

**I SEMESTER M. Tech. (CSE/CSIS)**  
**END SEMESTER EXAMINATION, December 2023**  
Computational Methods and Stochastic Processes [MAT 5128]

Time: 09:30 to 12:30 PM (3 Hours)

Date: 09 December, 2023

MAX. MARKS: 50

Note (i) Answer ALL questions

(ii) Draw diagrams, and write equations wherever necessary

**Q.1A** When you will say that two events  $A$  and  $B$  are independent? Assuming that a year has 365 days, what is the probability that in a room with four people there are two of them with the same birthday?

(3 Marks; CO: 2; BL: 3)

**Q.1B** Express the following matrix  $A$  as product of elementary matrices and then describe the geometric effect of multiplication by  $A$ .

$$A = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}$$

(3 Marks; CO: 1; BL: 3)

**Q.1C** Find the Singular Value Decomposition (SVD) of the following matrix:

$$A = \begin{bmatrix} 3 & 1 & 1 \\ -1 & 3 & 1 \end{bmatrix}$$

Mention some applications of SVD.

(4 Marks; CO: 1; BL: 4)

**Q.2A** Find the  $n$ th power of the following matrix:

$$A = \begin{bmatrix} 1 & 0 \\ 3 & -1 \end{bmatrix}$$

(3 Marks; CO: 1; BL: 3)

**Q.2B** A random variable  $(X, Y)$  is uniformly distributed over a square with vertices  $(1, 0), (0, 1), (-1, 0), (0, -1)$ . Find the correlation coefficient between  $X$  and  $Y$ .

(3 Marks; CO: 2; BL: 4)

**Q.2C** Let a pair of unbiased dice be thrown and  $X$  denote the sum of faces of dice. Suppose the income function is defined as follows: You gain an amount  $X$  if  $X$  is even and you lose an amount  $X$  if  $X$  is odd. Then find the expectation and variance of the income function.

(4 Marks; CO: 2; BL: 4)

**Q.3A** A bag contains 40 fair coins ( $P(H) = 0.5 = P(T)$ ) and 10 unfair coins which flip with  $P(H) = 0.75, P(T) = 0.25$ . A coin is picked at random and tossed  $n$  times and each one of the  $n$  tosses were heads.

(i) What is the probability that the picked coin is a fair coin?

(ii) Find the least value of  $n$  that gives probability that the picked coin is fair to be at least 60 percent.

(3 Marks; CO: 2; BL: 3)

**Q.3B** Solve the game with following payoff matrix:

$$A = \begin{bmatrix} 0 & 4 & 6 \\ 5 & 7 & 4 \\ 9 & 6 & 3 \end{bmatrix}$$

(3 Marks; CO: 5; BL: 4)

**Q.3C** Draw the Markov chain and find the stationary distribution for the Markov chain using the graph theoretic method, given the following transition probability matrix:

$$\begin{pmatrix} 0 & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{2}{3} & \frac{1}{3} & 0 \end{pmatrix}$$

Validate your answer with another technique.

(4 Marks; CO: 3; BL: 5)

**Q.4A** Illustrate that there is one-one correspondence between a labelled tree and its Prufer sequence. Hence find the number of labelled trees that can be formed from 10 vertices.

(3 Marks; CO: 5; BL: 3)

**Q.4B** Suppose that customers arrive at a bank according to a Poisson process with a mean rate of 3 per minute. Find the probability that during a time interval of 2 minutes,

- (i) exactly 4 customers arrive.
- (ii) more than 4 customers arrive.

(3 Marks; CO: 3; BL: 4)

**Q.4C** Consider a stochastic process with  $X(t) = A \cos wt + B \sin wt$  where  $A, B$  are uncorrelated random variables with mean 0 and variance 1;  $w$  is a positive constant. Find

- (i)  $E(X(t))$ .
- (ii)  $V(X(t))$ .

(iii) Auto covariance  $c(s, t)$ .

(iv) Auto correlation coefficient  $r(s, t)$ .

(4 Marks; CO: 3; BL: 4)

**Q.5A** Solve the game with following payoff matrix:

$$\begin{bmatrix} -1, -1 & -3, 0 \\ 0, -3 & -2, -2 \end{bmatrix}$$

Explain the above game with its salient points.

(3 Marks; CO: 5; BL: 4)

**Q.5B** With step size  $h = \frac{1}{3}$ , solve  $u_{xx} + u_{yy} = -81xy$ ;  $0 \leq x \leq 1, 0 \leq y \leq 1$ ;  
 $u(0, y) = u(x, 0) = 0$ ;  $u(1, y) = u(x, 1) = 100$ .

(3 Marks; CO: 5; BL: 3)

**Q.5C** Solve the following linear programming problem using the Simplex Method:

Maximize  $Z = 3x + 2y$  subject to

$$x + y \leq 4;$$

$$x - y \leq 2;$$

$$x \geq 0; y \geq 0.$$

(4 Marks; CO: 5; BL: 4)