

# NÔNG QUỐC HƯNG

Thu Duc, Ho Chi Minh, VietNam

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## OBJECTIVE

Seeking a UI/UX Designer Intern role where I can leverage strong Figma skills and a frontend background to design usable, consistent interfaces and support smooth handoff. I want to contribute to product growth by improving usability and reducing friction in core user journeys.

## EDUCATION

### HCMU OF TECHNOLOGY AND ENGINEERING (HCM-UTE) -

9/2022 - Now

*Major: Software Engineering*

**GPA:** 3.2/4, last-year student.

## SKILLS

- Product UX: Problem framing, user goals & pain points, user journey, information architecture, user flows
- UI Design: Layout, typography, spacing/grid, visual hierarchy, responsive web/app UI guidelines
- Deliverables: Wireframes, high-fidelity UI, interactive prototypes (Figma), UI states (loading/empty/error), handoff notes/specs
- Design System: Components & variants, consistency rules, basic tokens (type/spacing/color), documentation
- Tools: Figma, Miro, Adobe Illustrator/Photoshop (basic)
- Plus (Frontend): HTML/CSS, JavaScript, TypeScript, React.

## PERSONAL PROJECT

### SaiGonDi - Travel WebApp (UI/UX Design – Figma)

4/2025 - 5/2025

- Team size: 4.

- Description: SaiGonDi is an online platform that helps users discover, document, and share local experiences in Ho Chi Minh City. The product combines a journey map, check-ins, travel journaling/blog posts, and a mini social network to create a personalized space for people who enjoy exploring their city.

- Main Responsibilities:

- + Designed end-to-end user flows for Explore → Check-in → Journey Map → Blog → Social interactions.
- + Produced wireframes & high-fidelity UI in Figma with clear hierarchy and responsive layout. Built interactive prototypes and defined key UI states (empty/loading/error, permission).
- + Created reusable components/mini design system for consistency and easier handoff.

- Tool: Jigma

### CisnW-MusicApp - Frontend developer

2/2025 - 4/2025

- Team size: 2.

- Description: The CisnW Music App is a mobile application that allows users to listen to music online, create playlists, and more. The app supports Android platforms, providing users with a seamless music experience on the go.

- Main responsibilities:

- + Develop the front-end interface of the CisnW Music App, ensuring a seamless and user-friendly experience.
- + Ensure compatibility across various Android versions and screen sizes.
- + Test and debug the application to ensure smooth functionality and responsiveness.

- Technologies: Retrofit, SpringBoot, MySQL, Java.

- Github: [https://github.com/QuocHung-0309/music\\_app\\_FE.git](https://github.com/QuocHung-0309/music_app_FE.git)

### YOUTH - FIT - Website: <https://youth.hcmute.fit/>

9/2024 - 12/2024

- Team size: 3

- Description: Youth ITUTE is the official electronic office platform for the Youth Union and Student Association of the Faculty of Information Technology at the HCMUTE

- Main responsibilities: I was responsible for developing the front-end interface of the platform, ensuring a seamless, user-friendly experience with intuitive navigation and clear layout for efficient task management.

- Technologies: JavaScript, TypeScript, React, Tailwind CSS

- Github: <https://github.com/QuocHung-0309/YOUTH-FIT>

### OriShop - Frontend developer

9/2024 - 12/2024

- Team size: 4

- Description: Orishop is an e-commerce website built to offer a variety of beauty products. It features an intuitive layout, easy product navigation, and a secure payment system, showcasing front-end development skills and user-centered design.

**- Main responsibilities:**

- + Developed the front-end interface to ensure a seamless and intuitive user experience.
- + Implemented web security measures, including protection against CSRF attacks.
- **Technologies:** Java, Servlet, JSP/JST, Bootstrap, SQL Server.
- **Github:** <https://github.com/QuocHung-0309/orishop.git>

## ACTIVITIES

**- Member of the Executive Committee of the Youth Union at HCMUTE and Secretary of the Youth Union of the Faculty of - Information Technology - HCMUTE:** Led and coordinated activities to promote active participation, community spirit, and student development.

**- Team Leader of Volunteers at SV.Startup 2025 (7th Edition):** Managed the volunteer team, ensuring smooth operations and a positive experience during the competition.

**- Volunteer Activities:** Participated in and organized various volunteer campaigns such as the Spring Volunteer campaign, Green Summer volunteer campaign, and other student-focused initiatives.

**- Academic Competition Committee:** Contributed to organizing and managing academic competitions such as Hackathon, Mastering IT and CTF for students.

**- Committee Member for Programming Courses and Camps:** Served as a member of the organizing committee for programming preparation classes, Summer Code Camp, and other programming technique workshops.

**- Support for Design Classes:** Assisted and shared experiences in design classes such as Adobe Illustrator and Adobe Photoshop, helping students improve their graphic design skills and use professional software for practical projects.