singly-linked-list.c

```
//implement singly linked list with the basic function of it.
#include <stdio.h>
#include <stdlib.h>
typedef struct linkedlist {
  int data;
  struct linkedlist *next;
}lkdlist;
int isEmpty(lkdlist *head){
  if(!head){
    return 1;
  return 0;
}
int len(lkdlist *head){
  int count = 0;
  while(head != NULL){
    head = head->next;
    count++;
  return count;
}
void push_at(lkdlist **head, int new_data, int index){
  if(len(*head) < index | | index < 0){
    printf("Index Out of Range %d\n",len(*head));
    return;
 }
  lkdlist *new_node = (lkdlist*)malloc(sizeof(lkdlist));
  new_node->data = new_data;
  if(index == 0){
    new_node->next = *head;
    *head = new_node;
    return;
  }
  int i = 0;
  lkdlist *temp = *head, *prev;
  do{
    prev = temp;
    temp = temp->next;
    j++;
  }while(i < index);</pre>
  prev->next = new_node;
  new_node->next = temp;
}
void push_top(lkdlist **head, int new_data) {
  push_at(head,new_data,0);
}
void push_bottom(lkdlist **head, int new_data){
  int I = len(*head);
  push_at(head,new_data,l);
}
```

```
int pop_at(lkdlist **head, int index){
  if(isEmpty(*head)){
    printf("No Element Found.\n");
    return -1;
  }
  if(len(*head) <= index | | index < 0){
    printf("Index Out of Range.\n");
    return -1;
  }
  lkdlist *temp = *head, *prev;
  int i = 0;
  int data;
  if(i == index){
    data = temp->data;
    *head = temp->next;
    free(temp);
    return data;
  }
  while(i < index){
    prev = temp;
    temp = temp->next;
  }
  prev->next = temp->next;
  data = temp->data;
  free(temp);
  return data;
}
int pop_top(lkdlist **head) {
  pop_at(head,0);
}
int pop_bottom(lkdlist **head){
  int I = len(*head);
  pop_at(head,l-1);
}
void display(lkdlist *head) {
  while (head != NULL) {
    printf("%d -> ", head->data);
    head = head->next;
  printf("NULL\n");
}
int scanint(){
  int n;
  printf("Enter the Number: ");
  scanf("%d",&n);
  return n;
}
```

```
void main(){
  int op, data, index;
  lkdlist *II1 = NULL;
  while(1){
    printf("|1. Push at Beginning, |2. Push at Index, |3. Push at End,\n");
    printf("|4. Pop at Beginning, |5. Pop at Index, |6. Pop at End,\n");
    printf("|7. Length,
                              8. Display List,
                                                |9. End the Program,\n");
    printf("|->Enter your choice: ");
    scanf("%d",&op);
    switch(op){
      case 1:
         push_top(&ll1,scanint());
         break;
      case 2:
         printf("Enter the Index: ");
         scanf("%d",&index);
         push_at(&ll1,scanint(),index);
         break;
      case 3:
         push_bottom(&ll1,scanint());
         break;
      case 4:
         if(II1){
           printf("Removed %d.\n",pop_top(&ll1));
           printf("Empty List.\n");
         }
         break;
      case 5:
         printf("Enter the Index: ");
         scanf("%d",&index);
         if(II1){
           printf("Removed %d.\n",pop_at(&ll1,index));
         }else{
           printf("Empty List.\n");
         }
         break;
      case 6:
         if(II1){
           printf("Removed %d.\n",pop_bottom(&ll1));
         }else{
           printf("Empty List.\n");
         }
         break;
      case 7:
         printf("The length of the list is %d.\n",len(II1));
         break;
      case 8:
         display(II1);
         break;
      case 9:
         printf("Oops... Program Terminated.");
         return;
      default:
         printf("Invalid Input.\n");
    }
 }
}
```

OUTPUT

PS S:\WorkSpace\CollegeWork\DataStructure\Temp> gcc .\singly-linked-list.c PS S:\WorkSpace\CollegeWork\DataStructure\Temp> ./a 1. Push at Beginning, 2. Push at Index, 3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, 7. Length, 8. Display List, 9. End the Program, |->Enter your choice: 1 Enter the Number: 12 1. Push at Beginning, 2. Push at Index, 3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, 7. Length, |8. Display List, |9. End the Program, |->Enter your choice: 3 Enter the Number: 16 |1. Push at Beginning, |2. Push at Index, |3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, 7. Length, [8. Display List, 9. End the Program, |->Enter your choice: 2 Enter the Index: 1 Enter the Number: 14 1. Push at Beginning, 2. Push at Index, 3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, [8. Display List, 9. End the Program, 7. Length, |->Enter your choice: 8 12 -> 14 -> 16 -> NULL |1. Push at Beginning, |2. Push at Index, |3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, [8. Display List, 9. End the Program, 7. Length, |->Enter your choice: 7 The length of the list is 3. 1. Push at Beginning, 2. Push at Index, 3. Push at End, | 4. Pop at Beginning, | 5. Pop at Index, | 6. Pop at End, |8. Display List, |9. End the Program, 7. Length, |->Enter your choice: 5 Enter the Index: 1 Removed 14. 1. Push at Beginning, 2. Push at Index, 3. Push at End, | 4. Pop at Beginning, | 5. Pop at Index, | 6. Pop at End, [8. Display List, 9. End the Program, 7. Length, |->Enter your choice: 6 Removed 16. 1. Push at Beginning, 2. Push at Index, 3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, |8. Display List, |9. End the Program, 7. Length, |->Enter your choice: 4 Removed 12. |1. Push at Beginning, |2. Push at Index, |3. Push at End, 4. Pop at Beginning, 5. Pop at Index, 6. Pop at End, |7. Length, |8. Display List, |9. End the Program, |->Enter your choice: 8 NULL |1. Push at Beginning, |2. Push at Index, |3. Push at End, | 4. Pop at Beginning, | 5. Pop at Index, | 6. Pop at End, |7. Length, |8. Display List, |9. End the Program, |->Enter your choice: 9 Oops... Program Terminated. PS S:\WorkSpace\CollegeWork\DataStructure\Temp>