

# PRACHI SHARMA

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## SUMMARY

Motivated computer science student with hands-on experience in building web applications using HTML, CSS, JavaScript and React. Strong analytical and teamwork abilities, seeking opportunities to apply skills in real-world projects and gain industry exposure.

## EDUCATION

### Computer Science and Engineering

Kurukshetra University  
APIIT S.D. India Panipat

Graduating June 2026

8.0 CGPA

Relevant coursework: Data Structures and Algorithms, Database Management Systems, Operating Systems, Computer Networks, Web Development

## TECHNICAL SKILLS

**Frontend Development:** HTML, CSS, JavaScript and React.JS

**Programming:** C, C++, Java

**Certifications:** Postman API Fundamentals Student Expert Certificate and badge

**Achievements:** Earned Google Cloud Skill Badge in Prompt Design in Vertex AI

**Badge:** View Badge

## PROFESSIONAL EXPERIENCE

### Girl Script Summer of Code (GSSoC)'2025, : Contributor

July 2025 – Sept 2025

- Contributed to multiple open-source projects by fixing issues, enhancing features, and improving documentation.
- Successfully raised 12+ merged pull requests (PRs) across diverse repositories, with several more under review
- Collaborated with maintainers and global contributors, following best practices like version control (Git), code reviews, and issue tracking.
- Worked with technologies including [list key tech: e.g., React.js, JavaScript, Node.js] while contributing to real-world projects
- Badge:** View Badge

## ACADEMIC PROJECTS

### Notes App

Jun 2025 – Jun 2025

Created a Notes App for daily use effective for all user friendly.

- Built a responsive Notes application with CRUD operations using React.js.
- Implemented localStorage for data persistence and added search functionality for quick access.
- Designed an intuitive UI with reusable components, enhancing performance and scalability.
- GitHub:** View Code | **Live Demo:** View Here

### Snake Game Project

Jan 2025 – Jan 2025

Interesting project for playing games with great sound.

- Built an interactive Snake Game with features like movement, collision detection, and scoring.
- Implemented DOM manipulation and JavaScript event handling for real-time gameplay.
- Designed responsive UI with CSS to provide smooth and engaging user experience.
- GitHub:** View Code | **Live Demo:** View Here

### Dino Game Project

Jun 2025 – Jun 2025

Interesting project for playing game.

- Implemented game mechanics such as jumping, obstacle generation, collision detection, and scoring.
- Utilized JavaScript event listeners and DOM manipulation for real-time user interaction.
- Designed responsive UI with CSS to provide smooth and engaging user experience.
- GitHub:** View Code | **Live Demo:** View Here