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Carnegie Mellon Information Systems freshman with strong UI/UX experience and a passion for software development.

#### Steam for Kids - Co-Founder

**SUMMER 2015** 

Founded a nonprofit that teaches 1-5th grade students programming and engineering. Taught programming at summer camp, designed logo, and helped organize logistics.

### Aerojet Rocketdyne - Engine Test Intern

**SPRING 2015** 

Developed test cases and planned test operations for a liquid-fueled rocket. Completed a cold-fire test to determine valve resistance and hot-fire test to determine measured thrust.

#### **Pranaam India - Designer**

**SPRING 2015** 

Designed logo, banners, menu cards, and schedules.

#### Voicebox Technologies - Mobile Dev Intern

**SUMMER 2014** 

Integrated the voice recognition platform's demo app with an unsupported SDK.

Multiplayer audio-based visualizer game that accepts **PULSE** 

any song. 2nd overall at 15-112 Term Project Show-

case.

**DUCO** Tinder for art museums. Built at CMOA's data hack-

athon.

**AWARE** Android app that detects motion gestures and

enables the user to customize reactions.

SOUNDHOP Android app that synchronizes audio acros multiple

devices. Finalist at AngelHacks.

**HOT POTATO** Multi-device Android game with realtime

communication. Top Overall at CodeDay.

**AFIS** Automated fingerprint comparison. 1st in Senior

Division at WSSEF and appeared in King County AFIS

Minor: CS

CMU Raasta

Robotics Club

• MellonHeads Coding Club

**Activities** 

magazine.

## **HONORS**

**SKILLS** 

Android |

Python |

Java |

C# | • • • HTML | ●●○○○

CSS | 00000

- Eagle Scout
- ASB President (2013-2014)
- NHS President (2013-2014)

#### **CARNEGIE MELLON UNIVERSITY**

2015 - PRESENT

**GPA:** 3.81

Major: Information Systems

#### Coursework

- Mobile and IoT Computing (TA) \*
- Concepts of Mathematics \*
- Principles of Imperative Comp. \*
- Information Systems Milleux
- Fundamentals of CS
- Multivariate Analysis

PROJECTS

<sup>\*</sup> Spring 2016 Courses