Remaion: function calling itself. -> Muge Lort & Quick Sort → Trees | BST → Heap | Segment Tree → Dynamic Programming → Graphs. > Sum (N) = 1+2+3+4+----+ (N-1)+N Sum (N-1) Sum(N) = Sum(N-1) + N -> Recursion: Solve the bigger problem using the SOI' of smaller sub problems. # 3 Steps to write Remisive code: Assumption Trust int sum (N) { 1 Assume: Sum (N) 2: Main logic: returns the sum ef numbers from 1 to W. Solve the bigger problem Vsing the smaller subproblem. 2: Sum(N) → Sum(N-1)+N ઝ 3. Ease Exit Condition → When you want to stop enecuting the main bogic.

8mm (N) = Smm (N-1) + N

N= 2

TC: D(N)

Recurrence Relation

$$T(N) = T(N-1) + 1$$
Addition

→ Substitution Method

$$T(N) = T(N-1) + L$$

$$= [T(N-2) + L] + L$$

$$= T(N-2) + 2$$

$$= [T(N-3) + 2] + 2$$

$$= T(N-3) + 3$$

$$\vdots$$

After K Steps

$$T(N) = T(N-K) + K$$

$$N-K = 0$$

$$\Rightarrow K = N$$

$$= N + N \Rightarrow N+1$$

$$T(N) = T(N) + N \Rightarrow N+1$$

TC: D[N)

```
=> fibonacci Sevies.
```

Golden Ratio

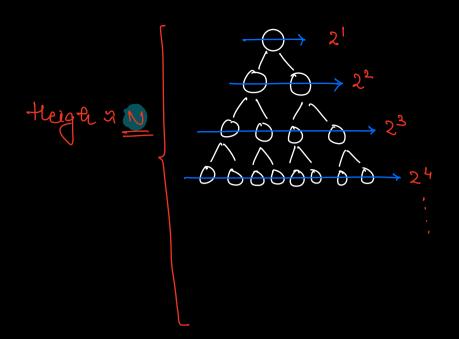
```
5 6 4 8 9
N: 1 2 3 4
#16: L L 2 3
              5 8 13 21 34
```

$$fib(N) = fib(N-1) + fib(N-2)$$

Enit Cond

$$= \frac{1}{2}$$

$$= \frac{1$$



TC: No. ef fun calls x TC of each fun call.

No. of fun calls =
$$2^1 + 2^2 + 2^3 + \dots + 2^N$$

= $2(1-2^N)$ = $2(2^N-1)$
= $2^{N+1}-1$

 $TC: (2^{N+1}-1) \times D(L)$

: D(2N) (Emponential To)

$$\rightarrow N = 10 \rightarrow \times 1000$$

SC: theight of the recursion Tree -> D[N)

Recurrence Relation

T(N) = T(N-1) + T(N-2) + 1

Upper bound

T(N) = T(N-1) + T(N-1) + 1

T(N) =
$$2T(N-1) + 1$$
 $2T(N-2) + 1$
 $2T(N-3) + 1$
 $2T(N-3) + 1$
 $2T(N-2) + 3$
 $2T(N-3) + 1$
 $2T($

 $= 2^{N}. T(0) + 2^{N}-1$

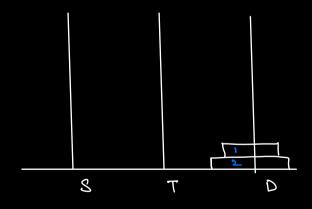
$$T(N) = 2 \cdot 2^{N} - 1$$

$$TC : O(2^{N})$$

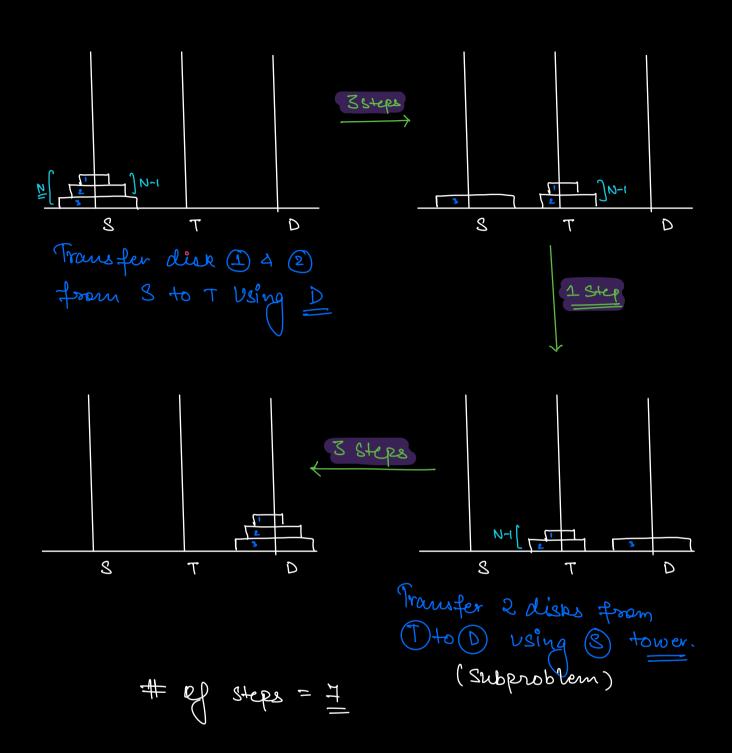
<u>Hw</u>: Implement power(a, n) frun

Jowers of Hanoi

- -> 3 towers Src, dest, temp
- -> There are N disks placed on src
- -> Move all the disks from src to dest using temp
- → We can move only I disk at a time → We can't place a larger disk on a smaller disk.



1)
$$S \rightarrow T$$
 $\Rightarrow D$ $\Rightarrow S \rightarrow D$



TOH (N, Src, dest, temp) => Print the 8teps to Shift N disks from tower Src to dest Using temp.

```
1) S - D
2) S - T
3) D - T
4) S - D
5) T - S
6) T - D
7) S - D
```

```
Void TOH (N, Src, dest, temp) {

if (N == 0)

return;

!! Assumption: TOH(x, A, B, C) transfers in

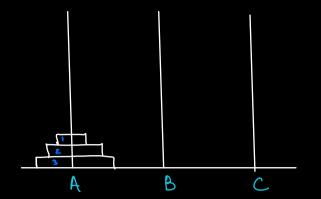
!! disks from A to B using C as a tralper
!! tower.

TOH(N-1, Src, temp, dest);

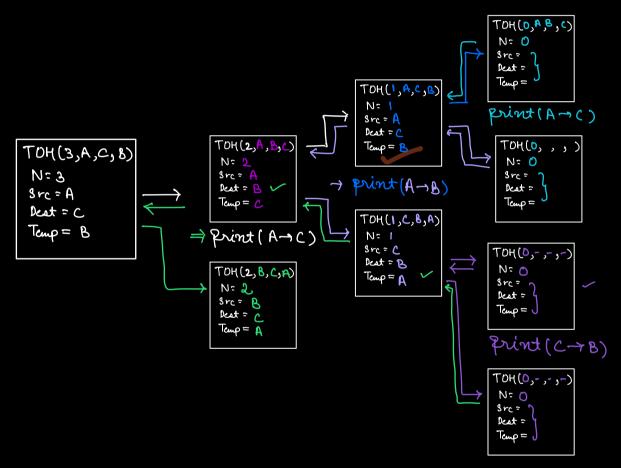
print(Src -> Dest);

TOH(N-1, temp, dest, Src);

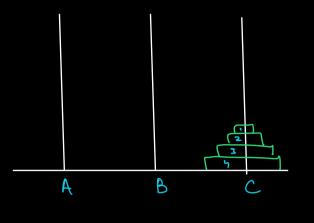
}
```



Transfer 3 disks fram A to C vsing tower B.



 $\begin{array}{c} A \rightarrow C \\ A \rightarrow B \\ C \rightarrow B \\ A \rightarrow C \\ \end{array}$



(Fransfer 3 doks from

A to B vsing C)

Transfer disk from A to C)

Transfer disk from A to C)

Transfer 3 doks from

B to C vsing A)

TC:

$$TOH(S, A, B, C)$$
 $TOH(4, ---)$
 $TOH(4, ---)$
 $TOH(4, ---)$
 $TOH(3, ---)$
 $TOH(2, ---)$
 $TOH(1, ---)$
 $TOH(0, ---)$
 $TOH(1, ---)$

TC: # et remaire calls * TC ref each fun call.

2 * 1

(0(2))

Space Complenity
SC: D(N)

_____ ***** _____

-> Isec = 108 iterations.