

# Experiment 4

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## Aim

To design and implement PL/SQL programs utilizing conditional control statements such as IF–ELSE, ELSIF, ELSIF ladder, and CASE constructs in order to control the flow of execution based on logical conditions and to analyse decision-making capabilities in PL/SQL blocks.

## Software Requirements

- Database Management System:
  - PostgreSQL
- Database Administration Tool:
  - pgAdmin

## Objectives

- Implement control structures in PL/SQL (IF-ELSE, ELSE-IF, ELSE-IF LADDER, CASE STATEMENTS in PL-SQL BLOCK).

## Problem Statement

Develop and execute PL/SQL programs that demonstrate the use of conditional control statements. The programs should employ IF–ELSE, ELSIF, ELSIF ladder, and CASE statements to evaluate given conditions and control the flow of execution accordingly, thereby illustrating decision-making capabilities in PL/SQL blocks.

### 1. Problem Statement – IF–ELSE Statement

Write a PL/SQL program to check whether a given number is positive or non-positive using the IF–ELSE conditional control statement and display an appropriate message.

## **2. Problem Statement – IF–ELSIF–ELSE Statement**

Write a PL/SQL program to evaluate the grade of a student based on the obtained marks using the IF–ELSIF–ELSE statement and display the corresponding grade.

## **3. Problem Statement – ELSIF Ladder**

Write a PL/SQL program to determine the performance status of a student based on marks using an ELSIF ladder and display the appropriate result.

## **4. Problem Statement – CASE Statement**

Write a PL/SQL program to display the name of the day based on a given day number using the CASE conditional statement.

## **Practical/Experiment Steps**

- Control Structure Implementation: Designed multiple PL/SQL blocks to explore diverse conditional logic formats, including simple branching and multi-path evaluation.
- Logic Branching Analysis: Utilised IF-ELSE and ELSIF ladders to categorize numerical data into specific ranges, such as student grades and performance statuses.
- Selection Optimisation: Implemented the CASE statement as a streamlined alternative to multiple conditional checks for mapping discrete values like day numbers to names.
- Dynamic Messaging: Integrated variable-driven output strings to provide real-time feedback based on the evaluation of input conditions.
- Execution Flow Control: Validated the decision-making capabilities of the PL/SQL engine by testing various input scenarios to ensure the correct code path was activated.

## **Procedure**

- Enabled the output server environment to ensure all procedural results would be visible in the console window.
- Constructed a basic IF-ELSE block to perform a binary check on a numerical variable for positive or non-positive properties.
- Developed an IF-ELSIF-ELSE structure to map student marks to specific letter grades based on defined percentage thresholds.

- Expanded the conditional logic into a comprehensive ELSIF ladder to categorise performance into tiers such as Distinction, First Class, and Pass.
- Implemented a CASE statement block to translate integer inputs into corresponding day names, including a default handler for invalid entries.
- Initialised diverse test values for each variable, such as negative numbers for sign checks and specific marks for grading, to verify logic accuracy.
- Nested the procedural logic within standard BEGIN...END; blocks to maintain structured programming principles.
- Executed each individual block sequentially and monitored the DBMS output console for the expected string concatenations.
- Verified that the output correctly reflected the logic branch associated with the assigned variable values and documented the results.
- Verified the console output against the manual calculations to ensure the logic and variables were handled correctly.

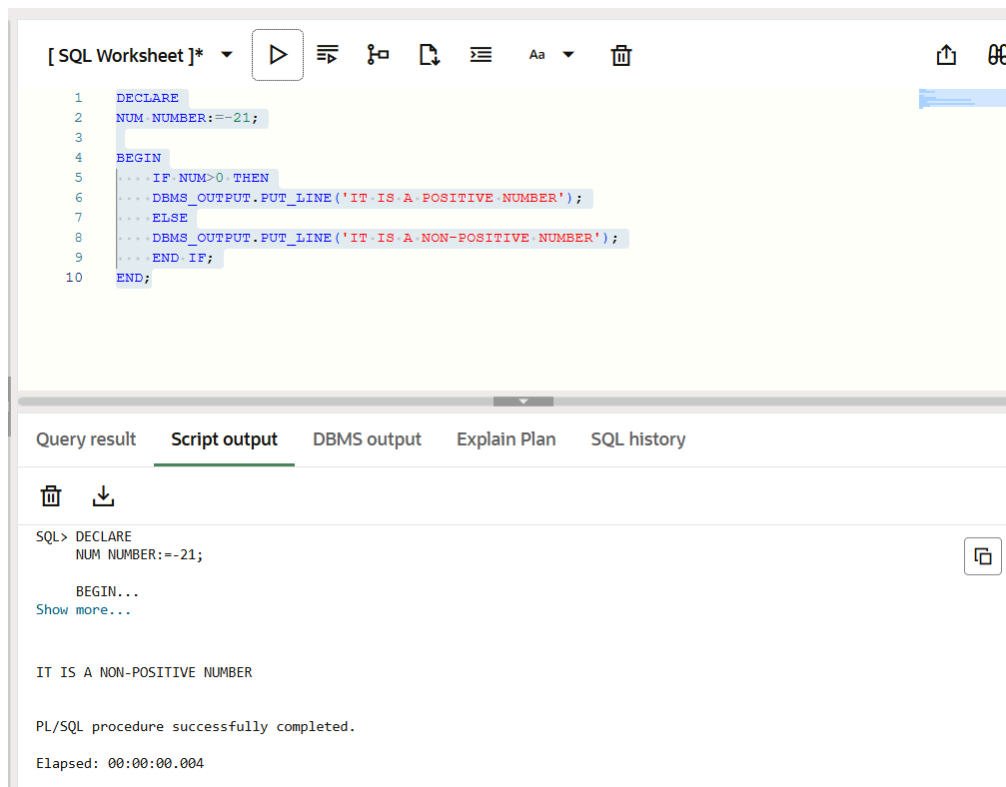
# Input/Output Analysis

## SQL Input Queries

```
DECLARE
NUM NUMBER:=-21;

BEGIN
    IF NUM>0 THEN
        DBMS_OUTPUT.PUT_LINE('IT IS A POSITIVE NUMBER');
    ELSE
        DBMS_OUTPUT.PUT_LINE('IT IS A NON-POSITIVE NUMBER');
    END IF;
END;
```

## Output



The screenshot displays an SQL IDE interface. The top toolbar includes icons for running, saving, and other standard IDE functions. The main editor area contains a PL/SQL script with line numbers 1 through 10. The script declares a variable 'NUM' with the value -21, then uses an IF statement to check if the number is positive. Since -21 is not positive, it outputs the message 'IT IS A NON-POSITIVE NUMBER'. Below the editor, there are tabs for 'Query result', 'Script output', 'DBMS output', 'Explain Plan', and 'SQL history'. The 'Script output' tab is active, showing the execution details: the SQL command, the beginning of the PL/SQL block, the output message, a confirmation that the procedure completed successfully, and the elapsed time of 00:00:00.004.

```
[SQL Worksheet]* [Run] [Save] [Find] [Run and Debug] [Undo] [Redo] [Format] [Aa] [Close All] [Close]
```

```
1 DECLARE
2 NUM NUMBER:=-21;
3
4 BEGIN
5     IF NUM>0 THEN
6         DBMS_OUTPUT.PUT_LINE('IT IS A POSITIVE NUMBER');
7     ELSE
8         DBMS_OUTPUT.PUT_LINE('IT IS A NON-POSITIVE NUMBER');
9     END IF;
10 END;
```

Query result   **Script output**   DBMS output   Explain Plan   SQL history

SQL> DECLARE  
NUM NUMBER:=-21;  
  
BEGIN...  
[Show more...](#)

IT IS A NON-POSITIVE NUMBER

PL/SQL procedure successfully completed.

Elapsed: 00:00:00.004

## SQL Queries Input

```
DECLARE
MARKS  NUMBER:=68;
GRADE  VARCHAR(1);

BEGIN
    IF MARKS>=90 THEN
        GRADE:='A';
    ELSIF MARKS>=80 THEN
        GRADE:='B';
    ELSIF MARKS>=70 THEN
        GRADE:='C';
    ELSIF MARKS>=60 THEN
        GRADE:='D';
    ELSE
        GRADE:='F';
    END IF;

    DBMS_OUTPUT.PUT_LINE('MARKS = '||MARKS||', GRADE = '||GRADE);

END;
```

## Output



Query result

Script output

DBMS output

Explanation

SQL history



```
SQL> DECLARE
MARKS  NUMBER:=68;
GRADE  VARCHAR(1);
...
```

Show more...

MARKS = 68, GRADE = D

PL/SQL procedure successfully completed.

Elapsed: 00:00:00.009



## SQL Queries Input

```
DECLARE
MARKS  NUMBER:=58;
PERFORMANCE VARCHAR(20);

BEGIN
    IF MARKS>=75 THEN
        PERFORMANCE:='DISTINCTION';
    ELSIF MARKS>=60 THEN
        PERFORMANCE:='FIRST CLASS';
    ELSIF MARKS>=50 THEN
        PERFORMANCE:='SECOND CLASS';
    ELSIF MARKS>=35 THEN
        PERFORMANCE:='PASS';
    ELSE
        PERFORMANCE:='FAIL';
    END IF;

    DBMS_OUTPUT.PUT_LINE('MARKS = ' || MARKS || ' AND
PERFORMANCE = ' || PERFORMANCE);
END;
```

## Output

Query result	Script output	DBMS output	Explain Plan	SQL history
 				
<pre>SQL&gt; DECLARE       MARKS NUMBER:=58;       PERFORMANCE VARCHAR(20);       ...       Show more...</pre>				
<pre>MARKS = 58 AND PERFORMANCE = SECOND CLASS</pre>				
<pre>PL/SQL procedure successfully completed.</pre>				
<pre>Elapsed: 00:00:00.009</pre>				



## SQL Queries Input

```
DECLARE
DAYNUM  NUMBER:=3;
DAYNAME VARCHAR(20);

BEGIN
    DAYNAME:=CASE DAYNUM
    WHEN 1 THEN 'SUNDAY'
    WHEN 2 THEN 'MONDAY'
    WHEN 3 THEN 'TUESDAY'
    WHEN 4 THEN 'WEDNESDAY'
    WHEN 5 THEN 'THURSDAY'
    WHEN 6 THEN 'FRIDAY'
    WHEN 7 THEN 'SATURDAY'
    ELSE 'INVALID DAY'
    END;

    DBMS_OUTPUT.PUT_LINE('IT IS ' || DAYNAME);
END;
```

## Output

Query result	Script output	DBMS output	Explain Plan	SQL history
 				
SQL> DECLARE DAYNUM NUMBER:=3; DAYNAME VARCHAR(20); ... <a href="#">Show more...</a>				
IT IS TUESDAY				
PL/SQL procedure successfully completed.				
Elapsed: 00:00:00.006				

## Learning Outcomes

- Gained proficiency in using IF-ELSE, ELSIF ladders, and CASE statements to control program execution flow.
- Evaluated data variables to automate specific outcomes, such as student grading or performance status.
- Using CASE statements as a streamlined method for mapping discrete values like day numbers to names.
- Skills in setting logical thresholds to categorize raw numerical marks into descriptive classifications