```
def most_popular_v1(company_to_placements: Dict[str, List[int]]) -> List[str]:
    """Return the company (or companies) with the most placements in the race
    according to company_to_placements.
   Precondition: company_to_placements is not empty
   leaders = []
   max placements = 0
    for company in company to placements:
       placements = len(company_to_placements[company])
        if placements > max placements:
           # we've found a new maximum so remove previous leaders
           max_placements = placements
           leaders = []
        elif placements == max_placements:
           leaders.append(company) # we found a tie for the leader
   return leaders
def most popular v2(company to placements: Dict[str, List[int]]) -> List[str]:
    """Return the company (or companies) with the most placements in the race
    according to company to placements.
   Precondition: company_to_placements is not empty
   leaders = []
   max_placements = 0
    for company in company to placements:
       placements = len(company to placements[company])
        if placements > max placements:
           # we've found a new maximum so update
           max placements = placements
       # use an if here not elif so that this will execute for both a
       # tie and also for a new maximum that was just found
        if placements == max_placements:
           leaders.append(company)
   return leaders
______
def most popular v3(company to placements: Dict[str, List[int]]) -> List[str]:
    """Return the company (or companies) with the most placements in the race
   according to company to placements.
   Precondition: company to placements is not empty
   leaders = []
   max_placements = 0
    for company in company_to_placements:
       placements = len(company_to_placements[company])
        if placements > max_placements:
           # we've found a new maximum so remove previous leaders
           max placements = placements
           leaders = [company]
   return leaders
```