

DS/linkedlist.c

//implement linked list data structure in c

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct linkedlist {  
    int data;  
    struct linkedlist *next;  
}lkdlist;
```

```
int isEmpty(lkdlist *head){  
    if(!head){  
        return 1;  
    }  
    return 0;  
}
```

```
int len(lkdlist *head){  
    int count = 0;  
    while(head){  
        head = head->next;  
        count++;  
    }  
    return count;  
}
```

```
void push(lkdlist **head, int new_data, int index){  
    if(len(*head) < index || index < 0){  
        printf("Index Out of Range %d\n",len(*head));  
        return;  
    }  
}
```

```
lkdlist *new_node = (lkdlist*)malloc(sizeof(lkdlist));  
new_node->data = new_data;
```

```
if(index == 0){  
    new_node->next = *head;  
    *head = new_node;  
    return;  
}  
int i = 0;  
lkdlist *temp = *head, *prev;  
do{  
    prev = temp;  
    temp = temp->next;  
    i++;  
}while(i < index);  
prev->next = new_node;  
new_node->next = temp;  
}
```

```
int pop_at(lkdlist **head, int index){  
    if(isEmpty(*head)){  
        printf("No Element Found.\n");  
        return -1;  
    }  
}
```

```
if(len(*head) < index || index < 0){  
    printf("Index Out of Range.\n");  
    return -1;  
}
```

```

lkdlist *temp = *head, *prev;
int i = 0;
int data;
if(i == index){
    data = temp->data;
    *head = temp->next;
    free(temp);
    return data;
}

while(i < index){
    prev = temp;
    temp = temp->next;
    i++;
}
prev->next = temp->next;
data = temp->data;
free(temp);
return data;
}

void display(lkdlist *head) {
    while (head != NULL) {
        printf("%d -> ", head->data);
        head = head->next;
    }
    printf("NULL\n");
}

int main(){
    lkdlist *st1 = NULL, *st2 = NULL;
    int n = 20;
    for(int i = 1; i < n; i+=2){
        push(&st1,i,0);
    }
    for(int i = 0; i < n; i+=2){
        push(&st2,i,0);
    }
    display(st1);
    display(st2);
    return 0;
}

```

OUTPUT

```

PS S:\WorkSpace\CollegeWork\DataStructure> gcc .\linkedlist.c
PS S:\WorkSpace\CollegeWork\DataStructure> ./a
19 -> 17 -> 15 -> 13 -> 11 -> 9 -> 7 -> 5 -> 3 -> 1 -> NULL
18 -> 16 -> 14 -> 12 -> 10 -> 8 -> 6 -> 4 -> 2 -> 0 -> NULL
PS S:\WorkSpace\CollegeWork\DataStructure>

```