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Paper Code :DCS-305

Roll No.

MCA-22

3rd Year Examination, Academic Batch 2015-16

Section A-Computer Graphics & Animation

Section B-Multimedia System

Time : 3 Hours]

[Max. Marks : 100

*Note. Attempt any **five** questions. All questions carry equal marks*

Section A Computer Graphics & Animation

1. Explain the CRT and LCD.
2. Write the procedure the Boundary fill algorithm.
3. What are the 2-D transformations? Explain translation, scaling & rotation.
4. Explain the Z-buffer algorithm.

Section B Multimedia System

5. Explain the input devices.
6. Explain the various software's used for multimedia.
7. Explain Digital Audio Concepts.
8. Describe the method of planning and costing of a multimedia planning.