

DS/circular-queue-using-array.c

//circular queue implementation using array.

```
#include <stdio.h>
#include <stdlib.h>
```

```
#define MAX_SIZE 10
```

```
int queue[MAX_SIZE];
int front = -1;
int rear = -1;
```

```
void enqueue(int x);
int dequeue();
void display();
```

```
int main(){
    int op,x;
    while(1){
        printf("1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.\nEnter Your choice: ");
        scanf("%d",&op);
        switch(op){
            case 1:
                if((front == 0 && rear == MAX_SIZE - 1) || (front == rear + 1)){
                    printf("Overflow.\n");
                }else{
                    printf("Enter the item: ");
                    scanf("%d",&x);
                    enqueue(x);
                }
                break;
            case 2:
                if(front == -1){
                    printf("Underflow.\n");
                }else{
                    x = dequeue();
                    printf("Removed %d from queue.\n",x);
                }
                break;
            case 3:
                if(front == -1){
                    printf("Queue is empty.\n");
                }else{
                    printf("The elements of queue are: ");
                    display();
                }
                break;
            case 4:
                exit(0);
            default:
                printf("Invalid Input.\n");
        }
    }
    return 0;
}
```

```
void enqueue(int x){
    if(front == -1){
        front = 0;
```

```

    }
    rear = (rear + 1) % MAX_SIZE;
    queue[rear] = x;
}

int dequeue(){
    int x = queue[front];
    if(front == rear){
        front = -1;
        rear = -1;
    }else{
        front = (front + 1) % MAX_SIZE;
    }
    return x;
}

void display(){
    int i;
    if(front <= rear){
        for(i = front; i <= rear; i++){
            printf("%d -> ",queue[i]);
        }
    }else{
        for(i = front; i < MAX_SIZE; i++){
            printf("%d -> ",queue[i]);
        }
        for(i = 0; i <= rear; i++){
            printf("%d -> ",queue[i]);
        }
    }
    printf("NULL\n");
}
}

```

OUTPUT

```

PS S:\Workspace\CollegeWork\DataStructure> gcc .\circular-queue-using-array.c
PS S:\Workspace\CollegeWork\DataStructure> ./a
1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.
Enter Your choice: 1
Enter the item: 12
1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.
Enter Your choice: 1
Enter the item: 13
1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.
Enter Your choice: 1
Enter the item: 14
1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.
Enter Your choice: 3
The elements of queue are: 12 -> 13 -> 14 -> NULL
1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.
Enter Your choice: 2
Removed 12 from queue.
1.Enqueue, 2.Dequeue, 3.Display, 4.Exit.
Enter Your choice: 4
PS S:\Workspace\CollegeWork\DataStructure>

```