

stack-using-array.c

//write a program to implement stack in c using array.

```
#include <stdio.h>
#include <stdlib.h>
#define max 10

void push(int x);
int pop();
void display();
int isEmpty();
int isFull();
int len();
int topletem();

int stack[max];
int top = -1;

int main(){
    int op,x;
    while(1){
        printf("1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.\nEnter Your choice:");
        scanf("%d",&op);
        switch(op){
            case 1:
                if(isFull()){
                    printf("Overflow.\n");
                }else{
                    printf("Enter the item: ");
                    scanf("%d",&x);
                    push(x);
                }
                break;
            case 2:
                if(isEmpty()){
                    printf("Underflow.\n");
                }else{
                    x = pop();
                    printf("Removed %d from stack\n",x);
                }
                break;
            case 3:
                if(isEmpty()){
                    printf("Stack is empty.\n");
                }else{
                    printf("The elements of stack are: ");
                    display();
                }
                break;
            case 4:
                printf("%d\n",len());
                break;
            case 5:
                if(isEmpty()){
```

```

        printf("Stack is Empty\n");
    }else{
        printf("Stack is Not Empty\n");
    }
    break;
case 6:
    if(isFull()){
        printf("Stack is Full\n");
    }else{
        printf("Stack is Not Full\n");
    }
    break;
case 7:
    if(isEmpty()){
        printf("Stack is Empty\n");
    }else{
        printf("%d\n",topItem());
    }
    break;
case 8:
    exit(0);
default:
    printf("Invalid Input.\n");
}
}
return 0;
}

void push(int x){
    stack[++top] = x;
}

int pop(){
    return stack[top--];
}

void display(){
    for(int i = 0; i < top;i++){
        printf("%d -> ",stack[i]);
    }
    printf("%d\n",stack[top]);
}

int isEmpty(){
    if(top == -1){
        return 1;
    }
    return 0;
}

int isFull(){
    if(top == max-1){
        return 1;
    }
    return 0;
}

int len(){
    return top+1;
}

```

```
int topItem(){  
    return stack[top];  
}
```

OUTPUT

PS S:\Workspace\CollegeWork\DataStructure> gcc .\stack-using-array.c

PS S:\Workspace\CollegeWork\DataStructure> ./a

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 1 12 1 13 1 14 1 115 1 17 3

The elements of stack are: 12 -> 13 -> 14 -> 115 -> 17

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 3

The elements of stack are: 12 -> 13 -> 14 -> 115 -> 17

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 2

Removed 17 from stack

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 3

The elements of stack are: 12 -> 13 -> 14 -> 115

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 4

4

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 7

115

1.Push, 2.Pop, 3.Display, 4. Length, 5. isEmpty, 6. isFull, 7. Top, 8.Exit.

Enter Your choice: 8

PS S:\Workspace\CollegeWork\DataStructure>