

Rust Developer Profile Set-1

// 1. Check whether a given string is a palindrome or not

```
fn is_palindrome(s: &str) -> bool {  
    let cleaned: String = s.chars()  
        .filter(|c| c.is_alphanumeric())  
        .map(|c| c.to_ascii_lowercase())  
        .collect();  
  
    cleaned == cleaned.chars().rev().collect::<String>()  
}
```

```
fn main() {  
    println!("1. Check whether a given string is a palindrome or not:");  
    println!("{}", is_palindrome("A man, a plan, a canal, Panama")); // true  
    println!("{}", is_palindrome("racecar")); // true  
    println!("{}", is_palindrome("hello")); // false  
    println!();  
}
```

// 2. Return the index of the first occurrence of a given number in a sorted array

```
fn first_occurrence(arr: &[i32], target: i32) -> Option<usize> {  
    let mut left = 0;  
    let mut right = arr.len();  
  
    while left < right {
```

```

    let mid = (left + right) / 2;
    if arr[mid] < target {
        left = mid + 1;
    } else {
        right = mid;
    }
}

if left < arr.len() && arr[left] == target {
    Some(left)
} else {
    None
}
}

println!("2. Return the index of the first occurrence of a given number in a sorted array:");
println!("{:?}", first_occurrence(&[1, 2, 2, 3, 4, 5], 2)); // Some(1)
println!("{:?}", first_occurrence(&[1, 2, 3, 4, 5], 3));    // Some(2)
println!("{:?}", first_occurrence(&[1, 2, 3, 4, 5], 6));    // None
println!();

```

// 3. Return the shortest word in a string

```

fn shortest_word(s: &str) -> &str {
    s.split_whitespace().min_by_key(|word| word.len()).unwrap_or("")
}

println!("3. Return the shortest word in a string:");
println!("{:?}", shortest_word("The quick brown fox jumps over the lazy dog")); // "The"

```

```
println!("{}", shortest_word("Lorem ipsum dolor sit amet"));          // "sit"
println!("{}", shortest_word("Hello world"));                          // "world"
println!();
```

// 4. Check whether a given number is prime or not

```
fn is_prime(n: u32) -> bool {
    if n <= 1 {
        return false;
    }
    if n <= 3 {
        return true;
    }
    if n % 2 == 0 || n % 3 == 0 {
        return false;
    }
    let mut i = 5;
    while i * i <= n {
        if n % i == 0 || n % (i + 2) == 0 {
            return false;
        }
        i += 6;
    }
    true
}
```

```
println!("4. Check whether a given number is prime or not:");
println!("{}", is_prime(11)); // true
println!("{}", is_prime(4));  // false
```

```
println!();
```

// 5. Return the median of a sorted array

```
fn median_of_sorted_array(arr: &[i32]) -> f64 {  
    let n = arr.len();  
    if n % 2 == 0 {  
        (arr[n / 2 - 1] as f64 + arr[n / 2] as f64) / 2.0  
    } else {  
        arr[n / 2] as f64  
    }  
}
```

```
println!("5. Return the median of a sorted array:");  
println!("{}", median_of_sorted_array(&[1, 2, 3, 4, 5])); // 3.0  
println!("{}", median_of_sorted_array(&[1, 2, 3, 4, 5, 6])); // 3.5  
println!();
```

// 6. Find the longest common prefix of a given set of strings

```
fn longest_common_prefix(strs: &[&str]) -> String {  
    if strs.is_empty() {  
        return String::new();  
    }  
    let mut prefix = strs[0].to_string();  
    for s in &strs[1..] {  
        while !s.starts_with(&prefix) {  
            prefix.pop();  
            if prefix.is_empty() {  
                return prefix;  
            }  
        }  
    }  
}
```

```

    }
  }
}
prefix
}

```

```

println!("6. Find the longest common prefix of a given set of strings:");
println!("{}", longest_common_prefix(&["flower", "flow", "flight"])); // "fl"
println!("{}", longest_common_prefix(&["dog", "racecar", "car"])); // ""
println!();

```

// 7. Return the kth smallest element in a given array

```

fn kth_smallest(mut arr: Vec<i32>, k: usize) -> Option<i32> {
    arr.sort();
    arr.get(k - 1).cloned()
}

```

```

println!("7. Return the kth smallest element in a given array:");
println!("{}", kth_smallest(vec![3, 2, 1, 5, 6, 4], 2)); // Some(2)
println!("{}", kth_smallest(vec![3, 2, 3, 1, 2, 4, 5, 5, 6], 4)); // Some(3)
println!();

```

// 8. Return the maximum depth of a binary tree

```

#[derive(Debug, PartialEq, Eq)]
struct TreeNode {
    val: i32,
    left: Option<Box<TreeNode>>,
    right: Option<Box<TreeNode>>,
}

```

```
}
```

```
impl TreeNode {
```

```
    fn new(val: i32) -> Self {
```

```
        TreeNode { val, left: None, right: None }
```

```
    }
```

```
}
```

```
fn max_depth(root: Option<Box<TreeNode>>) -> i32 {
```

```
    match root {
```

```
        Some(node) => 1 + std::cmp::max(max_depth(node.left), max_depth(node.right)),
```

```
        None => 0,
```

```
    }
```

```
}
```

```
let root = Some(Box::new(TreeNode {
```

```
    val: 1,
```

```
    left: Some(Box::new(TreeNode::new(2))),
```

```
    right: Some(Box::new(TreeNode::new(3))),
```

```
}));
```

```
println!("8. Return the maximum depth of a binary tree:");
```

```
println!("{}", max_depth(root)); // 2
```

```
println!();
```

// 9. Reverse a string in Rust

```
fn reverse_string(s: &str) -> String {
```

```
    s.chars().rev().collect()
```

```
}
```

```
println!("9. Reverse a string in Rust:");  
  
let s = "hello";  
  
println!("{}", reverse_string(s)); // "olleh"  
  
println!();
```

// 10. Check if a number is prime in Rust

```
println!("10. Check if a number is prime in Rust:");  
  
println!("{}", is_prime(11)); // true  
  
println!("{}", is_prime(4)); // false  
  
println!();
```

// 11. Merge two sorted arrays in Rust

```
fn merge_sorted_arrays(arr1: Vec<i32>, arr2: Vec<i32>) -> Vec<i32> {  
    let mut merged = Vec::with_capacity(arr1.len() + arr2.len());  
  
    let mut i = 0;  
  
    let mut j = 0;  
  
    while i < arr1.len() && j < arr2.len() {  
        if arr1[i] < arr2[j] {  
            merged.push(arr1[i]);  
            i += 1;  
        } else {  
            merged.push(arr2[j]);  
            j += 1;  
        }  
    }  
}
```

```

while i < arr1.len() {
    merged.push(arr1[i]);
    i += 1;
}

while j < arr2.len() {
    merged.push(arr2[j]);
    j += 1;
}

merged
}

println!("11. Merge two sorted arrays in Rust:");
let arr1 = vec![1, 3, 5];
let arr2 = vec![2, 4, 6];
println!("{:?}", merge_sorted_arrays(arr1, arr2)); // [1, 2, 3, 4, 5, 6]
println!();

```

// 12. Find the maximum subarray sum in Rust

```

fn max_subarray_sum(nums: Vec<i32>) -> i32 {
    let mut max_sum = nums[0];
    let mut current_sum = nums[0];

    for &num in nums.iter().skip(1) {
        current_sum = std::cmp::max(num, current_sum + num);
        max_sum = std::cmp::max(max_sum, current_sum);
    }
}

```



```
}
```

```
    max_sum
```

```
}
```

```
println!("12. Find the maximum subarray sum in Rust:");
```

```
let nums = vec![-2, 1, -3, 4, -1, 2, 1, -5, 4];
```

```
println!("{}", max_subarray_sum(nums)); // 6
```

```
}
```