

# UNIVERSITY INSTITUTE OF COMPUTING

## MASTER OF COMPUTER APPLICATIONS

### DESIGN AND ANALYSIS OF ALGORITHMS

#### 24CAT-611

**UNIT-2**

DISCOVER . **LEARN** . EMPOWER

# Outline

- **Decrease and Conquer Approach**
- Topological Sort.



# Decrease & Conquer

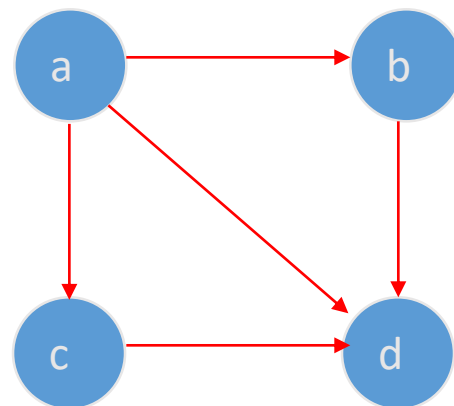
1. Reduce problem instance to smaller instance of the same problem
  2. Solve smaller instance
  3. Extend solution of smaller instance to obtain solution to original instance
- Can be implemented either top-down or bottom-up
  - Also referred to as *inductive* or *incremental* approach

# Decrease & Conquer (contd.)

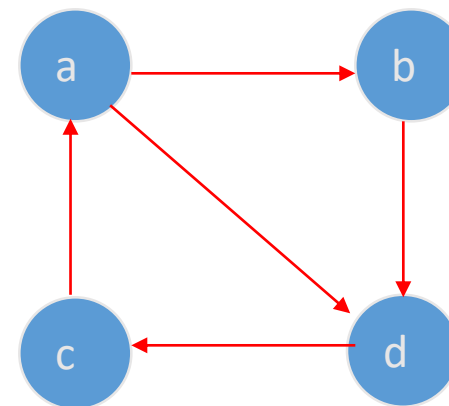
- Decrease by a constant (usually by 1):
  - insertion sort
  - graph traversal algorithms (DFS and BFS)
  - topological sorting
  - algorithms for generating permutations, subsets
- Decrease by a constant factor (usually by half)
  - binary search and bisection method
  - exponentiation by squaring
  - multiplication

# Directed Acyclic Graph

- A directed acyclic graph, i.e. a directed graph with no (directed) cycles



**a dag**



**Not a dag**

# Directed Acyclic Graph (contd.)

- Arise in modeling many problems that involve prerequisite
- constraints (construction projects, document version control)
- Vertices of a dag can be linearly ordered so that for every edge its starting vertex is listed before its ending vertex (topological sorting). Being a dag is also a necessary condition for topological sorting to be possible.



# Topological Sorting

- Topological sorting for Directed Acyclic Graph (DAG) is a linear ordering of vertices such that for every directed edge  $uv$ , vertex  $u$  comes before  $v$  in the ordering. Topological Sorting for a graph is not possible if the graph is not a DAG.
- For example, a topological sorting of the following graph is “5 4 2 3 1 0”. There can be more than one topological sorting for a graph. For example, another topological sorting of the following graph is “4 5 2 3 1 0”. The first vertex in topological sorting is always a vertex with in-degree as 0 (a vertex with no incoming edges).

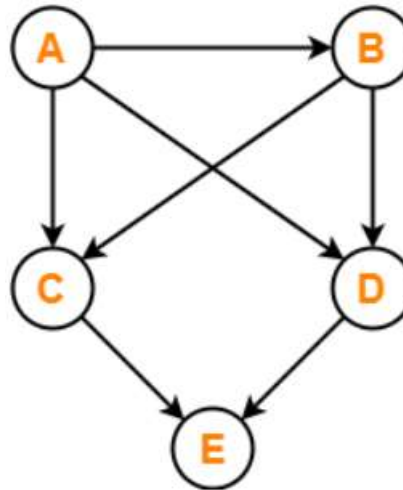
# Topological Sorting (contd.)

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# Topological Sorting Example (contd.)

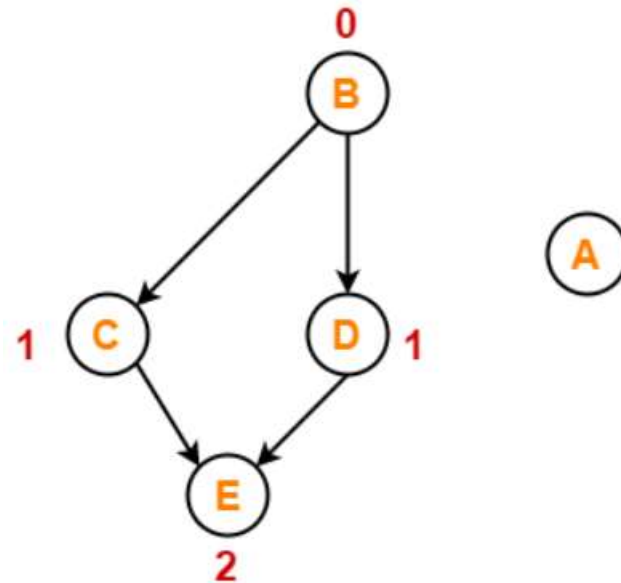
Find the number of different topological orderings possible for the given graph-



# Topological Sorting Example (contd.)

## Step-02:

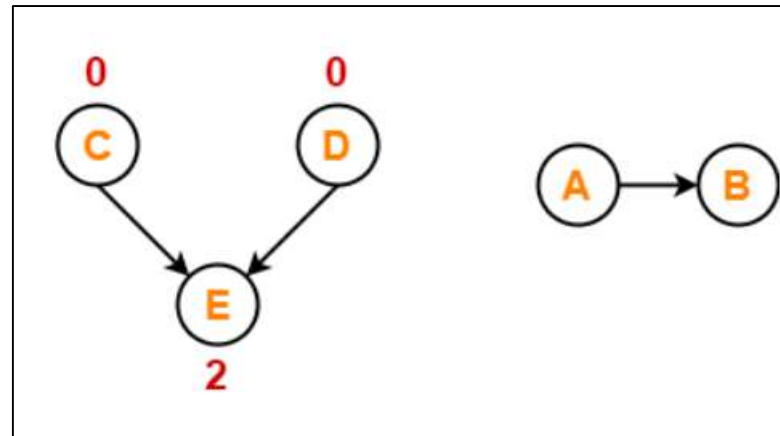
- Vertex-A has the least in-degree.
- So, remove vertex-A and its associated edges.
- Now, update the in-degree of other vertices.



# Topological Sorting Example (contd.)

## Step-03:

- Vertex-B has the least in-degree.
- So, remove vertex-B and its associated edges.
- Now, update the in-degree of other vertices.

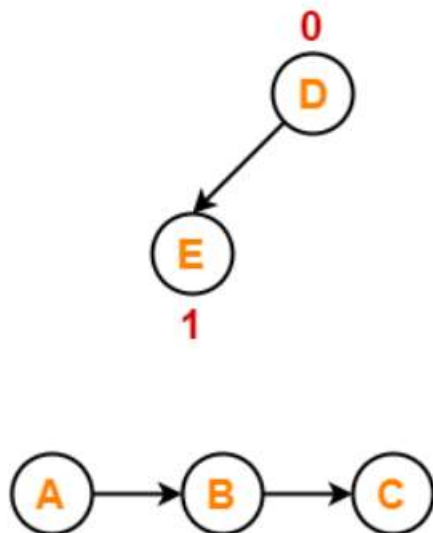


# Topological Sorting Example (contd.)

## Step-04:

There are two vertices with the least in-degree. So, following 2 cases are possible-  
In case-01,

Case-01

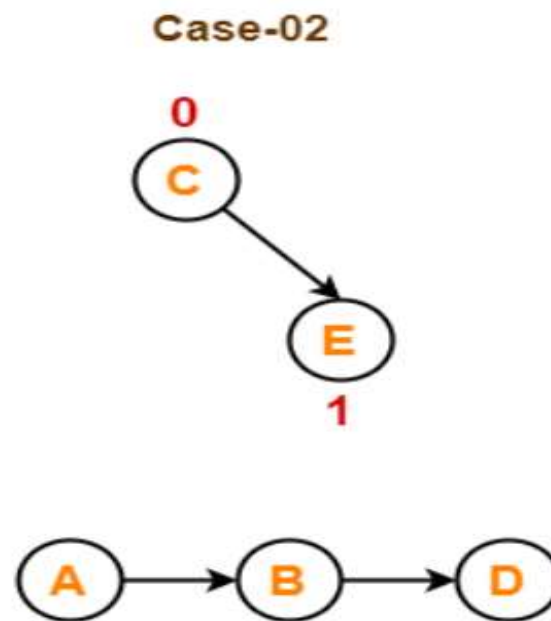


- Remove vertex-C and its associated edges.
- Then, update the in-degree of other vertices.

# Topological Sorting Example (contd.)

In case-02,

- Remove vertex-D and its associated edges.
- Then, update the in-degree of other vertices.



# Topological Sorting Example (contd.)

- **Step-05:**
- Now, the above two cases are continued separately in the similar manner.

In case-01,

- Remove vertex-D since it has the least in-degree.
- Then, remove the remaining vertex-E.



In case-02,

- Remove vertex-C since it has the least in-degree.
- Then, remove the remaining vertex-E.



# Topological Sorting Example (contd.)

For the given graph, following 2 different topological orderings are possible-

- **A B C D E**
- **A B D C E**



# Algorithm of Topological Sorting

**topoSort(u, visited, stack)**

- **Input** – The start vertex u, An array to keep track of which node is visited or not.  
A stack to store nodes.

**Output** – Sorting the vertices in topological sequence in the stack.

Begin

mark u as visited

for all vertices v which is adjacent with u,

do

if v is not visited, then

topoSort (c, visited, stack)

done

push u into a stack End



# Algorithm of Topological Sorting (contd.)

## Perform Topological Sorting(Graph)

- **Input** – The given directed acyclic graph.
- **Output** – Sequence of nodes.

Begin

initially mark all nodes as unvisited

for all nodes v of the graph,

do

if v is not visited, then

topoSort(i, visited, stack)

done

pop and print all elements from the stack

End.



# Application of Topological Sorting

- Scheduling jobs from the given dependencies among jobs
- Instruction Scheduling
- Determining the order of compilation tasks to perform in makefiles
- Data Serialization

# Frequently asked questions

- What do you understand by topological sort?
- Define complexity of topological sort.

# REFERENCES

- 1) <https://www.gatevidyalay.com/topological-sort-topological-sorting/>
- 2) **Data Structures and Algorithms made easy** By *Narasimha Karumanchi*.
- 5) The Algorithm Design Manual, 2nd Edition by Steven S Skiena
- 6) **Fundamentals of Computer Algorithms - Horowitz and Sahani**





# THANK YOU