

→ "Artificial Neural Network" :-

↳ History of Neural Networks :-

It's one of the very very popular Machine Learning frameworks & there are so important today, especially since 2012, that there is a whole area called "Deep Learning" which has become extremely popular part of 'ML' today.

↳ Simplest model which we can call as a Neural Network is 'Perceptron' that was designed in '1957' by a mathematician called 'Rosenblatt'.

We will later even see, how a perceptron is very very similar to a "logistic regression" with small changes.

Note :- 'Perceptron' can be imagined as a 'Logistic Regression' with a slightly different 'loss-function'.

There is a little difference, but intuitively they are very related.

This was in 1957, when perceptron was developed. In 1957 just after 2nd world war, when lot of research was being done on translating Russian to English especially in US. during the cold war. So, there is lot of research on what Intelligence is, & how to build intelligent systems.

Some of the greatest minds of that generation like  
Alan Turing, the father of Modern computing, & others were ask<sup>A new</sup>  
ing the very interesting question.

↳ What is Intelligence?

↳ How do we create it artificially in new modern computers?

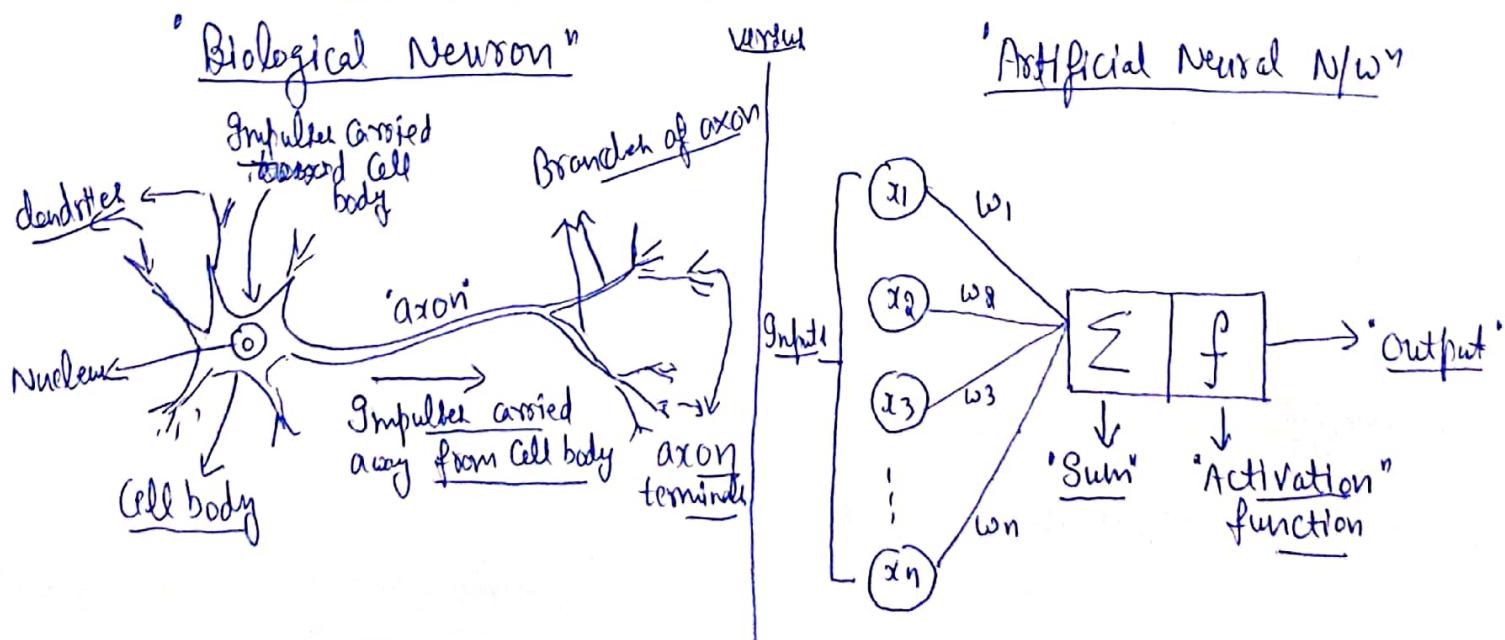
What they did was, they said we have some understanding  
of 'Neuron'. (What a neuron is?)

& for all of these people, there is some biological inspiration  
bcz we know that humans & many animals, like monkeys & cats  
etc have some form of intelligence. There is a lot of inspiration  
bcz we know thought happens in the brain.

And bcz of lots of research in neuroscience, there is some vague  
understanding of how the brain worhs.

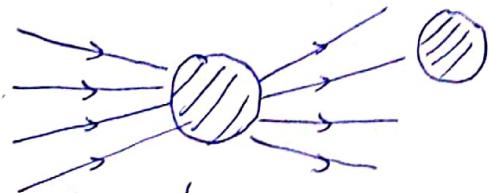
They know that there is something called a neuron which is the basic  
building block.

Let's see how a neuron operates :-



A neuron (biological neuron) has something called a nucleus (3) & a cell body & there is also something called as dendrites.

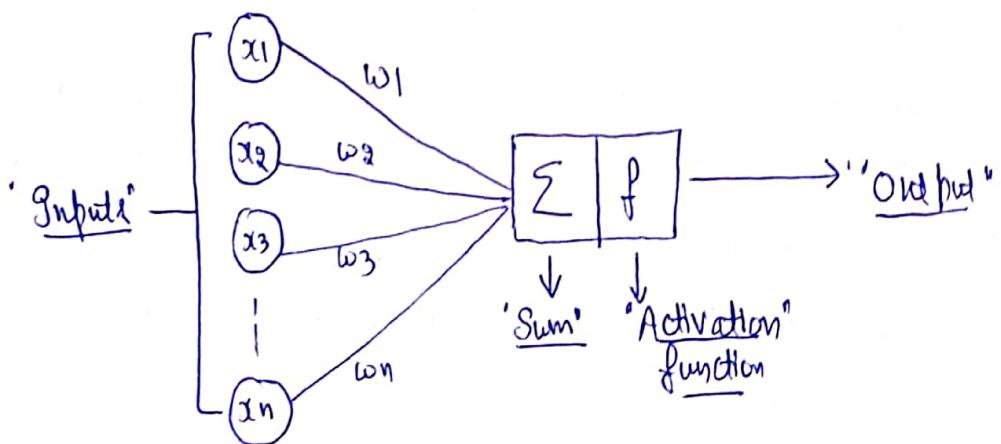
So what happens is when a neuron gets some electrical signals from those dendrites, it does some computation inside of it & then sends electrical impulses outside towards some other neurons.



↓ This is the most simple way to understand a biological neuron.

The simplest way to understand it, is, there are some electrical pulses coming, it does some computation inside & then send some electrical signals to other neurons it is connected to. The output generated by a neuron becomes input to other neurons.

The biological structure can be represented mathematically as:



Imagine if we have inputs like ' $x_1, x_2, x_3, \dots, x_n$ ', people said that can we represent a biological neuron into a mathematical form. Potentially others, remember are hardcore mathematicians & they were trying to say that can we somehow get a very very simple model of a neuron & put it into a mathematical form (structure).

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They said imagine we have some inputs & a cell body, & some of the inputs are more important than others, for that some weights are assigned to these inputs & this is also understood in the biological neurons. Some of them impulse tend to have more importance than others & these are the observations from biological neuron.

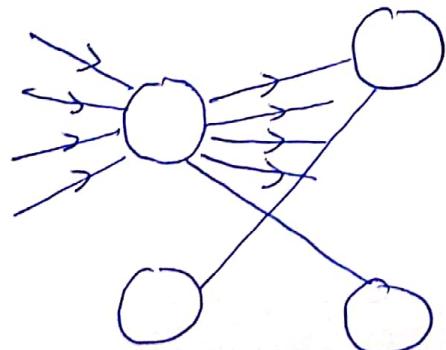
So, we have a bunch of inputs & we want to decide which one to give more importance by using the weights. So, when we have all these inputs, we will sum them up like

$$[w_1x_1 + w_2x_2 + w_3x_3 + \dots + w_nx_n]$$

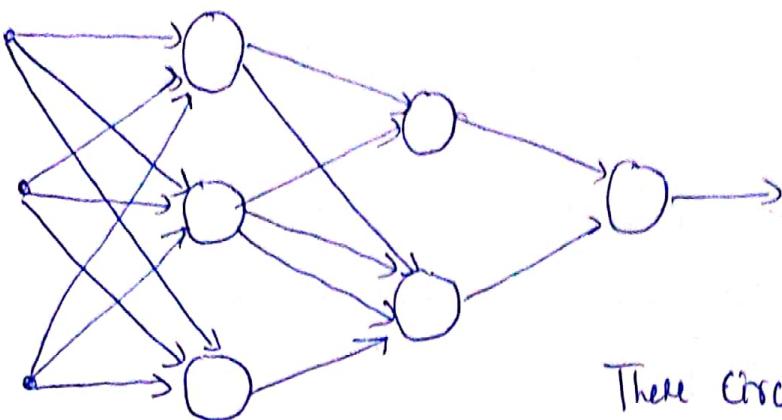
After summing all these inputs, we will apply some function on top of this input summation to get some output & this output can act as an input to other neuron.

This is what, "Rosenblatt" did & he created a very simple form of a neuron inspired model called "Perceptron". We will see how a perceptron works, later.

This all happens in 1957. & then came an era where people said, in biology, in actual brains, a neuron does not exist on its own. It is connected to other neurons, & there is actually a structure around it. Then they said why we should be limited only by one neuron. Why can't we connect neurons like this



I imagine we are creating a structure of neurons like this



'Network of Neurons'

These circles are neurons  
of these edges are in/p/outps.

So, what people said is, we don't have a single neuron, in fact what we have is a network of 'interconnected neurons'

Now they said is there a way to actually mimic this 'neural structure'.

There were lots of attempts made in 1960's to do this & one such successful attempt was in 1986, where a group of mathematicians, one of whom was Jeff Hinton, who is a legendary figure in modern machine learning.

They came up with an idea called "back propagation" which is one of the most interesting ideas in whole of machine learning.

Note :- 'Back propagation' algo in a nutshell is just ["chain-rule"]. It is chain-rule of differentiation.

So, they came up with this nice algorithm to train this network of neurons, as how to learn something from this network of neurons.

Around 1980's this whole area of ANN actually emerged, bcz now we have a n/w of neurons that we can train.

There was a lot of hype around AI in 80's, that people claim in 10 years from now, we will be having machine that can think like humans.

But unfortunately what happened around 1996 was we did not have enough computational power that we have today, & we even don't have enough data back then.

So even some of these algos are very very interesting. Neither did we have computational resources & data to actually make systems which are extremely powerful.

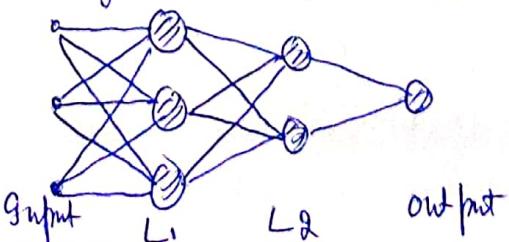
& becoz of this all of the hype around 'AI' died in late 1990's & that was called AI Winter, when funding for AI stopped.

This is when other techniques like SVM's, ensembles like Random forests, Gradient Boosting Decision tree, became very popular after 1995 upto almost 2009, & these techniques evolved around this period & they became super powerful.

Jeff Hinton almost spent 20 years of his life (1986 - 2006) working on how to make neural networks work, better than other algorithms.

Then in 2006 there was this phenomenal paper published by Hinton et al in which he explained how deep neural N/W can be formed & trained.

Back then, if we have to train a network with lots of layers back propagation algorithm fails,



In b/w input & output we could have many layers & in typical brain we have lots of layers.

So people realized that to really create great algorithms we need very very deep neural networks. ⑦

[Deep Neural Networks] By deep we mean the depth.

We have Input layer, we have  $L_1 \rightarrow L_2 \rightarrow L_3 \rightarrow \text{Output Layer}$

Here we have 3 layers b/w input & output. Imagine if we have 20 layers, how can we train a model like that.

So in 2006, Jeff Hinton came with a phenomenal paper, where he explained how to train deep neural networks, which became foundation of all of deep learning we learn today.

2012, Turning point in DL. (Image net competition)

After 2012, large organizations like Google, MS, FB, Amazon, Baidu, they started noticing about deep learning.

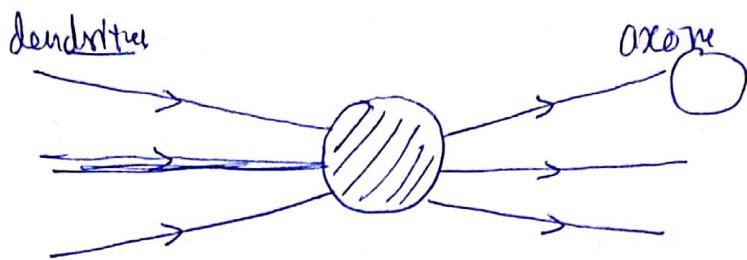
Voice assistant applications like Apple's Siri, Microsoft Cortana, Amazon's Alexa, & google assistant all are powered by advances in Deep Learning Algs.

→ How Biological Neurons actually work..

Given an idea of biological neuron, we can now extrapolate that into mathematical models.

We have seen that dendrites, cell body (nucleus) & axons are the most important things in a biological neuron.

Let's now represent a cell body with a circle, dendrites are ~~edge~~<sup>the</sup> ~~out~~<sup>in</sup> edge on lines with incoming directions & axons with outgoing edges.

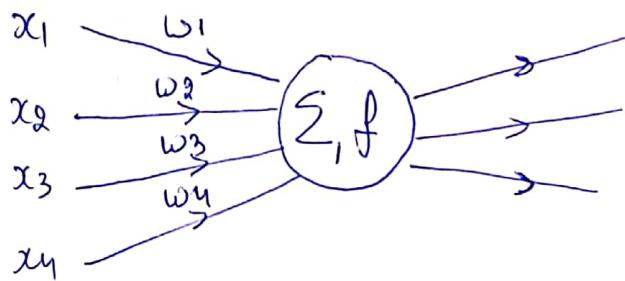


This is a very very simplified view of a biological neuron.

Axons can go ahead & connect with other neurons. But first let's look at it from just one neuron.

So, what happens is, some dendrites are thicker & some are thinner. So basically if a dendrite is thick that implies more weight associated with it.

Mathematically a simple neuron can be represented as:



Since some inputs / dendrites matter more than other inputs. So there are weights associated.

So, larger the weight, the thicker is the dendrite or more informative the input is..

There is a terminology called a neuron is 'activated or fired'

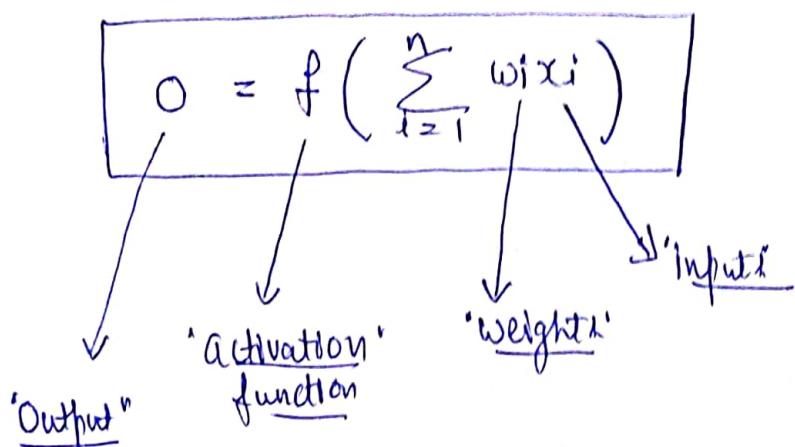
So if there is enough input, then a neuron will get fired (7)

This is how a simple neuron works, that if we have enough electrical signals being input then it will get fired or activated hence this function 'f' is often referred to as activation function.

& ' $w_1, w_2 \dots w_n$ ' are called weights, because if an input edge is having more weight then it is considered to be a thicker dendrite.

Output is represented as:

$$O = f(w_1x_1 + w_2x_2 + \dots + w_nx_n)$$



Here  $x_i$ 's are input  
 $w_i$ 's are weights on  
inputs to the neuron

Same output is transmitted through each of these Axons  
or outgoing edges.

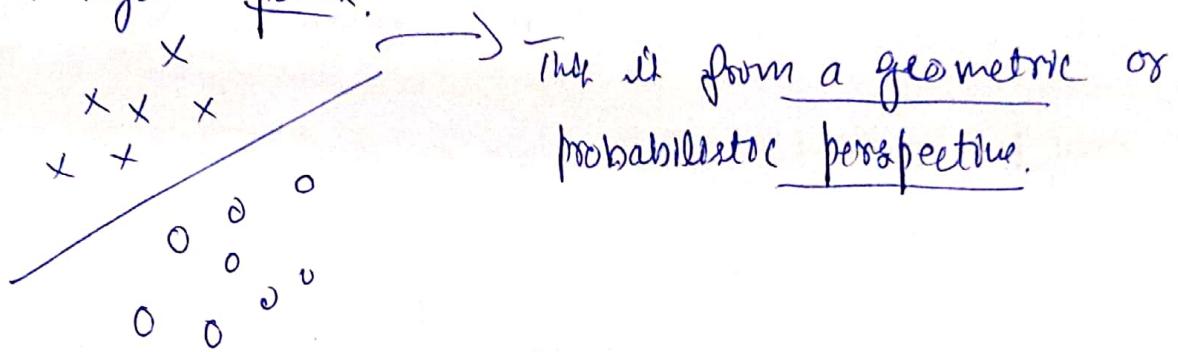
So, output of a neuron is basically applying activation function on sum of weighted inputs.

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## → "Logistic Regression & Perceptron"

Let's understand Logistic regression from the perspective of a neuron & let's understand the concept of 'Perceptron'

From geometric perspective, we understood that in logistic regression we are creating a hyperplane that separates positive points from negative points.



Now let's try to understand "Logistic regression" from a neural perspective. (from perspective of a neuron)

From mathematical perspective, in 'logistic regression' given any point ' $x_i$ ', if we want to predict ' $y_i$ ', let's call it predicted value as ' $\hat{y}_i$ ' (predicted value of  $y_i$ )

In logistic regression we have

$$\hat{y}_i = \text{Sigmoid}(\mathbf{w}^T \mathbf{x}_i + b)$$

So, given a bunch of data of  $\{\mathbf{x}_i\}$  &  $\{y_i\}$ :

$D = \{(x_i, y_i)\}$  When we train a logistic regres. on model, we find ' $w$ ' & ' $b$ '.

Let's assume  $\mathbf{x}_i \in \mathbb{R}^d$ , then  $\mathbf{w}$  also  $\in \mathbb{R}^d$  &  $b$  is a real no. i.e.  $b \in \mathbb{R}$

In a nutshell the whole relation b/w  $x_i$  &  $y_i$  is as given below: (11)

$$y_i^{\hat{}} = \text{Sigmoid}(w^T x_i + b)$$

We can write or expand this structure as :-

$$y_i^{\hat{}} = \text{Sigmoid} \left( \sum_{j=1}^d w_j x_{ij} + b \right)$$

This is very very similar to output of a neuron

$$x_i = [x_{i1}, x_{i2}, x_{i3}, \dots, x_{id}]$$

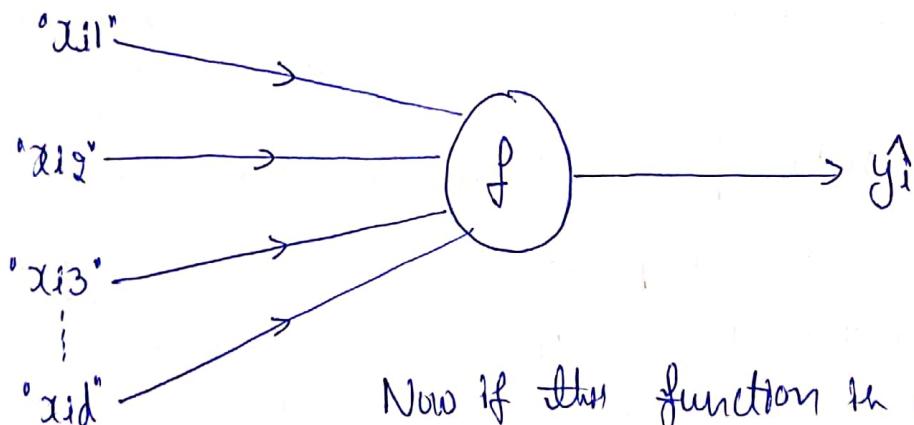
$$w = [w_1, w_2, \dots, w_d]$$

Output of a neuron is represented as :-

$$o = f \left( \sum_{j=1}^d w_j x_{ij} \right) \text{ let's skip the } +b \text{ part.}$$

↓ This is the functional form of a neuron

If we have to represent Logistic Regression using neuron, we can do it like

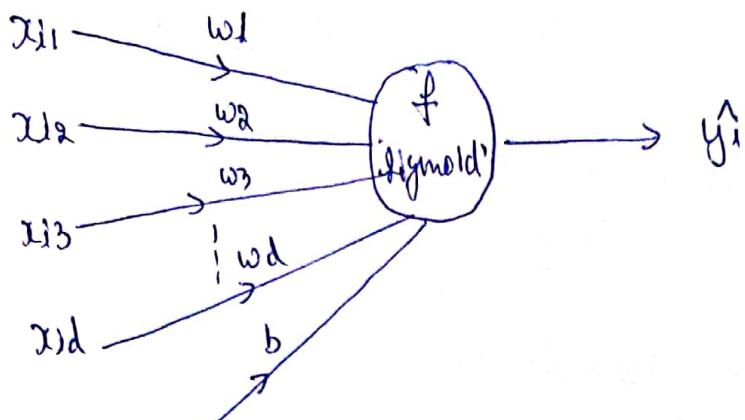


Now if this function is a Sigmoid function,

$$\text{then we get } y_i^{\hat{}} = \text{Sigmoid}(w^T x_i + b)$$

What we do with this ' $b$ ', we say ~~skip~~ from all other inputs we have an input ' $1$ ' whose weight is ' $b$ ' as shown.

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$$\text{Now } \hat{y}_i = f(w_1x_{i1} + w_2x_{i2} + \dots + w_dx_{id} + b)$$

$$\downarrow$$

$$\hat{y}_i = f(w^T x_i + b)$$

+ If 'f' is sigmoid, what we have is exactly the formulation of Logistic regression.

The all neuron interpretation of logistic regression.

In LR, our task is, when we train 'Logistic Regression' we find the values of 'w\_i' & 'b'.

So, in a neural network, we are given a dataset  $D = \{(x_i, y_i)\}$  & our task is to find out the vectors 'w\_i' & 'b'

where  $i=1 \text{ to } d$

Training a neural network is nothing but finding the weights on edge, becoz if you look at it, there are all inputs  $(x_{i1}, x_{i2}, \dots, x_{id})$  &  $y_i$  is the output. & the task of learning is basically to find these weights  $(w_1, w_2, \dots, w_d)$  &  $b$ .

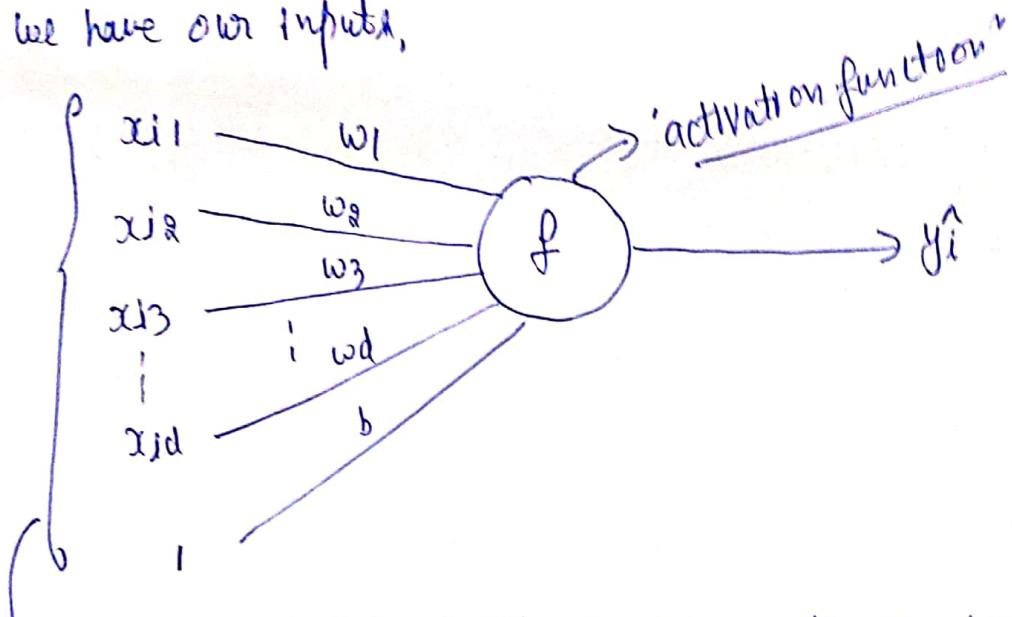
So, in a neural network, when we say train a neural network, it simply implies, compute the weights on edge.

(13) Now let us understand what is a "perceptron".

We have represented a simple logistic regression using a Neuron. The only thing we did was we made activation function as sigmoid.

Perceptron as an idea was created by "Rosenblatt" in 1957 & idea is very very similar to logistic regression with slight modification.

A simple perceptron looks like this, we have a function we have our inputs,



All these are inputs to the neuron. What are weights associated with edges.

&  $\hat{y}_i$  is output of the neuron

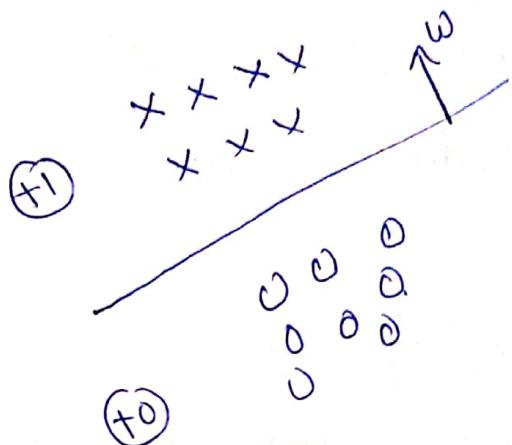
& the only diff. b/w a logistic regression & a perceptron is just the activation function.

Activation function in a "perceptron" is :-

$$\begin{cases} f(x) = 1 & \text{if } w^T x + b > 0 \\ 0 & \text{otherwise} \end{cases}$$

In LR the activation function is sigmoid. The only thing that changes in Perceptron is the activation function.

Note : A perceptron is also a 'linear classifier'.



[In LR we are using squashing function to do the classification.]

The fundamental difference between 'Logistic Regression' and 'Perception' is the 'loss function'. In logistic regression through sigmoid function we have squashing. In perception, we don't have any squashing or sigmoid.

Note : Perception is one of the oldest ML models ever used.

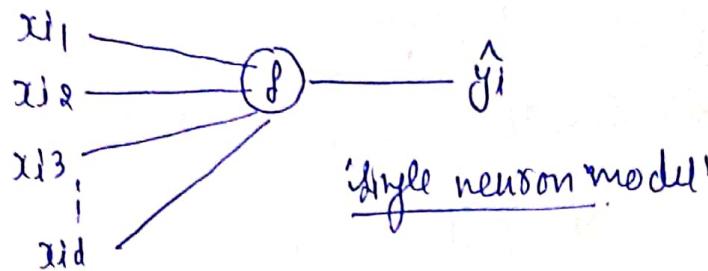
→ MLP (Multi-layered Perceptron) :

We have already seen perception, & a perceptron is a very very simplified model of a neuron (single neuron).

& we have also seen that perception is very very similar to logistic regression in some ways.

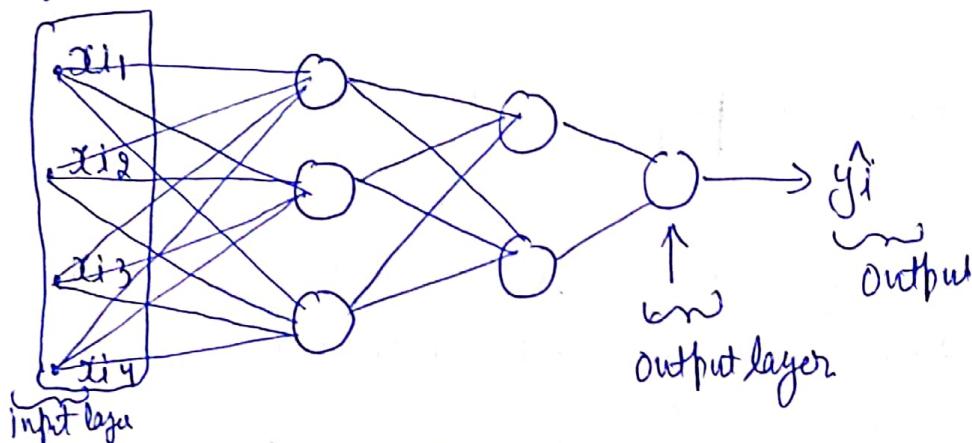
Let us now see what is the extension of a perceptron.

In simple neuron, we have seen, that we have a bunch of inputs and an output.



People said, what if, instead of a single neuron, we have a bunch of connected neurons, that where, we get the name neural network, becz it is a network of interconnected neurons.

lets say we have some input points like  $x_{i1}, x_{i2}, x_{i3}, x_{iu}$  & people said what if we have multiple neurons instead of a single one



This is called Neural Network, because here we have a collection of neurons connected together

The layers inbetween input & output layer are called hidden layers, becz they are hidden b/w input & output.

In a simple perceptron, we have an Input layer & an Output layer & nothing in between.

A neural network. It often referred to as a multi-layered perceptron, becoz there are multiple layers here & each of these can be thought of as a perceptron.

Again we have some functions they could be same or diff.  
for simplicity let's call first hidden layer as ' $L_1$ ' & second as ' $L_2$ '  
So, this is the structure of a simple neural net or a MLP.

Now the big question here is, why should we care about MLP's?

There are two arguments to this question

#### B) 'Biological inspiration'

In neuroscience when people started studying brains, they realized that the neural structures within brain ~~is like~~ are actually connection of lots of neurons interconnected in a very very complex ways. There are millions & billions of neurons interconnected in a very very smart way.

We know our basic perception is inspired by a simple neuron. They said what if we can represent the neural structure.

There is an inspiration that, if a single neuron is powerful, then an interconnected set of neurons must be really really powerful.

Now the big question is how we can implement an MLP.

There is also a nice mathematical argument.

Very interesting and simple mathematical argument

let's take a simple problem of regression

$$\underline{2 + \ln(x^2) + \sqrt{5x}},$$

$$F(x) = 2 \ln(x^2) + \sqrt{5x}$$

$f_1 \rightarrow \text{add}()$

$f_2 \rightarrow \text{square}()$

$f_3 \rightarrow \sqrt{()}$

$f_4 \rightarrow \ln()$

$f_5 \rightarrow \text{Mul}()$

