

# extra

Here is the revised version of the function documentation with **output placed as comments** directly next to the code, so each example is ready for execution in R:

## 1. levels()

### ◆ Purpose

Retrieves or sets the **levels** of a factor.

### 💡 Examples

```
f <- factor(c("low", "medium", "high", "medium"))
levels(f) # "high" "low" "medium"
levels(f) <- c("H", "L", "M")
f # [1] L M H M; Levels: H L M
```

## 2. factor()

### ◆ Purpose

Converts a vector to a **categorical factor**.

### 💡 Examples

```
x <- c("apple", "banana", "apple")
factor(x) # [1] apple banana apple; Levels: apple banana

factor(c("low", "medium", "high"), ordered = TRUE,
       levels = c("low", "medium", "high"))
# [1] low medium high; Levels: low < medium < high
```

## 3. paste()

### ◆ Purpose

Concatenates strings together.

### 💡 Examples

```
paste("Good", "Morning") # "Good Morning"
paste(c("A", "B", "C"), 1:3, sep = "-", collapse=", ") # "A-1, B-2, C-3"
```

## 4. %in%

### ◆ Purpose

Tests for **set membership** (element-wise inclusion).

### 💡 Examples

```
1:5 %in% c(2, 4, 6) # FALSE TRUE FALSE TRUE FALSE

x <- c("cat", "dog", "bird")
x[x %in% c("cat", "bird")] # "cat" "bird"
```

## 5. pmax()

### ◆ Purpose

Returns element-wise **maximum** of vectors.

### 💡 Examples

```
pmax(c(1, 4, 3), c(2, 2, 5)) # 2 4 5
pmax(c(1, NA, 3), c(2, 2, 5), na.rm = TRUE) # 2 2 5
```

## 6. pmin()

### ◆ Purpose

Returns element-wise **minimum** of vectors.

### 💡 Examples

```
pmin(c(1, 4, 3), c(2, 2, 5))      # 1 2 3
pmin(c(NA, 4, 3), c(2, 2, 5), na.rm = TRUE) # 2 2 3
```

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## 9. substr()

### ◆ Purpose

Extracts or modifies **substrings**.

### 💡 Examples

```
substr("statistics", 1, 4)      # "stat"

x <- "statistics"
substr(x, 1, 4) <- "math"
x                                # "mathistics"
```

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## 10. unique()

### ◆ Purpose

Returns **distinct** elements or rows.

### 💡 Examples

```
unique(c(1, 1, 2, 3, 3, 3))    # 1 2 3

df <- data.frame(a = c(1, 1, 2), b = c("x", "x", "y"))
unique(df)                      #  a b
                                # 1 1 x
                                # 3 2 y
```

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