

Junit Exercises

Exercise 1: Setting Up Junit

```
17 <dependencies>
18   <dependency>
19     <groupId>junit</groupId>
20     <artifactId>junit</artifactId>
21     <version>3.8.1</version>
22     <scope>test</scope>
23   </dependency>
24   <dependency>
25     <groupId>junit</groupId>
26     <artifactId>junit</artifactId>
27     <version>4.13.2</version>
28     <scope>test</scope>
29   </dependency>
30 </dependencies>
31
32 </project>
33
```

Exercise 3: Assertions in Junit

AssertionsTest.java

```
package Assertions.AssertionsTest;

import org.junit.Test;
import static org.junit.Assert.*;

public class AssertionsTest {

    @Test
    public void testAssertions() {

        // Assert equals
        assertEquals(5, 2 + 3);

        // Assert true
        assertTrue(5 > 3);

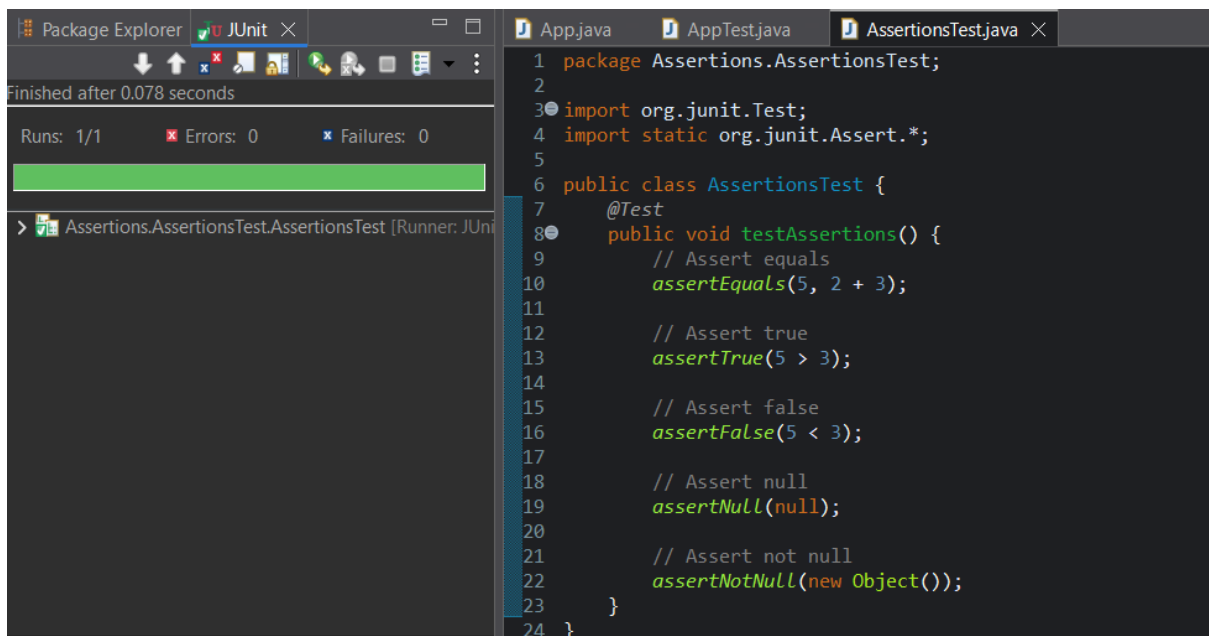
        // Assert false
        assertFalse(5 < 3);
    }
}
```

```

// Assert null
assertNull(null);

// Assert not null
assertNotNull(new Object());
}
}

```



Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and Teardown Methods in JUnit

CalcalatoreTest.java

```

package com.CalculatorTest;

import static org.junit.jupiter.api.Assertions.*;
import org.junit.jupiter.api.Test;
import org.junit.jupiter.api.BeforeEach;
import org.junit.jupiter.api.AfterEach;

```

```
public class CalculatorTest {

    private Calculator calculator;

    @BeforeEach
    public void setUp() {
        calculator = new Calculator();
        System.out.println("Setup complete.");
    }

    @AfterEach
    public void tearDown() {
        calculator = null;
        System.out.println("Teardown complete.");
    }

    @Test
    public void testAddition() {
        int a = 5;
        int b = 3;
        int result = calculator.add(a, b);
        assertEquals(8, result);
    }

    @Test
    public void testSubtraction() {
        int a = 10;
        int b = 4;
```

```

        int result = calculator.subtract(a, b);

        assertEquals(6, result);
    }
}

```

Calculator.java

```
package com.CalculatorTest;
```

```

public class Calculator {

    public int add(int a, int b) {

        return a + b;

    }

    public int subtract(int a, int b) {

        return a - b;

    }

}

```

