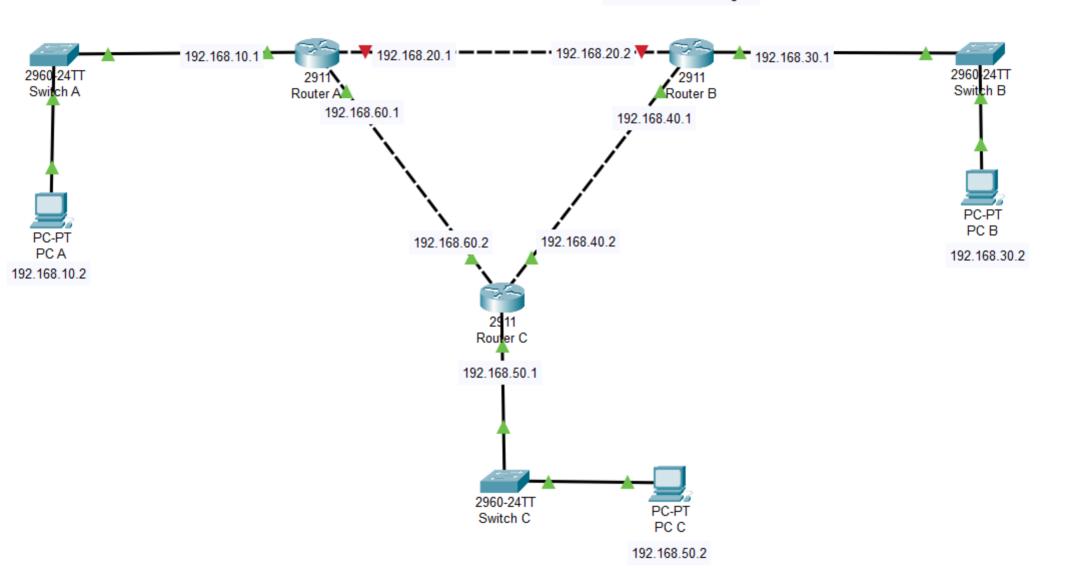
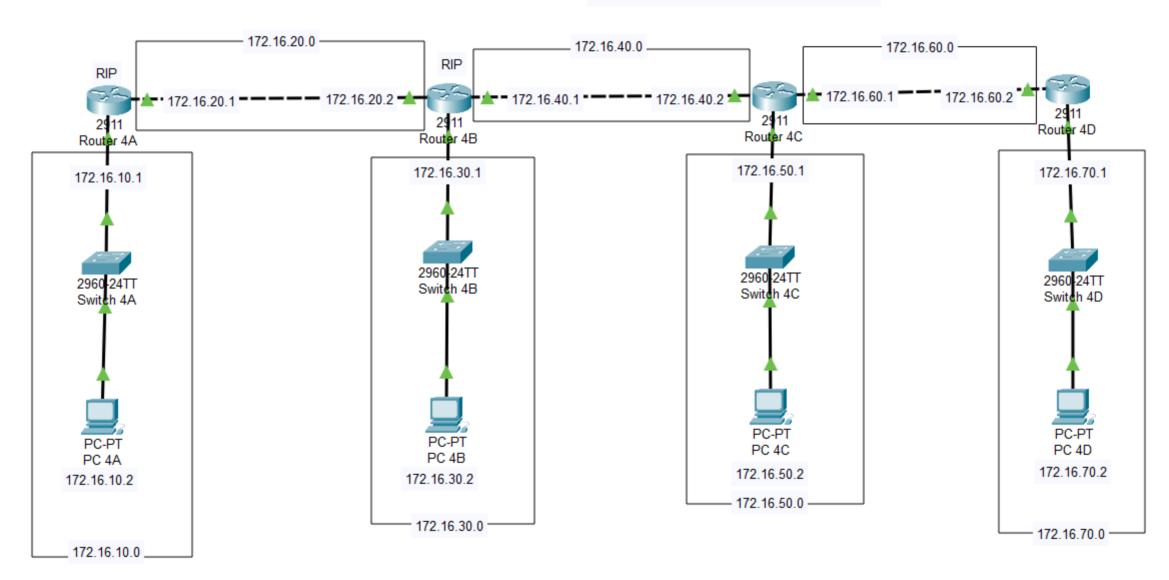


Assignment 3 condition shut A or B g0/1



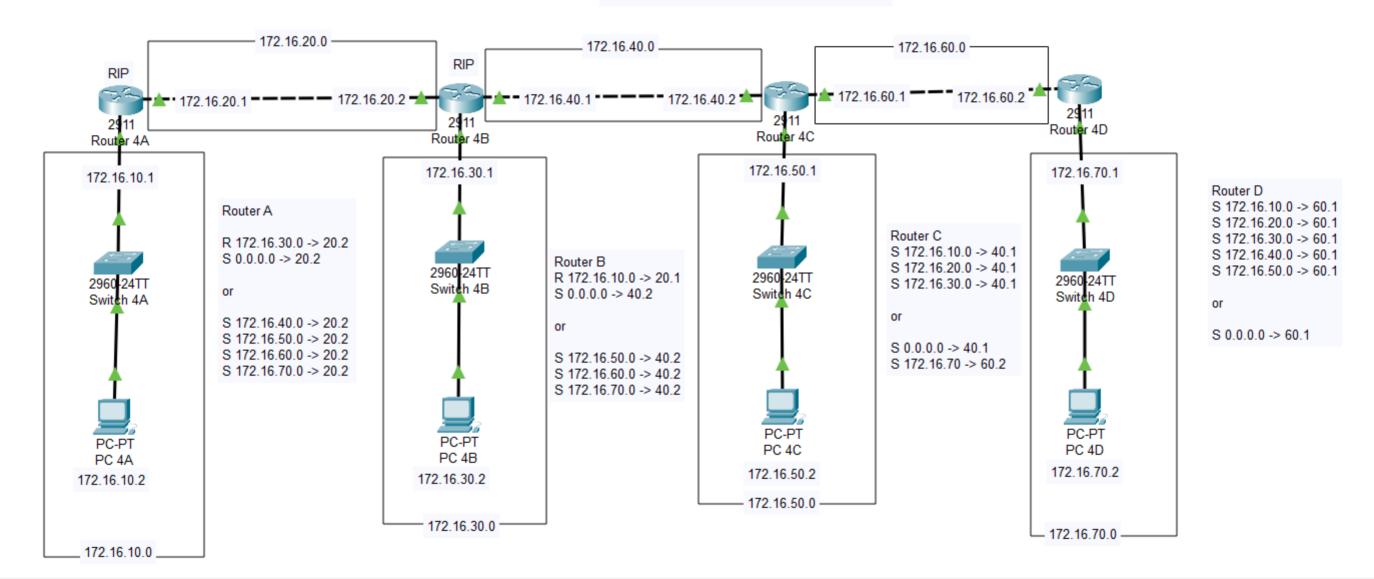
Condition: -

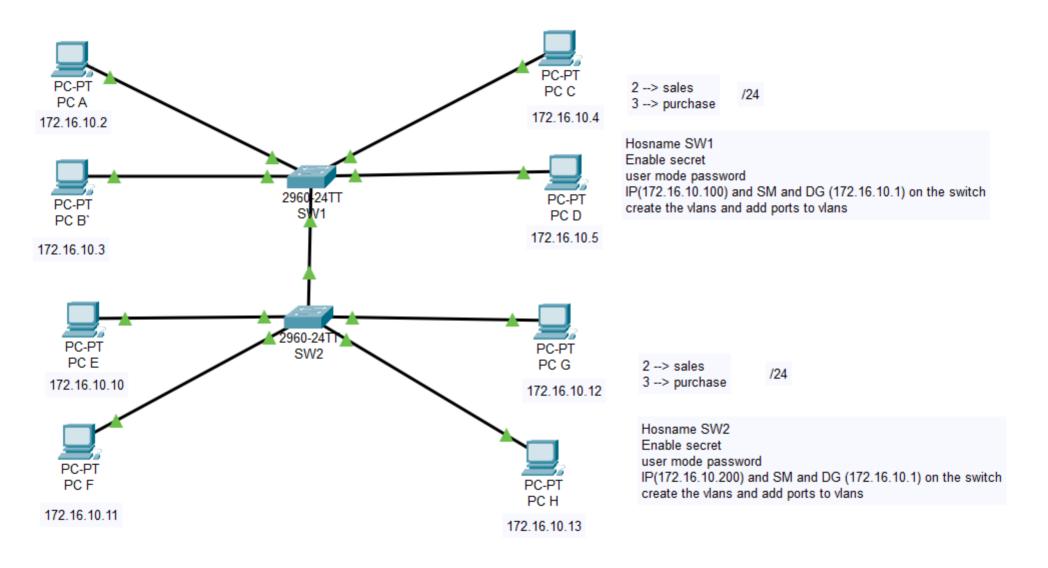
Router A & B should be Implement with RIP and all PC's should communicate with each other

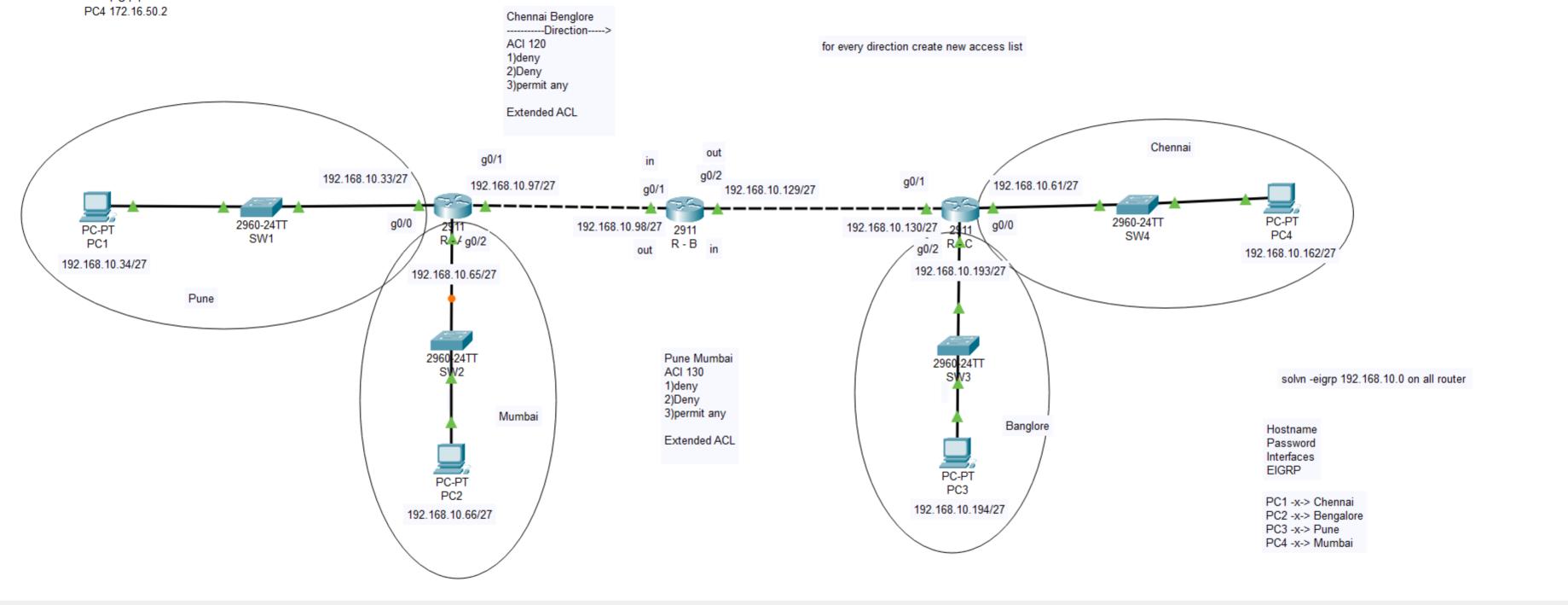


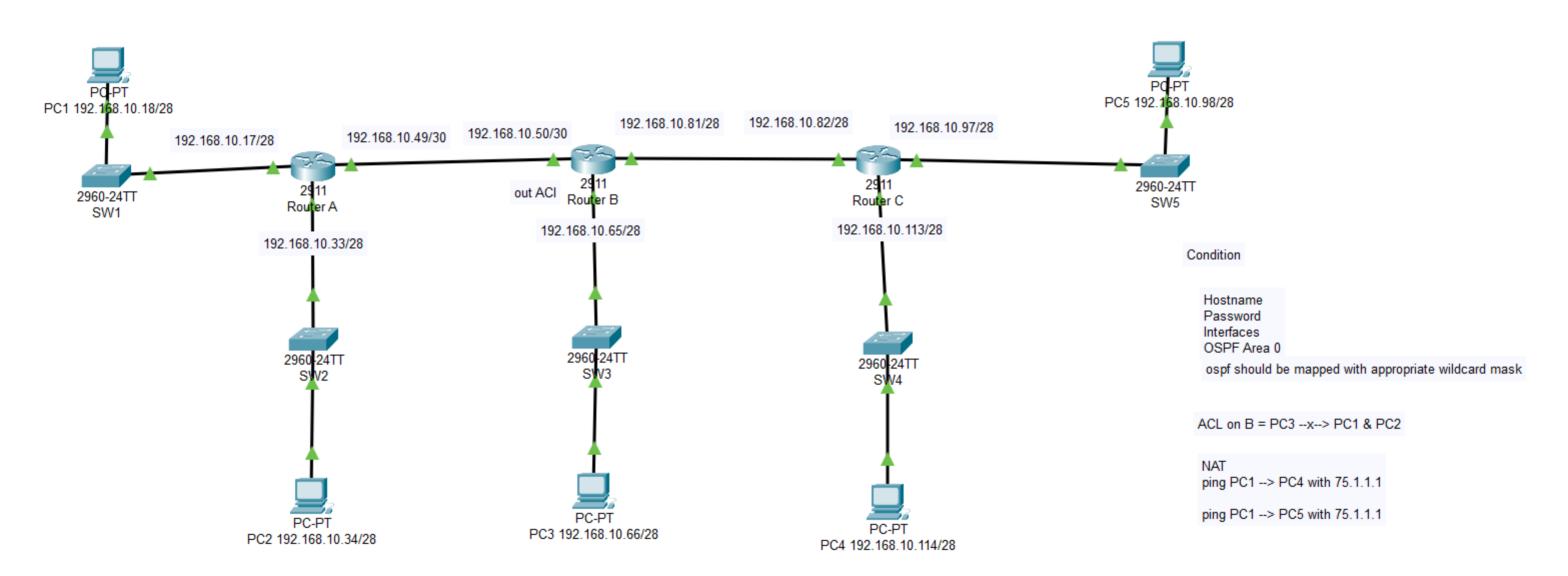
Assignment 4

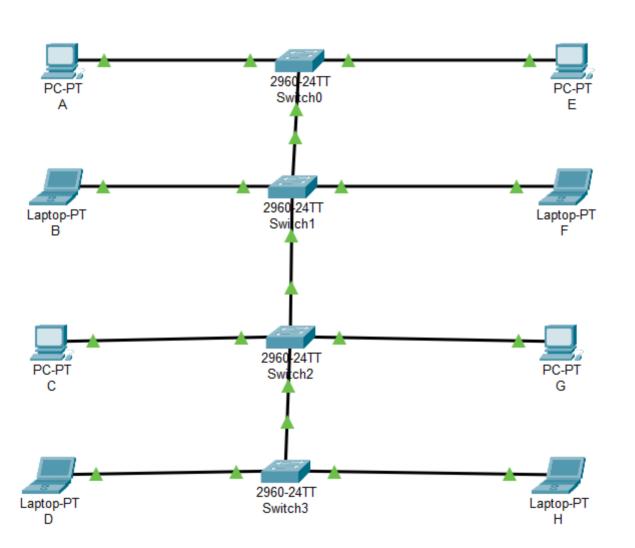
Condition: Router A & B should be Implement with RIP
and all PC's should communicate with each other







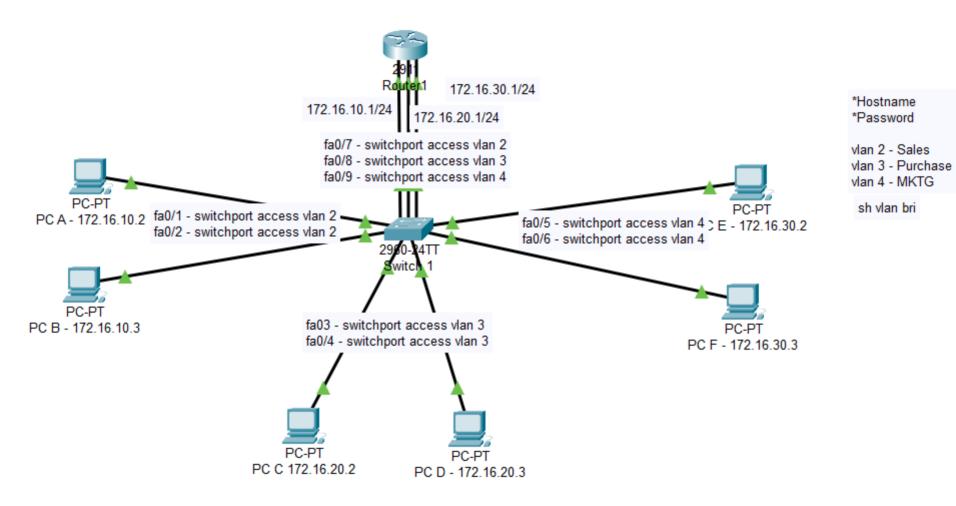


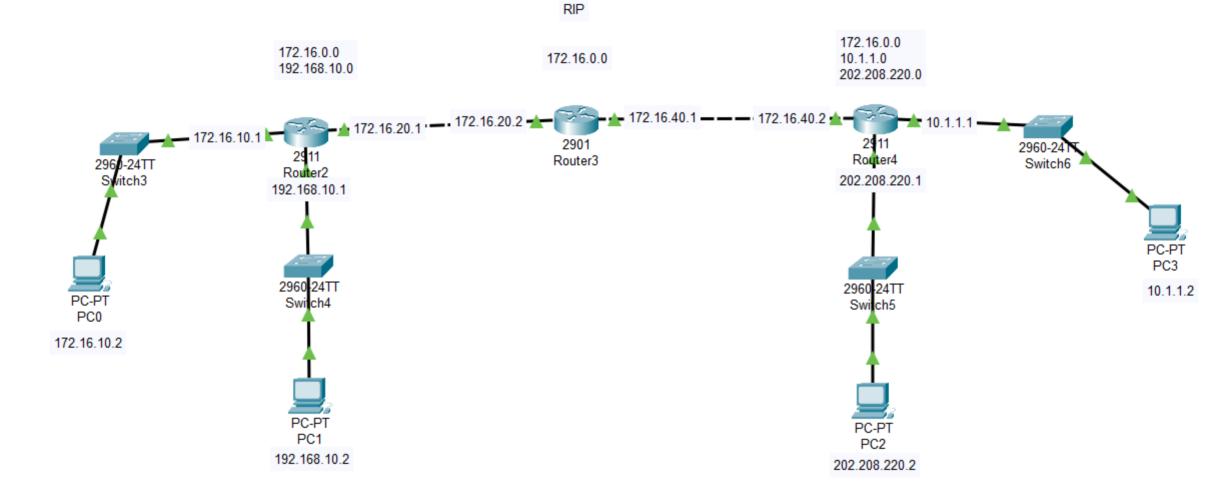


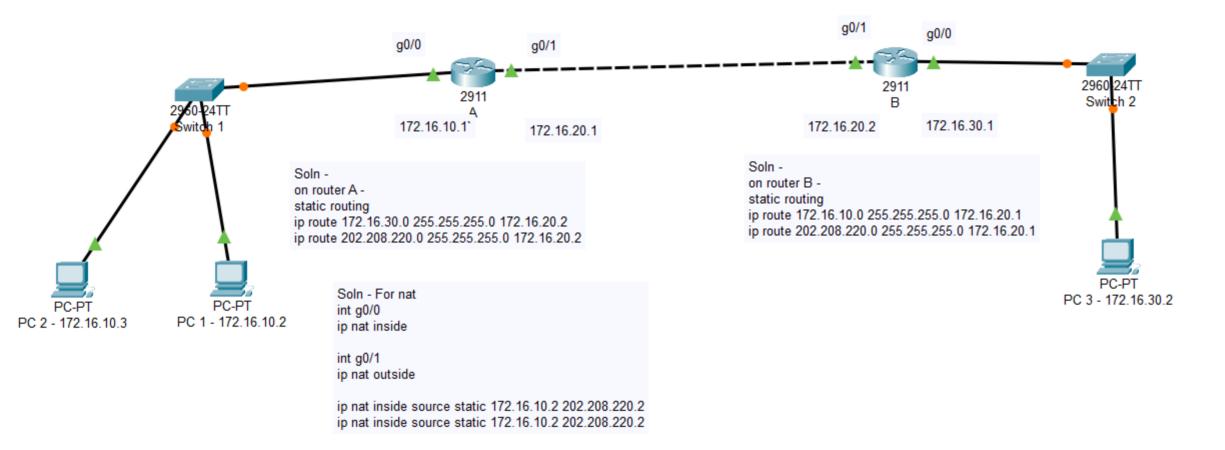
SW1(config)#vtp domain sunbeam vtp mode server vlan 2 -vlan)#name sales vlan 3 -vlan)#name purchase (conf)#int f1/0 if)#switchport access vlan 2 #int f1/1 switchport access vlan 3 int fa1/12 -if)# switchport modetrunk

SW2(config)#vtp domain sunbeam vtp mode client (conf)#int f1/0 if)#switchport access vlan 2 #int f1/1 switchport access vlan 3 int fa1/12 -if)# switchport modetrunk

SW3(config)#vtp domain sunbeam vtp mode client (conf)#int f1/0 if)#switchport access vlan 2 #int f1/1 switchport access vlan 3 int fa1/12 -if)# switchport modetrunk #fa1/13 -if)switchport mode trunk







Static NAT Inside local -> Inside global

172.16.10.2 --> 202.208.220.2

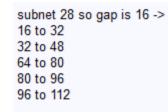
172.16.10.3 --> 202.208.220.3

Config : -

- 1) Hostname
- 2) Password
- 3) Interfaces
- 4) Static Routes
- 5) NAT for PC2 & PC1

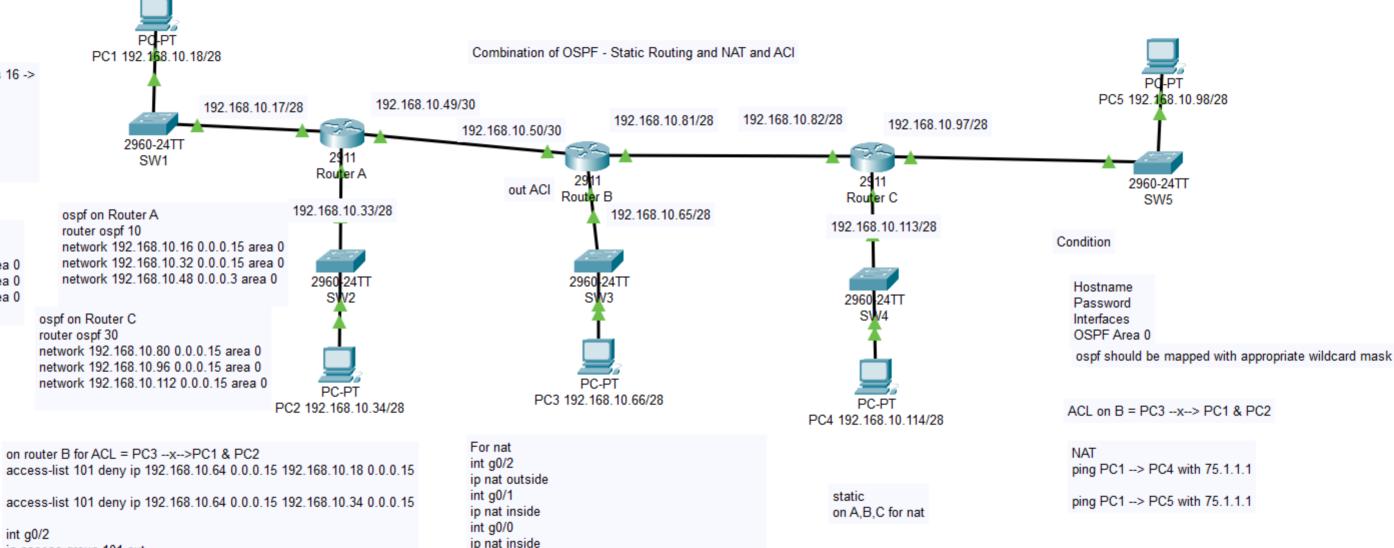
PC3 should ping to PC1 & PC2 with inside global

NATing has to be provided on Router A



ip access-group 101 out

ospf on Router B router ospf 20 network 192.168.10.48 0.0.0.15 area 0 network 192.168.10.64 0.0.0.15 area 0 network 192.168.10.80 0.0.0.15 area 0



ip nat inside source static 192.168.10.98 75.1.1.1 ip nat inside source static 192.168.10.114 75.1.1.1

Assignment 3 condition shut A or B g0/1

