

# L.E.P.A.U.T.E. Framework

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12 October 2025

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# Introduction

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Repository



# Rundown

- 1 Intro: 10:00 - 10:15 (15 minutes)
- 2 Session 1: 10:15 - 13:00 (165 minutes)
- 3 - Overview: 10:20 – 10:45 (25 minutes)
- 4 Lunch: 13:00 – 15:00 (120 minutes)
- 5 Progress Report: 15:00 – 15:05 (5 minutes)
- 6 Session 2: 15:10 – 17:40 (150 minutes)
- 7 Sprint Closing: 17:40 - 17:45 (5 minutes)
- 8 Event Closing: 17:45 - 18:00 (150 minutes)

## Note:

- Please run the script to test your computer setup.
- Each team is assigned a different color, there are 8 colors in total.
- I will return at **14:00**.

# Motivation

- **Challenge:** Traditional CNNs struggle with explicit geometric transformation modeling (e.g., rotation, translation).
- **Solution:** L.E.P.A.U.T.E. Framework uses Lie group theory to model transformations intrinsically.
- **Goal:** Achieve precise, robust modeling for computer vision tasks like 3D reconstruction, robotics, and medical imaging.

# Lie Groups and Lie Algebra

- **Lie Group ( $G$ )**: A group with a differentiable manifold structure, e.g.,  $SE(3)$  for 3D transformations.
- **Examples:**
  - $SE(2)$ : 2D rotation and translation.
  - $SE(3)$ : 3D rigid body transformations,  $g = \begin{bmatrix} R & t \\ 0 & 1 \end{bmatrix}$ ,  $R \in SO(3)$ ,  $t \in \mathbb{R}^3$ .
- **Lie Algebra ( $\mathfrak{g}$ )**: Tangent space at identity, e.g.,  $\mathfrak{se}(3)$  with generators for rotation and translation.
- **Exponential Map**:  $\exp : \mathfrak{g} \rightarrow G$ , maps algebra to group.

# L.E.P.A.U.T.E. Framework

- **Core Idea:** Embed geometric transformations using Lie groups in neural networks.
- **Components:**
  - Lie group convolutional layers for equivariant feature extraction.
  - Lie group attention mechanisms for geometric focus.
  - Geometric invariance/equivariance loss functions.
- **Applications:** 3D reconstruction, robotic navigation, medical imaging, autonomous driving.

# Lie Group Convolutional Layer

- **Definition:** Convolution on Lie group  $G$ :

$$(f * k)(g) = \int_G f(h)k(h^{-1}g) dh$$

- **Equivariance:** Ensures  $(f \circ L_g) * k = (f * k) \circ L_g$ .

- **Implementation:**

- Discretize  $G$  (e.g., grid sampling of  $SE(3)$ ).
- Use spherical harmonics for  $SO(3)$  kernels.
- Optimize with FFT for efficiency.



# Lie Group Attention Mechanism

- **Formula:**

$$\text{Attention}(Q, K, V) = \text{softmax} \left( \frac{QK^T}{\sqrt{d_k}} \right) V$$

where  $Q, K, V : G \rightarrow \mathbb{R}^d$ .

- **Geometric Compatibility:** Scores based on relative transformations,  $\text{score}(g_i, g_j) = \phi(Q(g_i), K(g_j), g_i^{-1} g_j)$ .
- **Features:** Multi-head attention, geometric positional encoding via Lie algebra.

# Loss Functions

- **Geometric Invariance Loss:**

$$L_{\text{inv}} = \sum_i \sum_{g \in G} |f(x_i) - f(T(g)x_i)|^2$$

- **Equivariance Loss:**

$$L_{\text{eq}} = \sum_i \sum_{g \in G} |f(T(g)x_i) - T'(g)f(x_i)|^2$$

- **Self-Supervised Learning:** Contrastive loss for transformation invariance:

$$L_{\text{contrast}} = -\log \frac{\exp(\text{sim}(f(x_i), f(T(g)x_i))/\tau)}{\sum_j \exp(\text{sim}(f(x_i), f(x_j))/\tau)}$$

# Training Process

- **Optimizer:** Adam with learning rate  $10^{-4}$ , cosine annealing.
- **Regularization:** Weight decay ( $10^{-5}$ ), dropout (0.1).
- **Data Augmentation:** Random rotations, translations in G.
- **Monitoring:** Track loss, geometric invariance metrics (e.g., transformation consistency).

# Data Preprocessing

- **Standardization:** Normalize pixel values, adjust resolution (e.g.,  $256 \times 256$ ).
- **Geometric Transformation Extraction:** Use SIFT, ORB, or RANSAC for  $SE(3)$  estimation.
- **Lie Group Representation:** Map images to  $f : G \rightarrow \mathbb{R}^n$ , discretize  $G$ .
- **Tools:** OpenCV, PyTorch Geometric, Sophus.

# Transformer Model Construction

- **Encoder:** 6-12 layers with:
  - Lie group convolution for feature extraction.
  - Lie group attention for geometric focus.
  - Feedforward network, LayerNorm, residual connections.
- **Positional Encoding:** Based on Lie algebra, e.g.,  
$$\text{PE}(g) = \sin(\omega_k \cdot \xi_g).$$
- **Implementation:** PyTorch/JAX with Sophus for Lie group operations.

# Application Scenarios

- **3D Reconstruction:** High-precision models (Chamfer distance reduced by 10-15%).
- **Robotic Navigation/SLAM:** ATE reduced to 0.02m on TUM RGB-D.
- **Medical Imaging:** Dice coefficient improved to 0.90 on BraTS.
- **Autonomous Driving:** Pose errors reduced to 0.03m, mAP improved by 8%.

# 3D Reconstruction

- **Process:** Multi-view images  $\rightarrow$  Lie group features  $\rightarrow$  voxel/point cloud fusion.
- **Tools:** Open3D, PyTorch3D, MeshLab.
- **Advantages:** Pose error  $\sim 1^\circ$ , robust to noise and occlusions.
- **Case Study:** VR gaming—reconstructing indoor scenes with  $2^\circ$  pose accuracy.

# Robotic Navigation and SLAM

- **Process:** RGB-D/LiDAR →  $SE(3)$  pose estimation → map construction.
- **Tools:** ORB-SLAM3, g2o, ROS.
- **Advantages:** ATE  $\sim 0.02\text{m}$ , 15% better map consistency.
- **Case Study:** Hospital robots navigating with 0.03m localization error.



# Medical Image Processing

- **Process:** CT/MRI →  $SE(3)$  registration → segmentation/classification.
- **Tools:** ITK, MONAI, 3D Slicer.
- **Advantages:** Dice coefficient  $\sim 0.90$ , 10% error reduction.
- **Case Study:** Brain tumor segmentation with 0.92 Dice score.

# Autonomous Driving and UAVs

- **Process:** Multimodal data →  $SE(3)$  pose → object detection/path planning.
- **Tools:** Apollo, ROS, TensorRT.
- **Advantages:** Pose error  $\sim 0.03\text{m}$ , mAP improved by 8%.
- **Case Study:** Urban driving with 0.02m localization accuracy.

# Advantages and Limitations

## ■ **Advantages:**

- Robust geometric invariance/equivariance.
- Precise modeling for 3D tasks (e.g., pose error  $\sim 1^\circ$ ).
- Reduced data dependency via self-supervised learning.

## ■ **Limitations:**

- High computational complexity.
- Requires diverse transformation data.
- Steep learning curve for Lie group theory.

# Comparison with Existing Methods

Method	Geometric Modeling	Invariance	Complexity
CNN (ResNet)	Implicit	Limited	Medium
STN	Explicit	Partial	Medium
ViT	Implicit	Limited	High
L.E.P.A.U.T.E.	Explicit	Strong	High

# Challenges and Solutions

- **Challenge:** High computational cost of Lie group operations.
  - **Solution:** Use FFT, sparse representations, GPU acceleration.
- **Challenge:** Data requirements for transformations.
  - **Solution:** Synthetic data, augmentation, transfer learning.
- **Challenge:** Model interpretability.
  - **Solution:** Visualization tools (e.g., Grad-CAM).

# Future Improvements

- **Algorithm Optimization:** Sparse convolutions, steerable filters.
- **Hybrid Models:** Combine CNNs with Lie group modules.
- **Data Generation:** High-fidelity synthetic datasets.
- **Open-Source Tools:** Standardize Lie group vision libraries.

# Conclusion

- L.E.P.A.U.T.E. Framework revolutionizes computer vision by explicitly modeling geometric transformations.
- **Strengths:** Precise, robust, and versatile for 3D tasks.
- **Applications:** 3D reconstruction, robotics, medical imaging, autonomous driving.
- **Future:** Optimize efficiency, expand multimodal integration.

Questions?

Thank You!