San Francisco, CA

Profile

Full-stack software engineer with over 4 years of experience. Proven ability to collaborate with cross-functional teams to drive product innovation, with a track record of delivering high-quality software.

Experience

SOFTWARE ENGINEER, VOLLEY – JUNE 2021 - OCT 2023

- Partnered with product and data science teams on growth team to develop and A/B test new features on several Alexa games utilizing React, TypeScript, DynamoDB and PostgreSQL, increasing several metrics such as user retention, revenue and acquisition.
- Created visual interface for game recommendation service with React, TypeScript, and SCSS, increasing user adoption among several Alexa games.
- Refactored legacy codebase for popular Alexa games to ensure compatibility with a proprietary voice engine utilizing React, TypeScript, SCSS, DynamoDB and PostgreSQL.
- Actively participated in the hiring and onboarding processes, conducting behavioral interviews for prospective software engineering and management candidates.

ASSOCIATE UI ENGINEER, BLACKBERRY – AUG 2019 - JUNE 2021

- Contributed to the creation of an antivirus product using React and TypeScript; fortified code reliability through comprehensive unit testing with Jest and Cypress.
- Spearheaded the development of a comprehensive UI component library for the web interface of an antivirus dashboard using React, SCSS, and TypeScript.
- Effectively maintained and enhanced existing antivirus dashboard utilizing C# and .NET, ensuring continued stability and performance while seamlessly integrating new features and improvements.

Education

UC Santa Cruz, Santa Cruz, CA – BS Cognitive Science, 2018

Skills

Typescript, React, DynamoDB, SCSS, C#, .NET, AWS, Jest, PostgreSQL, Cypress