

# Dynamic Programming

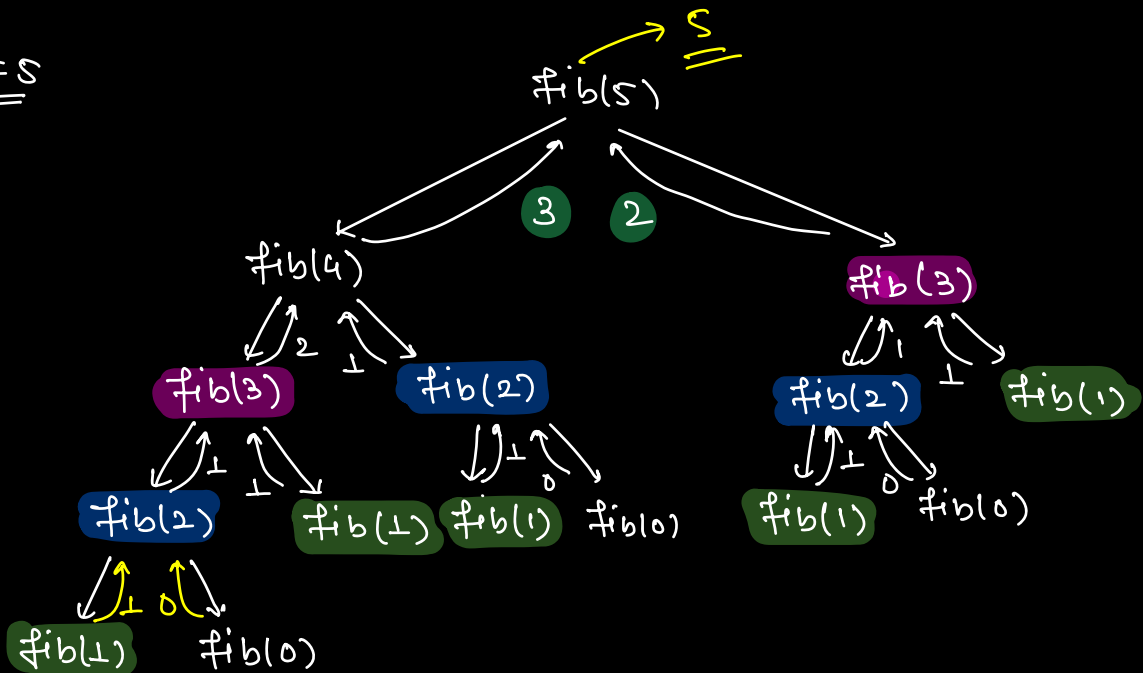
# Fibonacci Series

$N \rightarrow$  0 1 2 3 4 5 6 7 ...  
0 1 1 2 3 5 8 13 ...

```
int fib(int N) {  
    if (N <= 1) return N;  
    return fib(N-1) + fib(N-2);  
}
```

3

N=5



$TC: O(2^N)$

$$T(N) = T(N-1) + \underbrace{T(N-2)}_{= T(N-1)} + 1$$

$$= 2T(N-1) + 1 \Rightarrow \underline{\underline{2^N}}$$

TC of recursive fun =  
No. of fun calls \* TC of each fun call.  
 $\approx 2^N * 1$

$\Rightarrow \underline{\underline{O(2^N)}}$

- $\Rightarrow$
- 1) Solve a problem using subproblems.  $\Rightarrow$  Optimal Substructure
  - 2) Solving subproblems more than once.  
 $\hookrightarrow$  Overlapping Subproblems.

D.P

$\hookrightarrow$  Solving a subproblem exactly once.

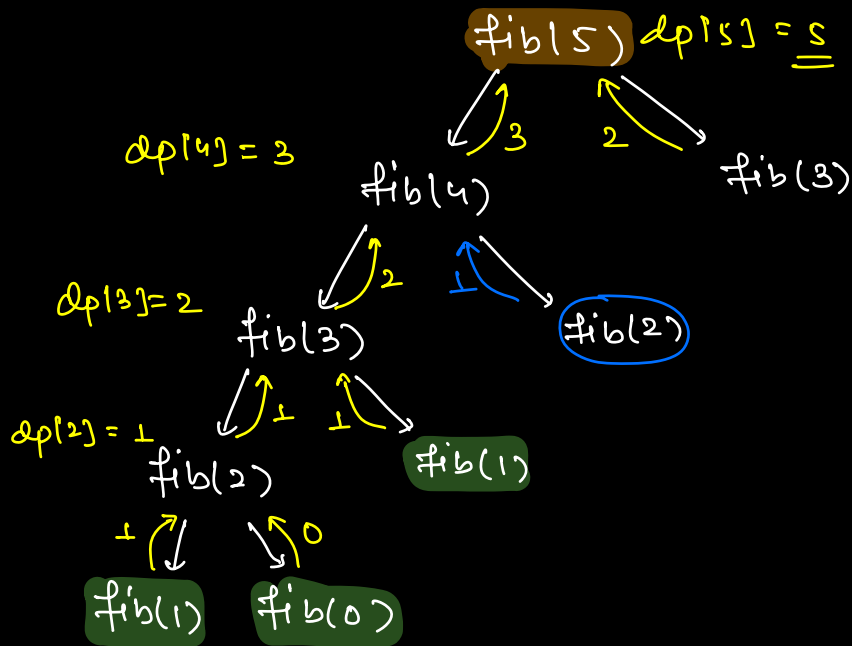
```
int dp[N+1] = {-1};
int fib(int N) {
    if (N <= 1) dp[N] = N, return N;
    if (dp[N] == -1) { // Not calculated yet
        dp[N] = fib(N-1) + fib(N-2);
    }
    return dp[N];
}
```

3

TC:  $N * 1 \Rightarrow O(N)$

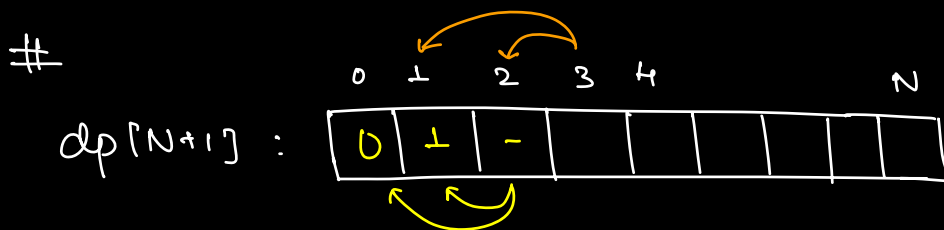
SC:  $O(N + N)$   
 $\uparrow \quad \uparrow$   
 dp[] Stack

0	1	2	3	4	5
<del>+</del>	<del>+</del>	<del>+</del>	<del>+</del>	<del>+</del>	<del>+</del>
0	1	1	2	3	5



⇒ Top Down DP.  $\text{fib}(5) \rightarrow \text{fib}(4) \rightarrow \text{fib}(3) \rightarrow \dots$

⇒ Recursion + Memory : Memoization DP



$\text{dp}[N] = \text{dp}[N-1] + \text{dp}[N-2] \Rightarrow$  DP Expression.

$\text{dp}[0] = 0, \text{dp}[1] = 1;$

for ( $i = 2; i \leq N; i++$ ) {

$\text{dp}[i] = \text{dp}[i-1] + \text{dp}[i-2]$

}

return  $\text{dp}[N]$ ;

TC:  $O(N)$

SC:  $O(N)$

↑  
 $\text{dp}[i]$

⇒ Bottom Up DP

⇒ Iterative + Table ⇒ Tabulation DP  
{dp[]/  
Memory}

# Steps.

1. Optimal Substructure.

2. Overlapping subproblems.

→ Same subproblem is repeating 2<sup>nd</sup> of times.

3. dp State: What dp table should contain.

4. dp Expression: How to calculate dp state using smaller subproblems.

5. Base Cases: Values for which dp expression won't work.

6. Code.

7. TC & SC analysis.

8. Optimization   
TC  
SC

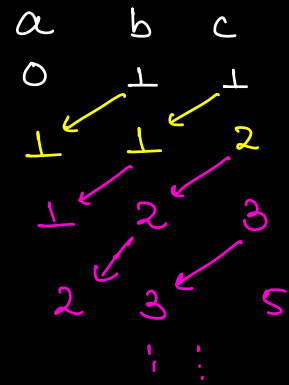
```

int fib(int N) {
    int a = 0, b = 1;
    int c;
    fib(i = 2; i <= N; i++) {
        c = a + b;
        a = b;
        b = c;
    }
    3
    return c;
}

```

3

$TC: O(N)$   
 $SC: O(1)$

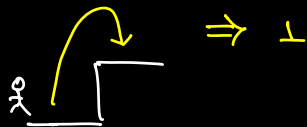


Q. \* N stairs.

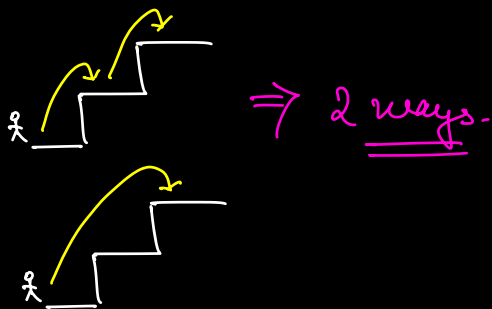
Amazon / SAP Given N stairs, in how many ways we can go from 0<sup>th</sup>  $\rightarrow$  N<sup>th</sup>

Note: from i<sup>th</sup> floor  $\rightarrow$  i+1 OR i+2 floors.

N=1

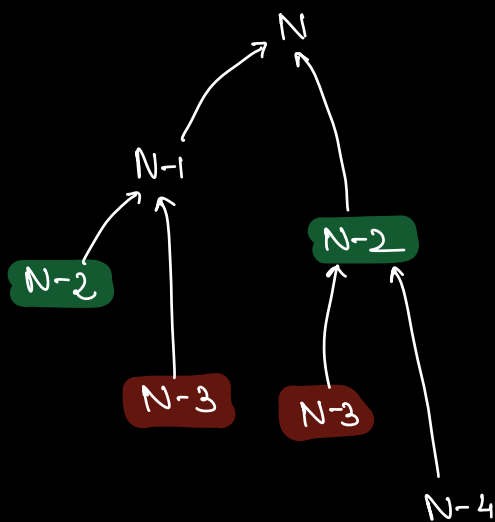


N=2



N=3  $\Rightarrow$   $\{1, 1, 1\}$   
 $\{1, 2\}$   
 $\{2, 1\}$   
 $\Rightarrow$  3 ways.

N=4  $\Rightarrow$   $\{1, 1, 1, 1\}$   
 $\{1, 1, 2\}$   
 $\{1, 2, 1\}$   
 $\{2, 1, 1\}$   
 $\{2, 2\}$   
 $\Rightarrow$  5 ways.

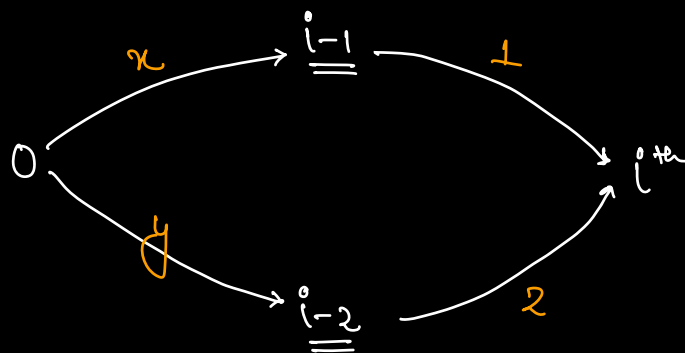


→ Optimal substructure  
→ Overlapping subproblems. } DP

⇒ DP State

$dp[i]$ : # of ways to reach  $i^{\text{th}}$  floor.

⇒ DP Expression



$$dp[i] = x + 2y$$

$$dp[i] = dp[i-1] + 2 dp[i-2]$$

$$dp[1] = 1, dp[2] = 2$$

$$dp[3] = 2 + 2 \times 1 = \underline{\underline{4}}$$

} X

$$\underline{\underline{N=4}}$$

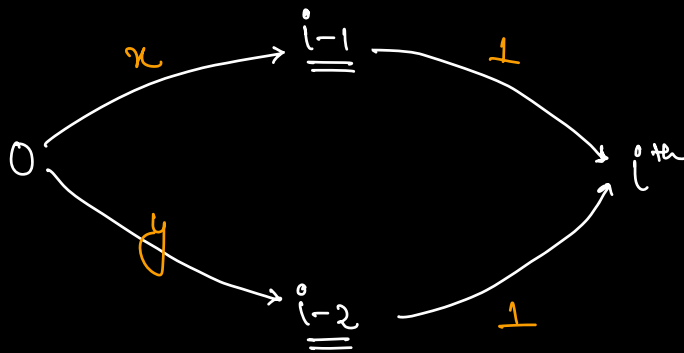
$$\{1, 1, 1, 1\} \Rightarrow 0 \rightarrow 1 \rightarrow 2 \rightarrow 3 \rightarrow 4$$

$$\{1, 1, 2, 3\} \Rightarrow 0 \rightarrow 1 \rightarrow 2 \rightarrow 4$$

$$\{1, 2, 1, 3\} \Rightarrow 0 \rightarrow 1 \rightarrow 3 \rightarrow 4$$

$$\{2, 1, 1, 3\} \Rightarrow 0 \rightarrow 2 \rightarrow 3 \rightarrow 4$$

$$\{2, 2, 3\} \Rightarrow 0 \rightarrow 2 \rightarrow 4$$



$$dp[i] = x * 1 + y * 1$$

$$\boxed{dp[i] = dp[i-1] + dp[i-2]}$$

$$\left. \begin{array}{l} dp[1] = 1, dp[2] = 2 \\ dp[3] = dp[1] + dp[2] \\ \quad = \underline{\underline{3}} \end{array} \right\} \checkmark$$

# Base Case :  $\underline{\underline{i=1}}$ ,  $\underline{\underline{i=0}}$



$$dp[2] = dp[1] + \underline{dp[0]}$$

$$2 = 1 + dp[0]$$

$$\underline{dp[0] = 1} \checkmark$$

↓  
# of ways to reach ground floor.

$$TC: O(N)$$

$$SC: O(N) \longrightarrow O(1)$$

Q. 2 faced dice  $\begin{cases} 1 \\ 2 \end{cases}$

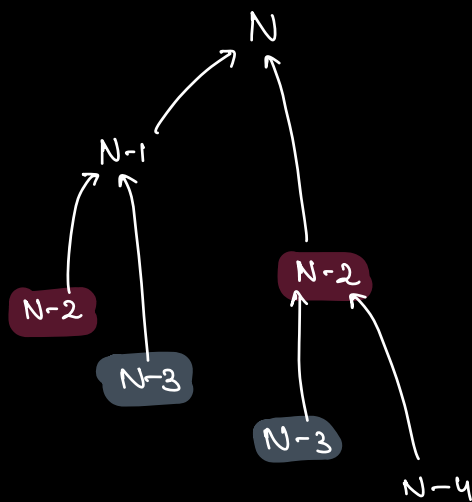
We can roll this dice as many times as we want.  
# of ways to make sum = N.

$N=1 \Rightarrow 1 \text{ way}$

$N=2 \Rightarrow \{1, 1\} \Rightarrow 2 \text{ ways}$   
 $\{2, 3\}$

$N=3 \Rightarrow \{1, 1, 1\}$   
 $\{1, 2, 3\} \Rightarrow 3 \text{ ways}$   
 $\{2, 1, 3\}$

$N=4 \Rightarrow \{1, 1, 1, 1\}$   
 $\{1, 1, 2, 3\}$   
 $\{1, 2, 1, 3\}$   
 $\{2, 1, 1, 3\}$   
 $\{2, 2, 3\}$  } 5 ways.



$\begin{cases} \rightarrow \text{Optimal substructure} \\ \rightarrow \text{Overlapping subproblems.} \end{cases}$

$\Rightarrow \underline{\underline{DP}}$

# dp[i]: # of ways to make sum = i.

$$dp[i] = dp[i-1] + dp[i-2]$$

Q. 6 faced dice  $\Rightarrow$  1, 2, 3, 4, 5, 6

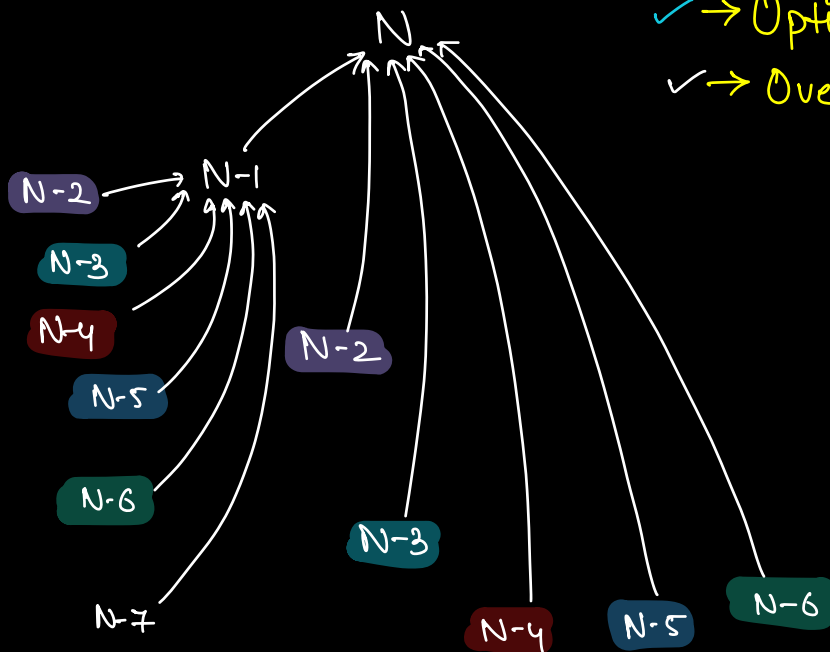
We can roll this dice as many times as we want  
# of ways to make sum = N.

$$N=1 \Rightarrow 1$$

$$N=2 \Rightarrow \{1, 1\} \Rightarrow 2 \text{ ways.}$$
$$\{2\}$$

$$N=3 \Rightarrow \{1, 1, 1\}$$
$$\{1, 2\} \Rightarrow 4 \text{ ways.}$$
$$\{2, 1\}$$
$$\{3\}$$

$$N=4 \Rightarrow \{1, 1, 1, 1\}$$
$$\{1, 1, 2\}$$
$$\{1, 2, 1\}$$
$$\{2, 1, 1\} \Rightarrow 8 \text{ ways.}$$
$$\{2, 2\}$$
$$\{1, 3\}$$
$$\{3, 1\}$$
$$\{4\}$$



✓ → Optimal substructure  
 ✓ → Overlapping subproblems.  
 ⇒ DP

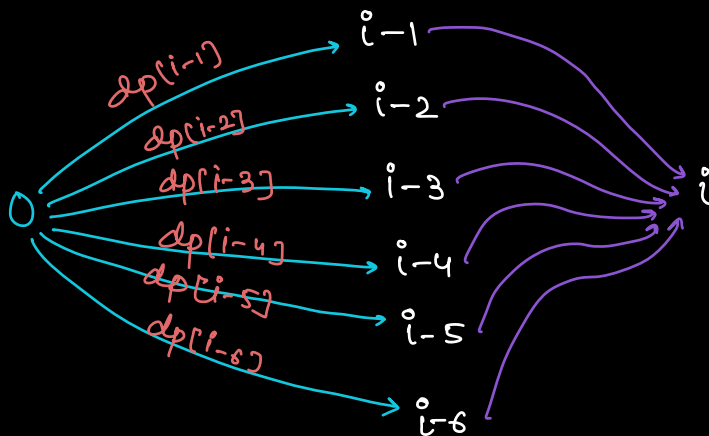
# dp State.

$dp[i]$  : # of ways to make sum = i.

# dp table.

$dp[N+1]$

# dp Expression.



$$dp[i] = dp[i-1] + dp[i-2] + dp[i-3] + dp[i-4] + dp[i-5] + dp[i-6]$$

# Base Case

$$i = 0, 1, 2, 3, 4, 5$$

$$dp[0] = 1 \quad dp[3] = 4$$

$$dp[1] = 1 \quad dp[4] = 8$$

$$dp[2] = 2 \quad dp[5] = \underline{16}$$

⇒

$$dp[i] = \sum_{\substack{j=1 \\ i \geq j}} dp[i-j]$$

$$dp[1] = dp[1-1]$$

$$1 = dp[0]$$

$$dp[2] = dp[2-1] + dp[2-2]$$

$$= dp[1] + dp[0]$$

$$= 1 + 1 = 2$$

$$dp[3] = dp[3-1] + dp[3-2] + dp[3-3]$$

$$= 2 + 1 + 1$$

$$= \underline{4}$$

Code :

```
int dp[N+1];
dp[0] = 1;
for (i = 1; i <= N; i++) {
    sum = 0;
    for (j = 1; j <= i && j <= 6; j++) {
        sum += dp[i-j];
    }
    dp[i] = sum;
}
return dp[N];
```

TC: # of dp states \* No. of iterations of 1 dp state

:  $N * 6$

:  $O(N)$


SC:  $O(N)$

Can we optimise SC?

Keep only 7 Variables. ] TODO

⇒ Bottom Up DP

$$\text{ways}(N) = \text{ways}(N-1) + \text{ways}(N-2) + \text{ways}(N-3) + \text{ways}(N-4) + \text{ways}(N-5) + \text{ways}(N-6)$$


 { Smaller  
Subproblems. } Optimal  
Substructure. ✓

TODO Solve this using Memoization.

\_\_\_\_\_ \* \_\_\_\_\_