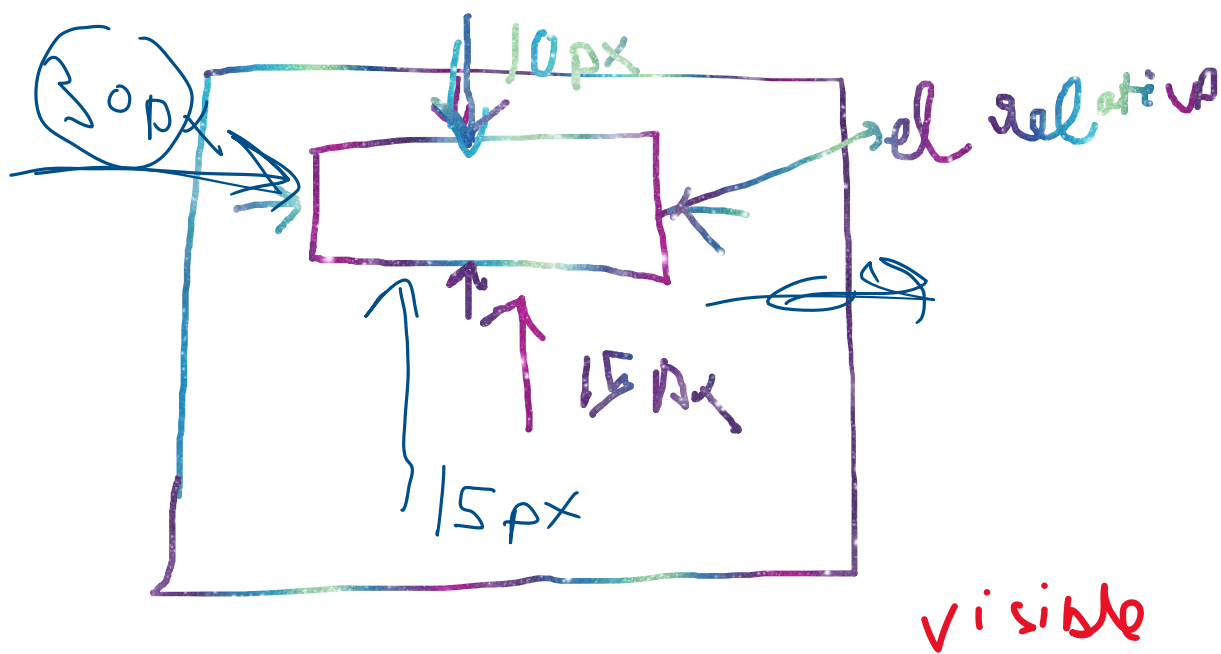
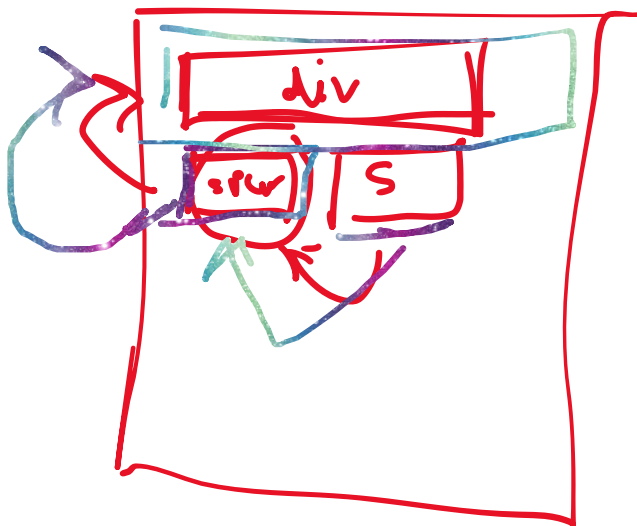
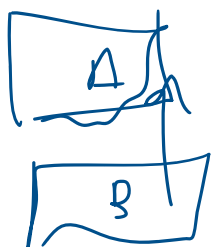
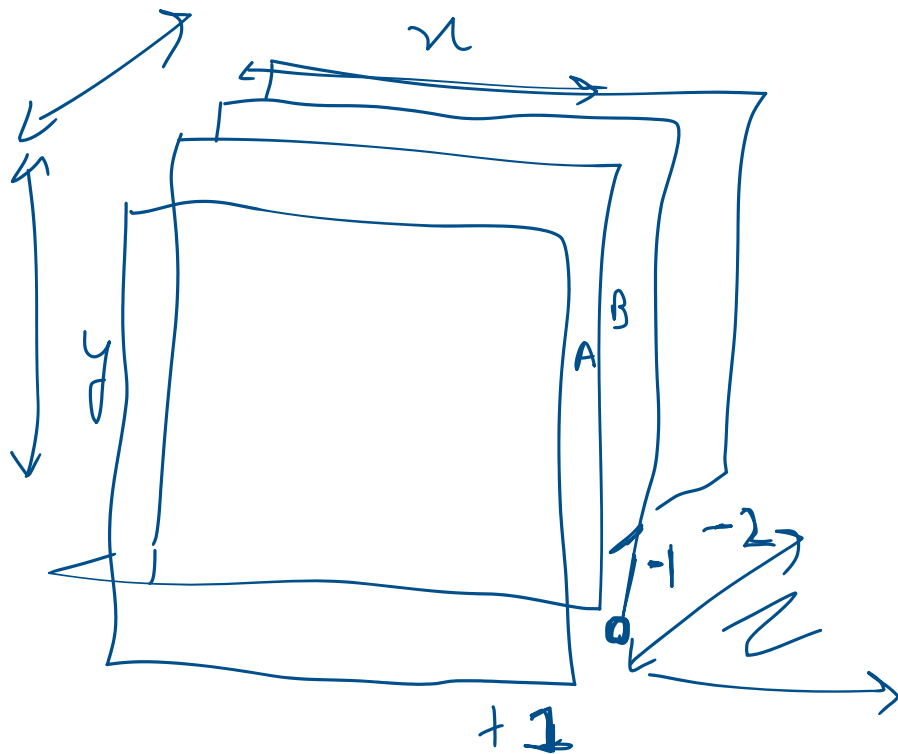
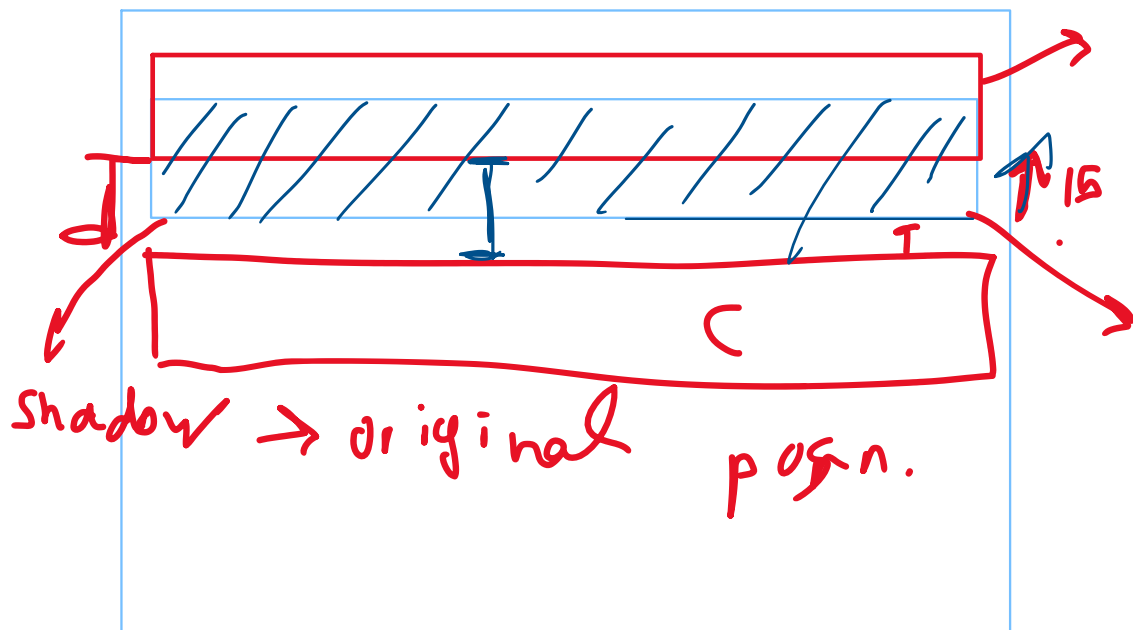
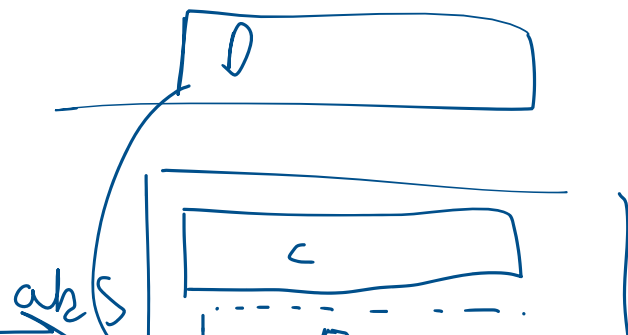


block inline

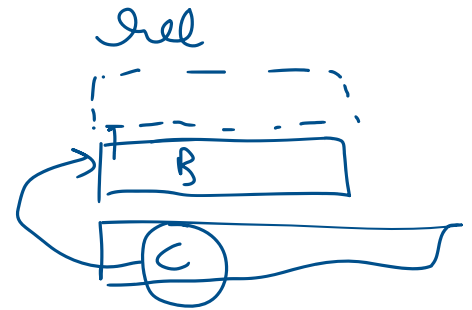
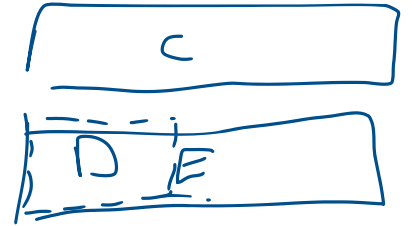
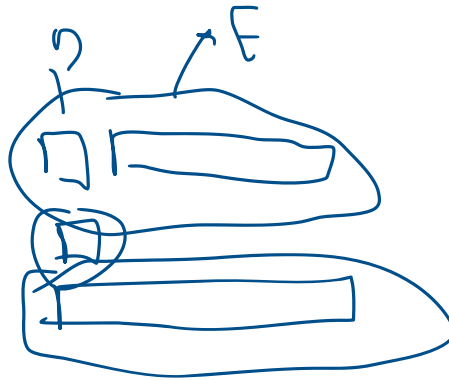
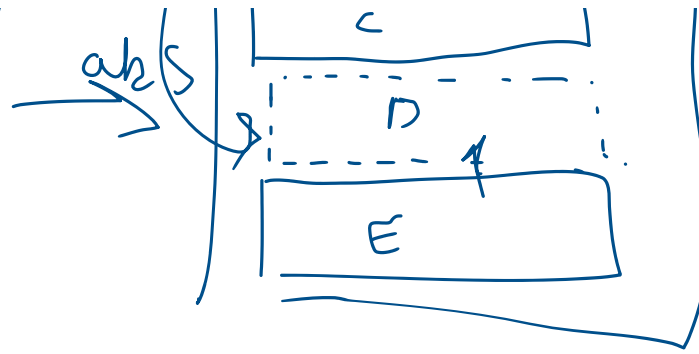
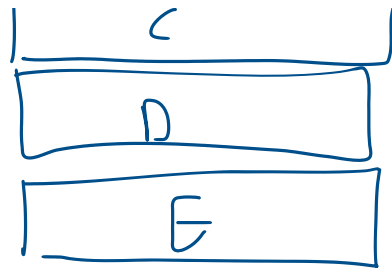




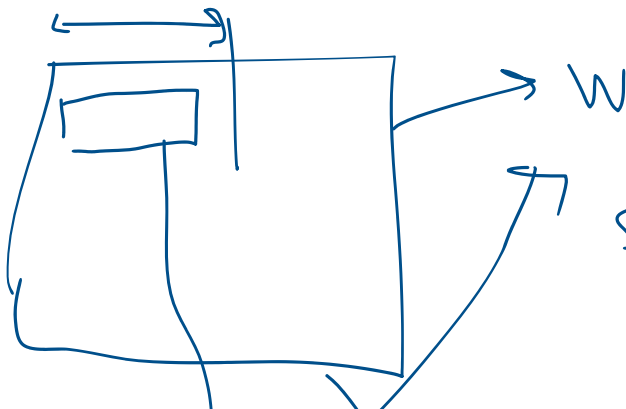
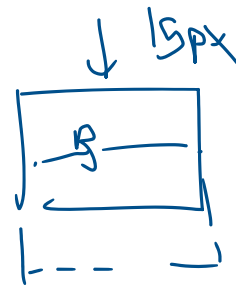
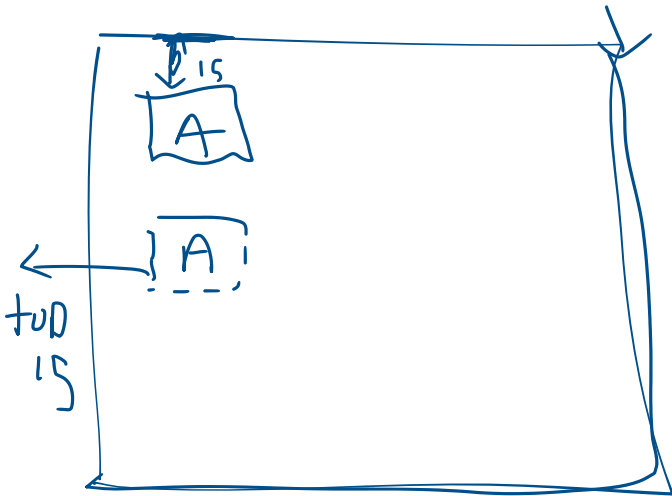
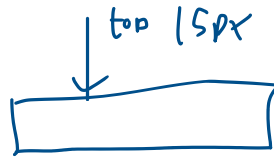
A → 0
B → -1



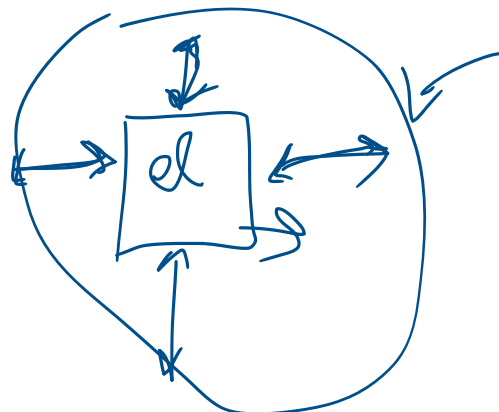
B



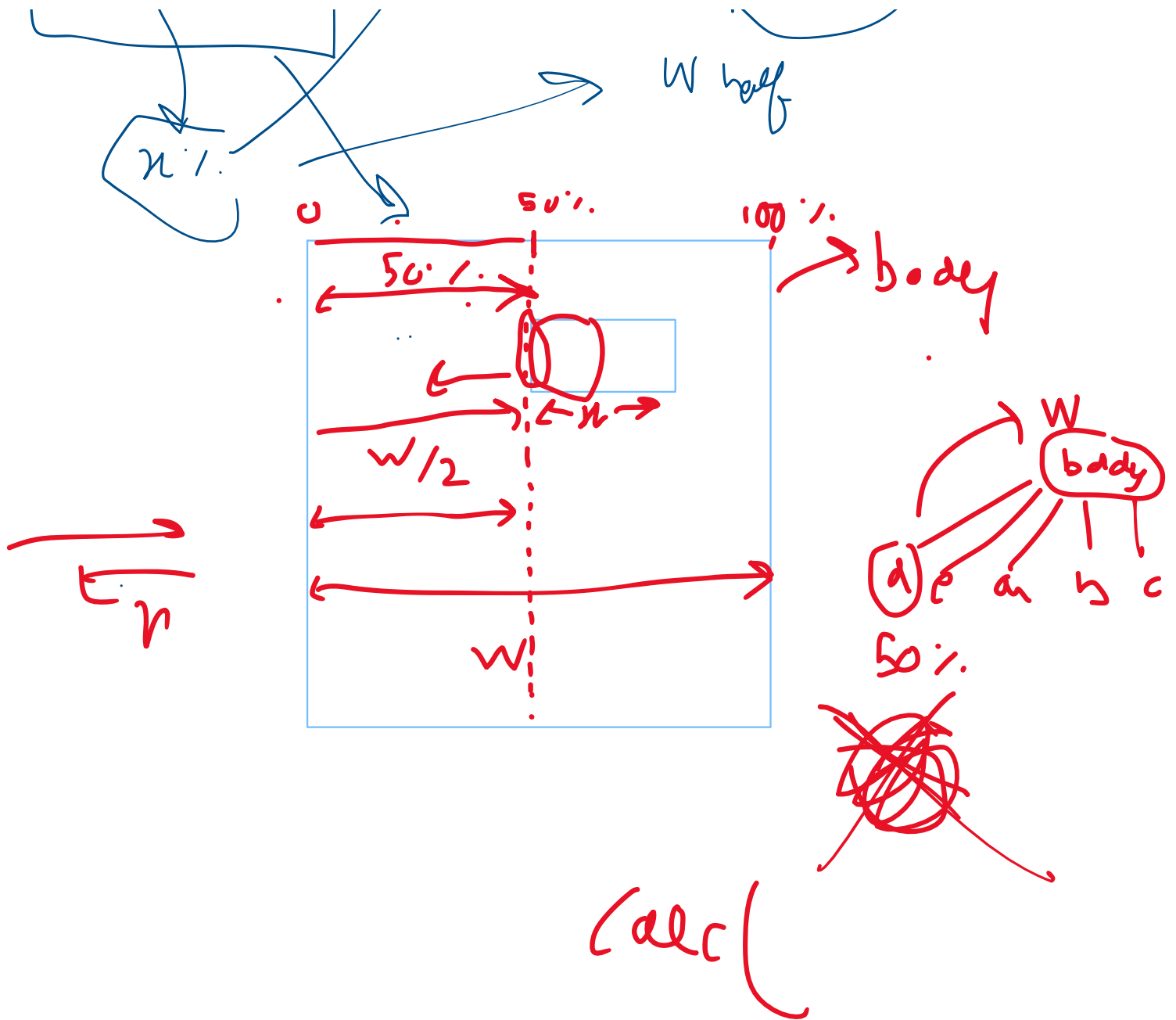
rel



50%



W: 100%



	<u>rel</u>
space	✓
flow	✓
	Shadow
top	
LR	
	WRT
	initial
	pos

abs

✗

✗

WRT

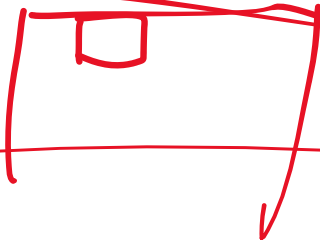
Pg body

abs → TLR B
 if ancestor → pos del

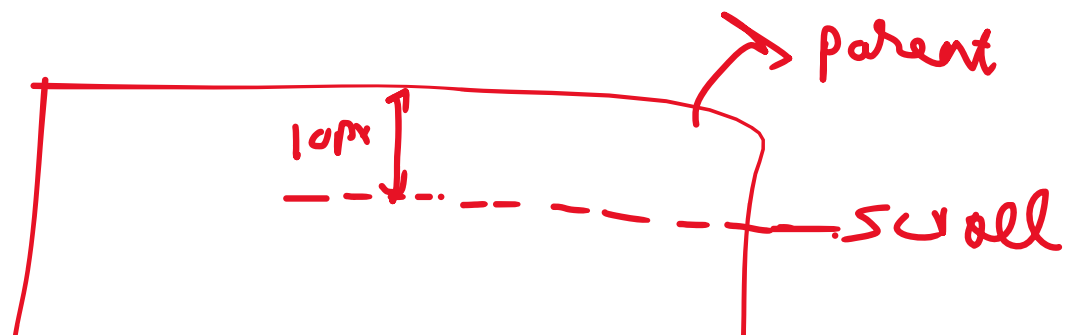
fixed → ~~abs~~ **
 + fix

Pg ✓
 di

	abs	fix
Parent pos rel	✓	x
Scroll fixed	x	✓



Sticky → fixed + static





Section
