

Olaoluwa Lamina

Product Designer

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olaoluwa-lamina

Experience

123 Homes furniture Jan 1 – Feb 2025

ux + UI Designer – Furniture App Project

- Led the end-to-end design of a cross-platform food ordering experience, from user research to high-fidelity prototypes.
- Conducted user interviews and competitive analysis to identify pain points in food ordering
- Created user personas, journey maps, and information architecture to align with user needs.

Demy’s kitchen Oct 7 – Nov 2024

Product Designer – Food App Project

- Designed a food delivery app using Figma
- Designed wireframes and interactive prototypes using Figma/ Sketch, ensuring intuitive flows and accessible UI.
- Conducted usability testing and iterated based on feedback, improving task success rate by 30%.

About

I’ve always been passionate about problem-solving and creativity. “I’m building my skills in Figma to better understand user-centered design principles. I enjoy tackling problems and figuring out how design can offer practical solutions. It’s exciting to turn research and insights into tangible user-friendly products. Skilled in User Research, wireframing, prototyping and web design.

Skills

- User Interface Design (UI)
- User Experience Design (UX)
- User Research and Testing
- Wireframing
- Rapid Prototyping

Tools

- Figma Software
- Sketch Software
- Framer Software

Certification

- User Interface Design: Principles, Prototyping, Practices | Coursera
- Product Design (UI UX): Design thinking, User interface and Experience design, Typography, Information architecture and Figma | terra

ED

Education

OND. in Industrial Maintenance Engineering
Yaba College of Technology, Yaba, Lagos
2020-2023

LA

Language

English (Native)

RE

Reference

Available Upon Request