# BRIAN CHUK

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# **EDUCATION**

New York University Polytechnic School of Engineering, BS Computer Science Brooklyn, NY | 2014 — 2018 (expected)

 Relevant Coursework: Computer Architecture & Organization, Object Oriented Programming, Data Structures & Algorithms

# Stuyvesant High School

Manhattan, NY | 2010 - 2014

Relevant Coursework: AP Computer Science, Systems Level Programming, Computer Graphics, Software Development

# PROFESSIONAL AND ACADEMIC EXPERIENCE

# Developer Evangelist, Syncano

Manhattan, NY | March 2015 — Present

- Attended hackathons to mentor Syncano API users
- Contributed to documentation & created demos & samples

# hackNY 2015 Fellow, Betterpath

Manhattan, NY | May 2015 — August 2015

Created an automated software tester Brooklyn, NY | June — August 2013 in Ruby & built pages in ReactJS

# Freelance Developer, Frockhub

Brooklyn, NY | March — April 2015

• Made scrapers to generate fashion data

# Engineering Intern, Kite and Rocket

Manhattan, NY | May — August 2014

- Used circuit design and 3D printing to create flying camera drones to capture footage
- Flight footage: youtu.be/625-2ziMKD8

## Researcher, NYU Mechatronics Lab

Further advanced robotic arm accuracy by implementing Arduinos, electrical engineering, 3D printing, and PID controllers

#### **PROJECTS**

## Kangaroo June 2015

- An iOS app that makes self-checkout faster than before
- Won HUGE Innovation Award place at Angelhack Brooklyn 2015

# Parrot February 2015

- An Android and iOS app that saves web content and allows users to speed read it
- Won 3<sup>rd</sup> place at McHacks 2015

(See a full list at brianch.uk/projects)

# **Creation** January 2015

- An augmented reality 3D CAD tool where you can draw shapes and pull them out into 3-D figures
- Made with C#, Unity Game Engine, Meta Space Glasses

# SmartPenny November 2014

- A skateboard with built-in GPS turn-byturn navigation
- Won "Best Use of the Google API" at Yhack 2014
- Made with LEDs, an Intel Edison, Node.js, Android

# **SKILLS**

#### IN THE MACHINE

- Languages: Arduino/Processing, Android, C, C++, CSS/HTML, Java, Javascript, PHP, Python, LaTEX, Bash, Scheme, Ruby
- Solidworks Design, Graphic Design
- JQuery, Node.is, ReactJS, Flask, Sass, Vue.is

#### IN THE REAL WORLD

- 3D Printing Technology
- Circuit Design & Debugging
- Large Group Leadership
- Microcontroller Development
- **Precision Soldering**
- Woodworking