

Recursion = self-reference

$$\min(\{1, 2, 5, -14\}) = \min(1, 2, 5, -14)$$

(correct. But useless.

(correct & useful.

$$\min(A) = \begin{cases} \infty & \text{if } A = \emptyset \\ a_0 & \text{if } a_0 < a^* \\ a^* & \text{w/o} \end{cases} \quad \begin{matrix} a^* = \\ \min(A \setminus \{a_0\}) \end{matrix}$$

$$\min(1, 2, -14)$$

$$\text{Pick } a_0 = 1$$

$$a^* = \min(1, 2, -14) = -14$$

$a_0 > a^*$ So -14 is the min.

Programs that we can write using
recursion

writing small board games like
tic-tac-toe.

best_move(B, Player)

Return : move &

best Possible
score in
Worst-case

score

for each move & for player

for each move α for player
let B_α be the position after
Playing α
compute score of
best_move(B_α , other player)
keep track of α that minimize
the score above.

To solve towers of Hanoi on $\frac{n}{2}$ disks from 1 to 3 with 2 as intermediate.

1 ... $\textcircled{1}$ for $n=1$

1 • Move disks $1 \dots (n-1)$ from 1 to 2 with 3 as intermediate

2 - Shift disk n from 1 to 3

3 - move $1 \dots (n-1)$ from 2 to 3 with 1 as intermediate.

Permutations

0, 1, 2)

- Pick 0

0, 1, 2

0, 2, 1

- Pick 1

1, 0, 2

1, 2, 0

| A recursive definition
for Permutations.

- Pick each element.

- Permute remaining.

- Prepend element picked.

- Pick 2

2, 0, 1

2, 1, 0

Say I want to generate all permutations of an n -element set.

If an elt takes 1 byte of storage

Total storage for all permutations.

$$n! \times n$$

$$2^{32} \text{ bytes}$$

What is the smallest n that is bigger than 2^{32} ?

