```
#include <stdio.h>
 1
 2
    #include <stdlib.h>
 3
 4
    #define MAX_SIZE 10
 6
    int queue[MAX_SIZE];
 7
    int front = -1;
 8
    int rear = -1;
 9
    void enqueue(int x);
10
    int dequeue();
11
12
    void display();
13
14
    int main(){
15
        int op,x;
        while(1){
16
17
            printf("1.Enqueue\n2.Dequeue\n3.Display\n4.Exit\nEnter Your choice: ");
18
            scanf("%d",&op);
            switch(op){
19
20
                case 1:
21
                     if(rear == MAX_SIZE - 1){
                         printf("Overflow.\n");
22
23
                     }else{
24
                         printf("Enter the item: ");
                         scanf("%d",&x);
25
26
                         enqueue(x);
27
28
                     break:
29
                 case 2:
30
                     if(front == rear+1 || front == -1){
                         printf("Underflow.\n");
31
32
                     }else{
                         x = dequeue();
33
                         printf("Removed %d from queue.\n",x);
34
35
36
                     break;
37
                case 3:
38
                     if(front == rear+1 || front == -1){
                         printf("Queue is empty.\n");
39
40
41
                         printf("The elements of queue are: ");
42
                         display();
43
44
                     break;
45
                case 4:
46
                    exit(0);
47
                 default:
                     printf("Invalid Input.\n");
48
49
            }
50
51
        return 0;
52
    }
53
    void enqueue(int x){
54
55
        if(front == -1){}
56
            front = 0;
57
58
        rear++:
59
        queue[rear] = x;
60
    }
61
62
    int dequeue(){
63
        int x = queue[front];
64
        front++;
65
        return x;
66
    }
67
68
    void display(){
        for(int i = front; i <= rear; i++){</pre>
69
70
            printf("%d -> ",queue[i]);
71
        printf("NULL\n");
72
73
   }
```

```
74
75
 76
    OUTPUT
77
78
 79
    PS S:\WorkSpace\CollegeWork\DataStructure> gcc .\queue-using-array.c
    PS S:\WorkSpace\CollegeWork\DataStructure> ./a
80
81
    1.Enqueue
82 2.Dequeue
83 3.Display
84
    4.Exit
85
    Enter Your choice: 1
    Enter the item: 12
86
87

    Enqueue

88 2.Dequeue
89
    3.Display
90
    4.Exit
91
    Enter Your choice: 1
    Enter the item: 31
92
93
    1.Enqueue
94 2.Dequeue
95 3.Display
96 4.Exit
97
    Enter Your choice: 3
   The elements of queue are: 12 -> 31 -> NULL
98
99
    1.Enqueue
100 2.Dequeue
101
    Display
102
    4.Exit
103
    Enter Your choice: 2
    Removed 12 from queue.
104
105 1. Enqueue
106 2.Dequeue
107 3.Display
108 4.Exit
109
    Enter Your choice: 2
110 Removed 31 from queue.
111 1. Enqueue
112 2.Dequeue
113 3.Display
114
    4.Exit
115 Enter Your choice: 2
116 Underflow.
117 1. Enqueue
118 2.Dequeue
119 3.Display
120 4.Exit
121 Enter Your choice: 3
122 Queue is empty.
123 1. Enqueue
124 2.Dequeue
125 3.Display
126 4.Exit
127
    Enter Your choice: 4
128 PS S:\WorkSpace\CollegeWork\DataStructure>
129 */
```