BASIC FIREWALL PROJECT REPORT

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Executive Summary

The Basic Firewall Project simulates a rule-based firewall using Python, showcasing how network traffic is controlled based on predefined rules. The project includes a console-based application, a graphical user interface, and a logging mechanism to record all actions. This project aims to enhance understanding of access control and rule enforcement in cybersecurity.

Objectives

- Implement a basic firewall to simulate traffic filtering.
- 2. Use a JSON-based rules system for dynamic management.

- 3. Create an intuitive graphical interface for rule modification.
 - 4.Log all traffic actions for auditing purposes.
 - 5. Understand the importance of rule-based access control in network security.

Scope

This project focuses on:

- Simulating rule-based traffic filtering.
- Developing an interactive GUI for rule management.
- . Generating random IP traffic for testing.
- Recording and analyzing traffic actions.

Features Key Functionalities

 Rule-Based Access Control: Blocks or allows traffic based on predefined rules stored in a JSON file.

- Traffic Simulation: Generates random traffic for testing firewall behavior.
- Logging: Records all actions (block/allow) in a log file for audit purposes.
- GUI Management: Enables visualization and dynamic management of firewall rules.
- Extensibility: Modular design supports future enhancements like wildcard rules and real-time data integration.

Directory Structure basic_firewall/ ├— firewall.py # Main script for console-based simulation ├— firewall_gui.py # GUI version of the firewall ├— rules. json # JSON file to store firewall rules

├— traffic.log # Log file for traffic actions (auto created) └─ traffic_generator.py # Optional traffic generation module

File Descriptions

- 1. firewall.py: Handles rule enforcement and logs actions for simulated traffic.
- 2. firewall_gui.py: Provides a graphical interface for managing firewall rules.
- 3. rules. json: Stores IP rules in a structured format.
- 4. traffic.log: Captures details of all actions for audit purposes.
- 5. traffic_generator.py: Optionally generates random traffic for testing.

Firewall Rules

The rules.json file contains IP addresses and corresponding actions (block or allow).

```
Example:
{
    "192.168.1.1": "block",
    "192.168.1.4": "block",
    "192.168.1.9": "block"
    "192.168.1.13": "block",
    "192.168.1.16": "block",
    "192.168.1.19": "block",
```

Explanation

Key: Represents the IP address.

Value: Specifies the action (block or allow).

Detailed Implementation

Console-Based Simulation

Load Rules: Load firewall rules from

rules.json using Python's json module.

Generate Traffic: Simulate random IP traffic

using Python's random.randint().

Check Rules: Compare each IP against the

rules.

If Matched: Apply the specified action (block or allow).

If Not Matched: Default to allow.

Log Actions: Write the results to traffic.log.

Graphical Interface

GUI Framework: Built using Python's tkinter library.

Interactive Rules Management:

- Add new rules dynamically.
- Remove or modify existing rules.

Save updates back to rules.json.

Traffic Simulation: Simulate IP inputs directly in the GUI.

How to Set Up

Pre-Requisites

Python Version: Python 3.6 or higher.

Libraries: Ensure tkinter is installed (default in

Python for most platforms).

Installation Steps

Download the project files to your system.

Open a terminal or command prompt.

Navigate to the project directory:

cd/Users/bhargavrajdutta/Desktop/

basic firewall

(Optional) Create a virtual environment:

python3 -m venv env source env/bin/activate

Running the Project Console Simulation Run the command:

python3 firewall.py

GUI Application

Launch the graphical interface:

python3 firewall_gui.py

Traffic Generator

Optionally, generate traffic logs:

python3 traffic_generator.py

Analyze Logs

View the log file for traffic actions:

cat traffic.log

Logging

The traffic.log file captures details of all traffic actions. Example entries:

2024-12-07 00:42:25 - IP: 192.168.1.19, Action: block

2024-12-07 00:42:25 - IP: 192.168.1.8, Action: allow

Log Format

Timestamp: Records when the action occurred.

IP: Displays the simulated IP address.

Action: Indicates whether the traffic was blocked or

allowed.

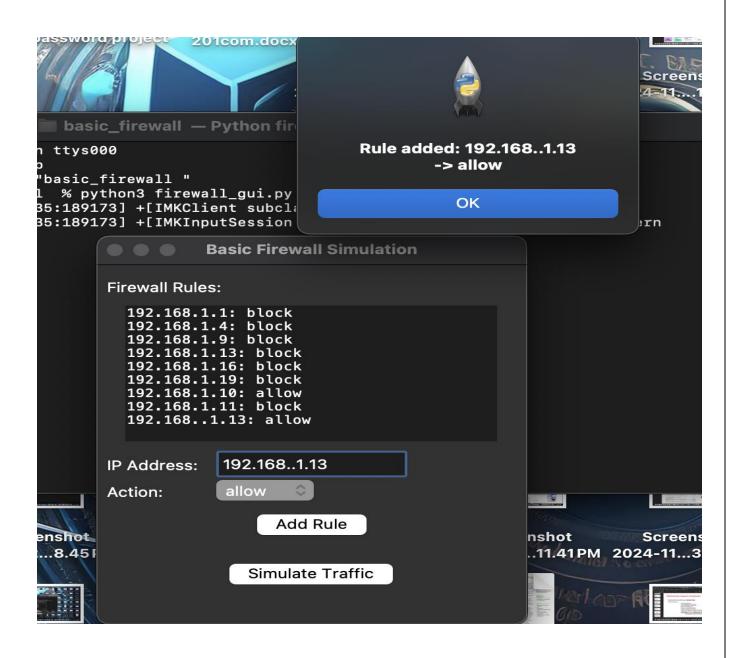
Console Output

```
Last login: Wed Dec 11 13:08:09 on console
[bhargavrajdutta@192 ~ % cd Desktop
[bhargavrajdutta@192 Desktop % cd "basic_firewall "
[bhargavrajdutta@192 basic_firewall % python3 firewall.py
Simulating network traffic...
IP: 192.168.1.11, Action: block
IP: 192.168.1.18, Action: allow
IP: 192.168.1.7, Action: allow
IP: 192.168.1.8, Action: allow
IP: 192.168.1.7, Action: allow
IP: 192.168.1.10, Action: allow
IP: 192.168.1.15, Action: allow
IP: 192.168.1.11, Action: block
IP: 192.168.1.8, Action: allow
IP: 192.168.1.3, Action: allow
IP: 192.168.1.1, Action: block
IP: 192.168.1.20, Action: allow
bhargavrajdutta@192 basic_firewall %
```

GUI Demonstration



The GUI allows users to:
View current rules.
Add new rules for IP filtering.
Save changes back to the rules file.



Log Analysis

Logs provide a detailed audit trail for all actions:

```
basic_firewall — -zsh — 80×24
Last login: Wed Dec 11 23:10:33 on ttys000
bhargavrajdutta@192 ~ % cd Desktop
bhargavrajdutta@192    Desktop % cd "basic_firewall "
bhargavrajdutta@192 basic_firewall % ls
firewall.py
                        rules.json
                                                traffic_generator.py
firewall_gui.py
                        traffic.log
bhargavrajdutta@192 basic_firewall % python3 traffic_generator.py
bhargavrajdutta@192 basic_firewall % cat traffic.log
2024-12-07 00:42:25 - IP: 192.168.1.19, Action: block
2024-12-07 00:42:25 - IP: 192.168.1.8, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.16, Action: block
2024-12-07 00:42:25 - IP: 192.168.1.2, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.0, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.4, Action: block
2024-12-07 00:42:25 - IP: 192.168.1.1, Action: block
2024-12-07 00:42:25 - IP: 192.168.1.7, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.0, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.10, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.18, Action: allow
2024-12-07 00:42:25 - IP: 192.168.1.2, Action: allow
2024-12-07 00:43:08 - IP: 192.168.1.5, Action: allow
2024-12-07 18:08:41 - IP: 192.168.1.6, Action: allow
2024-12-07 18:08:41 - IP: 192.168.1.17, Action: allow
2024-12-07 18:08:41 - TP: 192 168 1 3
```



Observations

The project successfully enforces predefined rules.

Logs provide transparency and traceability for all actions.

The GUI allows intuitive rule management.

Challenges

Dynamic Rule Updates: Ensuring immediate effect of rule changes.

Scalability: Handling larger datasets or more complex rules.

GUI Performance: Optimizing for better responsiveness.

Future Enhancements

Pattern Matching: Support for wildcard rules (e.g., 192.168.*).

Real-Time Traffic: Integrate with live network data.

Threat Intelligence: Use external sources to block malicious IPs.

Conclusion

The Basic Firewall Project demonstrates a rule-based traffic filtering system, combining both theoretical and practical knowledge of cybersecurity. Its modular design and GUI make it a versatile learning tool.