





Carnegie Mellon Information Systems freshman with strong UI/UX experience and a passion for software development.

Steam for Kids - Co-Founder

SUMMER 2015

Founded a nonprofit that teaches 1-5th grade students programming and engineering. Taught programming at summer camp, designed logo, and helped organize logistics.

Aerojet Rocketdyne - Engine Test Intern

SPRING 2015

Developed test cases and planned test operations for a liquid-fueled rocket. Completed a cold-fire test to determine valve resistance and hot-fire test to determine measured thrust.

Pranaam India - Designer

SPRING 2015

Designed logo, banners, menu cards, and schedules.

Voicebox Technologies - Mobile Dev Intern

SUMMER 2014

Integrated the voice recognition platform's demo app with an unsupported SDK.

Multiplayer audio-based visualizer game that accepts **PULSE**

any song. 2nd overall at 15-112 Term Project Show-

case.

DUCO Tinder for art museums. Built at CMOA's data hack-

athon.

AWARE Android app that detects motion gestures and

enables the user to customize reactions.

SOUNDHOP Android app that synchronizes audio acros multiple

devices. Finalist at AngelHacks.

HOT POTATO Multi-device Android game with realtime

communication. Top Overall at CodeDay.

AFIS Automated fingerprint comparison. 1st in Senior

Division at WSSEF and appeared in King County AFIS

magazine.

HONORS

SKILLS

Android |

Python |

Java |

C# | ••• HTML | ●●○○○

CSS | 00000

- Eagle Scout
- ASB President (2013-2014)
- NHS President (2013-2014)
- Dean's List

CARNEGIE MELLON UNIVERSITY

Mobile and IoT Computing (TA) *

Principles of Imperative Comp. *

Major: Information Systems

• Concepts of Mathematics *

• Information Systems Milleux

Activities

- CMU Raasta
- Robotics Club

Minor: CS

MellonHeads Coding Club

2015 - PRESENT

GPA: 3.63

PROJECTS

- Fundamentals of CS
- Multivariate Analysis

Coursework

^{*} Spring 2016 Courses