

ESO207 Programming Assignment-1 Pseudo-Codes

(a) Algorithm and pseudo-code for this problem is similar to the set union in lecture 12.

Algorithm 1: PolyAdd(A, B)

Data: A, B /* Doubly linked lists representing two polynomials */

Result: List representing $A + B$ is returned.

$i \leftarrow (A.nil).next, j \leftarrow (B.nil).next;$

Create(C); //An empty doubly linked list, sentinel node only, is created in C .

while ($i \neq A.nil$) and ($j \neq B.nil$) **do**

if $i.exp == j.exp$ **then**

$a \leftarrow i.coeff + j.coeff;$

if $a \neq 0$ **then**

$n \leftarrow new();$

 //Creates a fresh node of doubly linked list.

$n.coeff \leftarrow a;$

$n.exp \leftarrow i.exp;$

 insertEnd(C, n);

end

$i \leftarrow i.next;$

$j \leftarrow j.next;$

else

if ($i.exp < j.exp$) **then**

$n = new();$

$n.coeff = i.coeff;$

$n.exp = i.exp;$

 insertEnd(C, n);

$i = i.next;$

else

 // $j.exp < i.exp$

$n = new();$

$n.coeff = j.coeff;$

$n.exp = j.exp;$

 insertEnd(C, n);

$j = j.next;$

end

end

end

if $i == A.nil$ **then**

 Copy(B, j, C)

else

 Copy(A, i, C)

end

return C

Algorithm 2: InsertEnd(C, n)

Data: List C , node n
Result: Node n is appended at the end of C
 $n.next \leftarrow C.nil$;
 $n.prev \leftarrow (C.nil).prev$;
 $(n.next).prev \leftarrow n$;
 $(n.prev).next \leftarrow n$;

Algorithm 3: Copy(A, i, C)

Data: List A , Node i in A , list C
Result: Copies list A from node i onwards at the end of C
 $j \leftarrow i$;
while $j \neq A.nil$ **do**
 InsertEnd(C, j);
 $j \leftarrow j.next$
end

Let n, m be the number of terms in A, B respectively. The complexity of PolyAdd(A, B) is easily seen to be $O(n + m)$.

- (b) A simple strategy is to multiply each term of the A (or B) to the polynomial B (or A). This results in as many polynomials as the number of terms in A (or B). We now add all these polynomials. Following pseudo-code does this.

Algorithm 4: Mult

Data: Polynomial A , coefficient $a \neq 0$, exponent e
Result: Multiplies polynomial A with $a.x^e$. Returns the resulting polynomial.
Create(C);
 $i \leftarrow (A.nil).next$;
while $i \neq A.nil$ **do**
 $n \leftarrow new()$;
 $n.coef \leftarrow a \cdot (i.coef)$;
 $n.exp \leftarrow i.exp + e$;
 InsertEnd(C, n)
end
return C

Algorithm 5: PolyMult

Data: Polynomials A, B **Result:** Returns $A \cdot B$ // n = number of terms in A and m = number of terms in B .//Takes $n \cdot m^2$ time.Create(C); $j \leftarrow (B.nil).next$;**while** $j \neq B.nil$ **do** $D \leftarrow Mult(A, j.coeff, j.exp)$; $C \leftarrow PolyAdd(C, D)$; $j \leftarrow j.next$ **end****return** C

Complexity Analysis of Algorithm PolyMult

Let $n = length(A)$ and $m = length(B)$. Consider the invariant that at the beginning of i^{th} iteration of while loop, C has at most $(i - 1) \cdot n$ terms and at the end of this iteration, C has at most $i \cdot n$ terms.

This is easily verified. D is a polynomial with n terms. So, in the i^{th} iteration of while loop, $PolyAdd(C, D)$ gives a polynomial with at most $(i - 1) \cdot n + n = i \cdot n$ terms.

Time taken in this addition is $O(i \cdot n)$. Time taken in computing D is $O(n)$. Therefore total time taken in the i^{th} iteration of while loop is $O(i \cdot n)$.

Time taken by PolyMult is therefore

$$\sum_{i=1}^m c \cdot (i \cdot n) = cn(\sum_{i=1}^m i) = cn(\frac{m(m+1)}{2})$$

This is $O(n \cdot m^2)$.

Improvements

Time $O(mn \cdot \log m)$ may be obtained if we add m polynomials in PolyMult in a different way. First we group these polynomials into groups of size 2 each and add polynomials in each group separately. Total time taken in this step is $c \cdot \frac{m}{2} \times (2n) = c \cdot mn$. At the end of this step, we have $\frac{m}{2}$ polynomials each with at most $2n$ terms.

Doing this step on the new set, again requires $c \cdot mn$ time and gives $\frac{m}{4}$ polynomials each with at most $4n$ terms each.

Continuing in this way, we obtain a single polynomial after about $\log m$ passes with each pass requiring $c \cdot mn$ time. This gives the total time to be $O(mn \cdot \log m)$.

Following is a pseudo-code for this algorithm.

Algorithm 6: PolyMultImproved

Data: Polynomials A, B
Result: Returns $A \cdot B$
// n = number of terms in A and m = number of terms in B .
//Takes $nm \cdot \log m$ time.
Create(E);
// E is a list of polynomials.
//Each node in E has three fields poly, next and prev.
//poly field contains (pointer to) a polynomial,
//next field points to the next node in list E
 $j \leftarrow (B.nil).next$;
while $j \neq B.nil$ **do**
 $D \leftarrow \text{Mult}(A, j.coef f, j.exp)$;
 Insert(E, D);
 //Inserts polynomial D at the end of list E
 $j \leftarrow j.next$
end
if $E == \text{empty}$ **then**
 return (Zero polynomial)
end
while $((E.nil).next).next \neq E.nil$ **do**
 // E has more than one polynomial
 Create(F);
 // F is a temporary list to store sum of pairs of polynomials in E
 $j \leftarrow (E.nil).next$;
 while $j \neq E.nil$ **do**
 $k \leftarrow j.next$;
 if $k \neq E.nil$ **then**
 Insert($F, \text{PolyAdd}(j.poly, k.poly)$);
 //Adds two adjacent polynomials in E and
 //inserts the resulting polynomial in F
 $j \leftarrow k.next$
 else
 Insert($F, j.poly$);
 Break
 end
 end
 CopyPoly(E, F);
 //Copies list F back to list E
end
return $((E.nil).next).poly$

Another way to obtain complexity $O(mn \cdot \min\{\log m, \log n\})$ is using the idea that m sorted lists of length n each can be merged (into a sorted list of length mn) in $(\log m) \cdot mn$ time. Running pointers of each list may be stored in a heap. Of course, you were not expected to give this algorithm as we had not covered heaps by the time of this assignment.

Our final algorithm is $\text{Main}(A, B)$.

Algorithm 7: Main(A, B)

Data: Polynomial A, B

Result: $A \cdot B$ /* minimizes steps by changing the order of arguments in PolyMult */

$n = \text{length}(A)$; //length computes number of terms in a polynomial

$m = \text{length}(B)$;

if ($n < m$) **then**

 | **return** $\text{PolyMult}(B, A)$

else

 | **return** $\text{PolyMult}(A, B)$

end

Complexity of Main

Main takes $O(\min\{mn^2, nm^2\}) = O(mn \cdot \min(m, n))$ time. With PolyMultImproved, instead of PolyMult, Main takes time $O(mn \cdot \min(\log m, \log n))$.