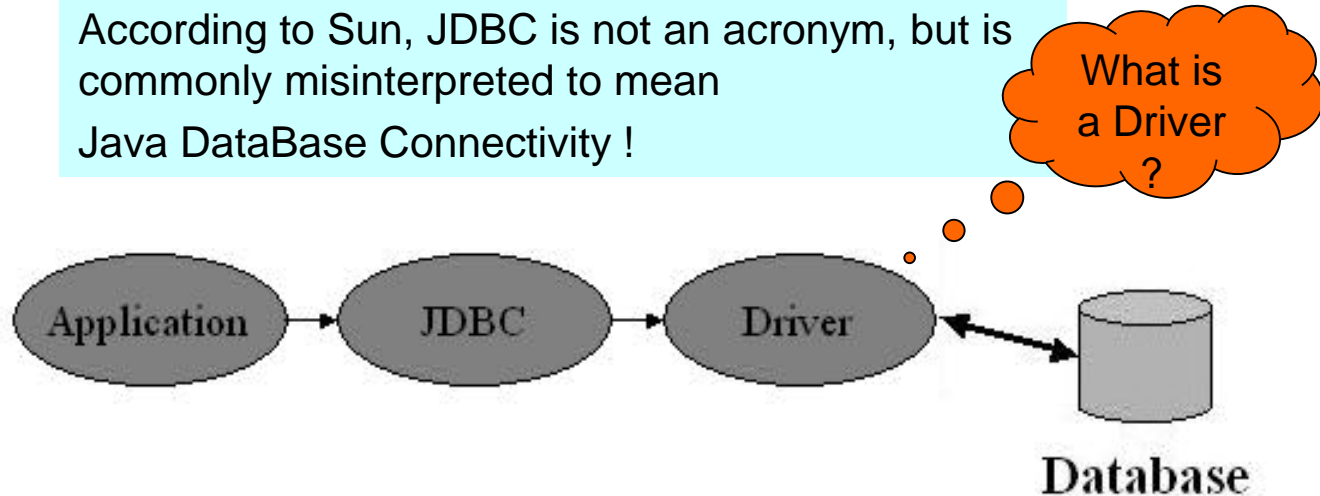
# Topics

- What is JDBC?
- JDBC Driver
- Why JDBC?
- Various driver types.
- Usage of interfaces in JDBC
- Various ways of loading the driver
- Connecting to database.
- The connection URL
- Connection
- Statement
- Relationship between Connection and Statement
- ResultSet and its methods.
- Metadata.
- Prepared statements.
- Parameterizing Prepared statements
- Callable Statements.
- Transactions.



# What is JDBC?

According to Sun, JDBC is not an acronym, but is commonly misinterpreted to mean Java DataBase Connectivity !

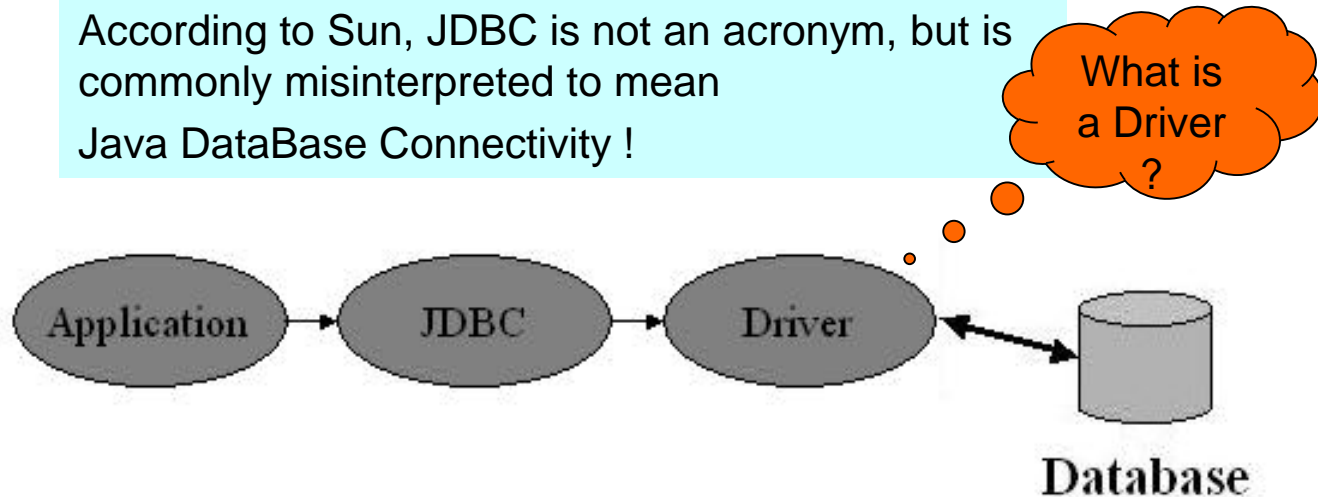


- JDBC is a **Java API** for executing SQL statements.
- It consists of a **set of classes and interfaces** written in the Java programming language.
- This allows Java programs to interact with any SQL-compliant database.
- JDBC was developed by JavaSoft, a subsidiary of Sun Microsystems.



# What is JDBC?

According to Sun, JDBC is not an acronym, but is commonly misinterpreted to mean Java DataBase Connectivity !



- The following are core JDBC classes, interfaces, and exceptions in the **java.sql** package:
- DriverManager
- Connection
- Statement
- PreparedStatement
- CallableStatement
- ResultSet
- SQLException



# What is a Driver ?

- A driver acts like a translator between a device and programs that use the device.
- Example
  - Driver for Sony Handycam
  - Driver for HP Printer
- Each device has its own set of specialized commands that only its driver knows.
  - In contrast, most programs access devices by using generic commands.
  - The driver, therefore, accepts generic commands from a program and then translates them into specialized commands for the device.

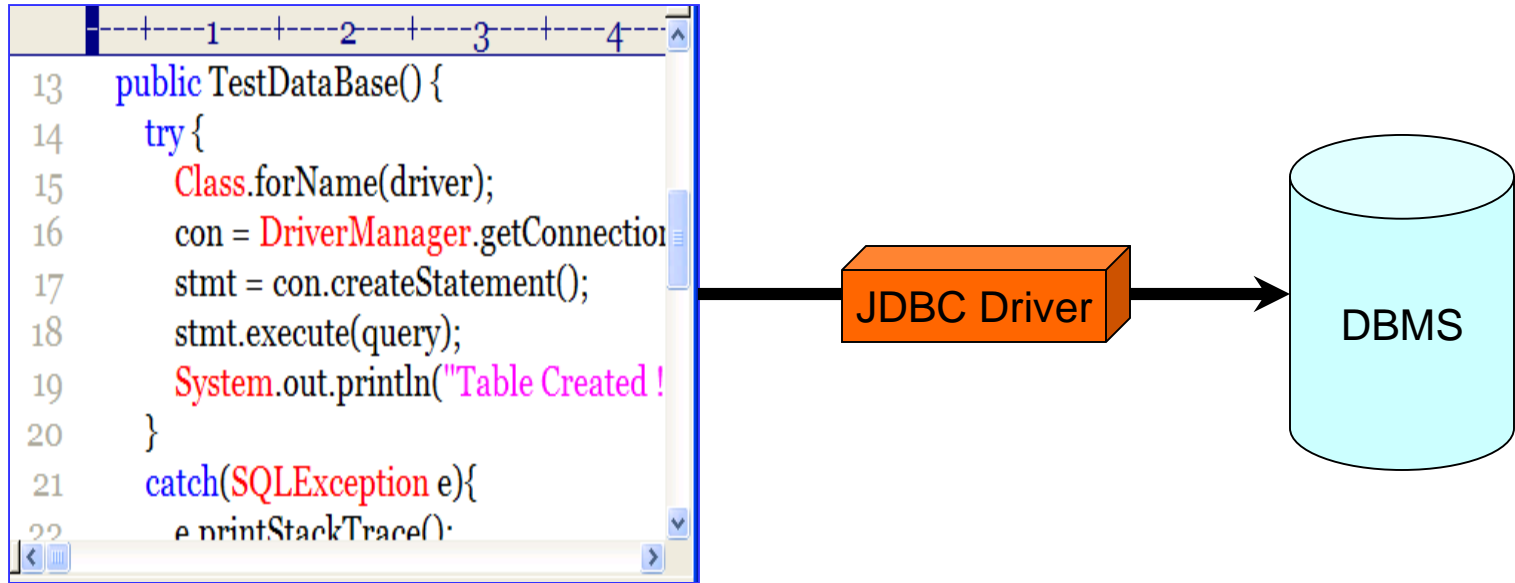


# What is a Driver ?

- A JDBC driver allows a Java application/client to **communicate** with a SQL database.
- A JDBC driver is a **Java class** that implements the JDBC's **java.sql.Driver** interface.
- A JDBC driver converts program (and typically SQL) requests for a particular database.



# JDBC Driver



- JDBC Driver acts as a bridge between the Java application and the Database.
- It translates JDBC calls to vendor specific calls.



# JDBC and ODBC

- **ODBC**, which is a **Microsoft** technology, pre-dates the JDBC technology.
- Introduced the concept of drivers.
- However, ODBC is a **C API**
  - Not Object Oriented
  - Uses Pointers
  - Other dangerous programming constructs
- ODBC needs to be **installed** on clients machine.
- Since the JDBC driver is written completely in Java, JDBC driver is automatically installable, portable, and secure on all Java platforms.



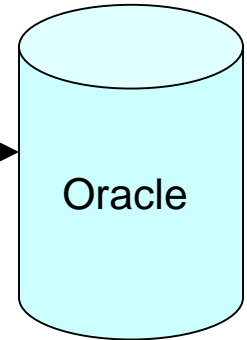


# Why JDBC ?

How to  
program to  
interface  
with  
Oracle DB  
?

```
13 public TestDataBase() {  
14     try {  
15         Class.forName(driver);  
16         con = DriverManager.getConnection(url, user, password);  
17         stmt = con.createStatement();  
18         stmt.execute(query);  
19         System.out.println("Table Created !");  
20     }  
21     catch(SQLException e){  
22         e.printStackTrace();  
23     }  
24 }
```

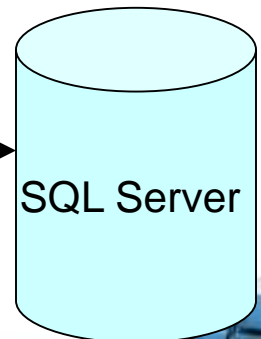
```
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class OracleDriver  
{  
    public OracleConnection connectToOracle(String str);  
    public String executeSQL(String str);  
    ...  
}
```



How to  
program to  
interface  
with SQL  
Server DB  
?

```
13 public TestDataBase() {  
14     try {  
15         Class.forName(driver);  
16         con = DriverManager.getConnection(url, user, password);  
17         stmt = con.createStatement();  
18         stmt.execute(query);  
19         System.out.println("Table Created !");  
20     }  
21     catch(SQLException e){  
22         e.printStackTrace();  
23     }  
24 }
```

```
File Edit Format View Help  
  
class SQLServerDriver  
{  
    public MSConnection connectToSQLServer(String str);  
    public void sendSQL(String str);  
    public Results getResults();  
    .....  
}
```



# JDBC is a Standard

- JDBC defines a standard way of interfacing with **different** relational databases.
- JDBC is a **set of specifications** that different database driver vendors abide by.
- This makes the developer's job a lot easier.
  - The developers need to learn a single unified API.
- JDBC enables **portability** of applications across different databases.



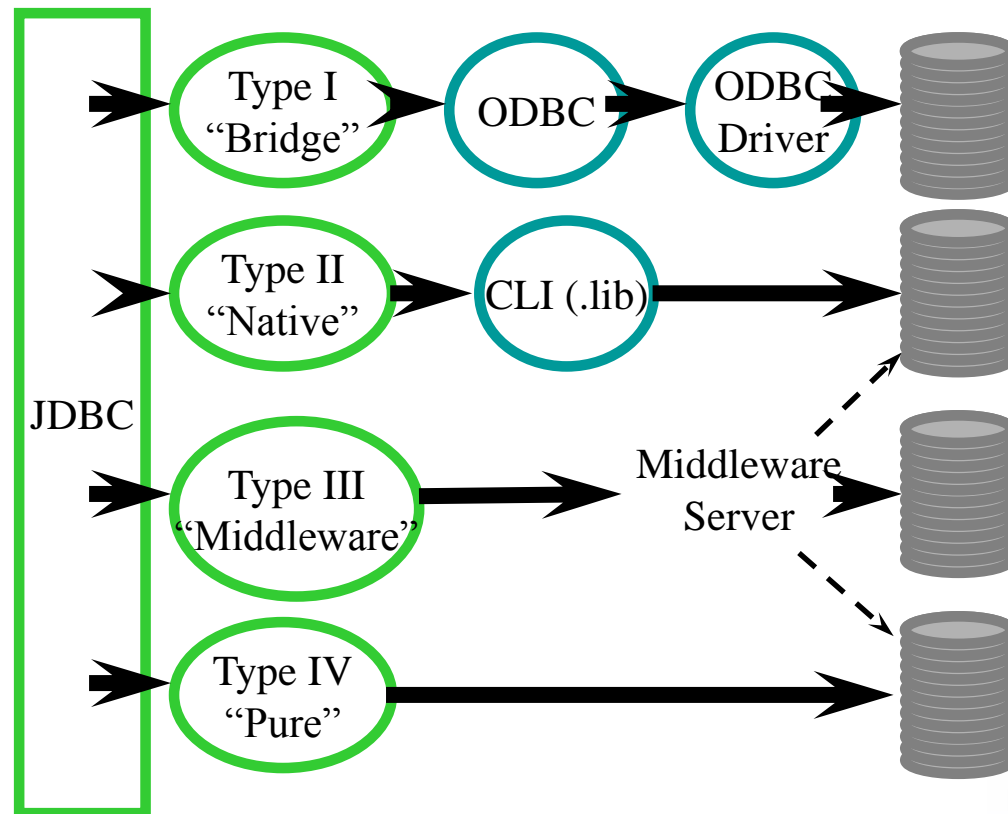
# Usage of Interfaces in JDBC

- The JDBC API defines a **set of Interfaces**.
  - Each interface is implemented **differently** by individual vendors
- Every vendor provides a set of classes that implement the JDBC interfaces for a particular database engine
  - This is made available as the JDBC driver for that particular database.
  - So, a JDBC driver is nothing but one particular implementation of the JDBC interfaces.
- Implementation of these underlying driver classes is completely abstracted from the developers.
  - The objective of JDBC is to hide the specifics of the underlying database

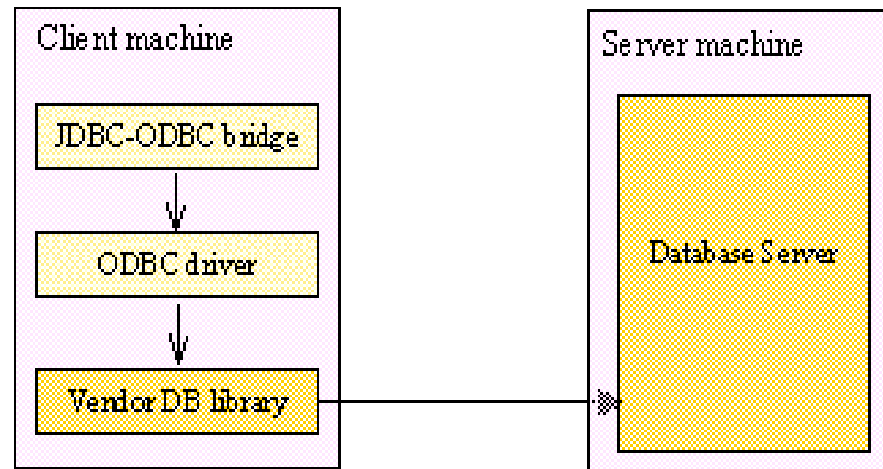


# JDBC Driver Types

- JDBC drivers have evolved over a period of time, to enable easier interfacing with the database.



# Type I Drivers - JDBC-ODBC



- The JDBC ODBC bridge driver maps every JDBC call to its equivalent ODBC call.
- Introduced as a stop-gap arrangement, till the time JDBC as a technology became widespread.
- Is made available along with JDK installation.



# Type I Drivers - JDBC-ODBC

## ■ Pros

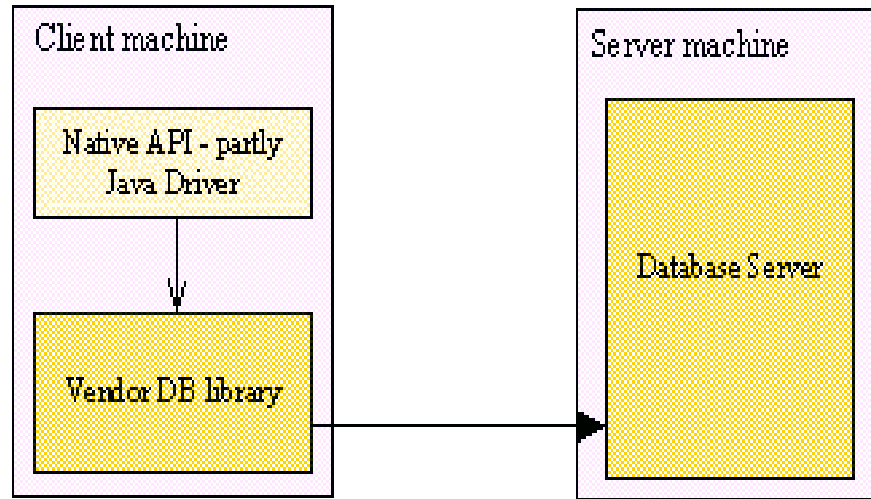
- The JDBC-ODBC Bridge allowed access to almost **any** database, since the database's ODBC drivers were already available.

## ■ Cons

- Performance **overhead** since the calls have to go through the JDBC overhead bridge to the ODBC driver, then to the native db connectivity interface.
- Constrained by the capabilities of the ODBC driver.
- The ODBC driver needs **to be installed** on the client machine.
  - Considering the client-side software needed, this might not be suitable for applets



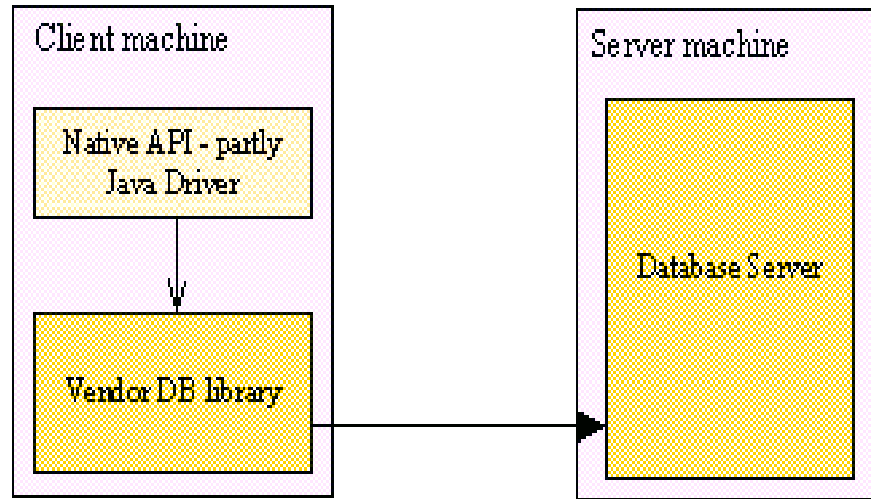
# Type II Drivers - native drivers



- Native API drivers - the native-API/partly Java driver
  - Uses Java Native Interface.
- Does not rely on ODBC driver



# Type II Drivers - native drivers



- Converts JDBC calls into database-specific calls for database such as SQL Server, Informix, Oracle, Sybase
  - Used to leverage existing CLI (Call Level Interface) libraries.
- Communicates **directly** with database Server; therefore requires that some binary code be present on client machine





# Type II Drivers - native drivers

## ■ Pros

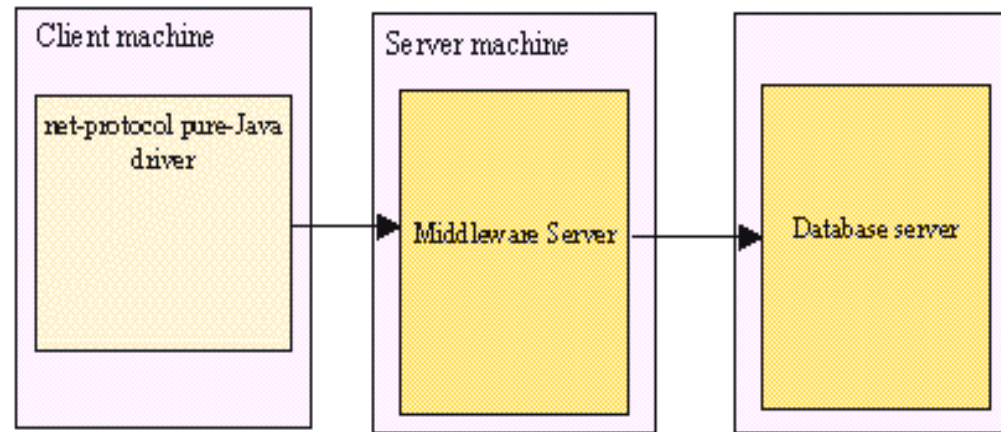
- Type 2 drivers typically offer significantly **better** performance than the JDBC-ODBC Bridge.

## ■ Cons

- The **vendor client library** needs to be installed on the client machine.
- Cannot be used in **internet** due the client side software needed.
- Usually **not** thread safe.



# Type III Drivers - DB middleware



- Follows a three tier communication approach.
- The JDBC Client driver written in java, communicates with a **middleware-net-server** using a **database independent protocol**
  - The net server translates this request into database commands for that database.
- Thus the client driver to middleware communication is **database independent**.



# Type III Drivers - DB middleware

## Pros:

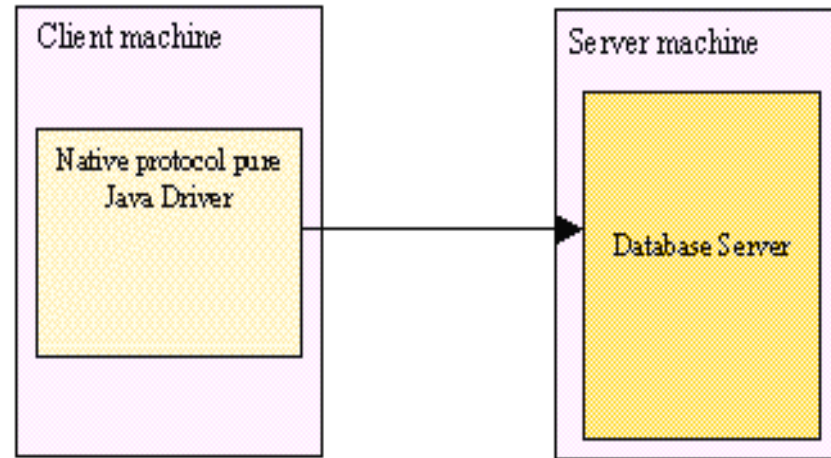
- Since the communication between client and the middleware server is database independent, there is **no need** for the vendor db library on the client machine. Also the client to middleware need not be changed for a new database.
- The Middleware Server (Can be a full fledged **J2EE** Application server) can provide typical middleware services like caching (connections, query results, and so on), load balancing, logging, auditing etc..
- Can be **used** in internet since there is no client side software needed.
- At client side a **single driver** can handle any database. (It works provided the middleware supports that database!!)

## Cons:

- Requires **database-specific coding** to be done in the middle tier.
- An extra layer added may result in a time-bottleneck. But typically this is overcome by providing efficient middleware services described above.



# Type IV Drivers - direct to db



- JDBC calls are **directly** translated to vendor specific database calls and sent across the network.
- Uses **Java networking libraries** to talk directly to database engines.
- Almost all database vendors now provide Type IV drivers.



# Type IV Drivers - direct to db

## ■ Pros

- Performance is quite good as compared to type I, and type II drivers.
- There is **no need** to install special software on the client or server.
  - These drivers can be downloaded dynamically.

## ■ Cons

- With type 4 drivers, the user needs a **different driver** for each database.



# JDBC API

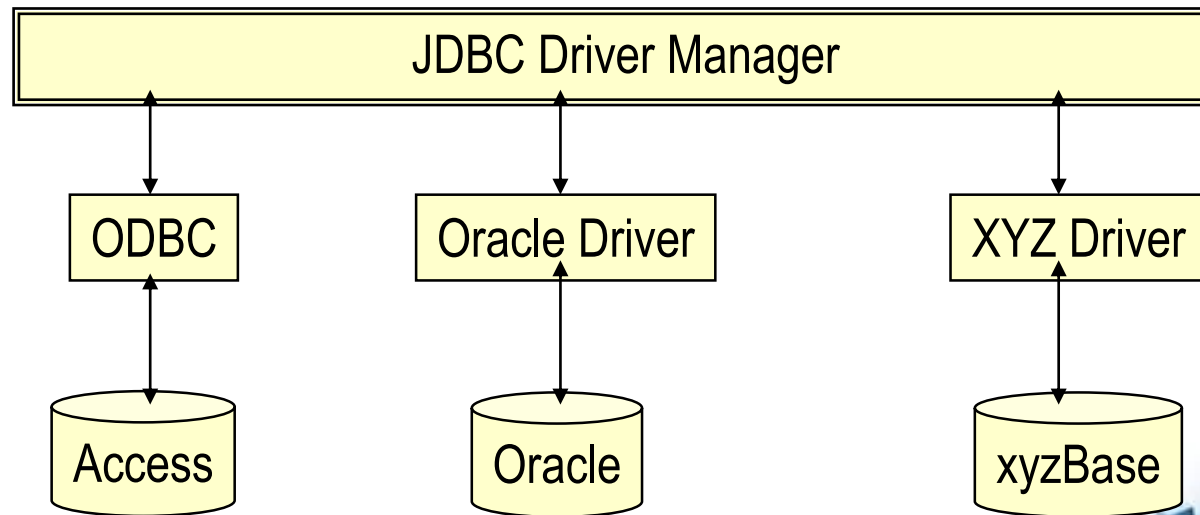
- To use JDBC you need
  - Database server ...MySQL
  - Database driver ...
- Package
  - `java.sql.*`;
- Classes & Interfaces
  - DriverManager Class
  - Connection Interface
  - Statement Interface
  - ResultSet Interface
  - ResultSetMetaData Interface
  - DatabaseMetaData Interface

Note that with the exception of DriverManager class, all are interfaces in JDBC API



# JDBC Driver Manager.

- It is possible that a Java application may need to talk to multiple databases, possibly from different vendors (especially if it is a distributed system)
- The JDBC driver manager provides the ability to communicate with multiple databases and keep track of which driver is needed for which database.
- Manages JDBC drivers loaded in memory



# Loading the Driver

- The Driver class needs to be loaded in memory
  - DriverManager can then use the loaded Driver to establish a connection with the database.
  - Driver documentation provides the class name to use
- First include the jar file before you start coding
  - Eclipse - project -- properties -- java build path -- libraries --add external jars
  - Add the jar file





# Loading the Driver

- Driver class can be loaded in memory by invoking the below static method of the class called Class
  - `forName(String driverClassName)`
  - Provide the fully qualified class name  
( `package.class`)

```
//Load the driver  
String driverClassName="org.gjt.mm.mysql.Driver";  
Class.forName(driverClassName);
```



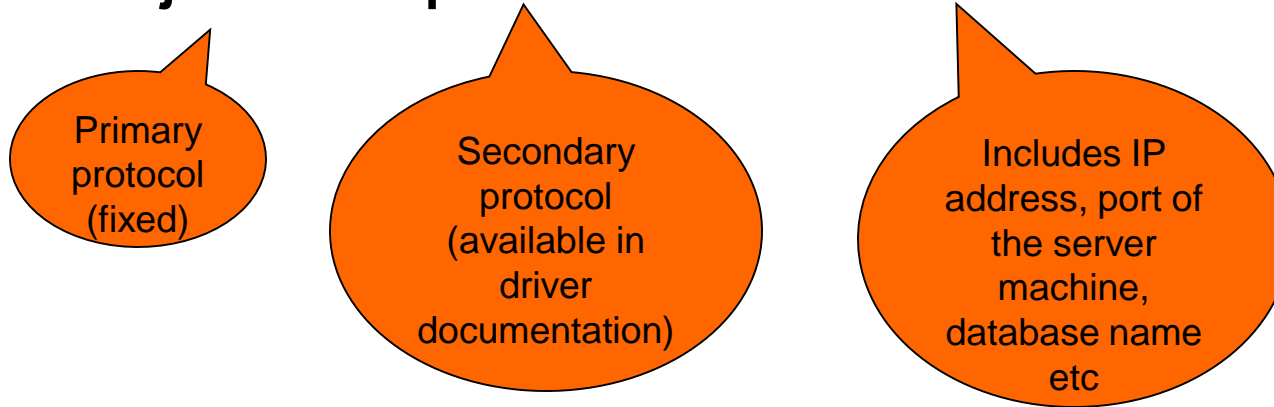
# Establishing Connection

- Once the appropriate driver is loaded, we can have the driver establish connection to the database.
- DriverManager provides a static method using which we can connect to a database
  - Connection getConnection(String url)
  - Connection getConnection(String url, String userName, String password)



# Establishing Connection

- The connection url is of the form
  - **jdbc : sub protocol : connection details**



```
//Get the connection
```

```
String url="jdbc:mysql://localhost:3306/hr"; // hr is the name  
of the database
```

```
String user="root";
```

```
String password="mysql"; //your password
```

```
Connection con=DriverManager.getConnection(url, user,  
password);
```



# Establishing Connection

```
public class DBConnect
{
    private Connection conn;
    public Connection connect() {
        try { //Load the driver
            String driverClassName="org.gjt.mm.mysql.Driver";
            Class.forName(driverClassName);

            //Get the connection
            String url="jdbc:mysql://localhost:3306/hr";
            String user="root";
            String password="mysql";//your password
            Connection conn=DriverManager.getConnection(url, user,
                password);
        }
        catch(ClassNotFoundException e) { e.printStackTrace();
        }
        catch(SQLException e) {
            e.printStackTrace();
        }
        return conn;
    }
}
```



# Connection Interface

- Encapsulates a connection to the database
- Important Methods
  - **void close()**
    - Closes the connection
  - **Statement createStatement()**
    - Creates a Statement object
    - Statement represents a simple SQL statement
  - **PreparedStatement prepareStatement()**
    - Creates a PreparedStatement object
    - Prepared statements are used to execute bulk of repetitive tasks efficiently
  - **CallableStatement prepareCall()**
    - Creates a CallableStatement object
    - Callable statements are used to execute stored procedures.



# Statement Interface

- Represents an SQL statement that needs to be executed on the database server
- Important Methods
  - **ResultSet executeQuery()**
    - Executes SQL statement such as “SELECT” that queries a database
    - Data retrieved from the database on executing this query is returned as a ResultSet object.
    - Example  
**ResultSet r = s.executeQuery("Select \* from Employee");**
  - **int executeUpdate()**
    - Executes SQL statement such as “INSERT”, “UPDATE”, or “DELETE” that modifies data in the database.
    - The number of rows affected is returned by the method.
    - Example  
**stmt.executeUpdate("insert into Employee values ('James', 24, 5545)");**



# Statement Interface

- **boolean execute()**
  - Can be used to execute any SQL (DML, DDL, DQL)
    - Typically this method is used when the nature of SQL statement to be executed is not known.
  - The method returns a boolean value indicating whether or not a ResultSet object was create on executing the statement.
  - If the method returns true, then the ResultSet object can be retrieved using the method  
**ResultSet getResultSet()**



# Example

```
public class ExecuteUpdateDemo
{
    public void insertIntoTable()
    {
        DBConnect db = new DBConnect();
        Connection con = db.connect();
        try
        {
            Statement stmt = con.createStatement();
            String query = "insert into Employee values ('James', 24, 5545)";
            stmt.executeUpdate(query);
            System.out.println("Values inserted !!!");
        }
        catch(SQLException e) {
            e.printStackTrace();
        }
    }
}
```



# ResultSet Interface

- On executing a 'select' query, the Statement object returns a ResultSet object
- ResultSet represents data retrieved on querying the database, in a tabular (row-column) format.
- ResultSet object maintains a pointer to a row within the tabular results called the cursor.
- Important Methods
  - boolean next()
    - Returns 'true' if next row exists in the result set, and moves cursor to the next row
  - int getRow()
    - Returns the current row number
  - String getString(int columnIndex)
    - Retrieves the value in the specified row as a String
  - int getInt(String columnName)
    - Retrieves the value in the specified row as an integer



# ResultSetMetaData Interface

- **ResultSetMetaData** contains data about the **ResultSet**.
  - It consists of information like number of columns, column names, column types etc.
- **ResultSet** provides an object view of the records in the table, while information about the table itself can be retrieved through the **ResultSetMetaData** object.
- **Important Methods**
  - **int getColumnCount()**
    - Returns the number of columns in the **ResultSet** object
  - **String getColumnName(int index)**
    - Get the designated column's name.
  - **int getColumnType(int index)**
    - Retrieves the designated column's SQL type.
  - **int isNullable(int index)**
    - Indicates the nullability of values in the designated column.



# Example

```
public class ExecuteQueryDemo
{
    public void readFromTable()
    {
        DBConnect db = new DBConnect();
        Connection con = db.connect();
        try
        {
            Statement stmt = con.createStatement();
            String query = "select * from Employee ";
            ResultSet rs = stmt.executeQuery(query);
            displayResults(rs);
        }
        catch(SQLException e) {
            e.printStackTrace();
        }
    }
}
```

# Example contd...

```
private void displayResults(ResultSet rs) throws SQLException
{
    ResultSetMetaData rMeta = rs.getMetaData();
    int noOfCols = rMeta.getColumnCount();

    for(int i=1; i<=noOfCols; ++i)
        System.out.print(rMeta.getColumnName(i) + "\t\t");
    System.out.println("");

    while(rs.next())
    {
        for(int i=1; i<=noOfCols; ++i)
            System.out.print(rs.getString(i) + "\t\t");
        System.out.println("");
    }
}
```

# Exercise

- Write a program to accept an SQL statement using Console.java and have the query executed on the database.



# More about ResultSet

- The ResultSet maintains a connection to the database and fetches the rows on demand.
- If a query returns about 1000 records, it is not feasible to have them all represented as a ResultSet object in memory
- ResultSets have a default 'fetch size' that can be altered
  - This can be done by calling the method `setFetchSize(int rows)` on ResultSet



# Connection, Statement, ResultSet

- Statement and ResultSet have a one-one relationship.
  - Only one ResultSet object can be active at a time, for a Statement object.
  - Use separate Statement objects to return multiple result sets.
- ResultSet object is automatically closed when the Statement object that generated it is **closed**
- When finished processing, a program should **close** both the Statement and the Connection.



# Assignment

- Write an Account class with the following members
  - accNum, Name, accType, balance.
  - Parameterized constructor
  - Getters and setters
  
- Write a class AccountDAO with methods
  - void addAccount(Account acc);
  - void withdraw (int accNo, double amount)  
throws InsufficientFundsException
  - void deposit (int accNo, double amount)
  - double getBalance(int accNo)
  - void displayAccountDetails(int accNo)
  - All the above methods throw a custom exception  
AccountNotFoundException, if no such account exists



# Types of Statement

- JDBC offers three statement types
  - Statement
    - Represents a basic SQL statement
  - Prepared Statement
    - Represents a precompiled SQL statement, which can offer improved performance, especially for large/complex SQL statements
  - Callable Statement
    - Allows JDBC programs to access stored procedures



# Prepared Statement

- A PreparedStatement is used for SQL statements that are executed multiple times with different values.
  - For instance, you might want to insert several values into a table, one after another.
- Extends from Statement
- Takes an SQL at creation time

- Example:

```
PreparedStatement pstmt = con.prepareStatement ("UPDATE  
EMPLOYEES SET SALARY = ? WHERE ID = ?");  
pstmt.setDouble(1, 153833.00)  
pstmt.setInt(2, 110592)  
pstmt.executeUpdate();
```



Repeat these  
steps for  
different set of  
values



# Prepared Statement

- The advantage of PreparedStatement is that it is pre-compiled
  - Reduces the overhead of parsing SQL statements on every execution
- The strength of PreparedStatement is that we can use it over and over again with new parameter values, rather than having to create a new Statement object for each new set of parameters.
  - This approach is obviously more efficient, as only one object is created.



# Prepared Statement

- Some Important Methods
  - **boolean execute()**
    - Executes the SQL statement in this PreparedStatement object, which may be any kind of SQL statement.
  - **ResultSet executeQuery()**
    - Executes the SQL query in this PreparedStatement object and returns the ResultSet object generated by the query.
  - **int executeUpdate()**
    - Executes the SQL statement in this PreparedStatement object, which must be an SQL INSERT, UPDATE or DELETE statement; or an SQL statement that returns nothing, such as a DDL statement.
  - **void setBoolean(int parameterIndex, boolean x)**
  - **void setDouble(int parameterIndex, double x)**
  - .....
  - **void clearParameters()**
    - Clears the current parameter values immediately



# Exercise

- CustomerDAO with CRUD methods for frequent updates to customer details



# Callable Statement

- A CallableStatement object provides a way to call stored procedures that execute on the data base server end.
- A sample stored procedure written in PLSQL for Oracle database would like this

```
CREATE PROCEDURE MYLIBRARY.SQLSPEX2  
+ "(IN P1 INTEGER, OUT P2 INTEGER,  
+ INOUT P3 INTEGER) "  
+ "LANGUAGE SQL SPECIFIC  
+ MYLIBRARY.SQLSPEX2 "  
+ "EX2: BEGIN "  
+ "  SET P2 = P1 + 1; "  
+ " SET P3 = P3 + 1; "  
+ "END EX2 ";
```

Stored  
Procedures follow  
a programming  
language syntax  
and are stored on  
the DB server end



# Callable Statement

- CallableStatement is a sub-interface of PreparedStatement
- The syntax for invoking a stored procedure
  - **{call procedure\_name}**
- The syntax for invoking a stored procedure which takes arguments
  - **{call procedure\_name(?, ?, ...)}**
    - The values entered as input are referred to as IN parameters
    - The return value for the stored procedure is referred to as the OUT parameter
    - Some parameters can serve as both input and output parameters and are referred to as INOUT parameters



# Callable Statement

- **Example: With IN parameters**

```
CallableStatement stmt = con.prepareCall ("{ call insert_employee(?, ?  
                                         }}");  
  
stmt.setString(1, "999999999");  
stmt.setString(2, "John");  
stmt.execute();
```

- **Example: With OUT parameters**

```
CallableStatement cstmt = con.prepareCall( "{call getTestData(?, ?)}");  
cstmt.registerOutParameter(1, java.sql.Types.TINYINT);  
cstmt.registerOutParameter(2, java.sql.Types.DOUBLE);  
cstmt.executeQuery();  
byte x = cstmt.getBytes(1);  
double d = cstmt.getDouble(2);
```





# Transaction Processing

- JDBC provides a simple way of processing transactions.
- What is a transaction ?

Transaction consists of a group of related database operations, executing together as a single unit

- Either all the operations succeed or none of them succeed.



# Transactions

- The classic example of a transaction is withdrawing money from one bank account and depositing it in another (fund transfer).

```
SELECT accountBalance INTO aBalance
  FROM Accounts WHERE accountId=aId;
IF (aBalance >= transferAmount) THEN
  UPDATE Accounts
    SET accountBalance = accountBalance - transferAmount
    WHERE accountId = aId;
  UPDATE Accounts
    SET accountBalance = accountBalance + transferAmount
    WHERE accountId = bId;
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (aId, -transferAmount);
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (bId, transferAmount);
ELSE
  FAIL "Insufficient funds in account";
END IF
```

What if the system fails after the first account is updated, but before the second?

Money might have left A's account, but not shown up in B's account



# Transactions

- The classic example of a transaction is withdrawing money from one bank account and depositing it in another (fund transfer).

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  FROM Accounts WHERE accountId=aId;
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  UPDATE Accounts
    SET accountBalance = accountBalance + transferAmount
    WHERE accountId = bId;
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (aId, -transferAmount);
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (bId, transferAmount);
ELSE
  FAIL "Insufficient funds in account";
END IF
```

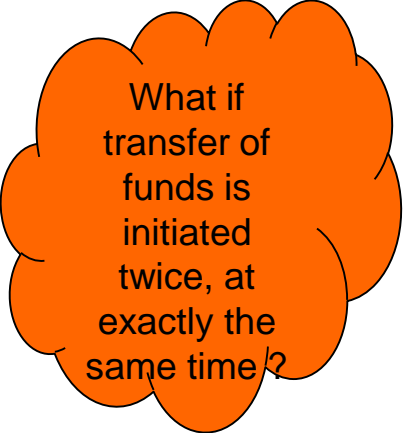
What if the accounts are properly updated, but the account journal is not?

Activities on A and B's monthly bank statements would not be consistent with their account balances.

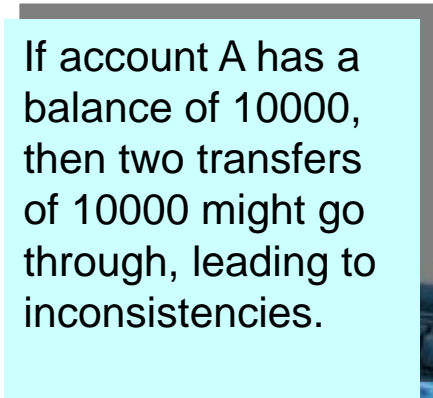
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  UPDATE Accounts
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    WHERE accountId = bId;
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (aId, -transferAmount);
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (bId, transferAmount);
ELSE
  FAIL "Insufficient funds in account";
END IF
```



What if transfer of funds is initiated twice, at exactly the same time?



If account A has a balance of 10000, then two transfers of 10000 might go through, leading to inconsistencies.

# Transactions

- The classic example of a transaction is withdrawing money from one bank account and depositing it in another (fund transfer).

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    VALUES (aId, -transferAmount);
  INSERT INTO AccountJournal (accountId, amount)
    VALUES (bId, transferAmount);
ELSE
  FAIL "Insufficient funds in account";
END IF
```

**Grouping one or more SQL statements that make up a logical unit of work as a transaction, will help deal with the above discussed problems**



# Transaction Processing

- Transaction Processing using JDBC is managed at a single database connection level.
  - All transaction related methods are in Connection interface
- Transaction related methods in Connection interface
- **commit()**
  - Makes all changes made since the previous commit/rollback permanent
  - releases any database locks currently held by the Connection.
- **rollback()**
  - Drops all changes made since the previous commit/rollback
  - Releases any database locks currently held by this Connection.
- **setAutoCommit(boolean autoCommit)**
  - Sets this connection's auto-commit mode.



# Transaction Processing

- Step 1: Turn off auto commit:
  - **conn.setAutoCommit(false);**
- Step 2: create and execute statements that form a logical transaction
- Step 3: Commit or rollback
  - if all succeeded  
**conn.commit();**
  - else, if one or more failed  
**conn.rollback();**
- Step 4: Optionally, turn auto commit back on
  - **conn.setAutoCommit(true);**



# Exercise

- AccountDAO with another method transfer() that calls withdraw and deposit methods as part of a single transaction





# Question time

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Please try to limit the questions to the topics discussed during the session. Thank you.

