

# Inception

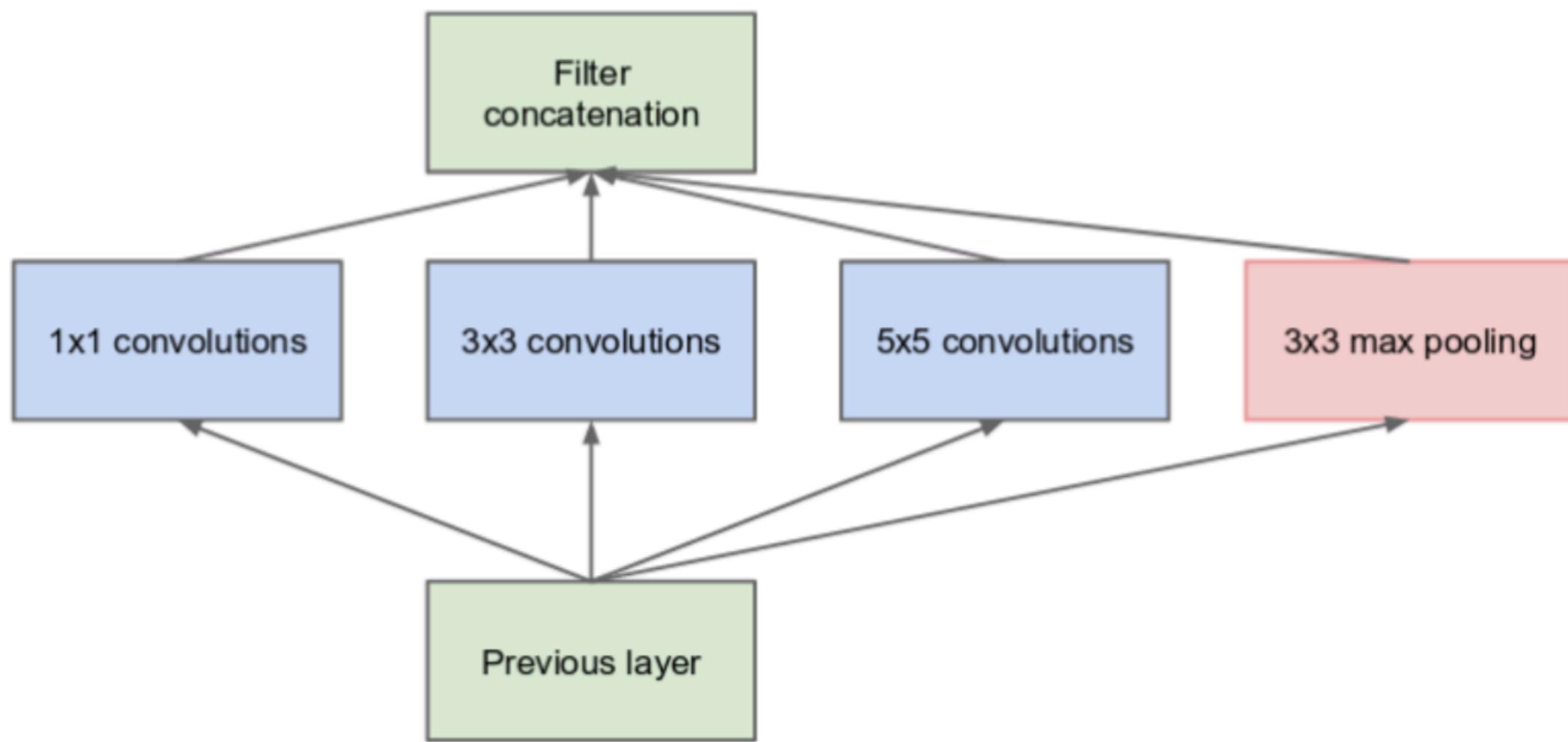
*Cho Sung Man*

# Contents

- Inception v1
- Inception v2, v3
- Inception v4

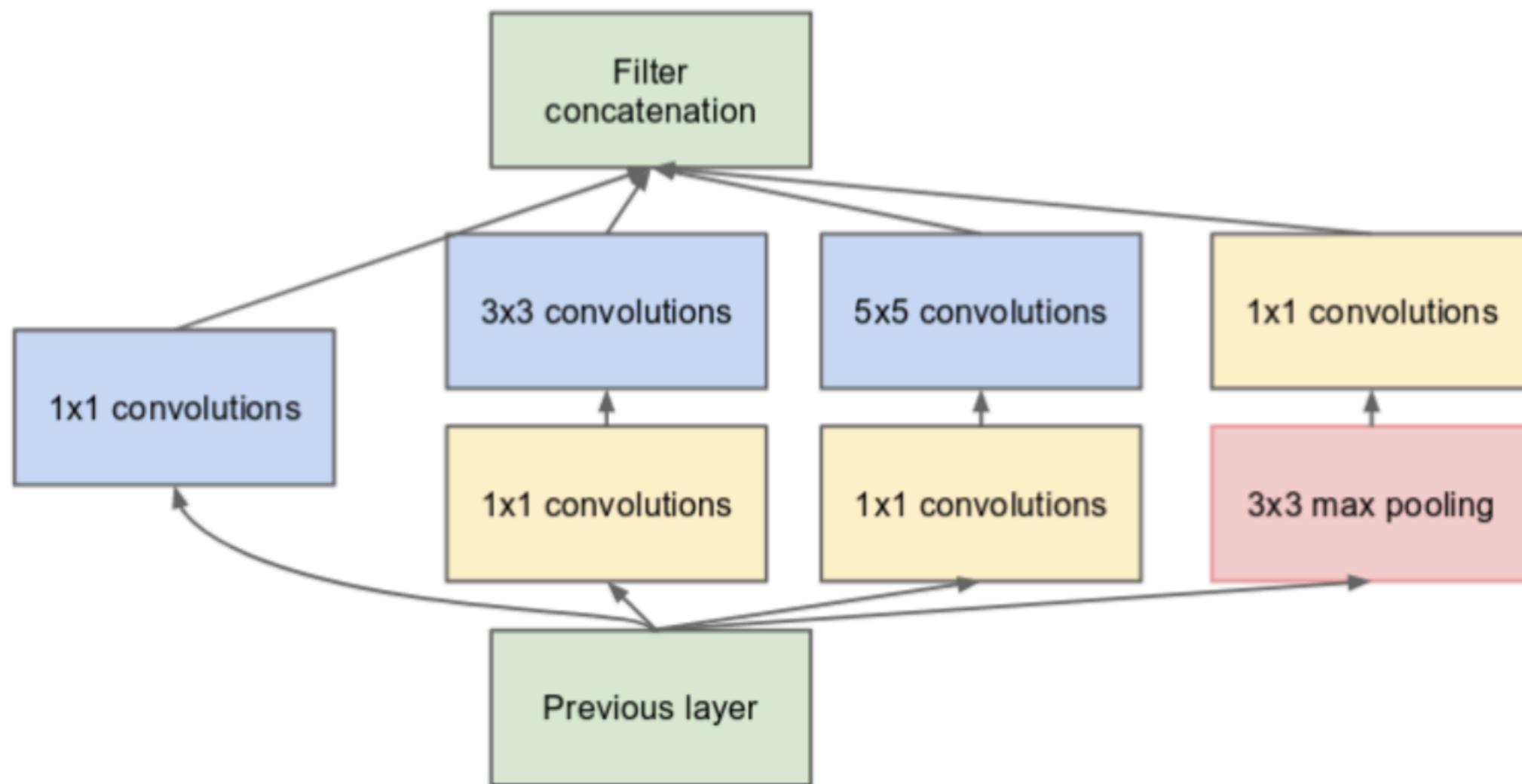
# Inception v1

# Naive Version



(a) Inception module, naïve version

# Dimension Reduction



(b) Inception module with dimension reductions

# Auxillary Classifiers



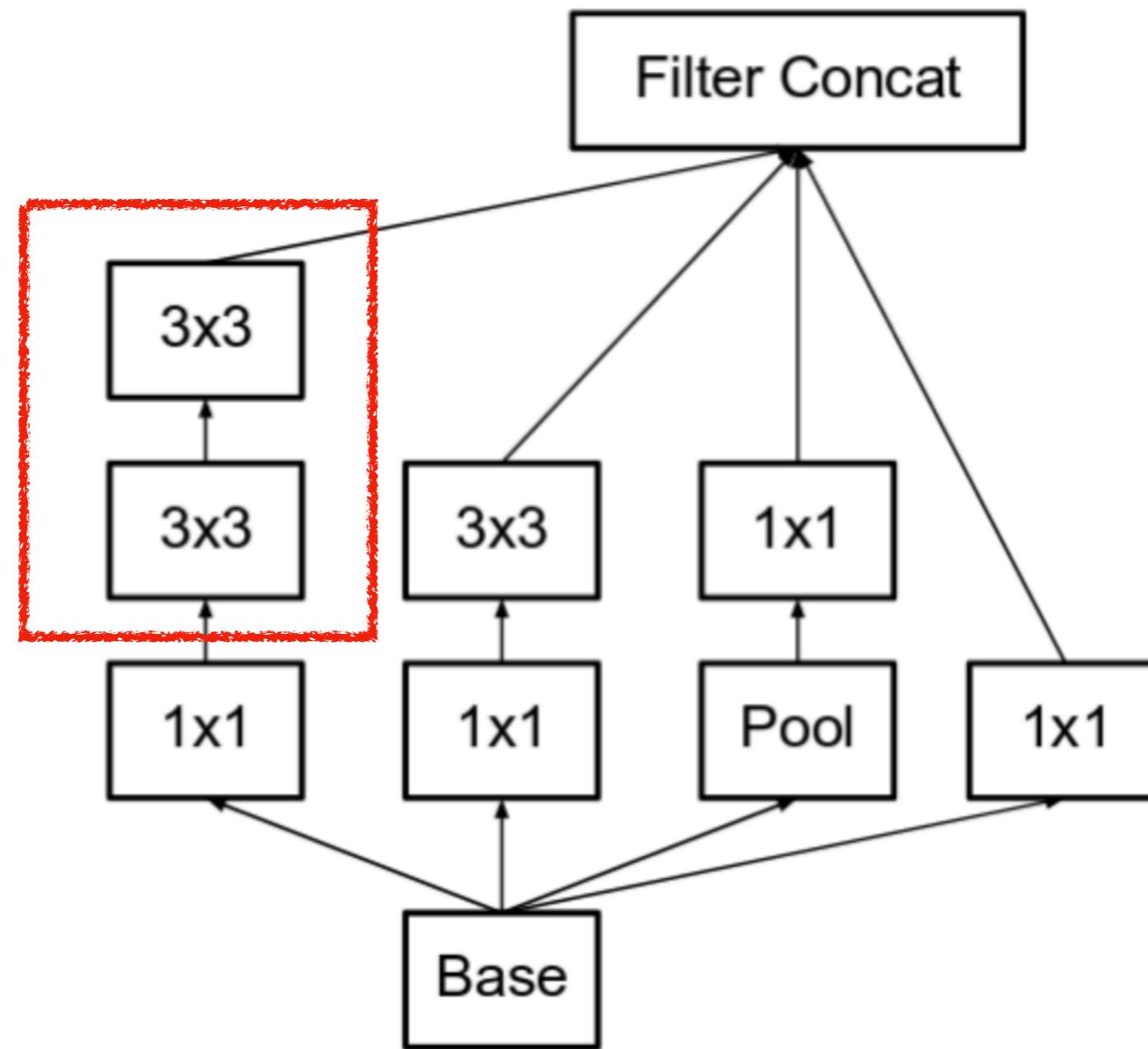
```
# The total loss used by the inception net during training.  
total_loss = real_loss + 0.3 * aux_loss_1 + 0.3 * aux_loss_2
```

# Inception v2

# The Premise

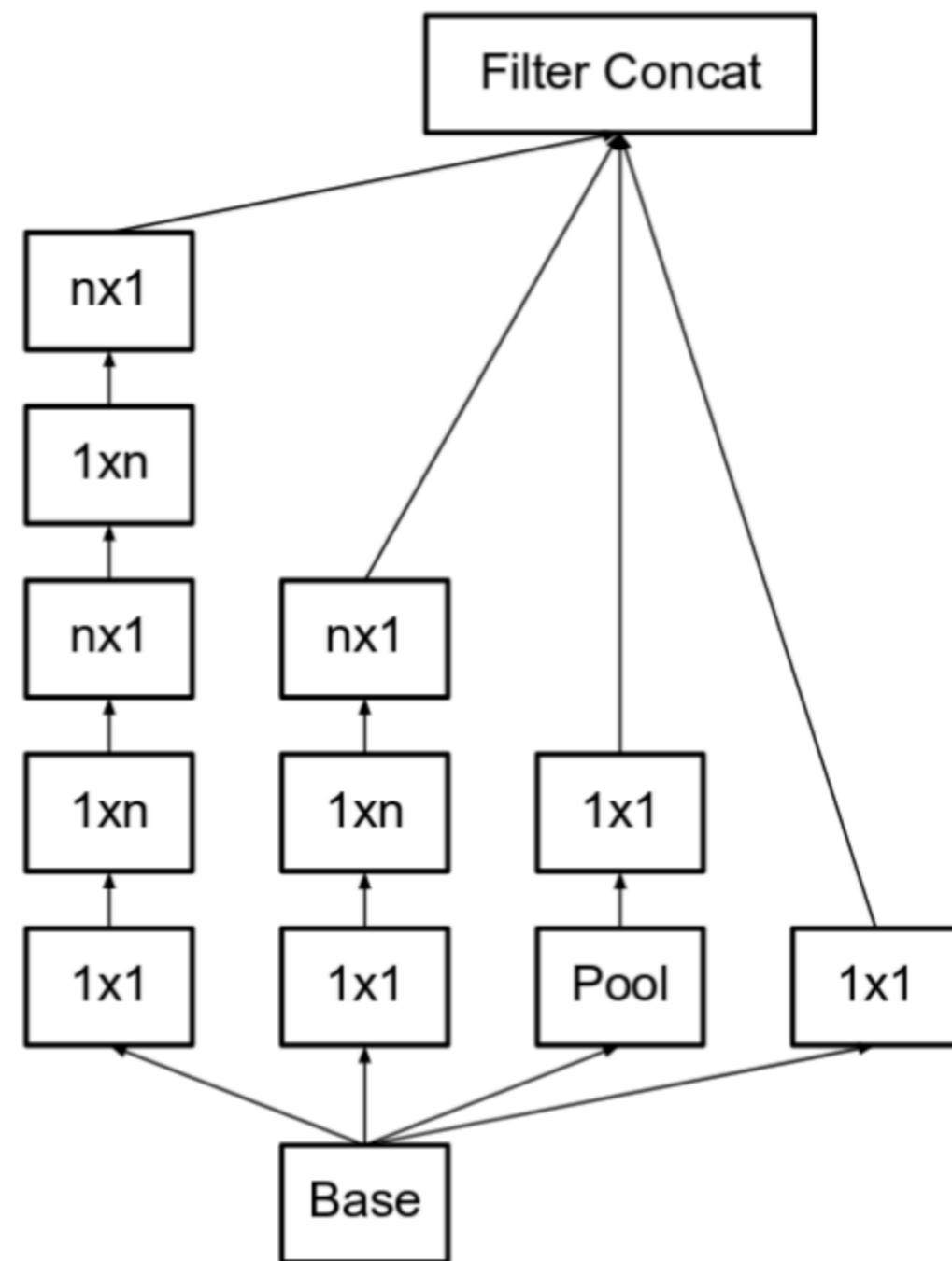
- Reduce representational bottleneck. The intuition was that, neural networks perform better when convolutions didn't alter the dimensions of the input drastically.  
**Reducing the dimensions too much may cause loss of information**, known as a "**representational bottleneck**"
- Using **smart factorization methods**, convolutions can be made more efficient in terms of computational complexity.

# Computational Efficiency



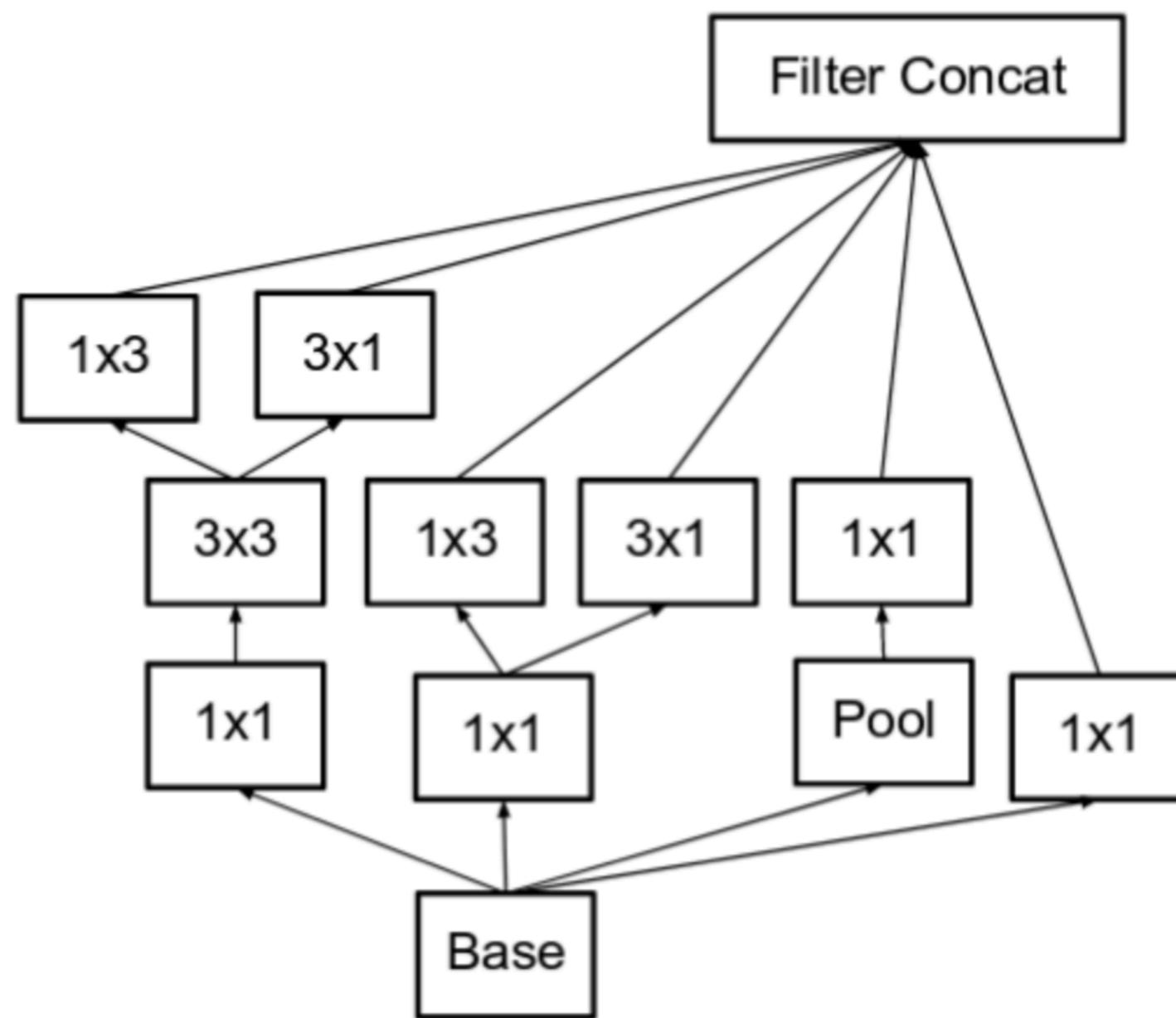
5x5 conv. is expensive 2.78 times more expensive than a 3x3 conv.

# Computational Efficiency



33% cheaper !

# Representational Bottleneck



# Inception v2

<b>type</b>	<b>patch size/stride or remarks</b>	<b>input size</b>
conv	$3 \times 3 / 2$	$299 \times 299 \times 3$
conv	$3 \times 3 / 1$	$149 \times 149 \times 32$
conv padded	$3 \times 3 / 1$	$147 \times 147 \times 32$
pool	$3 \times 3 / 2$	$147 \times 147 \times 64$
conv	$3 \times 3 / 1$	$73 \times 73 \times 64$
conv	$3 \times 3 / 2$	$71 \times 71 \times 80$
conv	$3 \times 3 / 1$	$35 \times 35 \times 192$
$3 \times$ Inception	As in figure 5	$35 \times 35 \times 288$
$5 \times$ Inception	As in figure 6	$17 \times 17 \times 768$
$2 \times$ Inception	As in figure 7	$8 \times 8 \times 1280$
pool	$8 \times 8$	$8 \times 8 \times 2048$
linear	logits	$1 \times 1 \times 2048$
softmax	classifier	$1 \times 1 \times 1000$

# Inception v3

# The Premise

- The authors noted that the **auxiliary classifiers** didn't contribute much until near the end of the training process, when accuracies were nearing saturation. They argued that they function as **regularizes**, especially if they have BatchNorm or Dropout operations.
- Possibilities to improve on the Inception v2 without drastically changing the modules were to be investigated.

# The Solution

- RMS optimizer.
- Factorized 7x7 convolution filter.
- BatchNorm in the Auxillary Classifiers.
- Label Smoothing (regularization)

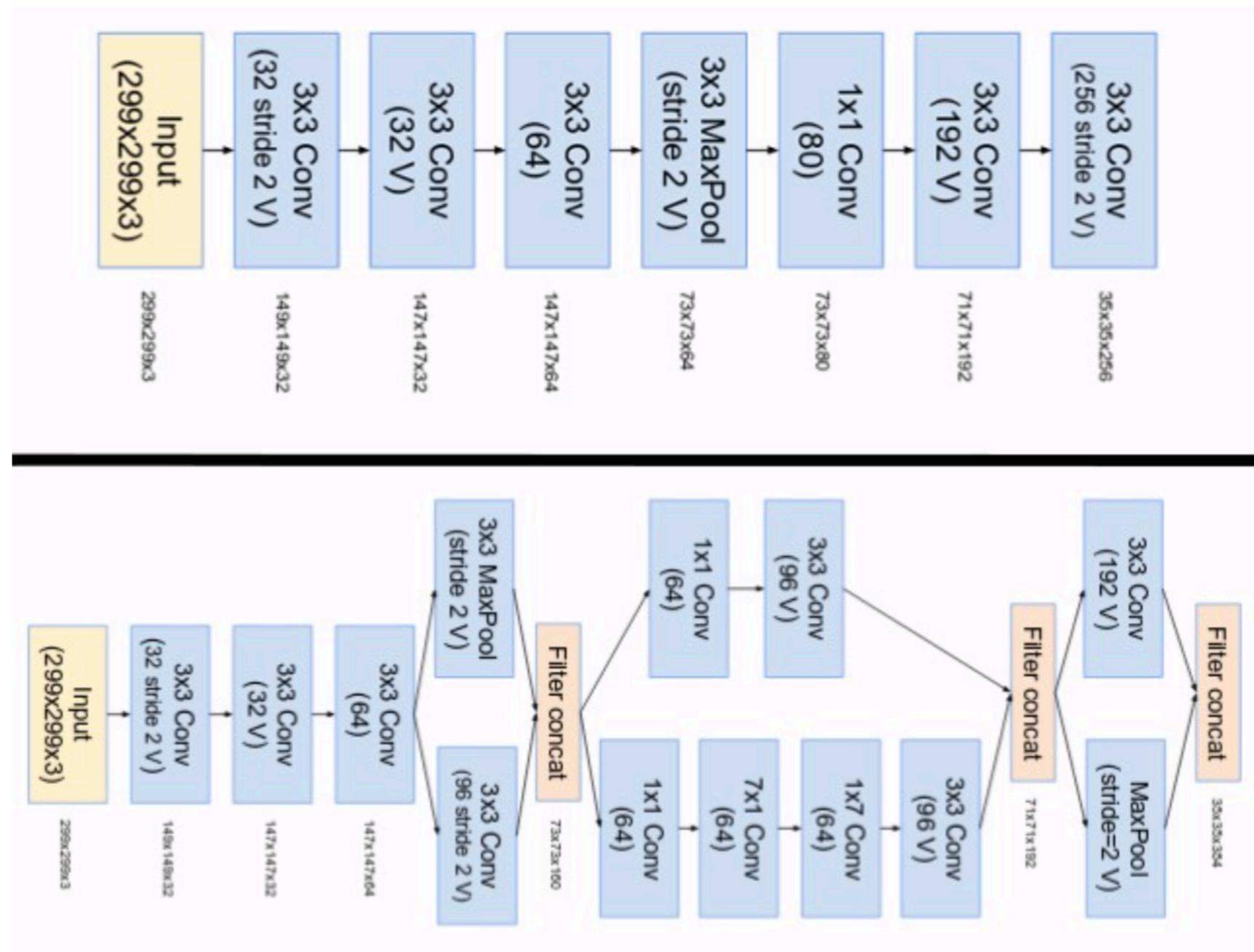
# Inception v4

# The Premise

- Make the modules more **uniform**. The authors also noticed that some of the modules were **more complicated than necessary**. This can enable us to boost performance by adding more of these uniform modules.

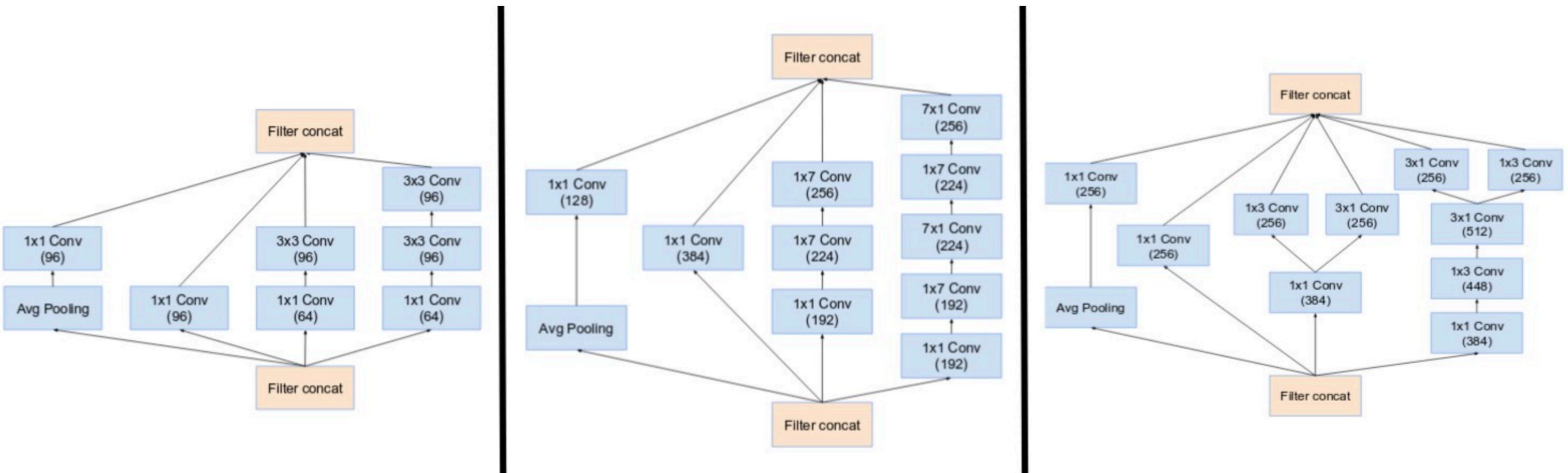
# Stem

## Inception-ResNet-V1

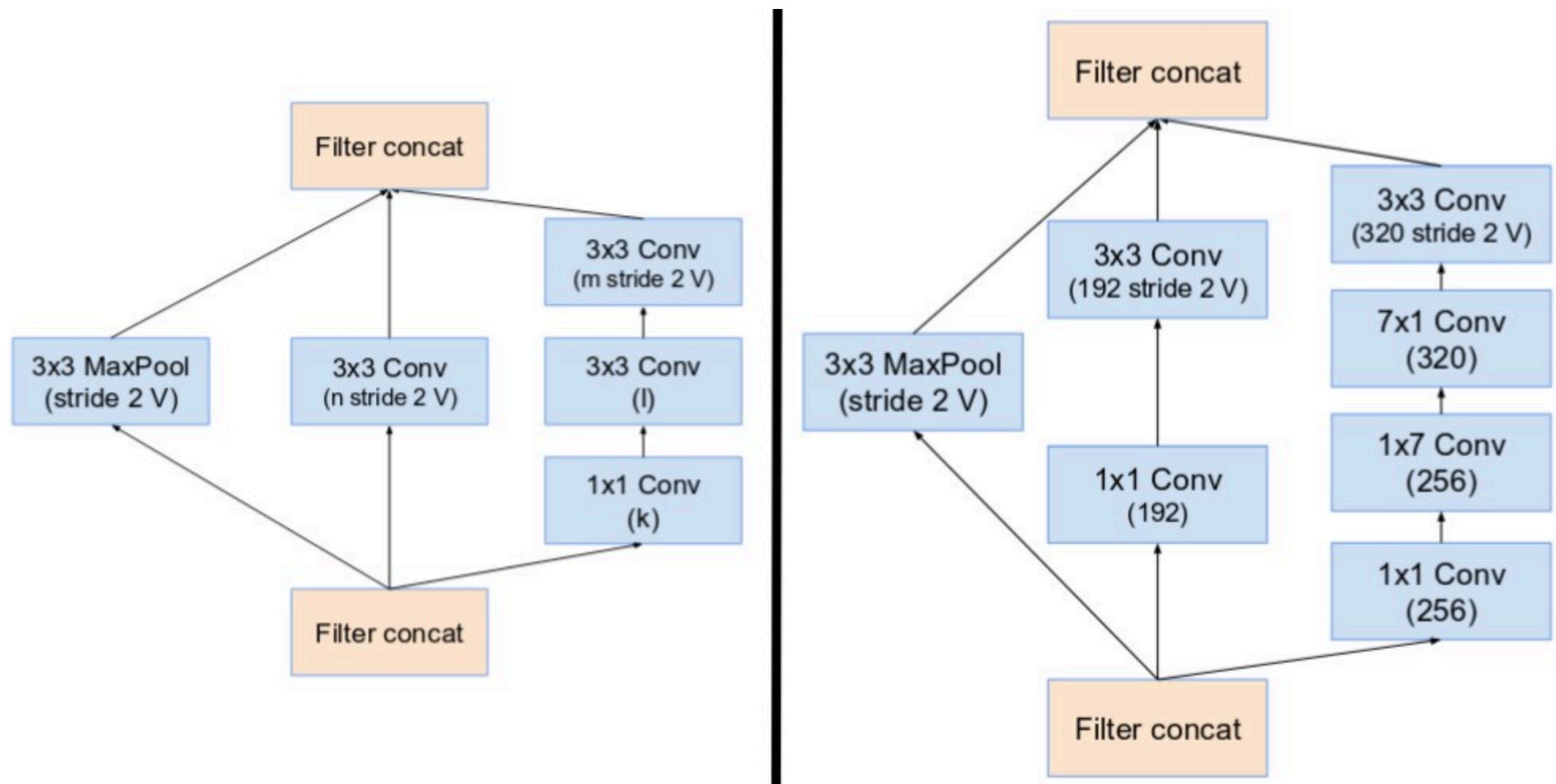


## Inception-ResNet-V2, Inception V4

# Inception Module



# Reduction Block

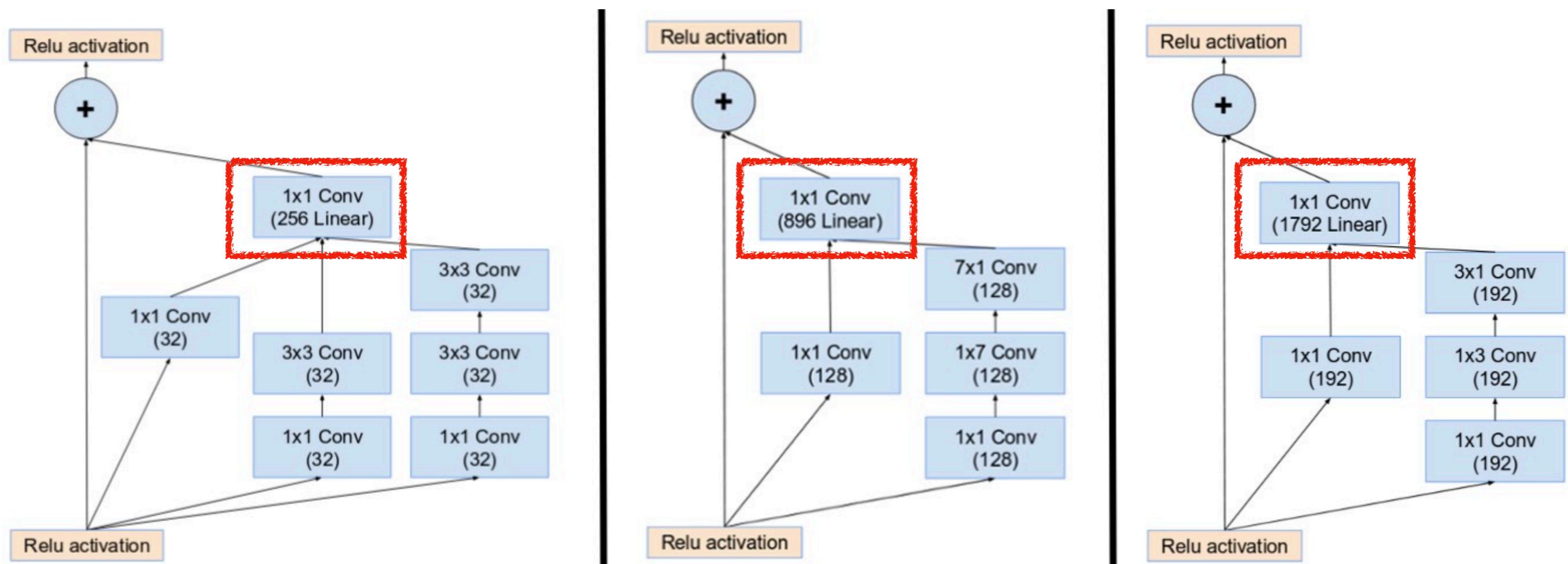


**Inception ResNet v1,2**

# The Premise

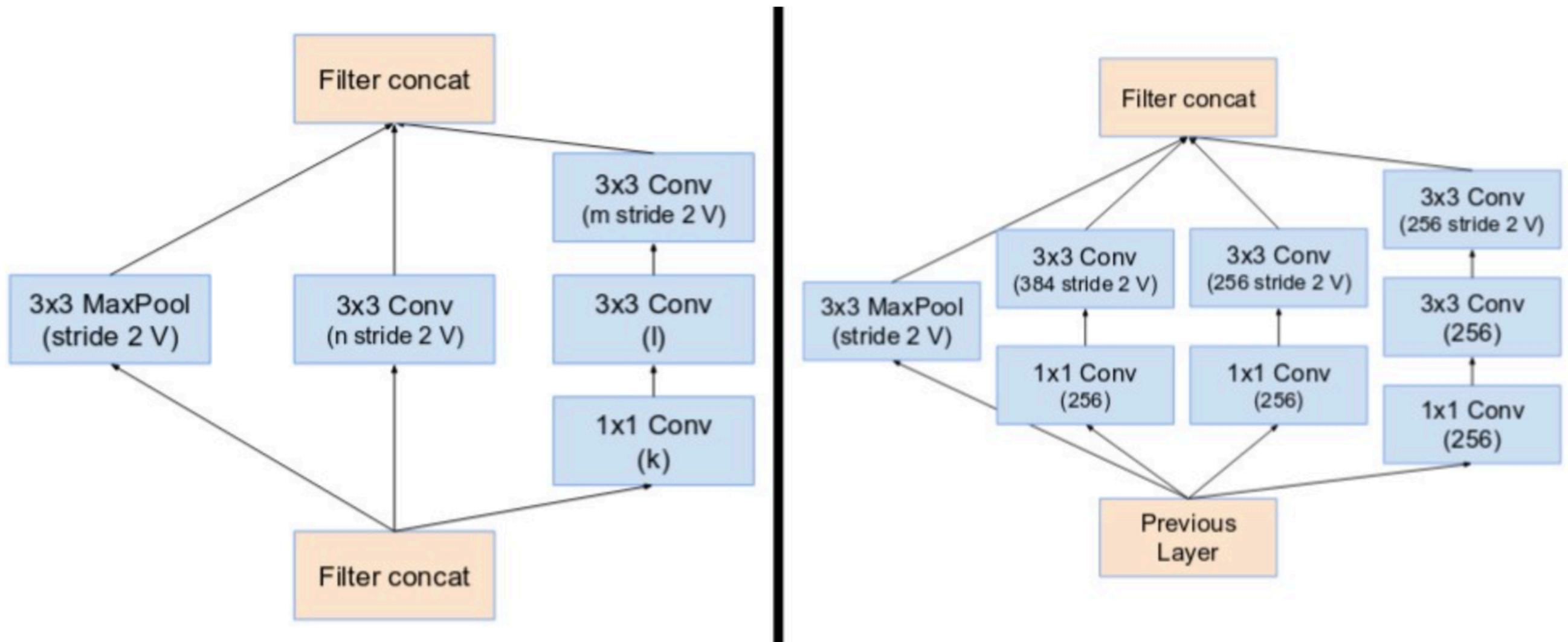
- Inception-ResNet v1 has a computational cost that is similar to that of Inception v3.
- Inception-ResNet v2 has a computational cost that is similar to that of Inception v4.
- They have **different stems**, as illustrated in the Inception v4 section.
- Both sub-versions have the **same structure** for the **modules A, B, C** and the **reduction blocks**. Only **difference** is the **hyper-parameter** settings.

# Residual Connection

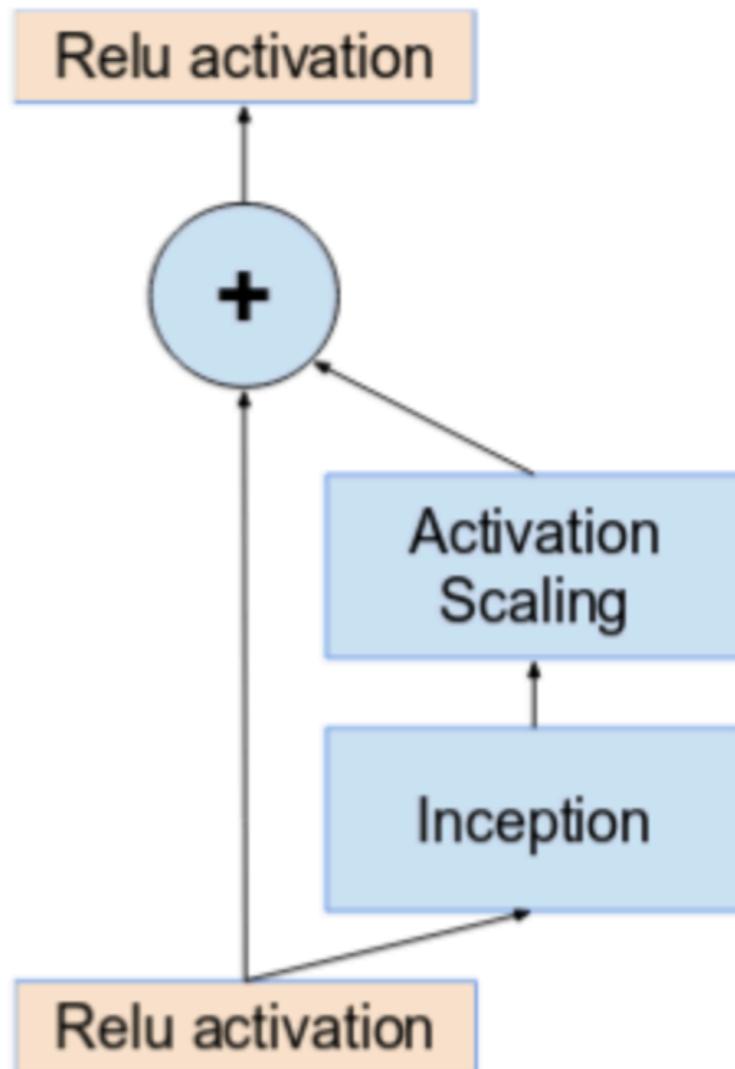


Dimension Matching

# Reduction Block



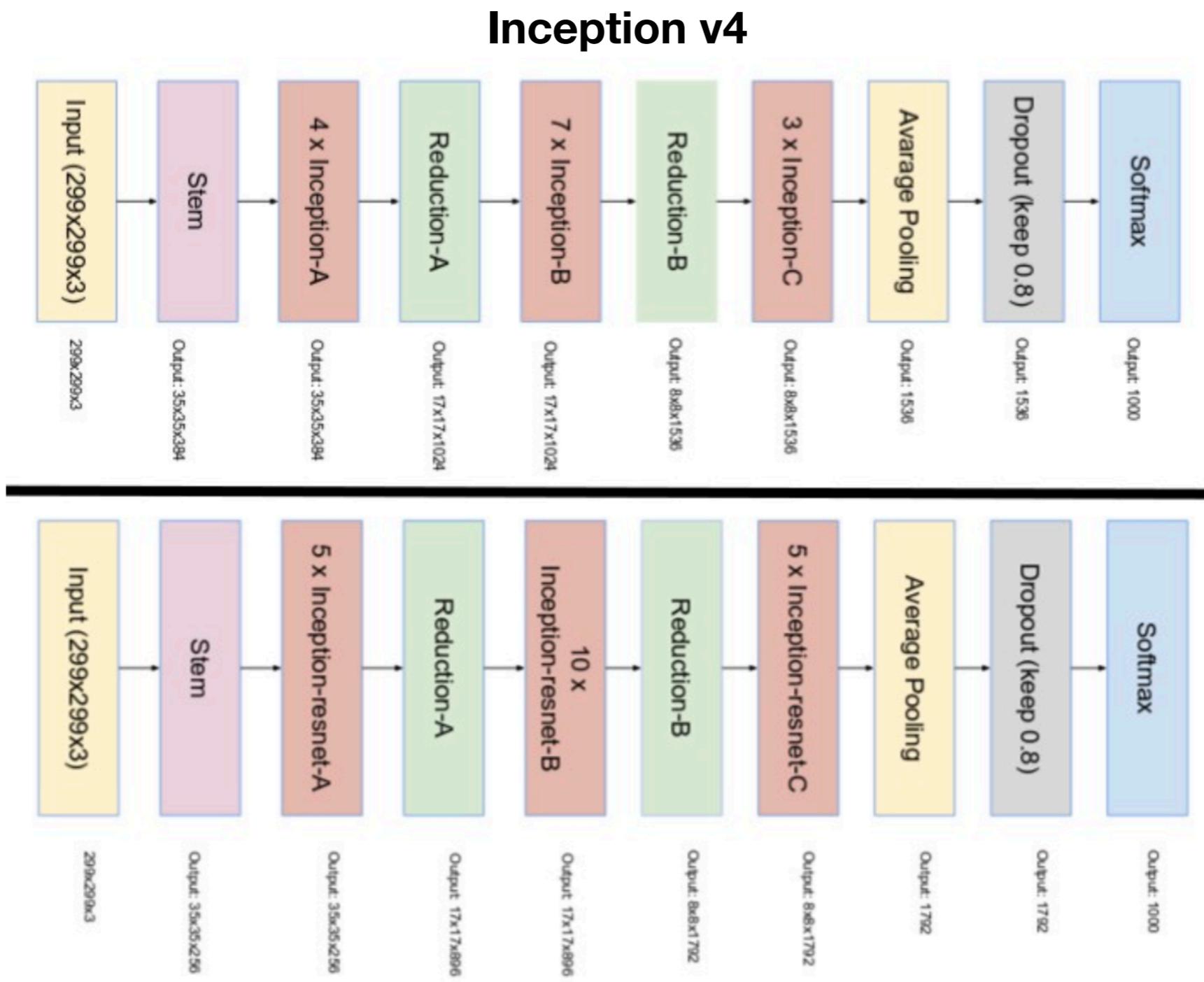
# Activation Scaling



Networks with residual units deeper in the architecture **caused the network to “die” if the number of filters exceeded 1000.**

scaled the residual activations by a value around 0.1 to 0.3.

# Architecture



**Thank You.**