RAGHAV GAGGAR

Los Angeles, USA | gaggar@usc.edu | +1 (213) 255-6042 | linkedin.com/in/raghav-gaggar | github.com/27rg5 | 27rg5.github.io

EDUCATION

University of Southern California, Los Angeles, USA

Master of Science in Computer Science

December 2023 (GPA: 3.5/4.0)

Coursework: ML for Data Science, Database Systems, AI, Data Structures & Algorithms, Deep Learning, NLP, Autonomous Systems

MIT - World Peace University, Pune, India

July 2021

Bachelor of Technology in Computer Science & Engineering

(GPA: 3.7/4.0)

TECHNICAL SKILLS

- Programming Languages: Python, C, C++, Java, Bash
- Machine Learning: PyTorch, Keras, TensorFlow, HuggingFace Transformers, Generative AI, Large Language Models, LangChain, RAG, PySpark, Scikit-learn, XGBoost, OpenCV, NLTK, spaCy, TensorRT, ONNX, NumPy, Pandas, Scipy, Matplotlib, Seaborn, Plotly
- Database/Web Technologies: SQL, NoSQL, HTML, CSS, JavaScript, Bootstrap, D3.js, Node.js, PHP, Flask, Gradio
- Others: Linux, VMware, Git, Docker, MLflow, Hadoop, Hive, Microsoft Azure Databricks, Tableau

PROFESSIONAL EXPERIENCE

Zilkha Neurogenetic Institute, Los Angeles, USA

June 2022 - Present

Data Scientist - Python, Keras/TensorFlow, Docker, Computer Vision, Deep Learning, Statistics, Data Analysis, Time Series

- Analyzed **100 GB** of human brain **MRI scans** for **Alzheimer's disease detection** using deep learning (research papers in progress).
- Developed, optimized, and deployed 3D computer vision models for brain region segmentation, enhancing analysis.
- Conducted regression and time series analysis for pattern recognition in large-scale biomedical datasets.
- Generated Python scripts to efficiently process and statistically examine datasets of images exceeding 300 GB in size.
- Engineered a Python application reducing noise in MRI scans by over 70%, improving image clarity.

NVIDIA, Bengaluru, India

August 2021 - April 2022

Machine Learning Research Intern - Python, PyTorch, OpenCV, NVIDIA DALI, Docker, Computer Vision, Generative AI, Deep Learning

- Investigated and trained deep learning algorithms on **32 GB** of data to generate human faces through their voice samples.
- Designed and implemented a **novel GAN** to generate colored facial images, paired with a **CNN** for quality assessment.
- Streamlined preprocessing pipeline using OpenCV and NVIDIA DALI, boosting model speed by 15%.
- Increased training speed by 4.5x using multi-GPU setups and mixed precision training to enhance computational efficiency.

AlgoAsylum, Pune, India

June 2020 - July 2

Data Science Intern - Python, SQL, Scikit-learn, Machine Learning, Statistics, Signal Processing, Data Analysis, Time Series

- Analyzed night-light satellite images of India to correlate luminosity with economic prosperity and presented findings at **PyCon India 2020**.
- Conducted signal processing and statistical experiments in Python to study rainfall patterns of the Indian Monsoon using 21
 years of satellite data, employing Gaussian Mixture Models, Wasserstein distance, and Jaccard distance.

PUBLICATIONS

- Extraction and Summarization of Explicit Video Content using Multi-Modal Deep Learning, arXiv (link)
- Machine-Generated Text Detection using Deep Learning, arXiv (<u>link</u>)
- Electroencephalogram Based Depression Assessment Using Machine and Deep Learning Techniques: A Survey, International Journal of Creative Research Thoughts (IJCRT), November 2020. DOI http://doi.one/10.1729/Journal.24918 (link)

PROJECTS

Text Summarization - Python, PyTorch, LLMs, Generative AI, Reinforcement Learning, RAG, LangChain, Gradio, Prompt Engineering

- Created an application for generating concise summaries of human conversations and deployed it on HuggingFace spaces.
- Leveraged the SAMSum dataset to **fine-tune** the **FLAN-T5** model with **LoRA**, boosting **ROUGE** score by **11%** and curbing harmful language in summaries by **55%** through **RLHF** with a **PPO** model.
- Applied Retrieval-Augmented Generation (RAG) to further improve results, refining the quality and relevance of outputs.

Intelligent bot for GO game - Python, Artificial Intelligence, Reinforcement Learning

- Created an intelligent bot to play GO on a 5x5 board as part of an AI course during my master's degree.
- Applied minimax algorithm with alpha-beta pruning to defeat sophisticated bots, including those based on the Q-learning algorithm, achieving a 95.2% win rate and ranking 5th in a class of 300+ students.

Sequence Labeling - Python, PyTorch, Deep Learning, NLP

- Built deep learning models trained on the CoNLL-2003 dataset for Named Entity Recognition.
- Achieved an F1 score of 0.80 with a BiLSTM model using custom embeddings, improving it to 0.85 with GloVe embeddings.

Hidden Markov Model from scratch - Python, NLP, Machine Learning, Data Structures and Algorithms

- Built an HMM with a greedy decoding algorithm from scratch to predict part-of-speech tags.
- Elevated test accuracy from 92.8% to 93.1% by implementing the Viterbi algorithm for optimal decoding.

Automatic Colorization of Images - Python, Keras/TensorFlow, OpenCV, Computer Vision, Generative Al

- Developed a convolutional autoencoder to colorize grayscale images, achieving a Similarity Index (SSIM) score of 0.85.
- Integrated VGG-16 as an encoder and designed a decoder using convolutional and upsampling layers for image colorization.

ACHIEVEMENTS

• Completed the 'Humanoid Robotics' course at my university in 2019, and then became its instructor for **70+** students. Partnered with 3 colleagues to program the 'NAO' robot to aid the elderly, which received appreciation from a Union Minister of India.